

***CDMA2000 1x Deployment and  
Associated Multimedia Services Launched  
in Japan***

**KDDI Corporation**

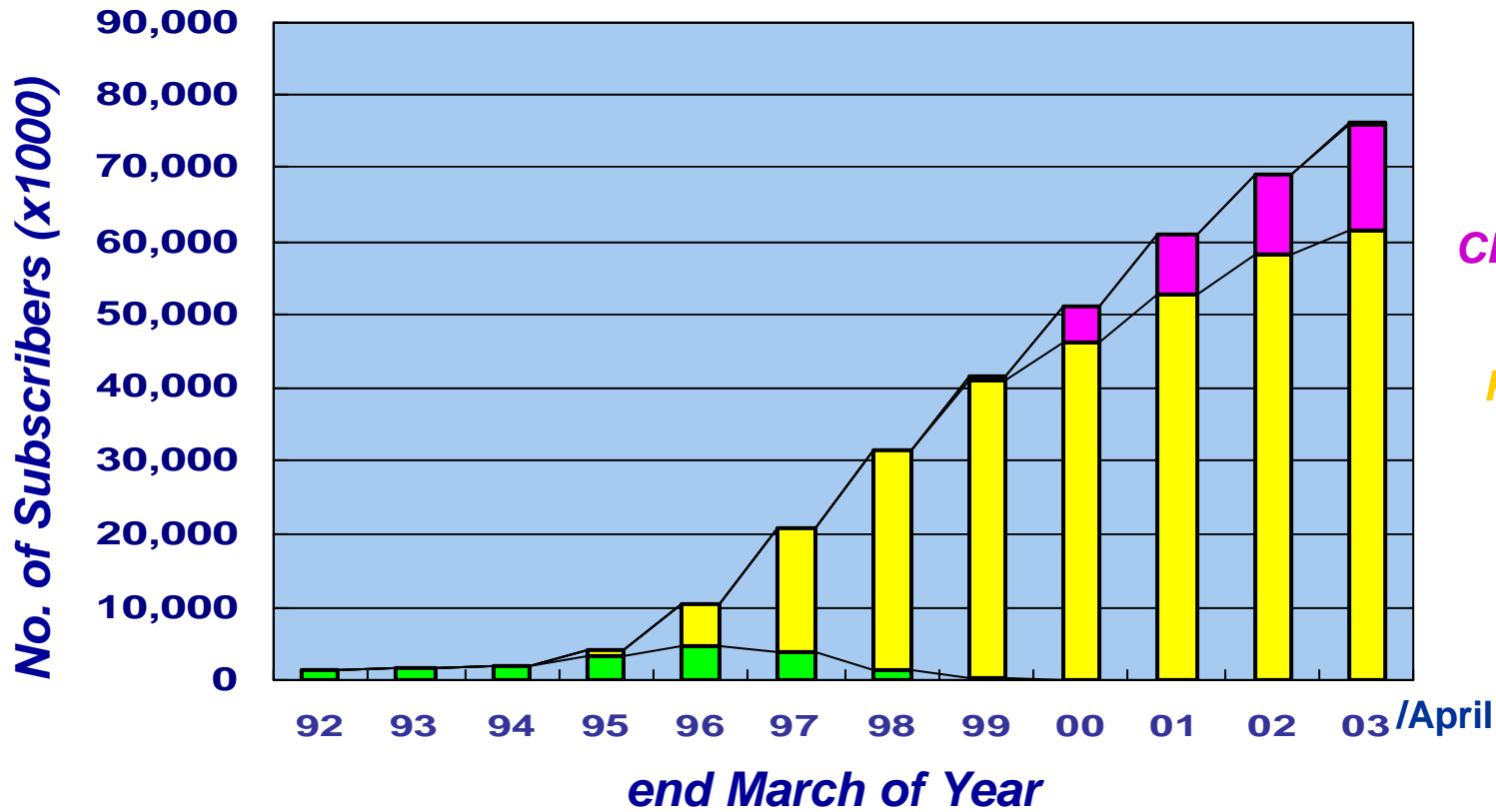


# *Cellular Market Outlook in Japan : Shifting to Multimedia Gateway*



# Cellular Subscriber Growth in Japan

end April 2003  
76,315K



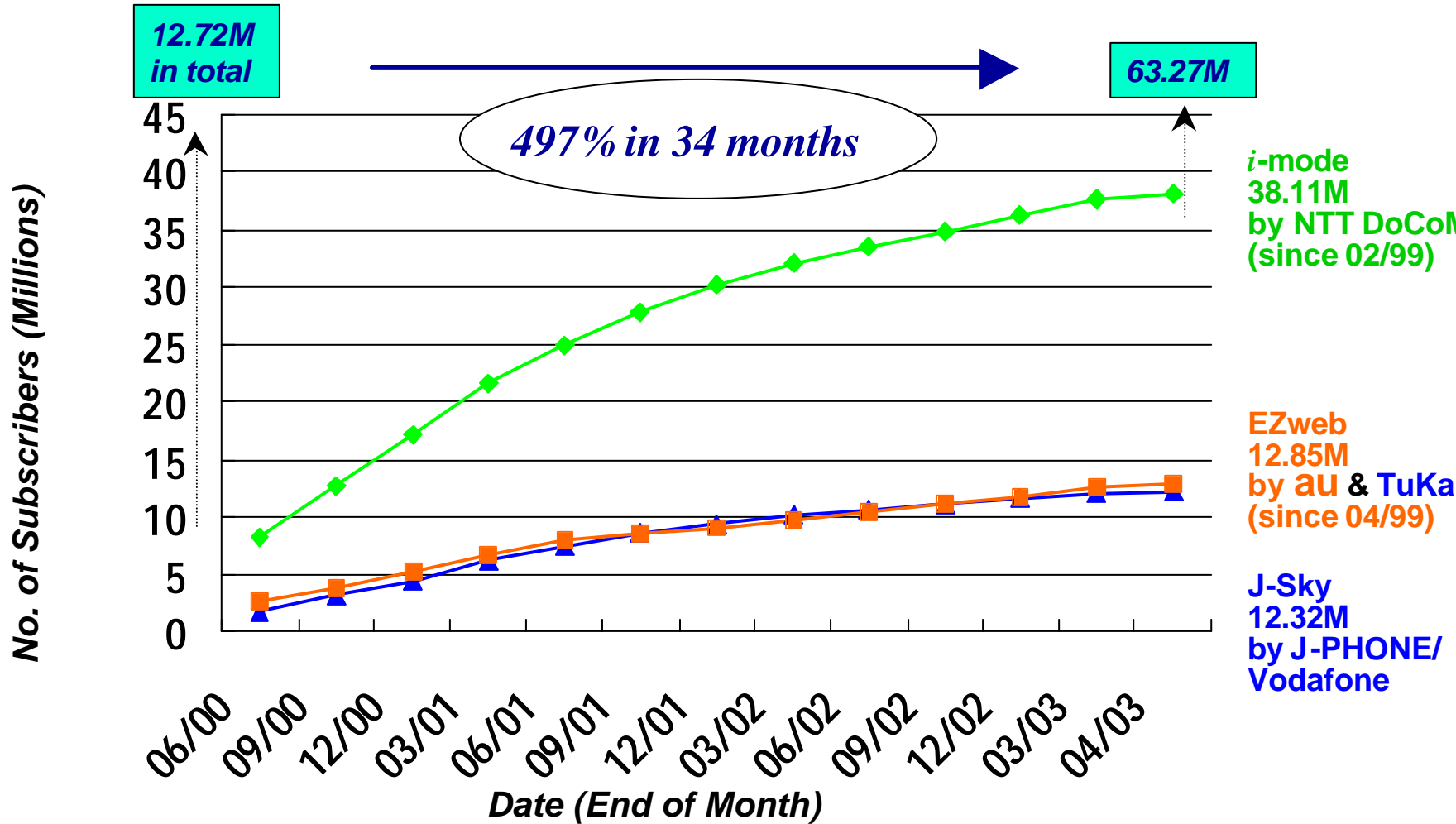
W-CDMA  
456K

cdmaOne/  
CDMA2000 1x  
