

# Cooperation between Broadcasting and Mobile Services

ITU BDT Seminar Kiev - November 2000 **Daniel SAUVET-GOICHON** 

**TDF** 

**France** 



#### What is it about?



Make Terrestrial Broadcasting and Mobile networks work together to provide interactive multimedia services to portable or mobile devices.

Why?



## **Common objectives**

#### Broadcasters and IMT community have common objectives

- Serve users/customers in a best possible way
- Enhance existing services
- Provide attractive new services multimedia
- Increase service quality
- Emphasise importance of mobility and seemlessness
- Reduce overall cost of production and distribution
- Establish mass market
- Ensure access to everyone
- Spectrum efficiency



#### **Further reason**





3rd generation mobile networks (IMT 2000) will not provide sufficient bit rate, at reasonable cost, to provide some of the multimedia services to mobile users or to large audiences



## **Example of constraints**



UMTS (first version, release 99)

384 Kbps maximal bit rate per user in reduced mobility Simultaneous number of users at 384 Kbps : 4 to 5 per cell



UMTS (second version, release 00)

Small coverage in fixed reception mode ("Hot Spots") will offer 2 Mbps

Not available before 2005 at best



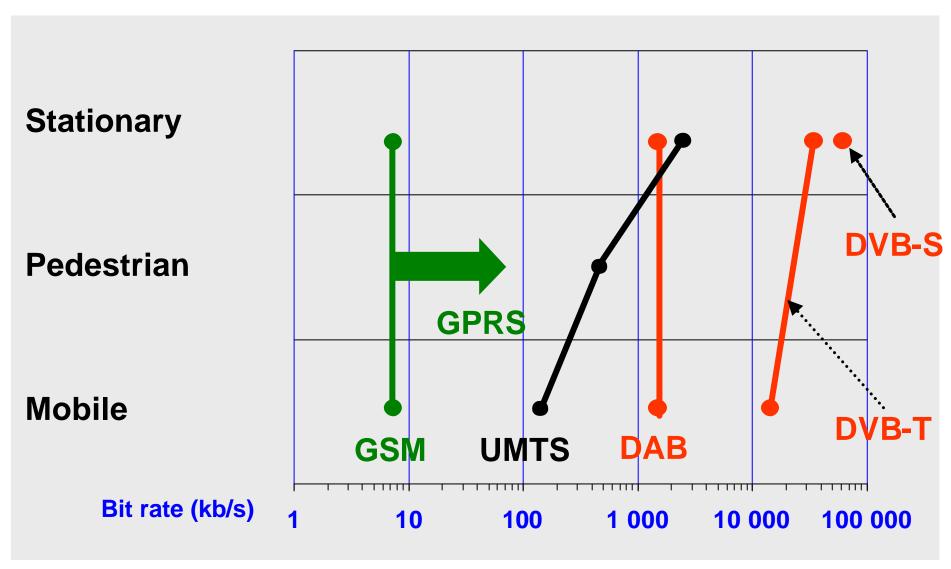
### What do we get with 384 Kbps?

## Bit rate examples for a quality allowing long duration watching of an MPEG4 video program

Display	Image	Image	Sound	Total
size	frequency	net bit rate	net bit rate	net bit rate
(Diagonal, cm)	(Hz)	(Kb/s)	(Kb/s)	(Kb/s)
5.3	15	60 - 80	20	80 - 100
8.5	15	130 - 190	30	160 - 220
11	15	150 - 280	30	180 - 310
17	15	180 - 350	50	330 - 400

