

# **Joint ITU-T/IEEE Workshop on Carrier-class Ethernet**

## **Audio/Video Bridging for Home Networks (IEEE 802.1 AV Bridging Task Group)**

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# Agenda

- 802.1 AV Bridging Task Group
  - What we do
- What is AV Bridging?
  - and Ethernet AV?
- Why is it needed?
- Where will it be used?
- How does it work?

# IEEE 802.1 Audio Video Task Group

- Formed late 2005 to provide the specifications that will allow time-synchronized low latency streaming services through 802 networks
- Three current projects:
  - P802.1AS: Time Synchronization
  - P802.1Qat: Stream Reservation
  - P802.1Qav: Forwarding and Queuing for Time-Sensitive Streams

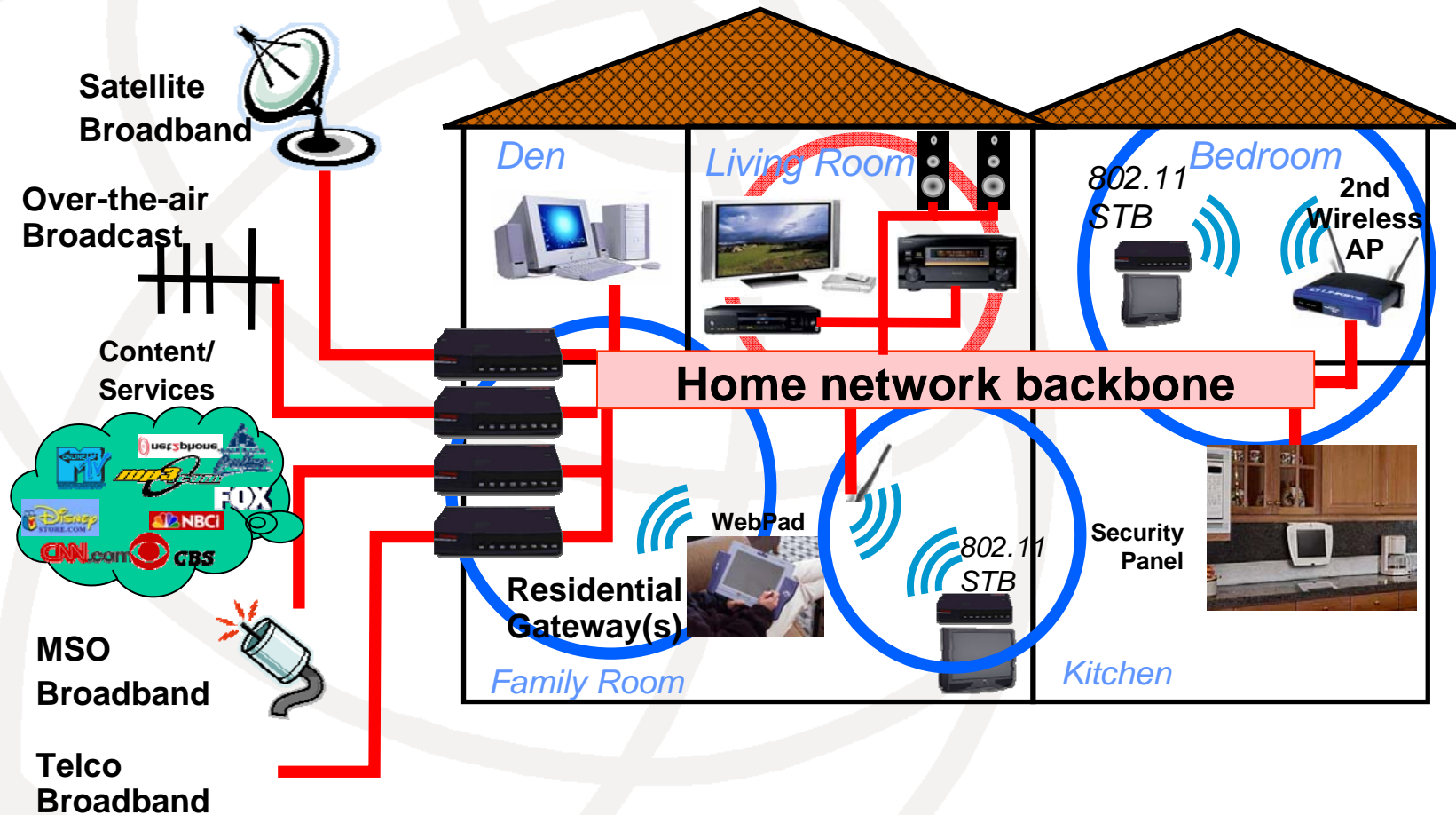
# Why is it needed?

- Common IT-oriented networks have inadequate QoS controls
  - all use 802.1 “priority” (actually, “traffic class”)
  - can work in controlled environments (same higher layer QoS)
  - no guarantees, timing synchronization difficult
- Ethernet is the best
  - but it’s easy for the customer to misconfigure or overload
  - no guarantees, timing synchronization difficult

# But there are so many other choices!

- 802.11n has superior convenience, but inadequate bandwidth and excessive delays for whole-home coverage
  - ... but a vital part of the whole solution
- Proposed CE-based networks are expensive
  - ... but MoCA and HPNA use coax, so they are almost everywhere
  - ... and power line IS everywhere!
  - ... and 1394b/c long distance has best QoS guarantees

# Digital Home Media Distribution



# Ethernet AV: the Gold Standard

- Backbone for home
  - Highest bandwidth, best QoS, least configuration
- Within the entertainment cluster
  - Highest quality/lowest cost way to interconnect networked CE devices
- Numerous non-“residential” applications
  - Professional audio/video studios, industrial automation, test and measurement, carrier backbone

# But it's only part of the solution!

- Ethernet AV is the best backbone for QoS
  - ... but Cat5 wiring needed
- Ethernet AV is the most cost-effective high QoS network for endpoints
  - ... but not useful for mobile
- So we need to enable the *heterogeneous* network
  - Provide QoS services universally!