14,298K

PDC (TDMA)  
61,561K



# Mobile Internet Subscriber Growth



**Note:** The number of subscribers for EZweb or i-mode is counted based on the paid contract, while that for J-Sky represents number of browser enabled phones.

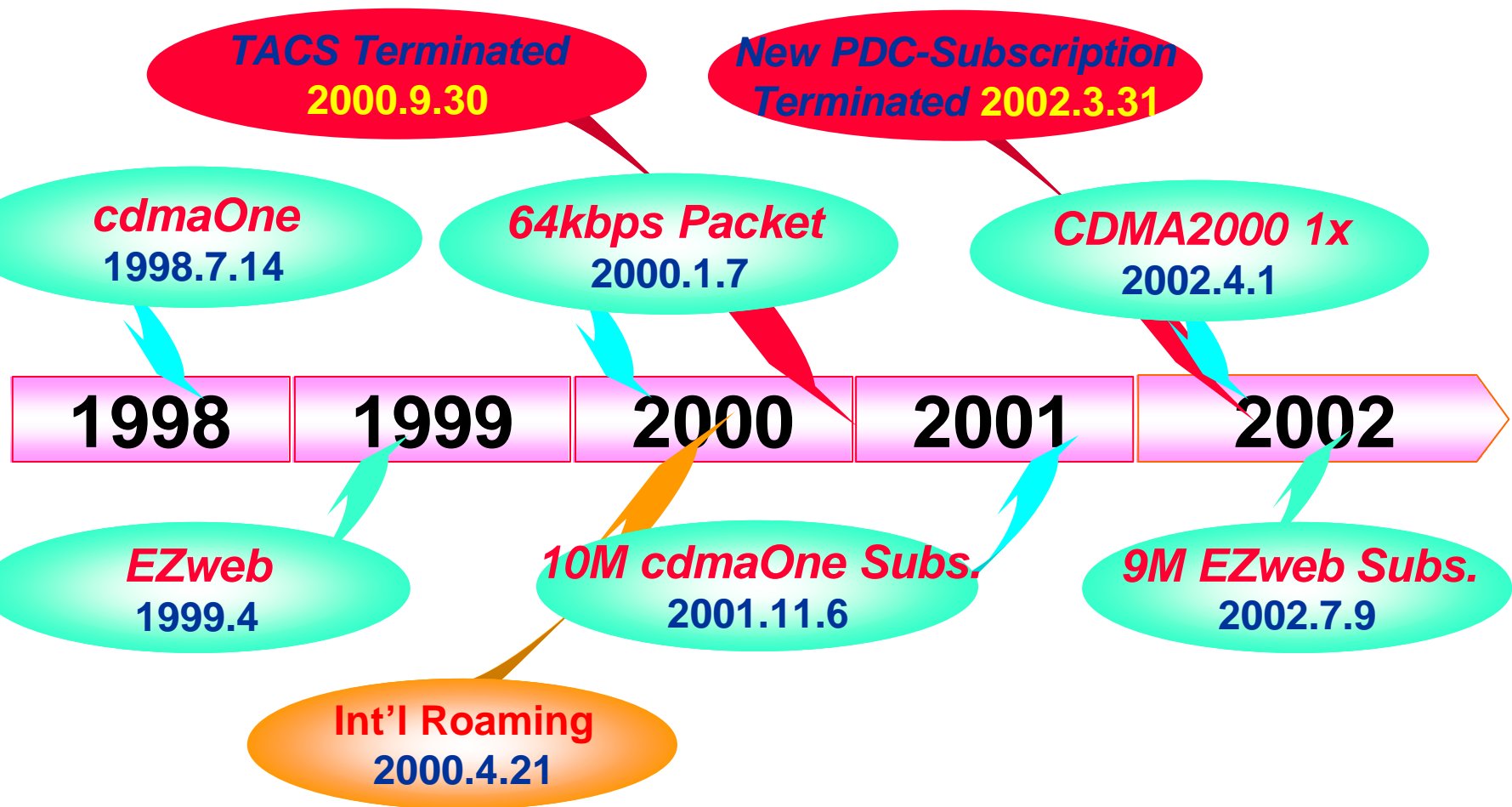


# *CDMA2000 1x Launch by **au***

(“**au**” is the brand of KDDI’s cellular service.)