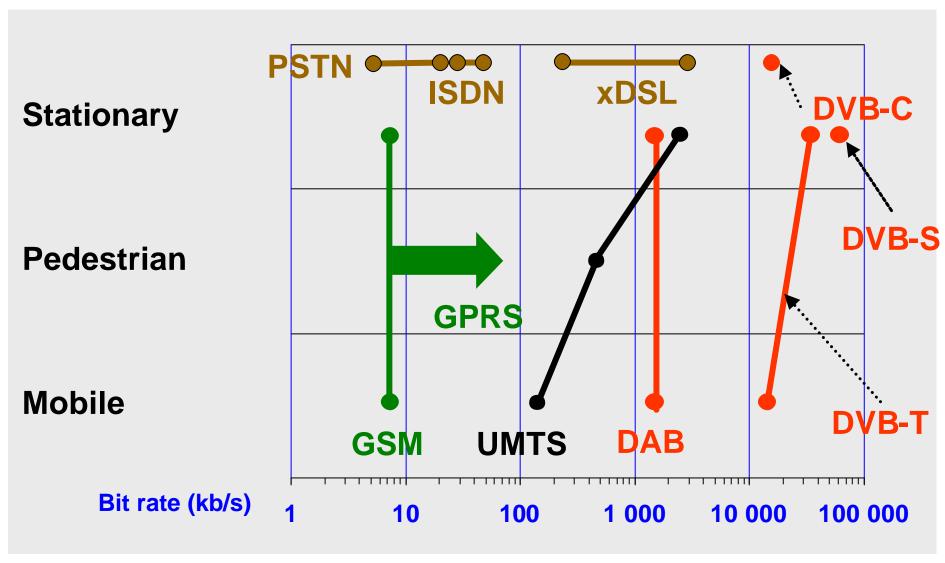


#### **DAB** and **DVB-T** offer more





#### **Comparison with fixed systems**





### Is cooperation a trend?



Broadcasters defend there UHF spectrum
See results of WRC 2000

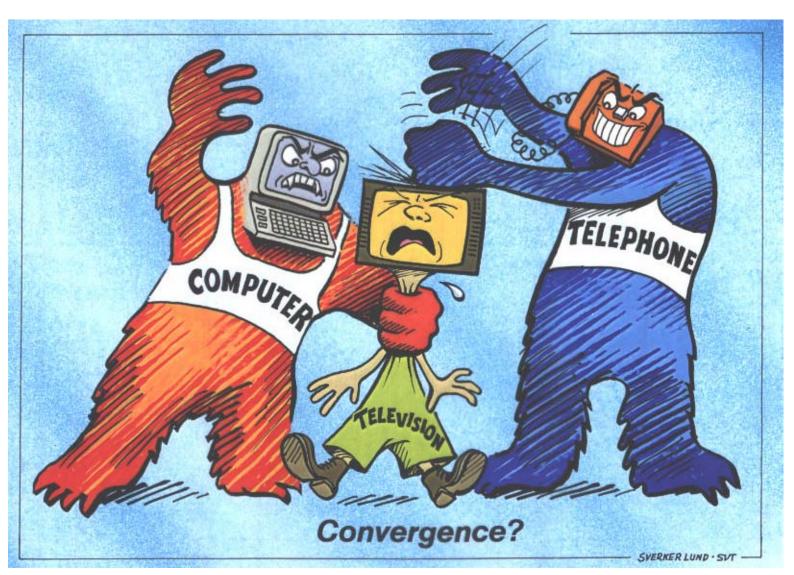
The Mobile Community is mainly devoted to UMTS Release 99 and 00 development

... Not really!

So, why should we study the question?

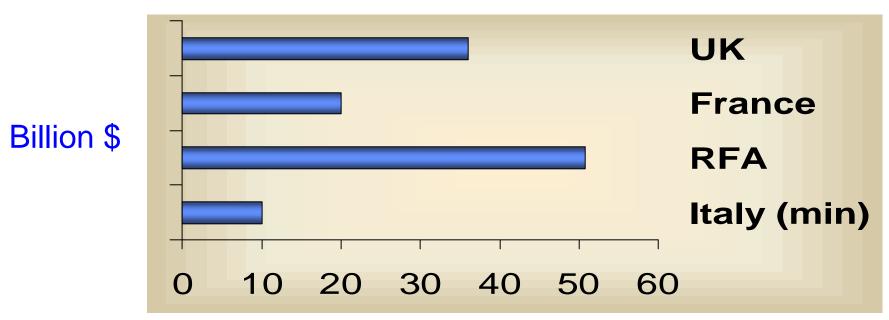


## There is perhaps no choice ...





#### **UMTS** licences

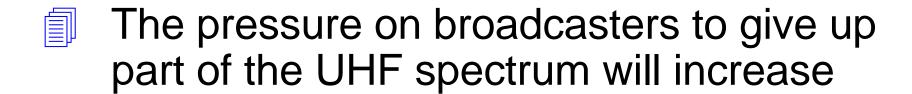




...which makes the MHz cost about between 0.2 and 1 billion \$



## Broadcasting Mobile and



A way to limit such a pressure might be cooperation between Broadcasting and IMT mobile systems



## **Cooperation objective**



Be able, anywhere, anytime, to select the appropriate combination of networks to provide the desired service at the best cost.



