

# Internet of Things: A technical overview of the ecosystem

### Regional Workshop for Africa on "Developing the ICT ecosystem to harness Internet-of-Things (IoT)"

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Mauritius



# **Summary**

- I. Characteristics
- **II. Network architecture**
- **III. Technologies** 
  - A. Fixed and short range
  - B. Long range
    - i. Non-3GPP standards
    - ii. 3GPP standards



# **I. Characteristics**



### *IoT communications* are or should be:

- Low cost,
- > Low **power**,
- Long battery duration,
- High number of connections,
- > Low bitrate,
- Long range,
- Low processing capacity,
- Low storage capacity,
- Small size devices,
- Simple network architecture and protocols.



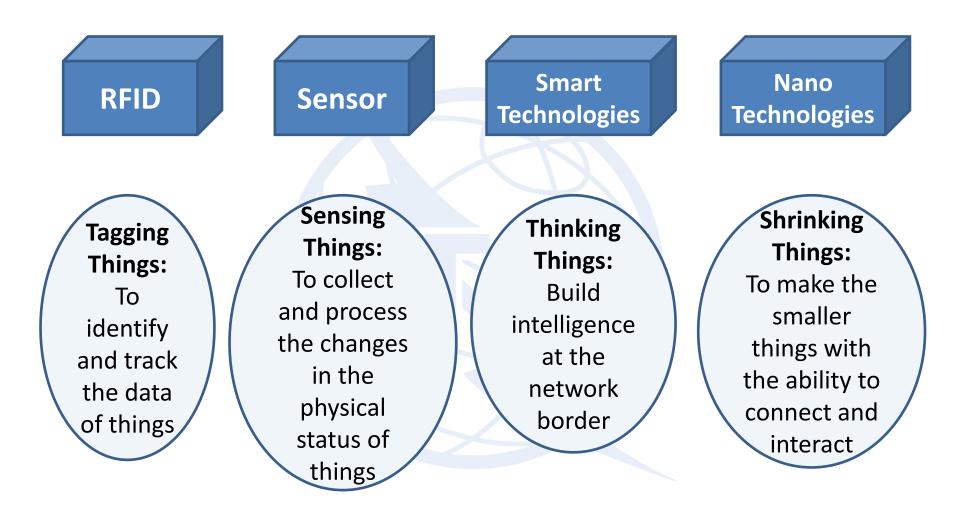
# Low power,

- Low cost (network and end devices),
- Short range (first type of technologies) or Long range (second type of technologies),
- Low bit rate (≠ broadband!),
- Long battery duration (years),
- Located in any area (deep indoor, desert, urban areas, moving vehicles ...)



Unique device identity Integrated sensors **Embedded** systems **Big data analytics** Security **Reliable networking** 