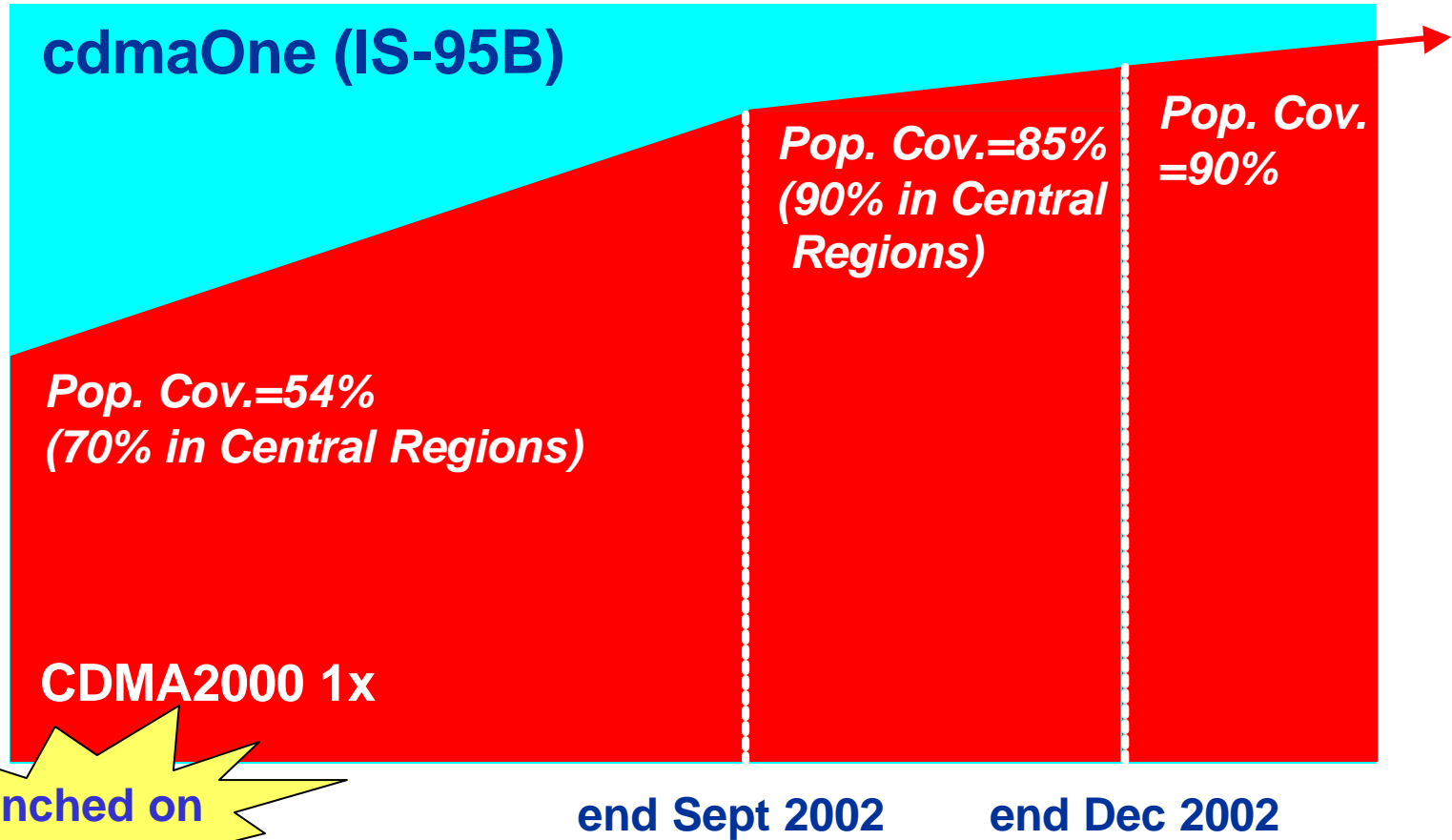


# History of *au* : towards Multi-media Era



# Rapid CDMA2000 1x Rollout by **au**

Population Coverage 99.9%



Launched on  
1st Apr 2002

CDMA2000 1x

Pop. Cov.=54%  
(70% in Central Regions)

Pop. Cov.=85%  
(90% in Central  
Regions)