**So ...**



# Unified Layer 2 QoS

- Enhance network bridging
  - Define common QoS services and mapping between different layer 2 technologies
  - IEEE 802.1 is the common technology
- Common endpoint interface for QoS
  - “API” for QoS-related services for ALL layer 2 technologies
  - Toolkit for higher layers

# The first step: Ethernet AV™

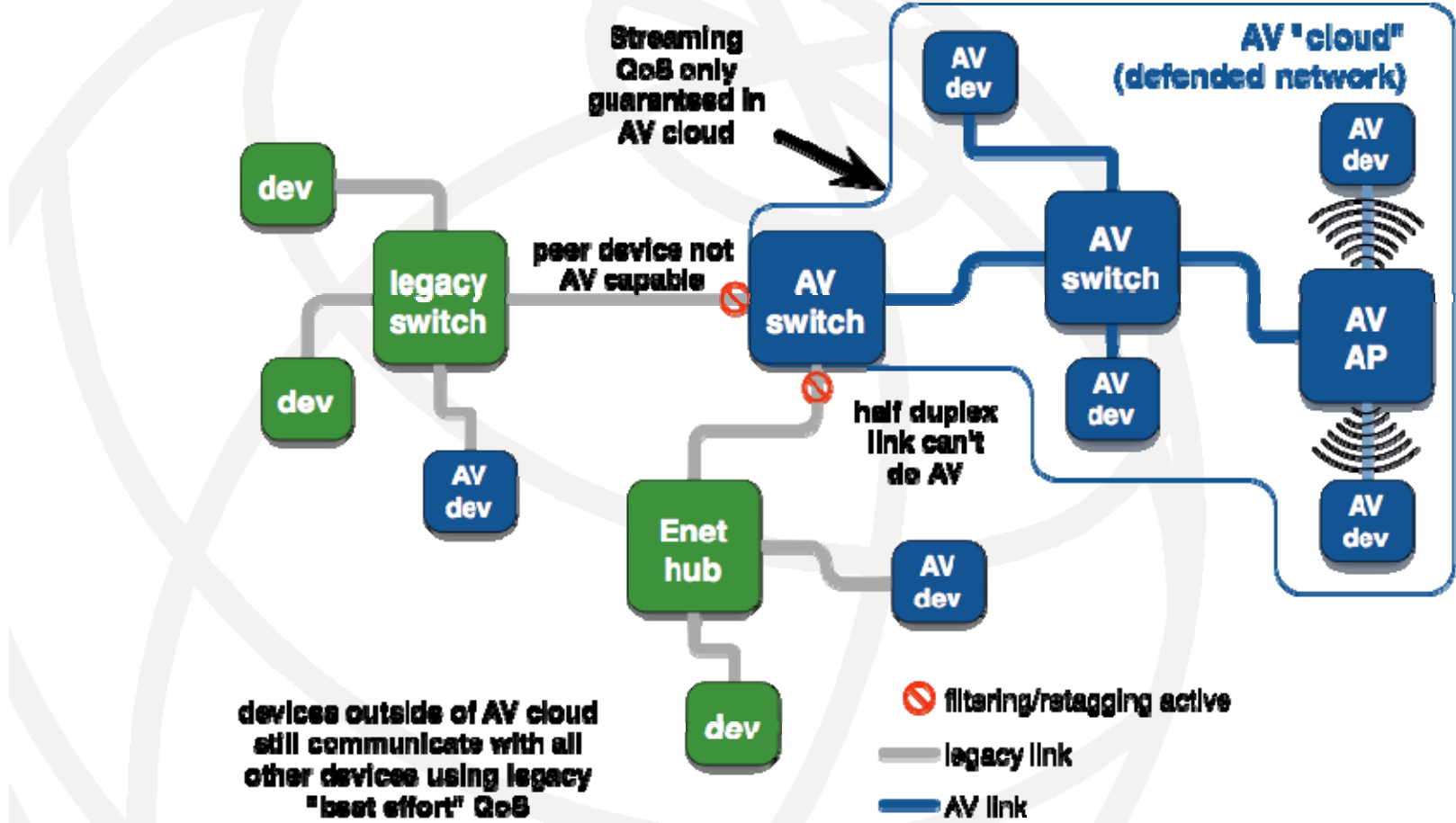
## (Enhanced 802.1 bridges connected by Ethernet links)

- 2 ms guaranteed latency through 7 Ethernet bridges
- Admission controls (reservations) for guaranteed bandwidth
- Precise timing and synchronization services for timestamps and media coordination
  - $< 1\mu\text{s}$  absolute synchronization between devices
  - jitter less than 100ns, filterable down to 100ps (can meet the MTIE mask for professional uncompressed video)

# Proposed architecture

- Changes to both IEEE 802.1Q and MAC
  - 802.1Q - bridges/switches - most of work
  - 802.3 - Ethernet MAC/PHY - possible small change to MAC definition
  - 802.11n - WiFi - more work, but basic tools in place
- Three basic additions to 802.1/802.3
  - Traffic shaping and prioritizing,
  - Admission controls, and
  - Precise synchronization