# **II. Network Architecture**



#### IoT 4 layers model

Integrated Applications



### Information Processing







### Network Infrastructure







### Sensing and Identification

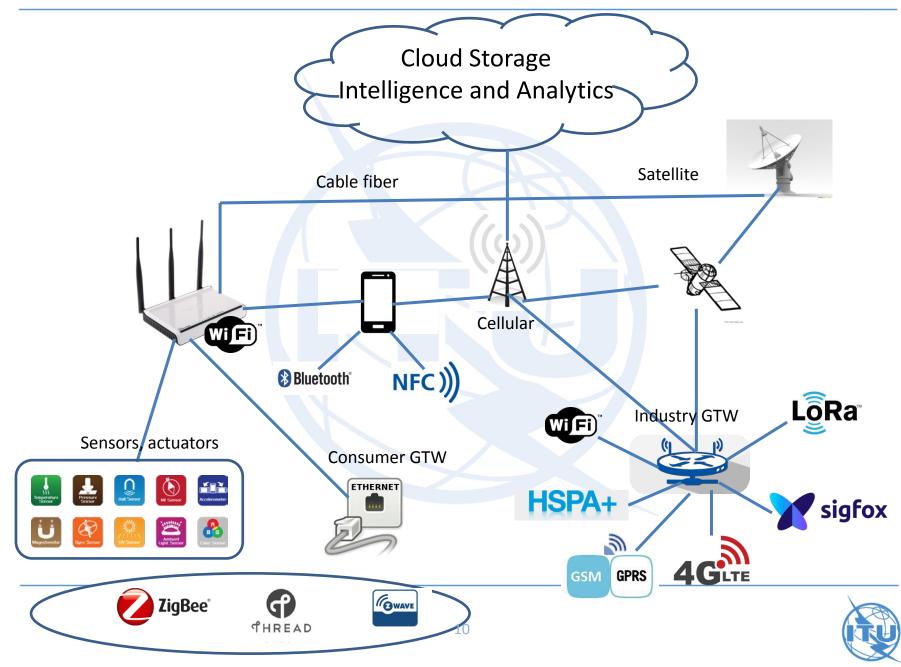








#### IoT network general architecture



#### **Things classification**

- Things/Objects differentiate according to:
  - The range (short, medium, long)

bursty traffic),

The type of interaction with the system (i.e., service type):

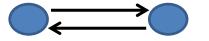


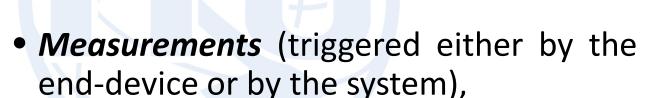


 $\rightarrow$ 

End device

Network

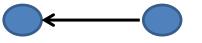




• Alarm (transmission initiated by the end-

device only, according to the events,





- End device
- Network
- Control (transmissions initiated by the system),



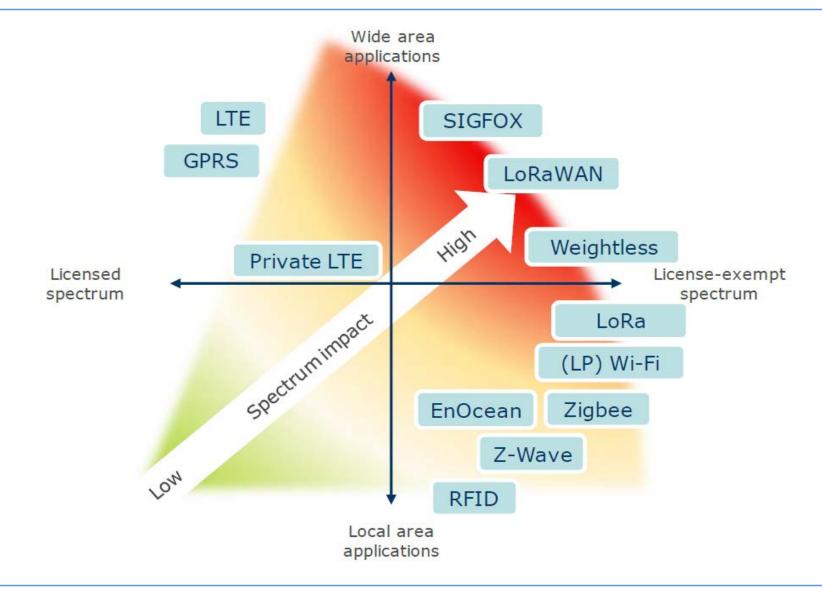
• Combination of these.



# **III. Technologies**

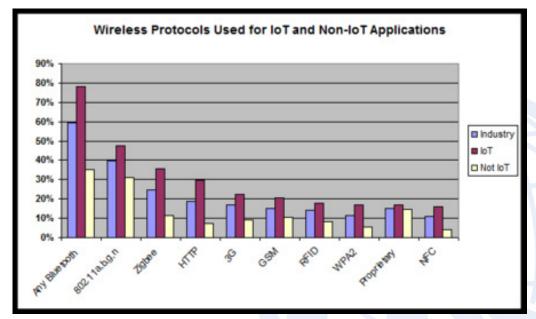


#### IoT wireless technologies overview



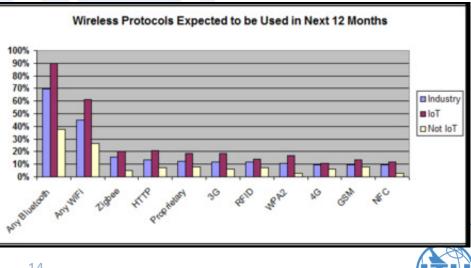


#### **Technologies and Standards Used for IoT**



Bluetooth and WiFi are the dominant most used technologies for IoT applications in 2016. Their main advantages are power use, range, and data throughput.