Pop. Cov.  
=90%

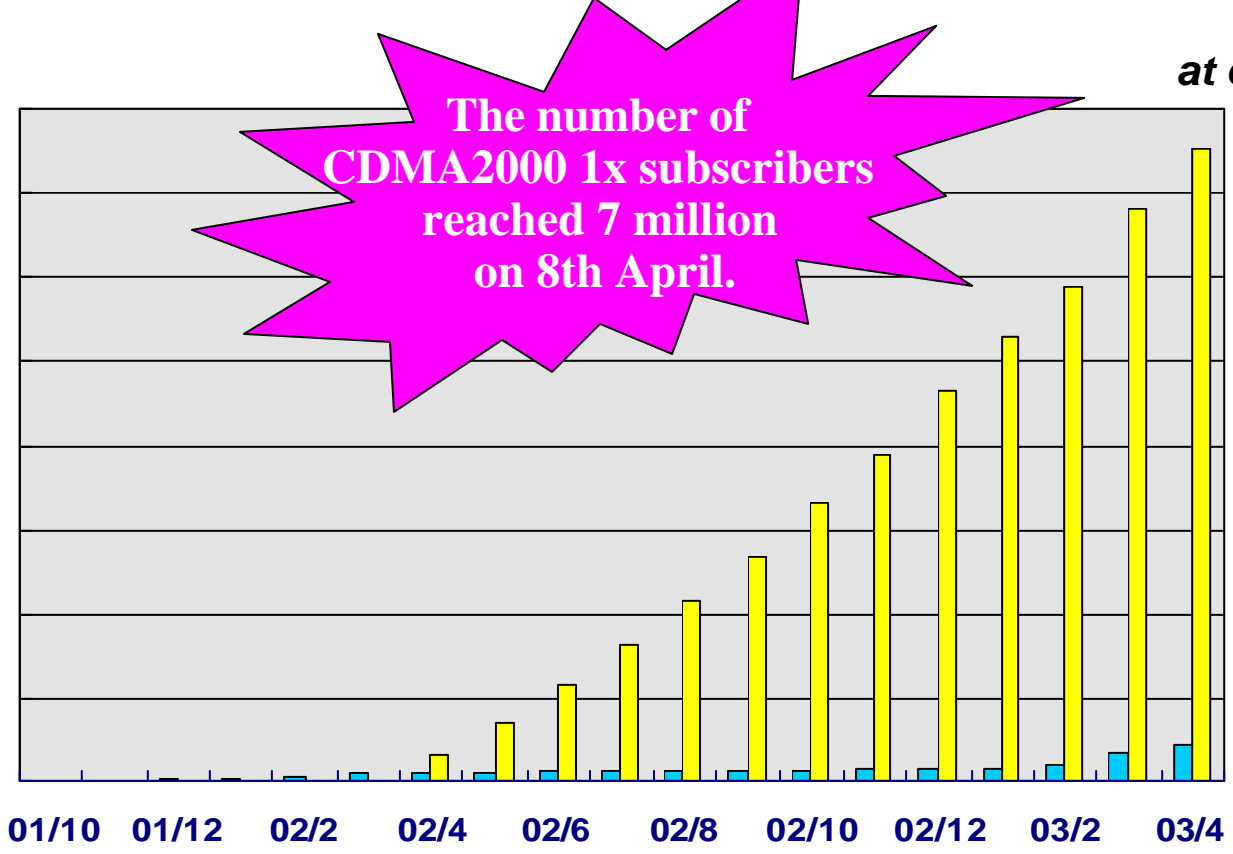
end Sept 2002

end Dec 2002



# 3G Subscriber Growth in Japan

No. of Subscribers



**3G Total  
at end April 2003  
7,966,900**

**CDMA2000 1x  
7,511,000**

**W-CDMA  
455,900**

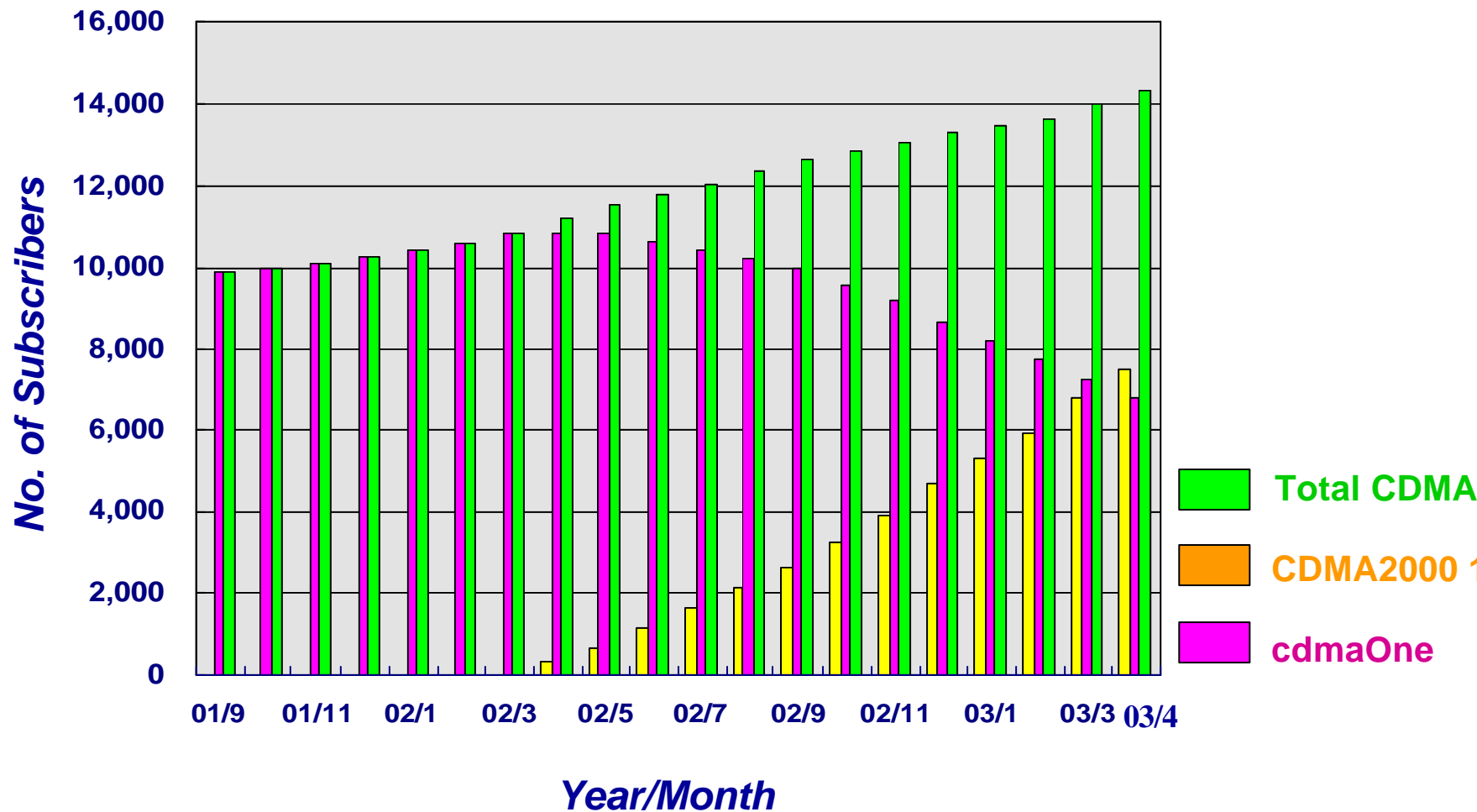
Year/Month

- CDMA2000 1x
- W-CDMA





# 3G Penetration in **au's** Subscriber



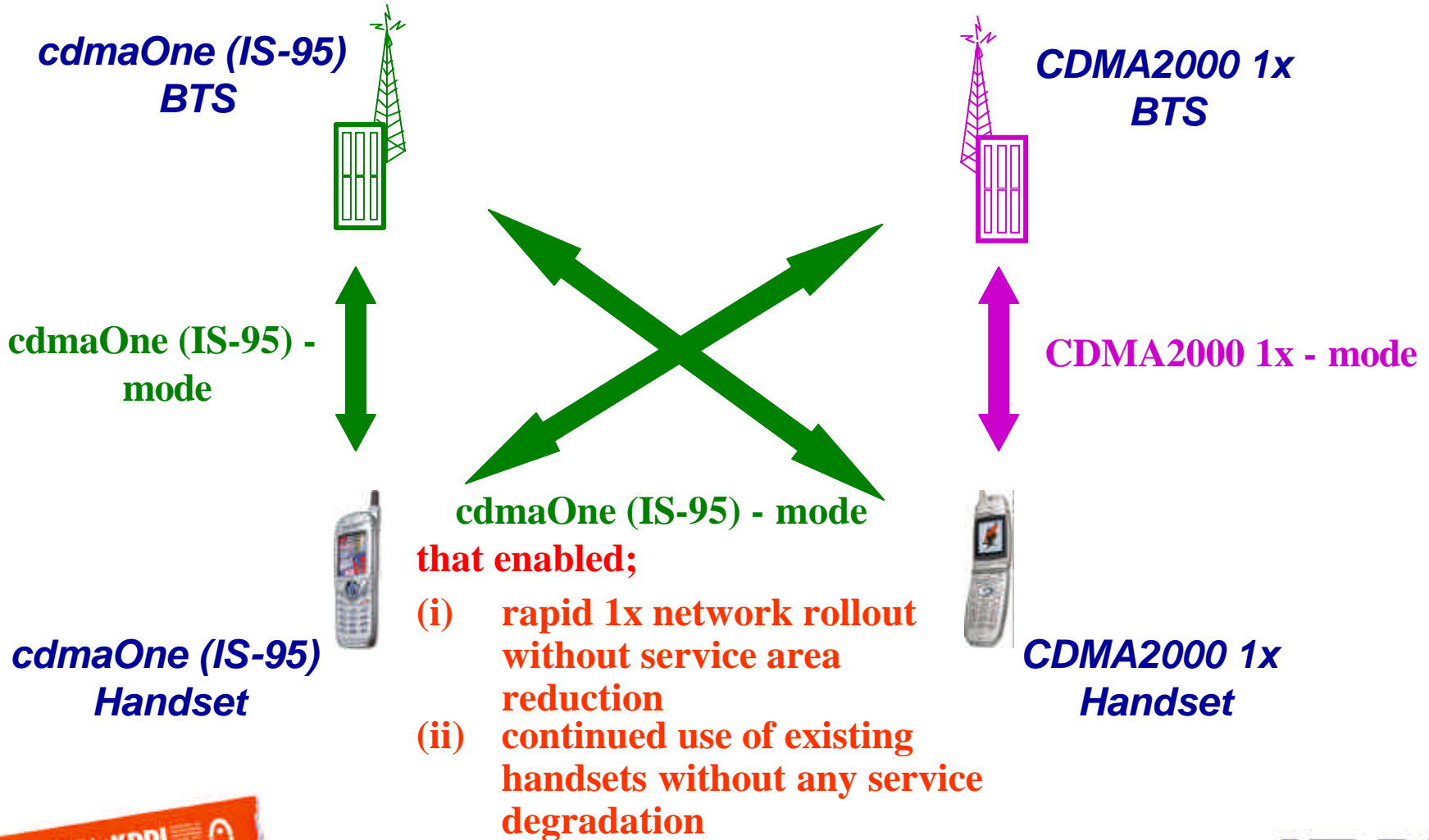
*Secret of **au**'s Success  
in CDMA2000 1x Launch*