# Topology & connectivity



# Establishing the AV cloud

- IEEE Std 802.1AB defines “LLDP”: Logical Link Discovery Protocol
  - Allows link peers to determine each other’s characteristics
- Will be enhanced with P802.1AS service that gives a relatively precise round trip delay to a peer
  - Allows link peers to discover if any unmanaged bridges or other buffering devices are present on link

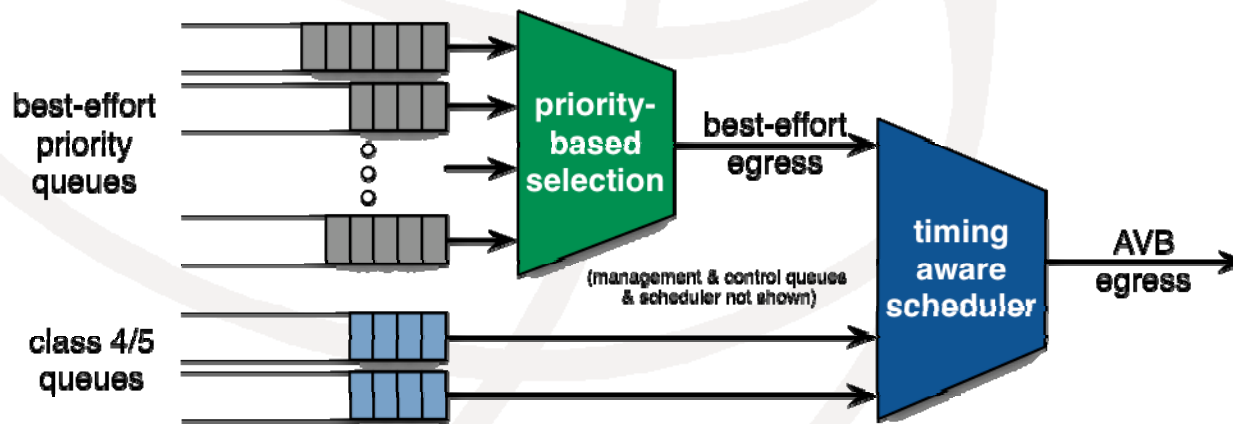
# Traffic Shaping and Priorities

## (p802.1Qav - rev to 802.1Q)

- Endpoints of Ethernet AV network must “shape traffic”
  - Schedule transmissions of streams to prevent bunching, which causes overloading of network resources
  - Shaping by limiting transmission within an “observation interval” which is 125  $\mu$ s or 1ms depending on traffic class
  - Traffic shaping in bridges using per-class methodology (diffserv-like)
- Mapping between traffic class and priorities

# Traffic Class?

- 802.1p introduced 8 different traffic classes
  - Highest (6 & 7) reserved for network management
    - low utilization, for emergencies
  - Next two for streaming (4 & 5)
  - Lowest four for “best effort”
- AV bridging:
  - Class 5 is for lowest latency streaming (2ms through 7 hops)
  - Class 4 is for moderate latency streaming



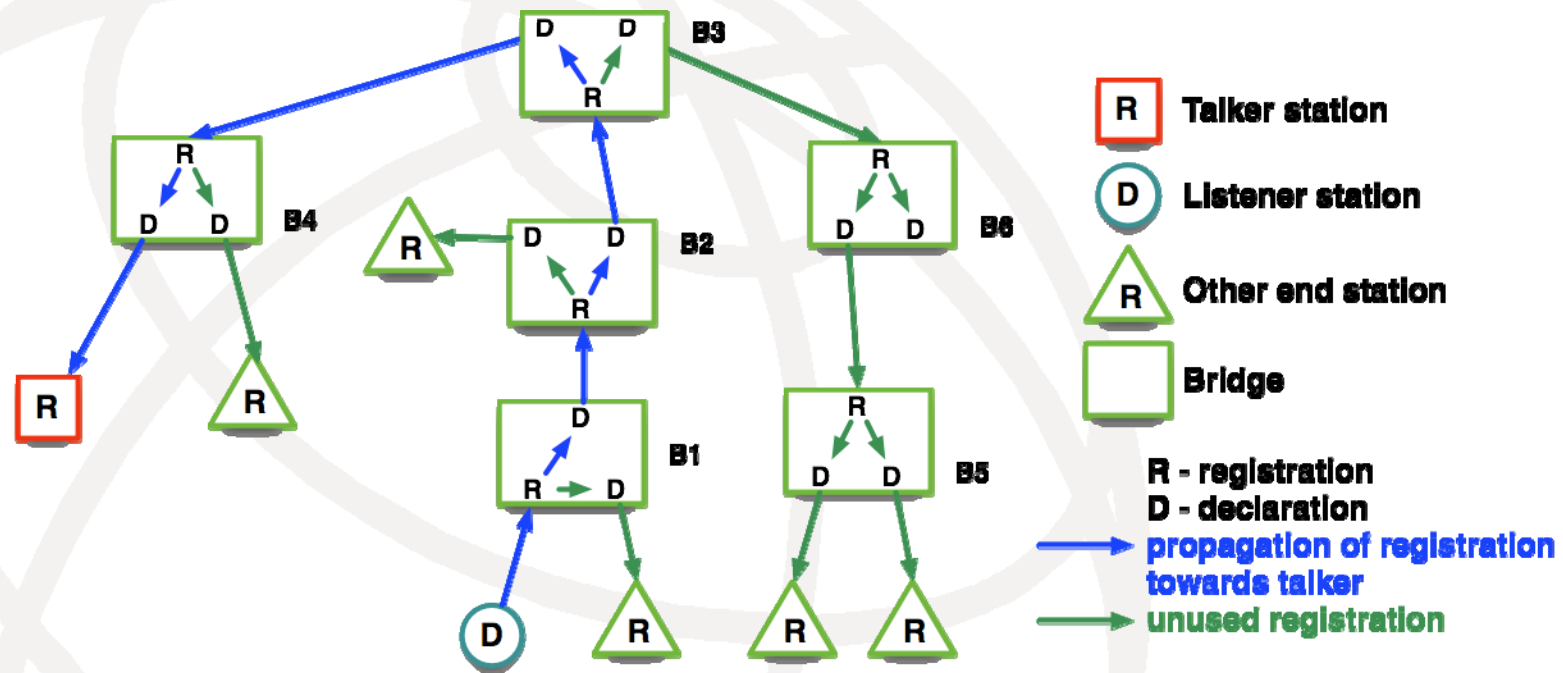
# Admission controls (p802.1Qat - added to 802.1Q)