### A. Fixed & Short Range

# **B. Long Range technologies**

- 1. Non 3GPP Standards (LPWAN)
- 2. 3GPP Standards



# A. Fixed & Short Range

- i. RFID
- ii. Bluetooth
- iii. Zigbee
- iv. WiFi





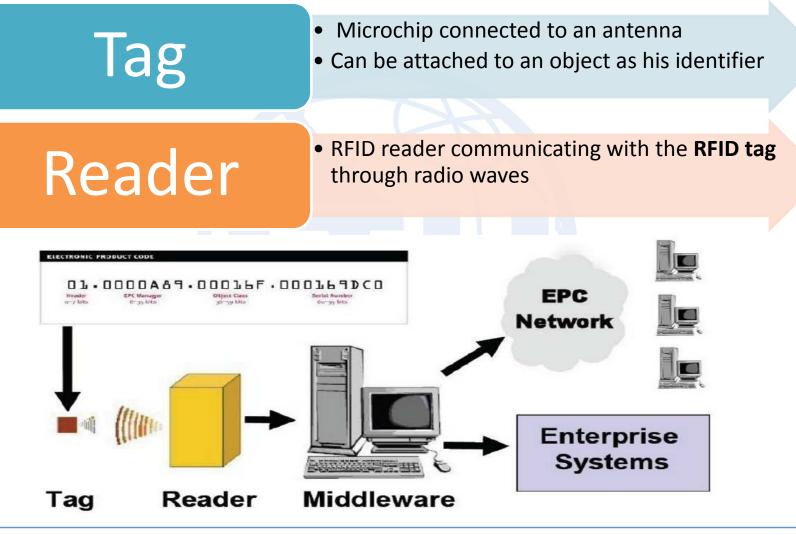


- > Appeared first in 1945
- Features: Identify objects, record metadata or control individual target
- More complex devices (e.g., readers, interrogators, beacons) usually connected to a host computer or network
- Radio frequencies from 100 kHz to 10 GHz
- > Operating: reading device called a reader, and one or more tags

		inductive		radiative			
RFÎD	frequency (Hz)	100K	1M MF	10M HF	100M	1G UHF	10G
	wavelength (m)	3000	300	30	3	0.3	0.03
RFID Frequencies	common RFID bands	125/134 KHz	4	13.56 MHz		860-960 2. MHz GH	
						i i	
	less-frequent RFID bands			5-7 MHz		433 MHz	5.2-5.8 GHz



#### How does it work?





### **Different Types of TAGs**

	Passive Tags	Active Tags	
Power	Powering through RF <b>from</b> <b>Reader</b>	Internal to the Tag	
Battery	Νο	Yes	
Availability	Only in the field of Radar	Continuous	
Required Signal Strength to Tag	Very High	Very Low	
Range	Up to <b>3-5m</b>	Up to <b>100m</b>	
Multi Tag Reading	Few Hundred within 3 meters from the reader	1000's of tags recognized	
Data Storage	128 bytes	128 bytes with search and access	

Short or very short range technology, most applications are based on manual involvement and limited to presence detection.



# ii. Bluetooth



- Low Power wireless technology
- Short range radio frequency at 2.4 GHz ISM Band
- Wireless *alternative* to wires
- Creating PANs (Personal area networks)
- Support Data Rate of 1 Mb/s (data traffic, video traffic)
- Uses frequency-hopping spread spectrum

Class	Maximum Power	Range	
1	100 mW (20 dBm)	~100 m	
2	2,5 mW (4 dBm)	~10 m	
3	1 mW (0 dBm)	~1 m	