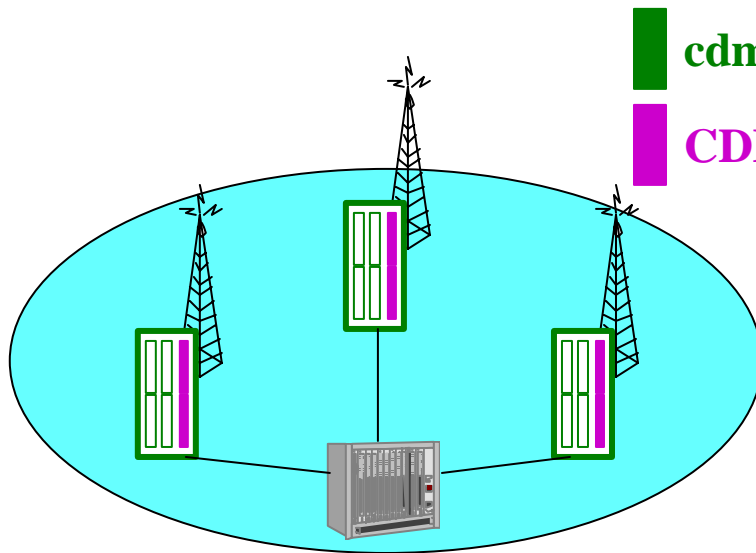
# *Technology Led to Success*

- ✓ *CDMA2000 1x's inherent backward compatibility to IS-95, Service coverage was virtually equivalent to the existing cdmaOne service area from Day One*
- ✓ *Existing equipment upgrade path, enabled rapid roll-out with low cost*
- ✓ *Technology maturity inherited from cdmaOne, led to;*
  - *No increase in handset physical dimensions*
  - *No degradation in handset battery life time*
  - *Same operational stability as cdmaOne*
  - *Minimal increase in handset cost*

# CDMA2000 1x Advantage: Backward Compatibility with cdmaOne (IS-95)



# Upgrading-approach vs. Overlaid-approach for CDMA2000 1x Network Rollout

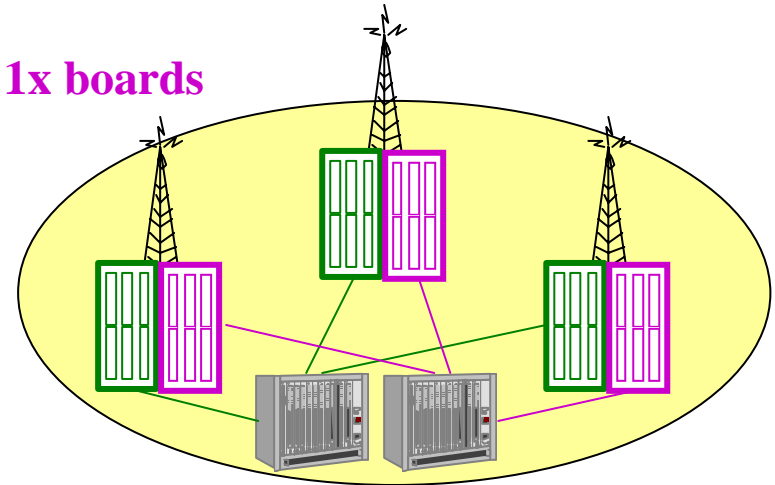


**cdmaOne RAN Upgrade**

**Pros:** less CAPEX needed

**Cons:** modification may be required in the current cdmaOne software, causing service interruption risk

■ cdmaOne boards  
■ CDMA2000 1x boards



**Overlaid CDMA2000 1x Rollout**

**Pros:** no essential modification required in the current cdmaOne software, causing less risk

**Cons:** more CAPEX needed

***KDDI had adopted Upgrading-approach.***

# *Multimedia Services* *by au*



# *au's Mobile Multimedia Services*



## **eznavigation**

- More accurate **location-based services** powered by **gpsOne**
- Many new contents associated with **ezplus**



## **ezplus**

- **Java™** application services
- support of **Mobile agent** function using **HTTP**
- Automatic application update from servers



## **ezmovie**

- **Video Distribution** (available nationwide from Day One)
- using **Industry Standards**, i.e. **MPEG-4** for video coding and **MP4** for video file format

**EZweb** – *WAP2.0-based Internet Access and Browsing Platform*

**EZweb@mail** – *IMAP4-based e-mail platform*

もっとタノシイ。

# ムービーメール

# Movie-mail

15 sec max recording

96x80 dpf

Smooth movie at 7.5 fps max



Capable of dubbing

Capable of text superposition

Capable of location advice indicated on a map using GPS

Capable of movie exchange with PCs





# Movie-mail Terminal



ezmovie, eznavi, gaito, ez3d, ez



- **Movie-mail capable**
- **Photo-mail capable**
- **CoCo-SECOM EZ capable**

- **310,000-pixel CCD camera**
- **SD Memory Card for video/picture file storage**
- **260,000-color TFT display**
- **40-chord melody ring**

# Photo-mail



*Take a picture anytime,  
Anywhere.*

*Send the picture by e-mail  
as an attachment.*



撮ったらすぐ送信!