- Priorities and shaping work only if the network resources are available along the entire path from the talker to the listener(s).
  - For AV streams it is the listener's responsibility to guarantee the path is available and to reserve the resources.
- Done via 802.1ak "Multiple Multicast Registration Protocol" and the new SRP ("Stream Registration Protocol")
  - Registers streams as multicast addresses using MMRP
  - Reserves resources for streams as bandwidth/traffic class



# Admission Control (1)

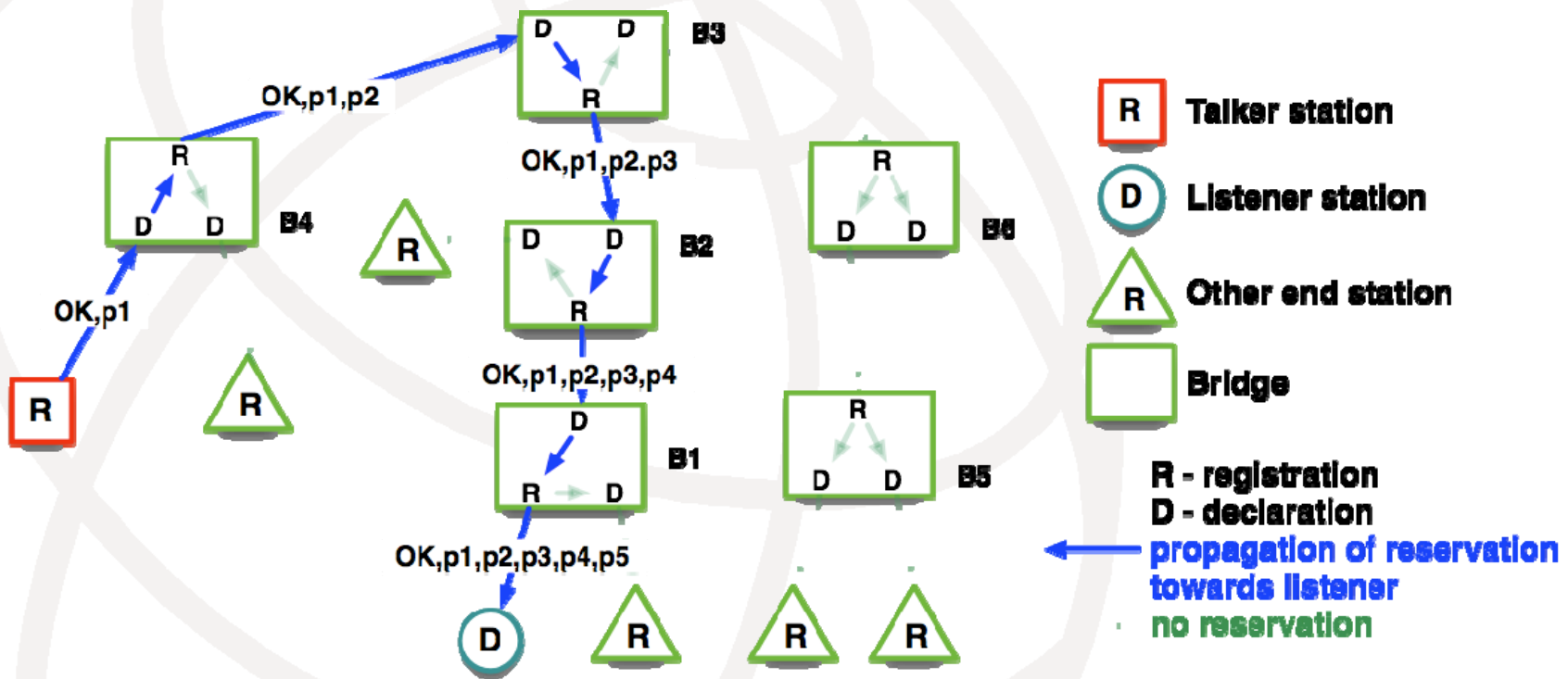
## (registration)



