

### **Daidalos**

.. radically improve usability of European telecommunication technologies by integrating mobile and broadcast communications and following a user-centered, scenario-based approach to deliver ubiquitous end-to-end services across heterogeneous technologies ..

### **Amardeo Sarma**

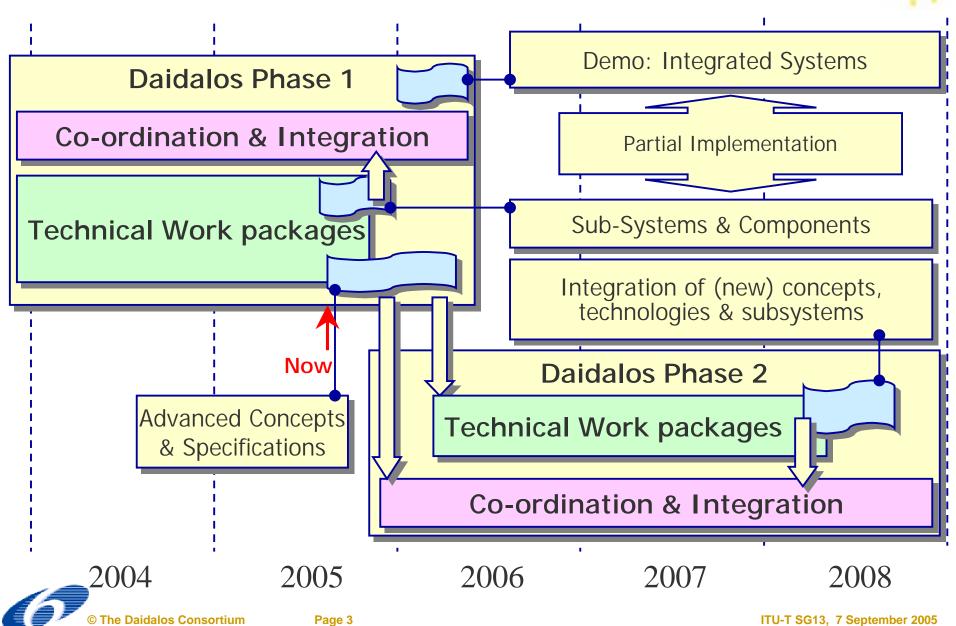


### IP Daidalos – Consortium





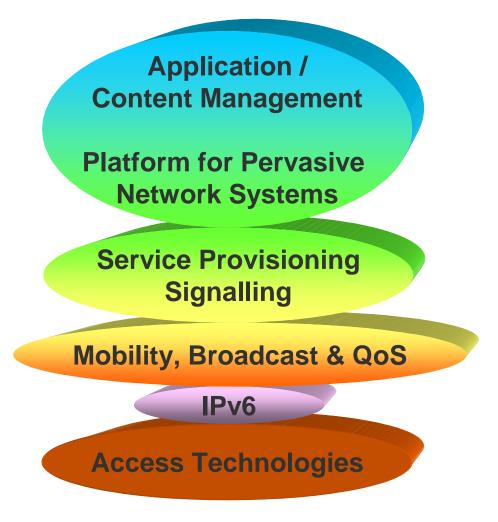
### Daidalos – Overall Schedule



### **Daidalos - Overview**

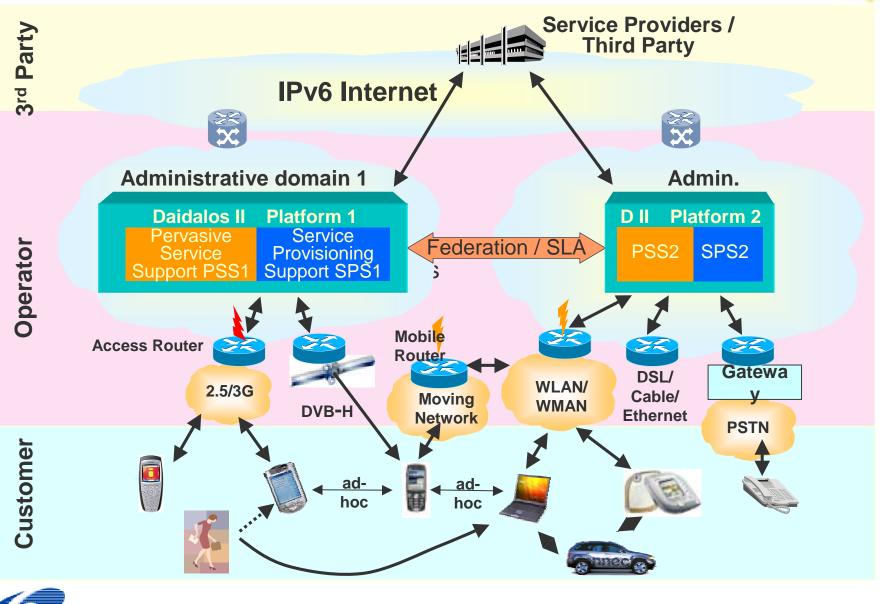
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- Integrate complementary, heterogeneous network technologies to provide pervasive and user-centred access to these services
- Design, prototype and validate infrastructure and components for end-to-end services
- Develop optimised signalling for communication and management support in these networks
- Demonstrate results via usercentred and scenario-based development of technology.