**PNG, JPEG or GIF  
format available**

*Location of the spot  
can also be advised  
using eznaviagtion-  
feature, which can be  
reproduced in a map  
format on the  
recipient side.*





ezplus

# *Photo-mail Terminal*



- 110,000-pixel CMOS camera
- 65,536-color TFT display
- 40-chord melody ring

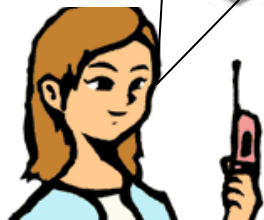
- 110,000-pixel CCD camera
- 65,536-color TFT display
- 40-chord melody ring

ランチャーメニューに  
eznavigationが  
加わりました。  
今いる場所の情報も、  
メール送信も  
メニューから簡単操作。  
対応機種: A5301T, A3015SA

位置情報  
を確認



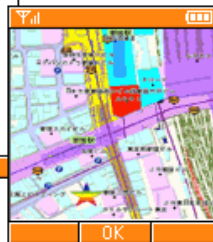
Wow, an e-mail comes in from him! Now I get where he is on a map.



あ、彼からだ。  
ここに居るのかあ。



本文中URL選択



送付された位置を  
地図で表示

遅いなあ。  
また迷ってるのかな?



She is too late! She  
may be lost. Let's  
advise her where I am.



Navigation 4G Plus

# GPS Terminal



# *Ezweb-capable Terminal*

**(CDMA2000 1x-based)**



**(CDMA2000 1x-based)**



## Storing location information with pictures



Restaurants or Shops  
to Recommend



Impressed Views  
during Travel



Meeting Place

- **easy to advise a recommendable place**
- **recall vividly memory of travel by pictures with location information**
- **and for business applications**

# Communications by Photo-mail/GPS Terminal



*Since an URL of map site can be inserted in the text part of e-mail, this combined information can also be received by any EZweb-enabled handsets without camera*

*Map image is drawn by contents available on Ezweb*





au new/gmail/0270000

# Photo-mail/GPS Terminal



- 110,000-pixel CCD camera
- 260,000-color TFT display
- 40-chord melody ring



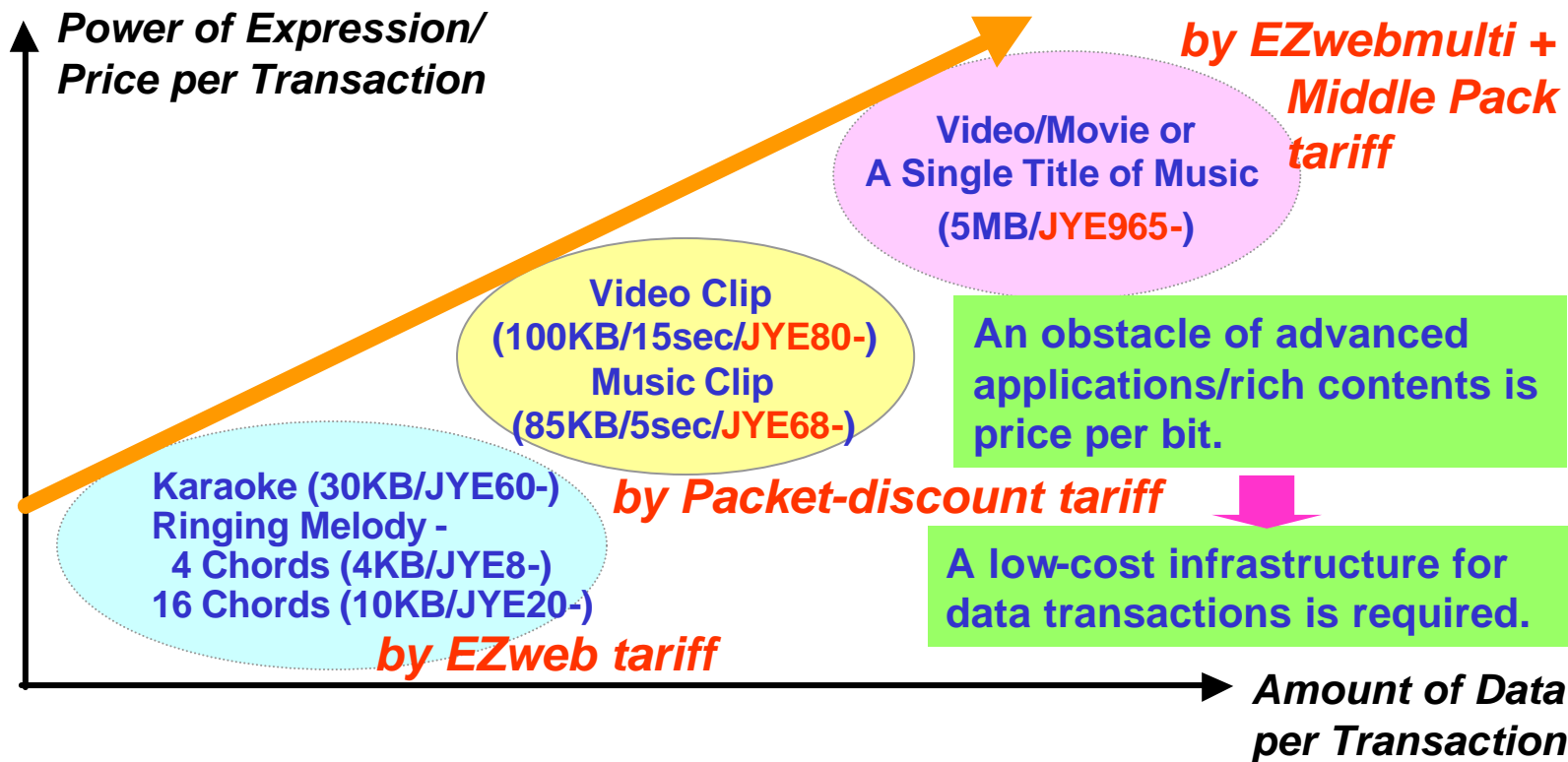
- 310,000-pixel CCD camera
- 260,000-color Crystal-Fine LCD display
- 40-chord melody ring