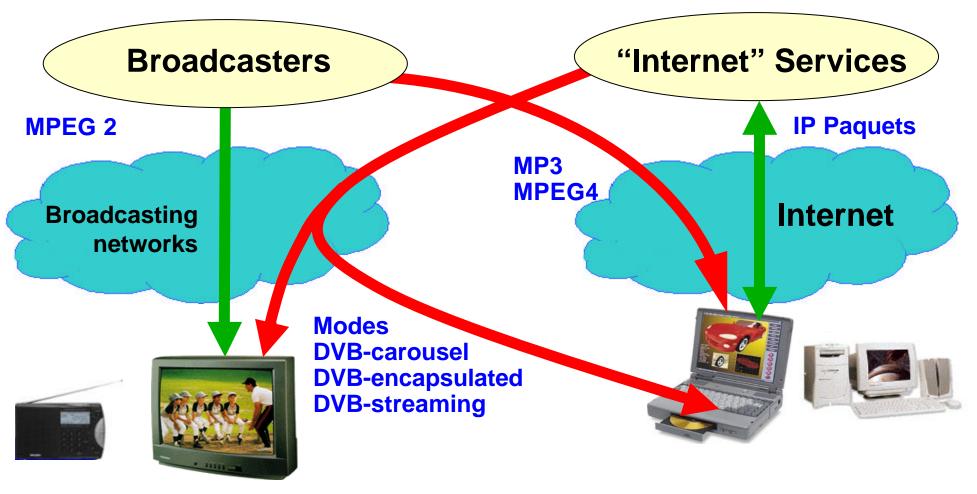
It is the network face of TV and Internet convergence towards Multimedia.



### Cooperation is possible



Transport protocols are defined (DVB example):

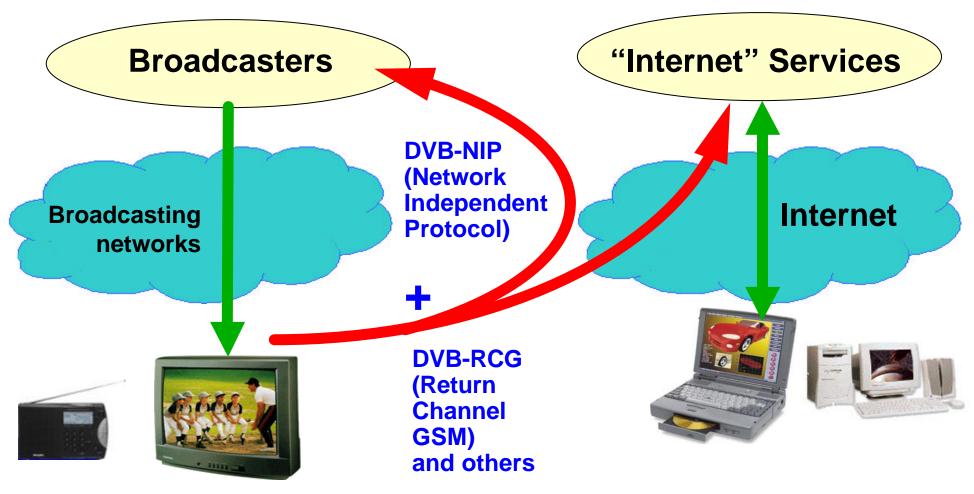




## Cooperation is possible



Return protocols are defined (DVB example):



Cooperation BS & Mobile 11/00

**Sommaire** 

<u>Fermer</u>







#### No major difficulty



#### Soon on the market

TV (Set Top Boxes) with modem, interactivity engine, MHP, disk storage...

Portables become « organisers » with larger displays

Mobile sets dedicated to Internet arrive

Cars integrate more and more electronics, displays...

. . .



## Services emerge

## Mainly around two domains:

Interactive TV

Traffic and travel







#### Interactive TV

e-commerce simplified Internet access (On-Digital, Quiero TV) e-mail



#### IMT would provide

reliable and high-quality mobile return path no dialing (direct access to programme provider)



#### **Traffic and travel**



Telephone E-mail, SMS Video phone



Plan a route for me Guide me to a place News
Traffic situation
Tourism
Finance
Points of interest