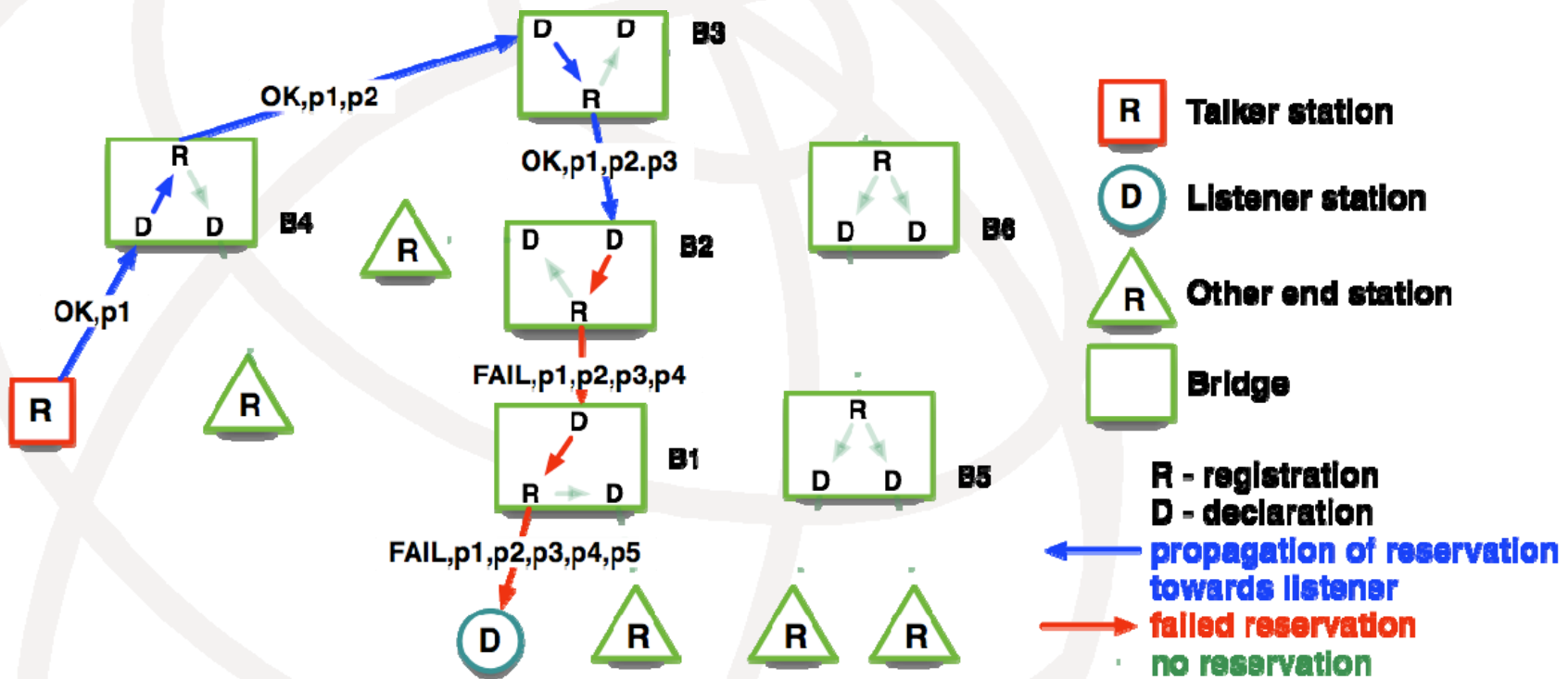
- With MMRP registration, the talker and intermediate bridges know where are potential listeners and how to get to them

# Admission Control (2)

## (successful reservation)



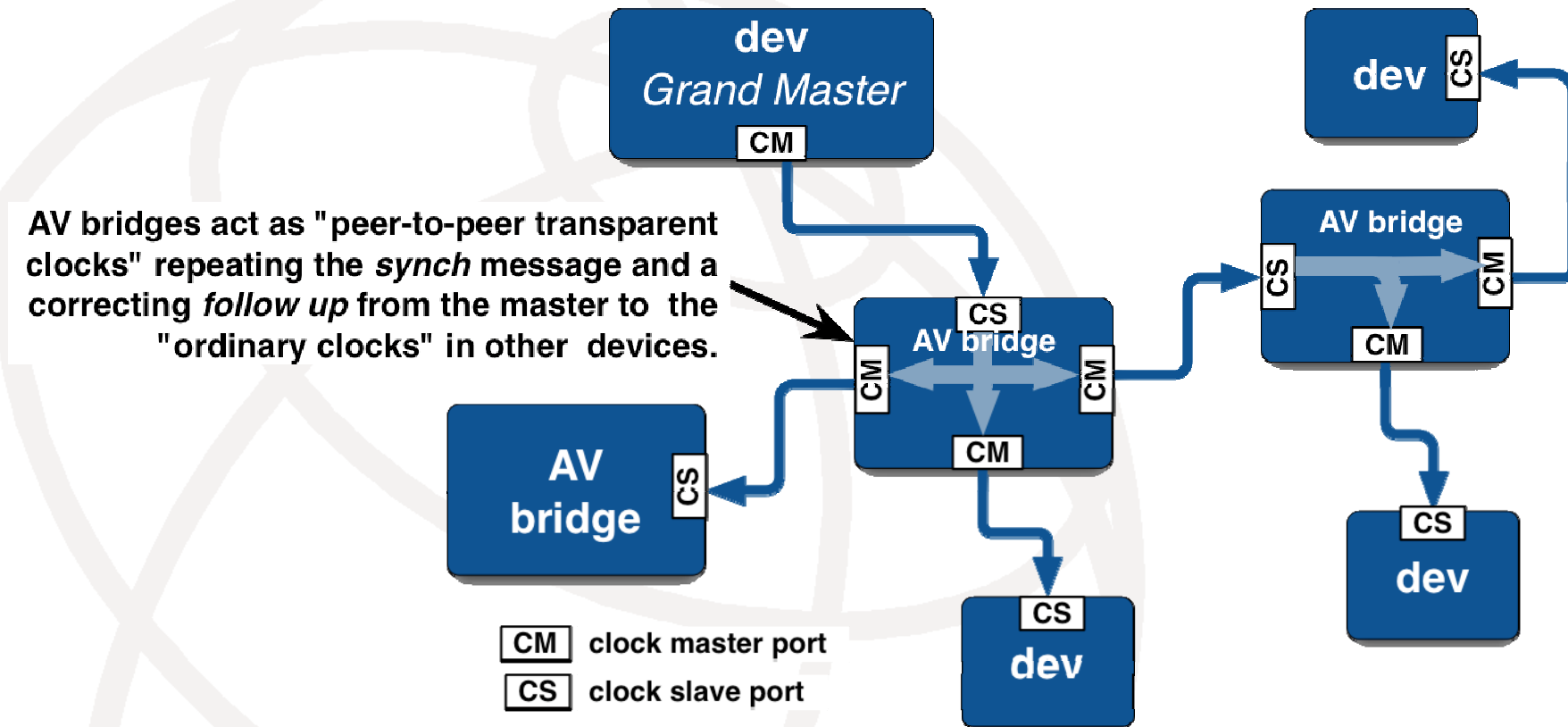
# Admission Control (3) (failed reservation)