## **Daidalos Platform**



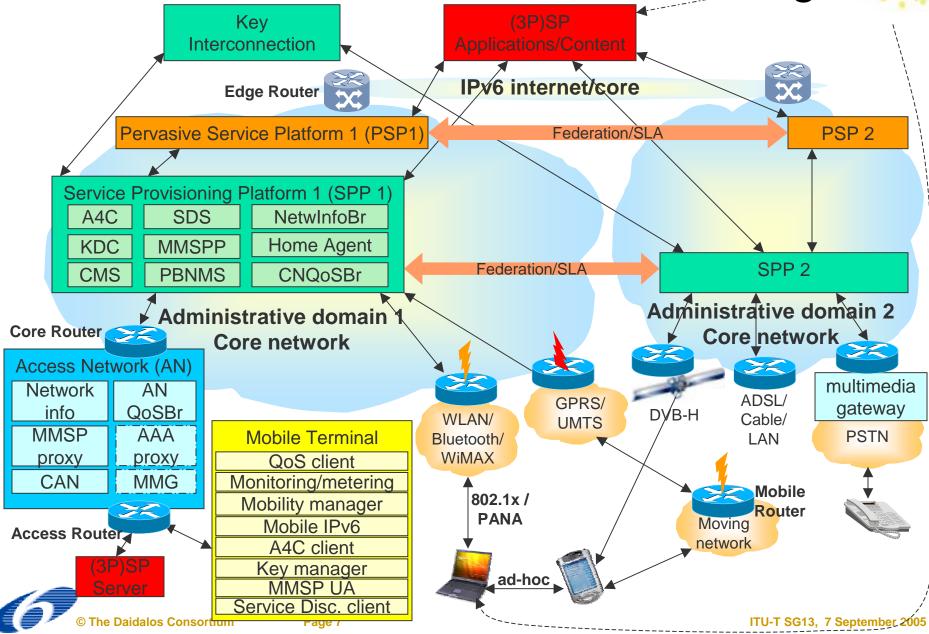
# **Daidalos Key Concepts**



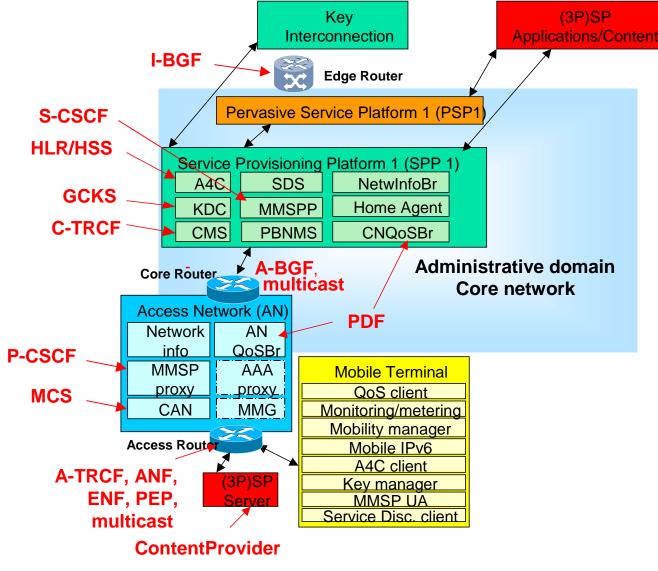
- Key innovation and guiding concepts:
  - MARQS (Integrating Mobility Management, AAA, Resource Management, QoS and Security)
  - VID (Virtual Identities personalisation at all levels)
  - USP (Ubiquitous and Seamless Pervasiveness includes context awareness),
  - SIB (Seamless Integration of Broadcast both technology and service levels)
  - Federation (in terms of multiple market players, "comperation": competitors in cooperation")
- Overall integration aspects of these concepts