Communication

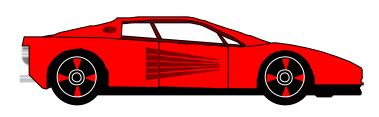


Being informed



Care maintenance

Getting car info Safety reports

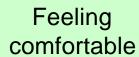


Commerce

Having fun



Music
Watching video
Playing games
Surfing in internet





#### **Emergency**



Shopping
Charging toll
Parking fees
Booking tickets





- Networks exist,
- Receivers are almost here,
- Services emerge,



...but nothing is simple



#### **Problems to overcome**



- 鄶
- Make network cooperation effective
- Complete protocols

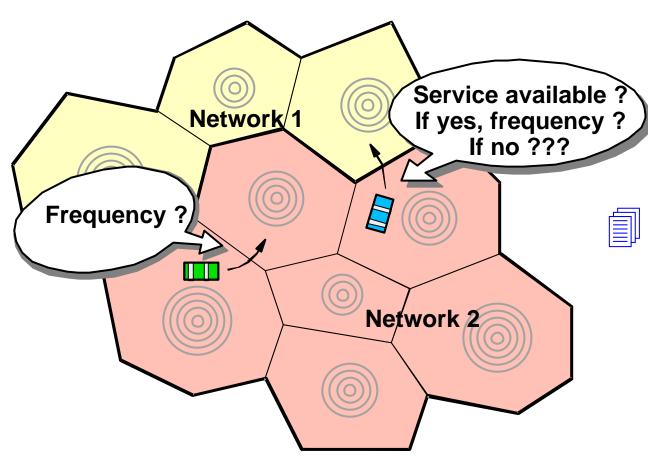
- Make data, services and servers able to auto adapt to networks
- Regulatory aspects

Fermer



## **Networks (1)**





Has been specified by DVB in the last version of DVB-T spec.

but...



## Networks (2)

**Hand over** 



### Hand over difficulty is doubled

Mobile networks have their own method DVB-T has standardised its method It was already done for DAB and FM



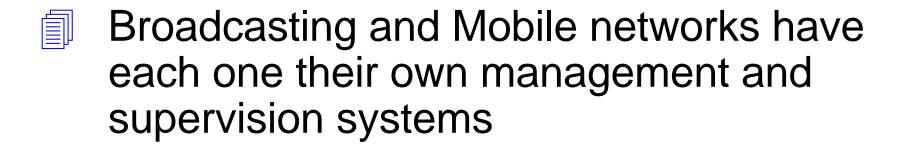
Is further more complicated by the fact that broadcasting does not know how to make retransmission on reception error

Cooperation BS & Mobile 11/00



## Networks (3)

#### **Network management**



These have to be linked to ensure control of the final global service



## Networks (4)

#### **Network coverage**



Coverage of both networks must be coherent

This does not imply necessarily that network topologies must be the same...



...but this would be eased if DVB-T networks become more cellular type



Propagation characteristics (echoes, indoor penetration...) may impair such a converging process



#### **Protocols**



### Network specific protocols exist

but Broadcasters are not necessary familiar with mobile protocols use and knowledge



Is there a need of additional "metaprotocols" to aggregate various data needed by cooperative networks and services?

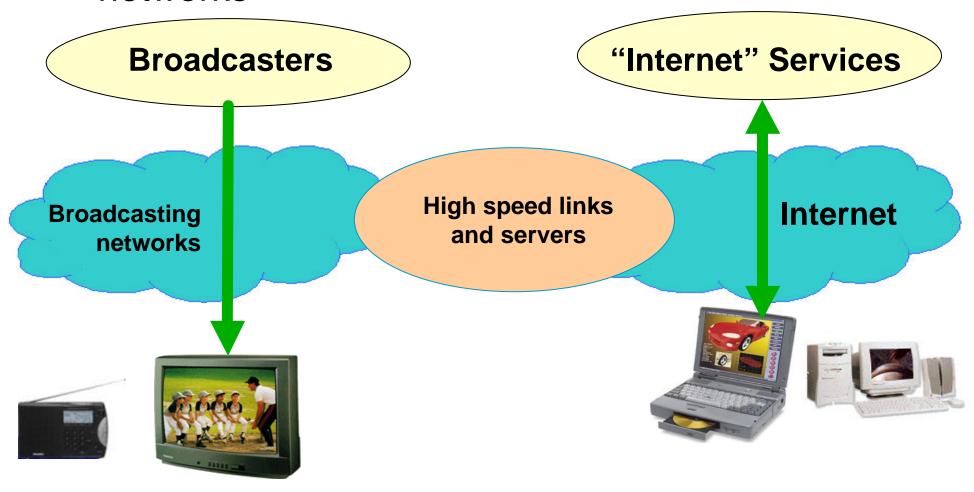
Several European projects in this area



## Adapt servers and data (1)



High speed links and bridges to be built to connect networks



Cooperation BS & Mobile 11/00

**Sommaire** 

<u>Fermer</u>



## Adapt servers and data (2)



#### Content formats

How can content adapt more or less itself to download on either network and with appropriate quality of service?



#### Route choice

How to choose between one network or the other to reach the receiver?



## Regulatory aspects





### Long term allocation of UHF spectrum

In the long term (all digital), how much spectrum is needed by Broadcasting?

Prerequisite before ITU replaning of Stockholm 61 frequency plan (2005/2006)

TVHD?