# Precise synchronization (p802.1AS)

- All AV devices participate in a “native IEEE 802 layer 2 profile” of IEEE 1588v2
- This precise synchronization has three purposes:
  - to enable traffic shaping,
  - allow multiple streams to be synchronized, and
  - provide a common time base for sampling data streams at a source device and presenting those streams at the destination device with the same relative timing

# AVB (1588) Grand Master clock



- There is a single device within an Ethernet AV cloud that provides a master timing signal.
  - All other devices ("ordinary clocks") synchronize their clocks with this master.

# Master clock selection

- Selection of the master is largely arbitrary, but can be overridden if the network is used in an environment that already has a “house clock”.
  - Professional A/V studios
  - Homes with provider time-synchronization service
  - Carrier networks
- Selection algorithm and clock attributes are the same as IEEE 1588
  - Typically, fully automatic and transparent to the end user

# When?

- IEEE standardization process well under way
  - Early drafts already available
  - Expect technical closure in 2007, final draft standards in 2008
- Will follow Ethernet/WiFi-type product curve
  - 100M/1G/10G NIC/Switch all have markets for Ethernet AV

# Key Take Away

- 802.1 AVB technology will be the standard interconnect for uncompromised quality of service
  - soon!
- There will be growth in both technology (speeds and feeds) and infrastructure (switches, ICs, intellectual property)
  - Early markets will likely be professional/industrial, with residential very soon after that





**Thank you!**



# **G.8261 (G.pactiming) and 802.1 AV bridging**

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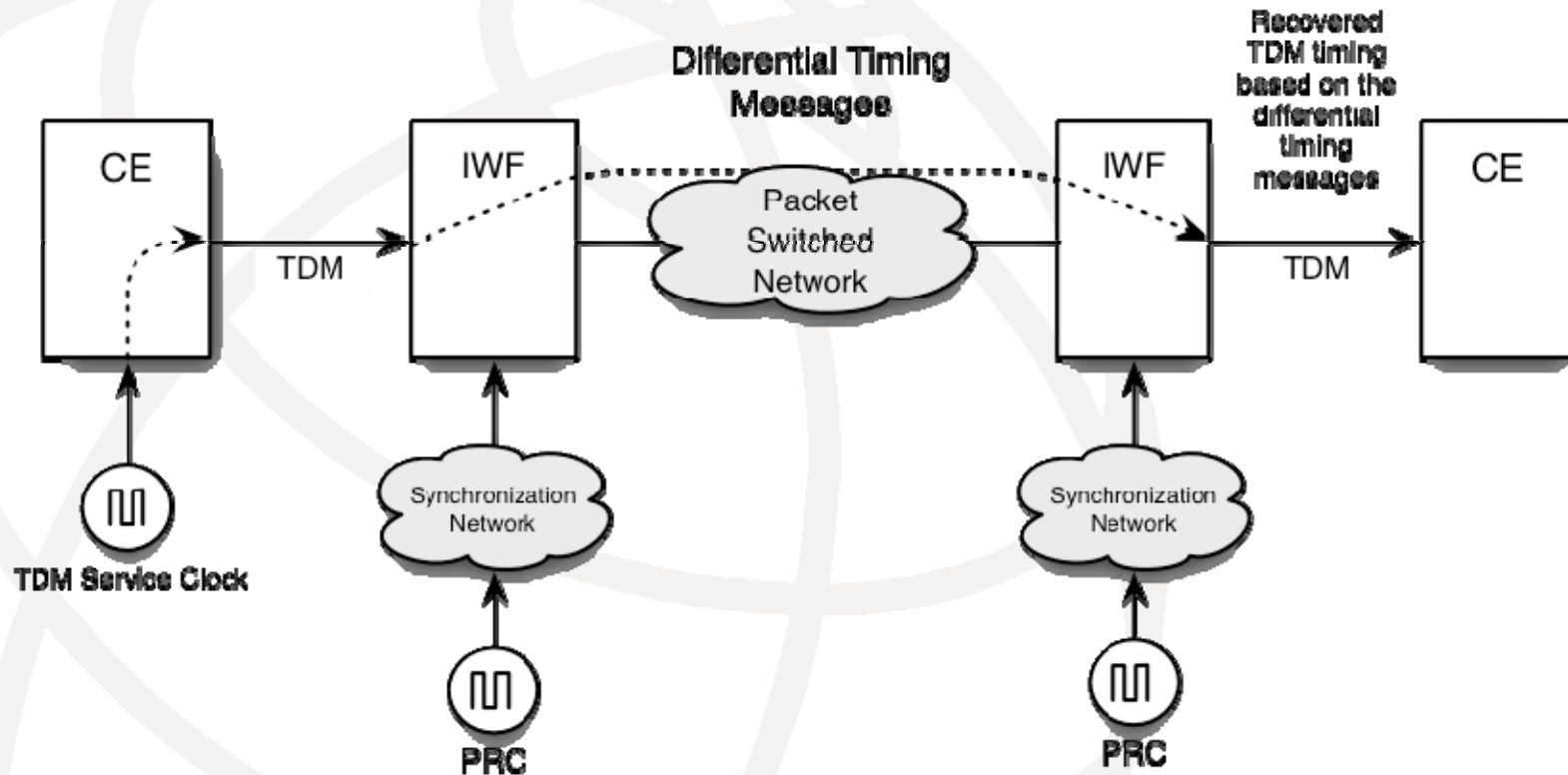
# G.8261 Timing recovery