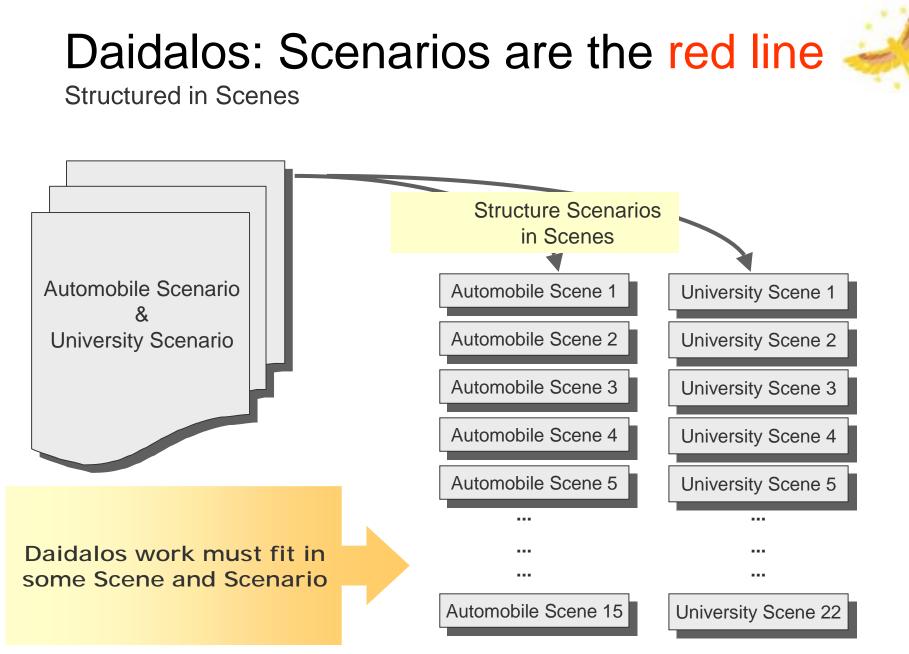
### Federation and Service Provisioning



## IMS view on Daidalos architecture









Page 9

### Example: Daidalos Automobile Scenario

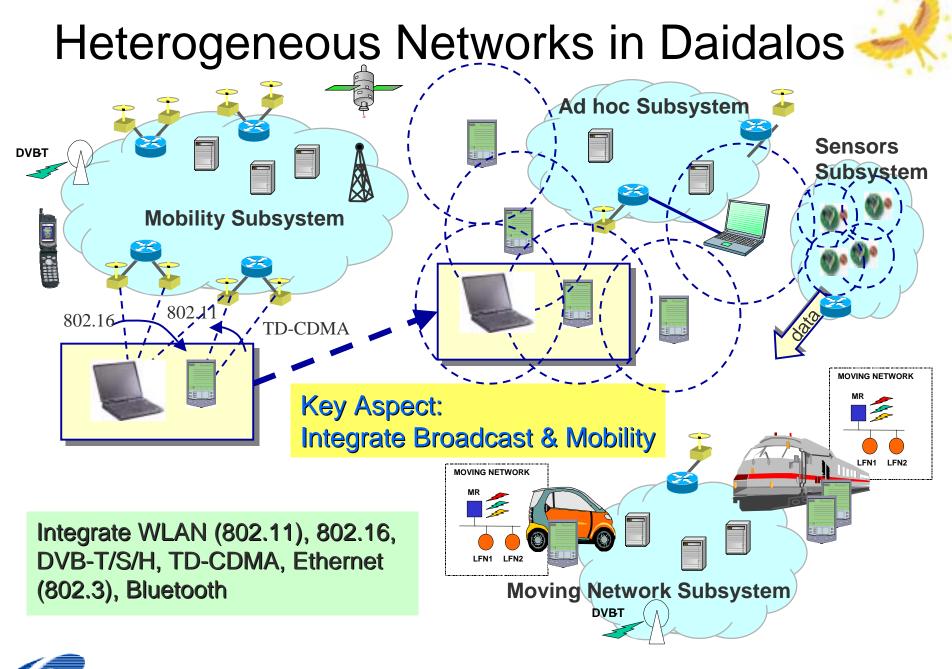
### **Building blocks**

- Access to personal information and services inside & outside the vehicle.
- Locating and detecting presence.
- Service and content adaptation based on QoS across operator boundaries.
- Session mobility between terminals (incl. Vehicles)
- Sensor networks for road and hazard warnings
- Broadcast services for entertainment, inter-vehicle safety, and regional traffic information services