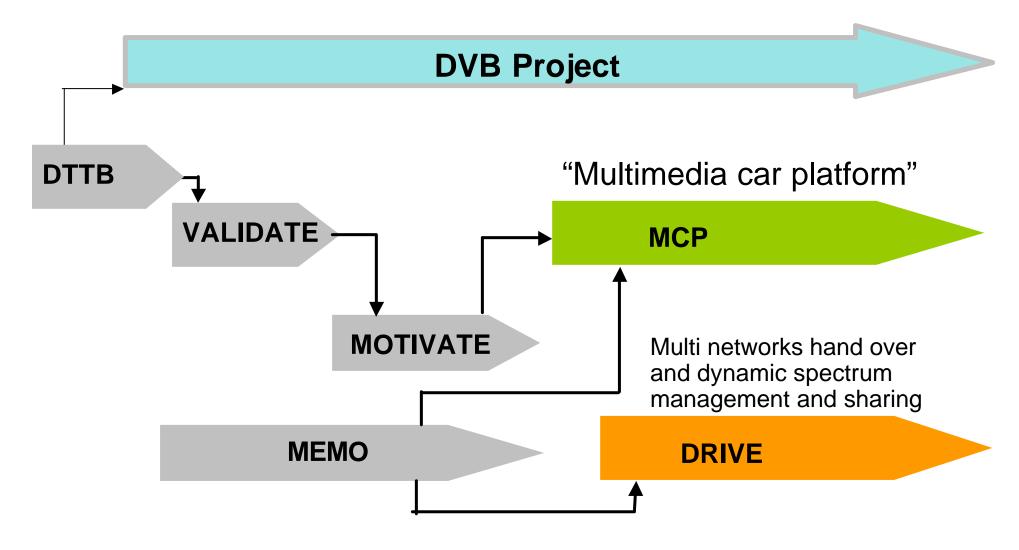


## Can mobile and Broadcasting share spectrum?

Possible topic for WRC 2003



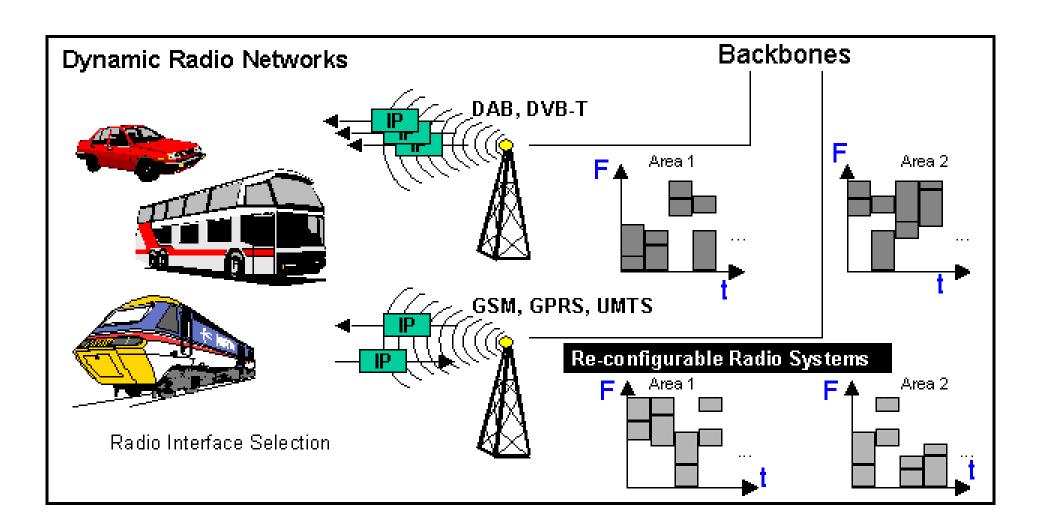
## European research projects



Cooperation BS & Mobile 11/00



## **DRIVE** project





## **MCP** roadmap



October 2000: MCP Draft Specifications for network integration, services and applications as well as the automotive terminal



"First milestone": 2002 – Hybrid networks with fixed spectrum assignments (e.g. DVB-T/DAB/GSM) and 1 G Car Terminals



"Second milestone": >2005 – Hybrid networks with dynamic spectrum allocation



#### Conclusions



#### Possible synergies

- a) Enhance broadcast systems by IMT "return" channel
- Enhance IMT by using broadcast channel as a "forward" channel
- a) provides an extension of interactive TV to 鄶 mobiles receivers
- b) allows IMT systems to reach many people at the same time, with same contents, with excellent service quality

Fermer



#### Post conclusion



Do we really need such wide band multimedia services, especially in our cars?

Is it a no market, a niche market or a wide market?

And thank you for your attention!