*Objectives and Goal for 3G Migration:  
au's Next Step*

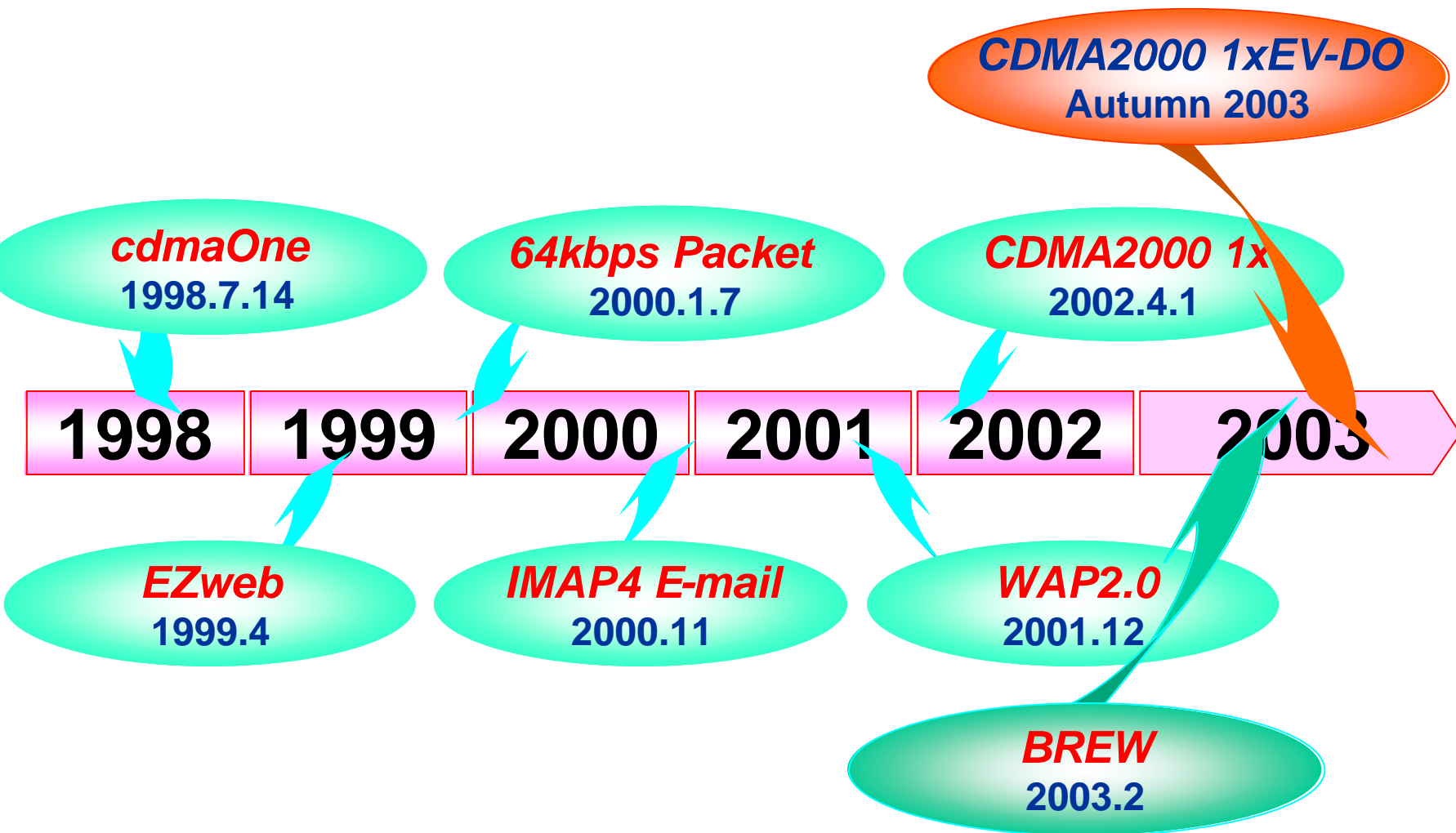


# What Do Customers Want for 3G? - Obviously Large-Volume Contents with Low Price

□ Reducing price/bit is essential to provide rich contents.