Page 10

Presence detection for automobile mobility applications

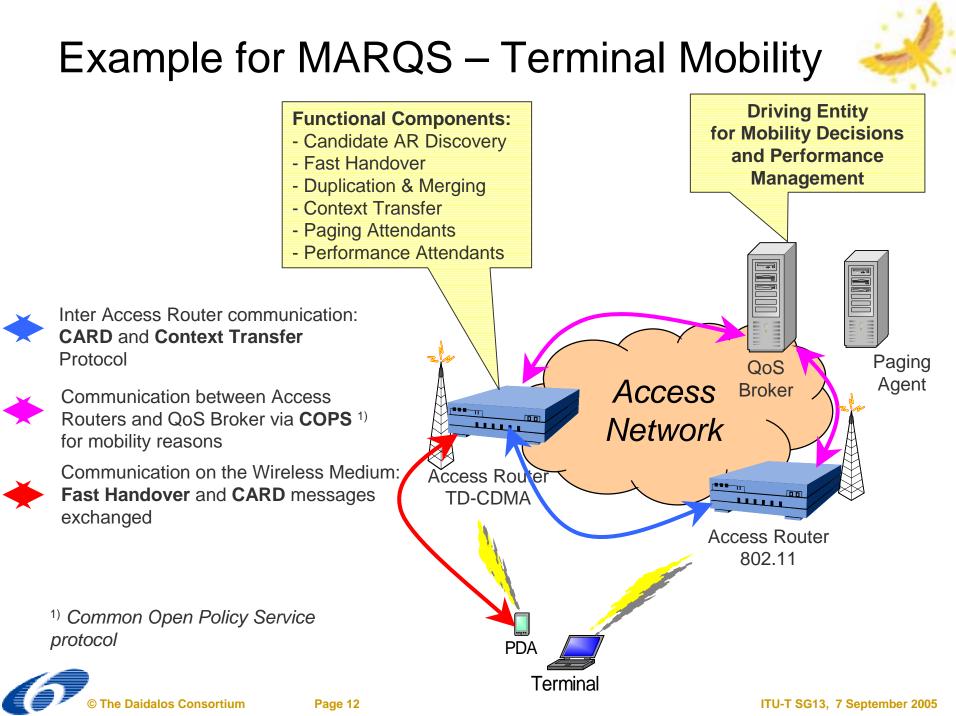


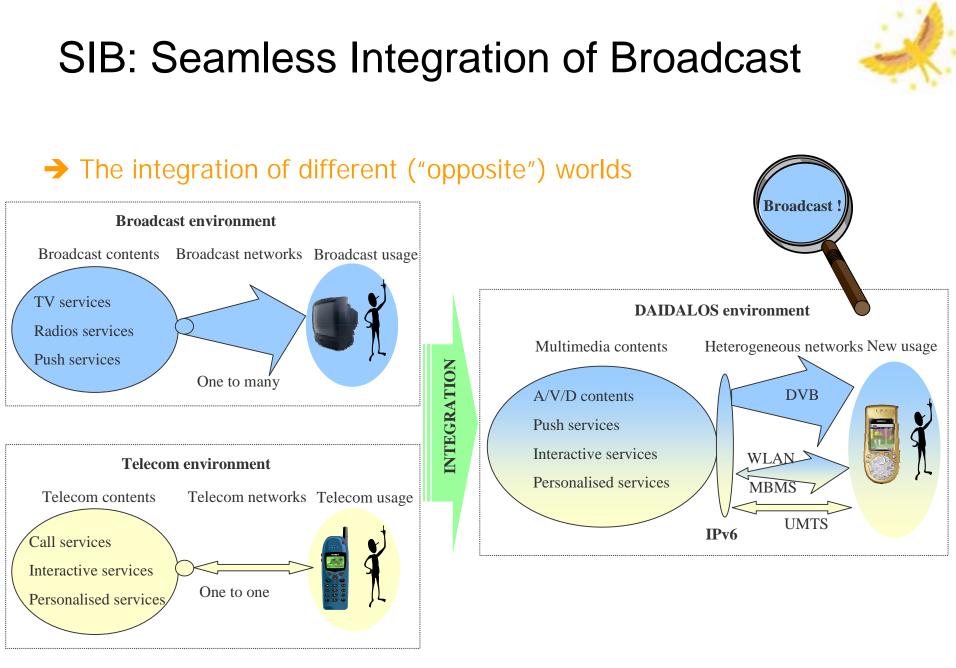


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Page 11

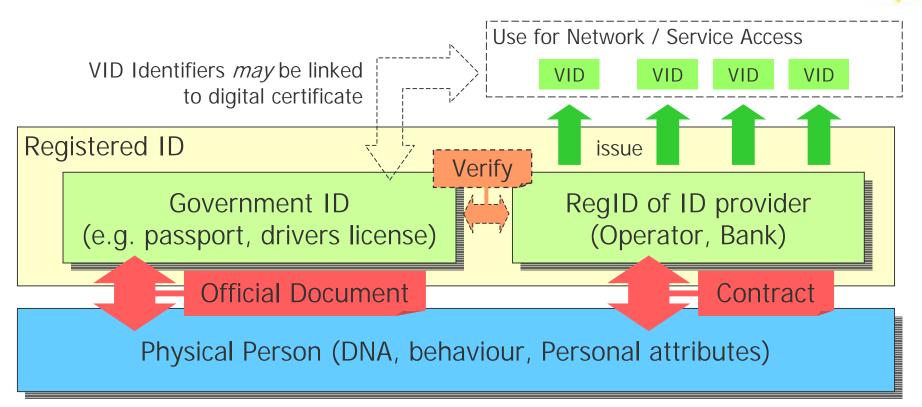
ITU-T SG13, 7 September 2005







# **Daidalos Virtual Identity Concept**



- VIDs are used for federation between domains as provider identifiers
- VIDs are used for both network and service access, as well as content
  - May be extended to other domains, e.g. gaining entrance to building
  - ID token that contains VID Identifier + encrypted artefact for A4C is used

