## Emerging skills requirements in Digital Inclusion for Persons with Disabilities

## Session 7: Developing Skills and Knowledge for an Inclusive Digital Society

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Tuesday, 19 June, 16:00 – 17:30

# Presentation overview:

- Aim of presentation:
- To discuss the emerging skills required to enable digital inclusion for persons with disabilities, or others.
- Provide an overview of some of the leading practices and examples of capacity building, and online training and education on ICT accessibility.

### Topics:

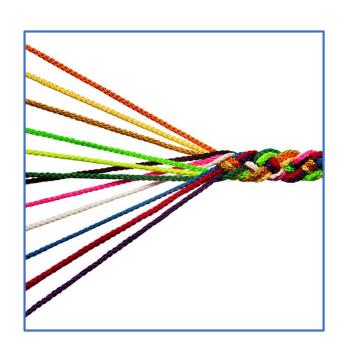
- 1. Emerging Skills requirements
- Who needs to know what about accessible ICTs
- 2. Supports available
- Organizations, resources and courses



"The only important thing about design is how it relates to people"

Victor Papanek (1970)

## Accessible ICT ecosystem – 3 emerging characteristics



Convergence



Changing markets



Consumer choice – mainstream ICTs

# Identifying skills and knowledge requirements for ICT professionals:

Curriculum for training professionals in ICT Accessibility

- (CEN WS/UD-Prof-Curriculum)
- Chaired by the Centre for Excellence in Universal Design
  - Proposed to be transformed into a European Standard (EN)

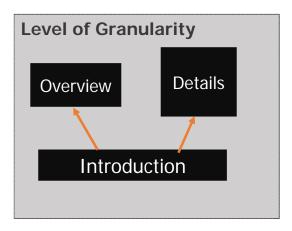




## Recommendations for developing curriculum for ICT professionals in ICT accessibility

### **Specification**

Goals, Outcome: (knowledge/skills/ competences) Content, Methods, Duration

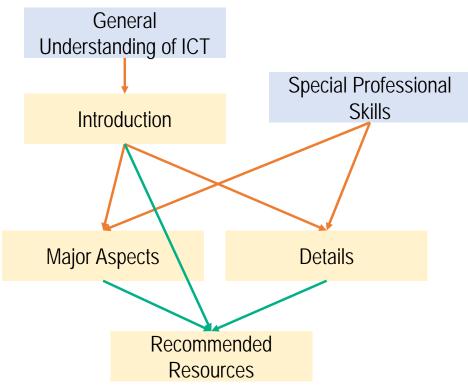


### 10 Topics:

- Target user groups of UD
- User interfaces and UD
- User-centred design and UD
- UD for Web applications
- •UD for Games and consumer electronics
- Software architecture and UD
- Assistive technology
- Evaluation of UD
- Business cases for UD
- UD Policy and Legislation

## Who needs to know what?

- Introduction: (S) The topic is introduced and the most important facts are given (15-30 mins)
- Major Aspects: (O) All major aspects of the topic are covered but full details are avoided (4-12 hours)
- Details: (D) The topic is covered in sufficient detail as necessary to apply the knowledge and skills on the job (16 30 hours)



## Typical training requirements of ICT professionals

Professional roles	Manæger	Software &	Designer	Reviewer & Tester	Marketing &	HR
Topics♥		Hardware Developer		(QA)	Commu- nication	
Target Uær groups	S-O	D	D	D	О	S
User Interfaces	S	D	O	O	S	S
Software Architecture	S	D	D	D	S	S
Web Applications	S	D	D	D	S	S
Consumæ electronics, games	S	D	D	D	S	S
User-centred design process	S-O	D	D	D	О	S
Evaluation	S	D	D	D	S	N/A
AssistiveTechnology	S	O	D	D	S	S
Business Cae	O-D	S	S	S	D	N/A
Policy andLegislation	O	S	S	D	О	D

## Policy makers – skills and knowledge

#### **Examples of policy makers**

- Legislators
- Policy analysts / researchers
- Procurement officers
- Regulators







#### Key areas of knowledge

- ICT accessibility for different policy areas
  - Telecommunications
  - Web
  - Broadcasting
  - Access to emergency services
- Potential / business case for accessible ICTs
- Human rights and equality legislation for ICT
- How to "Buy accessible" Public procurement
- Making government information and services accessible
- Accessibility Standards

## ICT intermediaries – skills and knowledge

#### **Examples of ICT intermediaries**

- Occupation therapists
- Rehabilitation engineers
- Educators
- Disability support services
- Disability service providers

#### Key areas of knowledge

- ICT accessibility features in mainstream technologies – Universal Design
  - Telecommunications
  - Consumer products, e.g. mobile devices, TVs, PCs
  - Apps for disability e.g.
    - Dyslexia
    - Vision impairment
  - Educational software
    - LMS
    - Authoring software eg PowerPoint
- Making information, in particular educational materials, accessible
- Accessibility Standards for ICT

## End users - skills and knowledge

#### **Example of end users**

- Persons with disabilities
- Older people
- Anyone who benefits for an accessibility feature
  - Over 50% of the population?

#### Areas of knowledge

- Universal Design of mainstream technologies
- Availability of accessible ICTs
  - Localization
- Affordability of ICTs where to get the best deal

# Challenges and opportunities in developing skills

- ICT accessibility not taught in higher education courses:
  - Curriculum needed for engineering, computer science, digital media, web development courses
  - Industry calling for T-shaped graduates
- Continuous professional development of ICT professionals – Still designing for the 'norm'.
  - Insufficient training on ICT accessibility for IT professionals, policy makers etc
  - Increased regulation (e.g. Europe, Australia) requires a focus on ICT accessibility
  - Ageing population
  - Professional bodies need to offer training / accreditation



https://www.youtube.com/wat
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# Promoting skills development – role of various actors

- Government
  - Fund R&D
  - Educational policy
  - Disability policy
- Higher education
  - ICT accessibility and Universal Design as a core competence in all relevant courses of education
- ICT professional bodies
  - Accreditation, interest groups and other fora on ICT accessibility
- ICT intermediaries
  - Upskill staff in latest Assistive Technology and accessible ICTs available
  - Universal Design

## Organisations and courses accessibility

### **Organisations**





### **Courses**

 "Information and Communication Technology (ICT) Accessibility"







Digital Accessibility: Enabling
 Participation in the Information





## ITU courses and resources



- "Public Procurement of accessible ICT products and services"
- Upcoming ITU course: "ICT Accessibility as an enabler of Digital Inclusion"



#### **Guidelines in ICT Accessibility**

 Guidelines and regulatory frameworks on ICT accessibility for Persons with Disabilities