- Bridging between SDH/SONET (and similar) networks requires carrying *both* the data with adequate QoS *and* timing information
  - E.g., an Ethernet network must carry the timing information of one edge SDH/SONET to another.
  - It must also emulate the connection-oriented model for data transport (not lose data from established connections in spite of interfering traffic)

# G.8261 Differential Method

- Common reference clock available throughout packet network
- Service clock (at packet network ingress) is encoded using a timestamp with respect to the reference clock and included with data
- Service clock at packet network egress is recovered using reference clock and timestamp information in stream

# Using the Differential Method

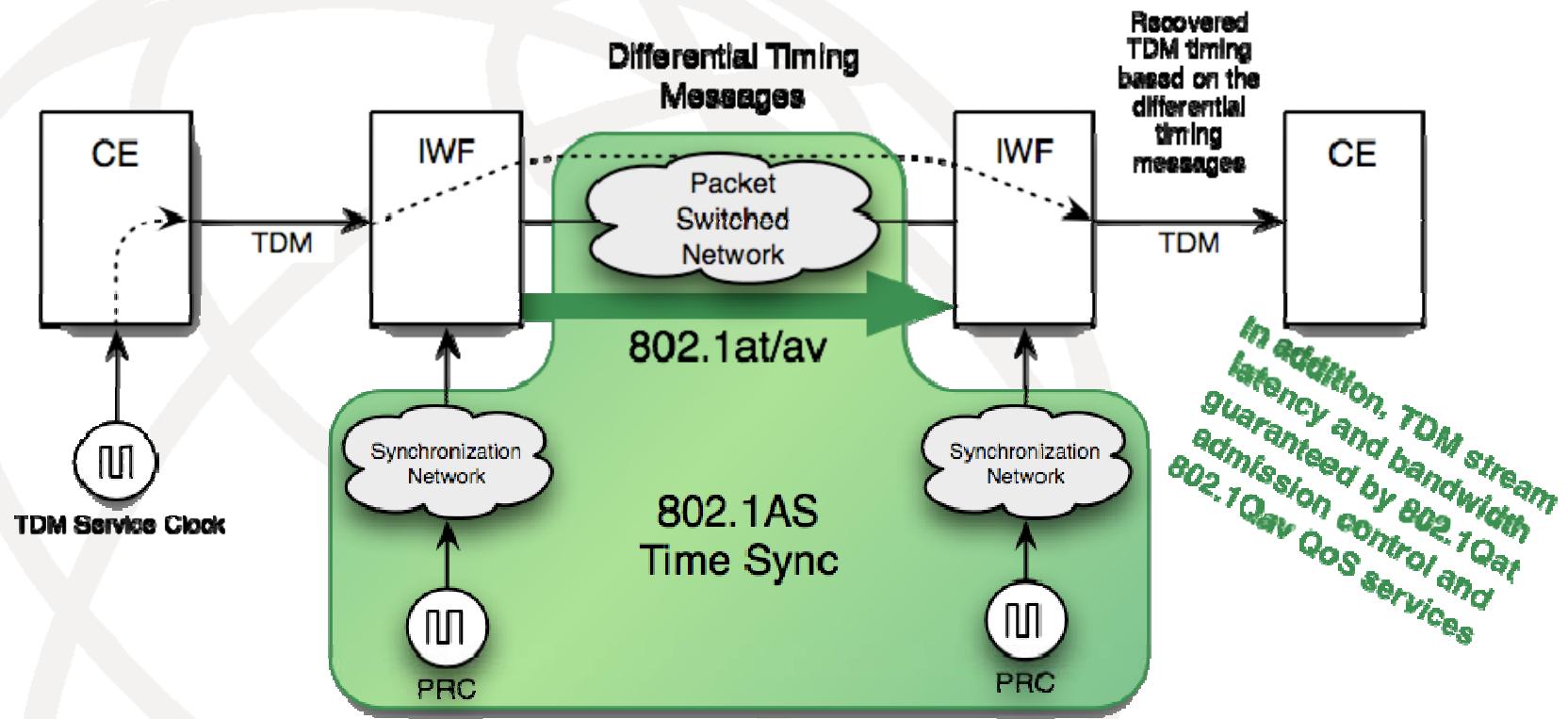


The two PRCs may also originate from the same source

# 802.1 Audio/Video Bridging

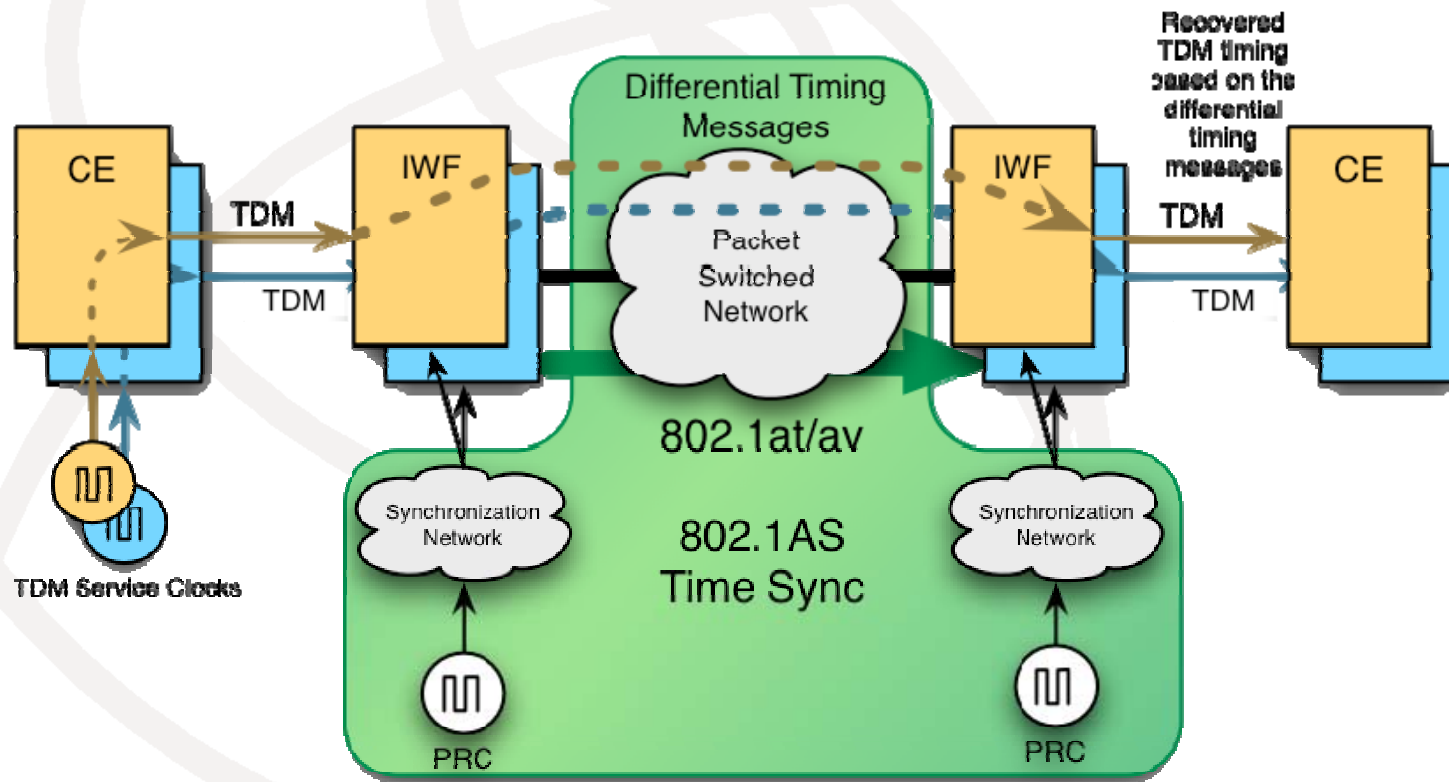
- Provides precise synchronization services
  - 802.1AS - IEEE 1588v2 as applied to 802.1 bridged networks.
  - Probably better MTIE than needed for SDH/SONET
    - (Geoff Garner is currently comparing with TDEV for SDH-1 and -2)
- Provides connection-oriented services
  - 802.1Qat - Stream Reservation Protocol to manage streams
  - 802.1Qav - Guaranteed latency and bandwidth for established streams
- No need to manage PHYs, no need for external PHY-level synchronization
  - Any 802.3 PHY will work, nothing special needed, full configuration flexibility
  - Support for other full-duplex point-to-point PHYs trivial
  - Support for shared media MACs allowed (802.11/16/17) via sublayer definition

# Using 802.1 AVB



The two PRCs may also originate from the same source

# Using 802.1 AVB for multiple independent clocked streams





# Advantages of 802.1 AVB

- Will be heavily used in consumer electronics and professional AV networks
  - Driven to be as simple and low cost as possible
- Easily scaled to much larger networks
  - Architects of the 802.1 understand and require scaling
- Supports multiple simultaneous TDM streams with different clocks

# New work needed

- Telecom core networks must be managed at a high level
  - Limiting automatic switchover of clock sources and routing of packets
  - “protected environment” for management vs. “plug and play” usage models
- Standardized packet format for TDM emulation
  - Mapping/demapping for timing recovery (timestamp usage)
- 802.1 AVB protocols have all the lower layer tools
  - Higher level management interfaces and overrides need to be defined



**Thank you!**