## **VID** related Issues



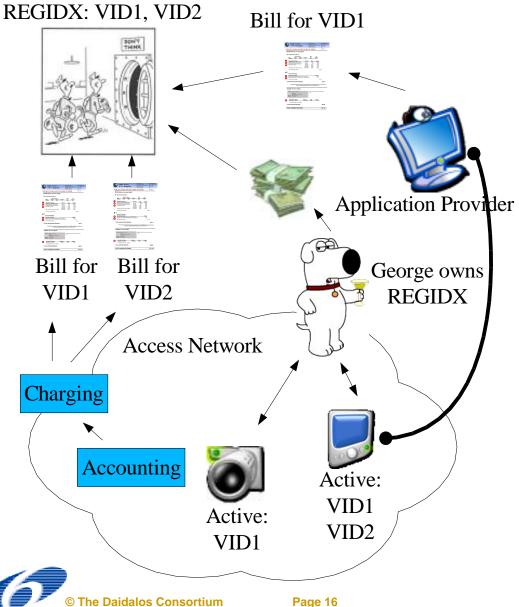
- RegID: the user identifier used by operator (or bank or government office) for contract (identifier in home A4C)
- Virtual Identity (VID) is a representation of the user's attributes within the system. It contains an identifier together with additional information like a profile, credentials, usage trace, etc.
- VID Identifier: a string that serves as an alias for a user, also called pseudonym, e.g. bart@daidalos
- **IDToken:** token used to authenticate with certain VID Identifier

#### **VID** providers

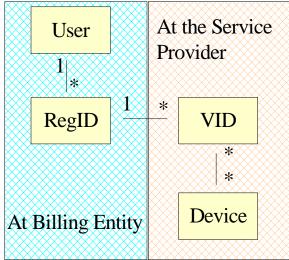
- Their asset is customer trust and customer relationships
- Operators, banks and credit card companies may compete in future
- They may or may not offer services or network access



# Virtual Identities in Daidalos



- The user knows his RegID and VIDs. These are his identifications in the legal system and the network, respectably.
- The Operator knows the service but not the User.
- The Billing entity knows the user but not the service.
- The user is protected from the both sides.



# Daidalos – Status and Outlook



### **Status today**

- Specification work in Phase I has been completed
- Implementation work is 90% complete
- Integration work at the subsystem level is advanced
- Several Daidalos publications in journals and conferences
- Contributions to standards, e.g. CARD, NEMO, Handover (IETF)
- Successful first Audit and Workshop in December 2004

### Outlook

- First Integrated "Nidaros" Demo will be shown in December 2005
- Daidalos II due to start in January 2005, End December 2008
  → One of two project proposals in area with highest marks
  - $\rightarrow$  Final negotiations ongoing



# Potential areas of interest for ITU-T



- Overall NGN Architecture
  - Pervasive devices, networks and services
  - FMC
  - Integration of mobility with broadcast
- Federation allowing a dynamic market environment
- Mobility and QoS
  - Device and Session (User) mobility, monitoring, fast handover
- Identity Management, Security and AAA
  - Virtual Identity concept applied across all layers
  - Single sign-on
- Accounting and billing
  - session based charging, flow based charging

#### Daidalos: Evaluate benefits of becoming an ITU-T focus group



## Possible Deliverables in 2006



- IP-based NGN Architecture
  - Full mobility and broadcast integration
  - Quality of Service and Resource Control
  - Identity Management
  - Federation for a dynamic market environment
- 2G/3G Transition to IP-based NGN Architecture
  - Migration strategies
  - One-number reachability
  - Roaming and handover
  - Inter-working components





### **Daidalos**

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