# *au's Approach towards Multi-media Era: Evolutional Approach*



# 3G Migration Paths for Major Mobile System Standards

Core Networks

Radio Access Technologies

3rd-Gen

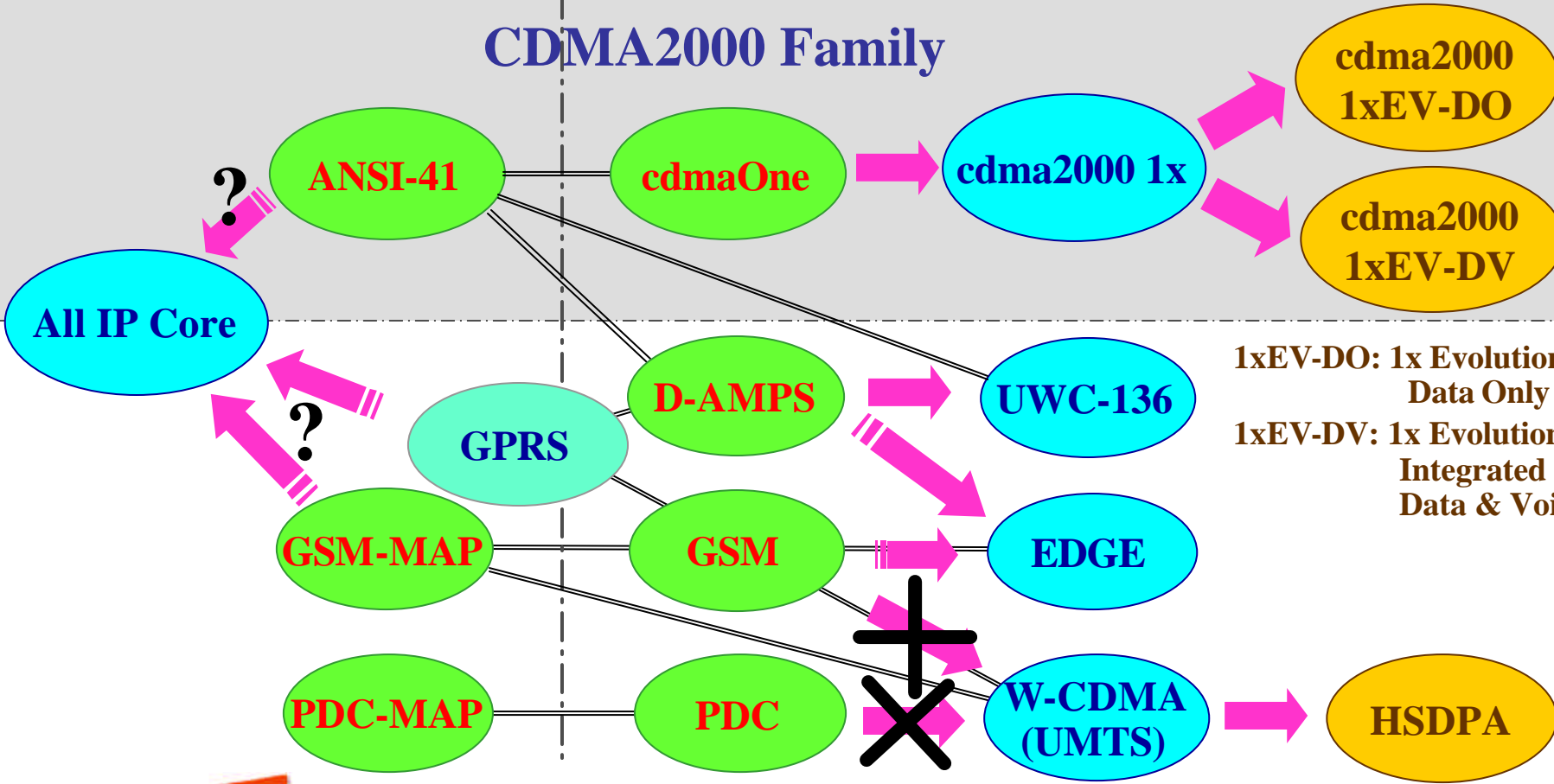
2nd-Gen

2nd-Gen

3rd-Gen

3rd-Gen & beyond

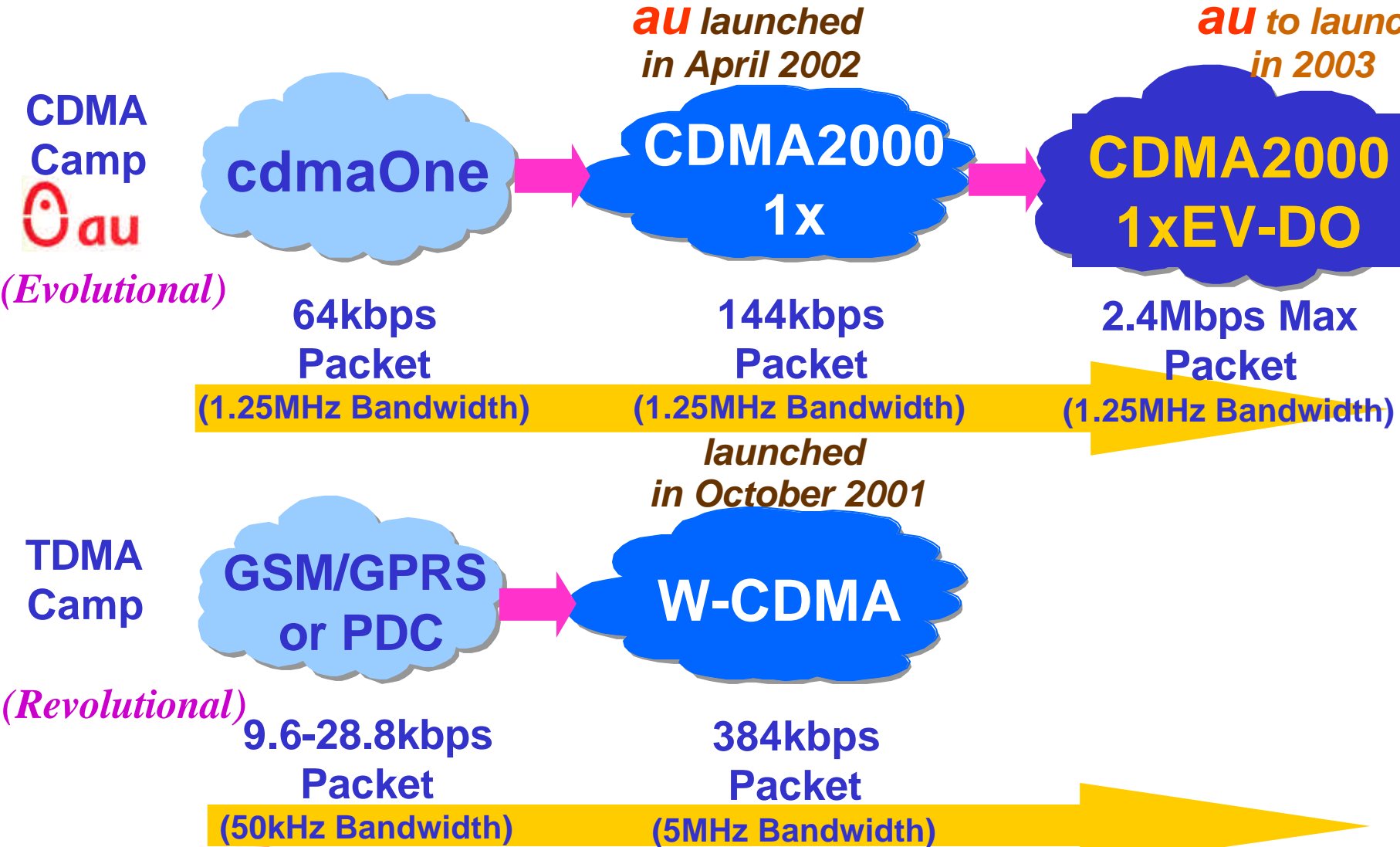
CDMA2000 Family



1xEV-DO: 1x Evolution Data Only  
1xEV-DV: 1x Evolution Integrated Data & Voice



# au's Scenario for Mobile Data Infrastructure



***CDMA2000 1xEV-DO:  
Further Upgrade Path towards  
Multimedia Era***

# CDMA2000 1xEV-DO (1x Evolution-Data Only)

## □ A radio interface tailored for asymmetric high data rate packet communication with mobility

- ✓ A forward link sector throughput at the rate of 600kbps or higher average with 2.4Mbps peak, which performs very much higher (bps/Hz) than CDMA2000 1x or W-CDMA
- ✓ Best-effort type wireless data communication system, where subscriber terminals with better link conditions will automatically have higher data rates
- ✓ 1.25MHz spectrum occupancy per radio carrier that is compatible with CDMA2000 1x
- ✓ A simple IP-based core network design

## □ A radio interface of the *cdmaOne/CDMA2000* family

- ✓ Spectrum Occupancy, RF Characteristics and Link Budgets equivalent to CDMA2000 1x, allowing collocation of CDMA2000 1xEV-DO carriers and base stations with those of CDMA2000 1x network



# Positioning of CDMA2000 Family in Major Mobile System Standards

| System                       |     | CDMA2000<br>1xEV-DO | cdmaOne<br>(IS-95B) | CDMA2000<br>1x          | W-CDMA                    |
|------------------------------|-----|---------------------|---------------------|-------------------------|---------------------------|
| Spectrum Occupancy           |     | 1.25 MHz            | 1.25 MHz            | 1.25 MHz                | 5 MHz                     |
| Services                     |     | Data Only           | Voice + Data        | Voice + Data            | Voice + Data              |
| Connection Mode              |     | Packet Only         | Circuit + Packet    | Circuit + Packet        | Circuit + Packet          |
| Max Data Rate per User       | F/L | 2.4 Mbps            | 64 kbps             | 153.6 kbps              | 384 kbps<br>(up to 2Mbps) |
|                              | R/L | 153.6 kbps          | 14.4 kbps           | 64 kbps<br>(153.6 kbps) | 64 kbps<br>(384 kbps)     |
| Sector Throughput (F/L)      |     | 600 kbps<br>or more | approx.<br>125 kbps | approx.<br>220 kbps     | approx.<br>1000 kbps      |
| Spectral Efficiency (bps/Hz) |     | 0.48                | 0.1                 | 0.18                    | 0.2                       |

 **Higher Spectral Efficiency** 

*Thank You*

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