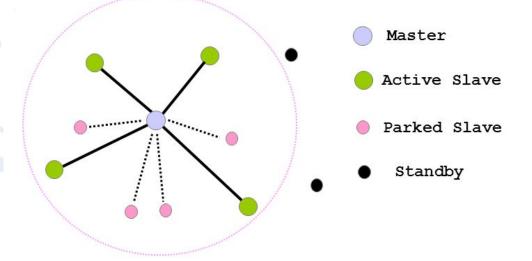


### **Bluetooth Piconet**

- Created instantly and automatically between Bluetooth devices within the same area
- A master device and others slaves
- Slaves cannot directly send data to each others
- All traffic must go through the *master*
- Up to 7 active slaves

### **Bluetooth Scatternets**

- Two or more piconets
- Devices that participate in two piconet act as gateways





### **Bluetooth Low Energy**

- Enables IoT features
- Lowest cost and Easy to implement
- Improvements for ease of discovery & connection
- Low latency, fast transaction (3 ms from start to finish)
- Data Rate 1 Mb/s: sending just small data packets
- Bluetooth 5: 4x range, 2x speed and 8x broadcasting message capacity.

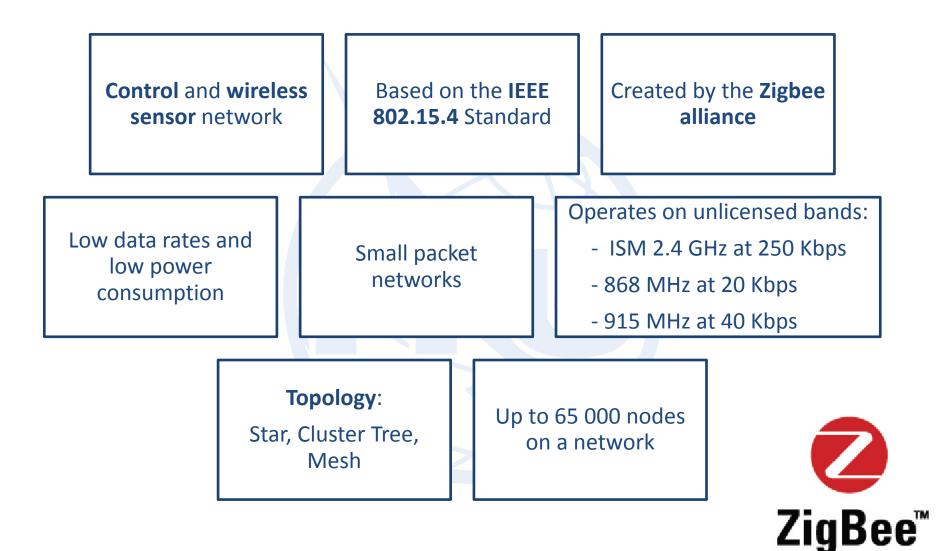
Range	~ 150 m	
Output Power	~ 10mW(10 dBm)	
Max current	15 mA	Low cost, available, ready to g
Modulation	GFSK at 2.4 GHz	
Sleep current	$\sim$ 1 $\mu$ A	



# iii. ZigBee

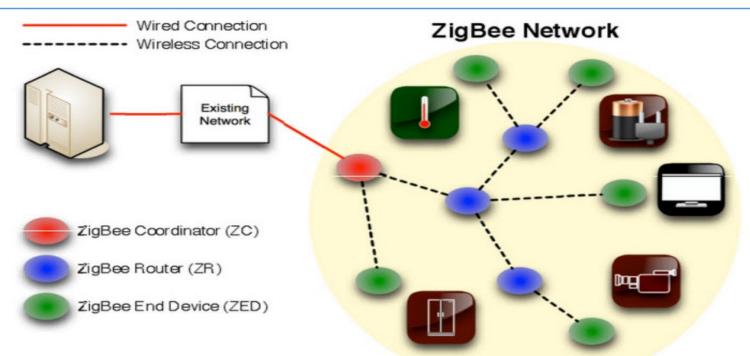


### ZigBee





### ZigBee



- Coordinator: acts as a root and bridge of the network
- **Router**: intermediary device that permit data to pass to and through them to other devices
- End Device: limited functionality to communicate with the parent nodes

Low cost, available, ready to go.



# iv. WiFi



- Wireless technology
- Alternative to Wired Technologies

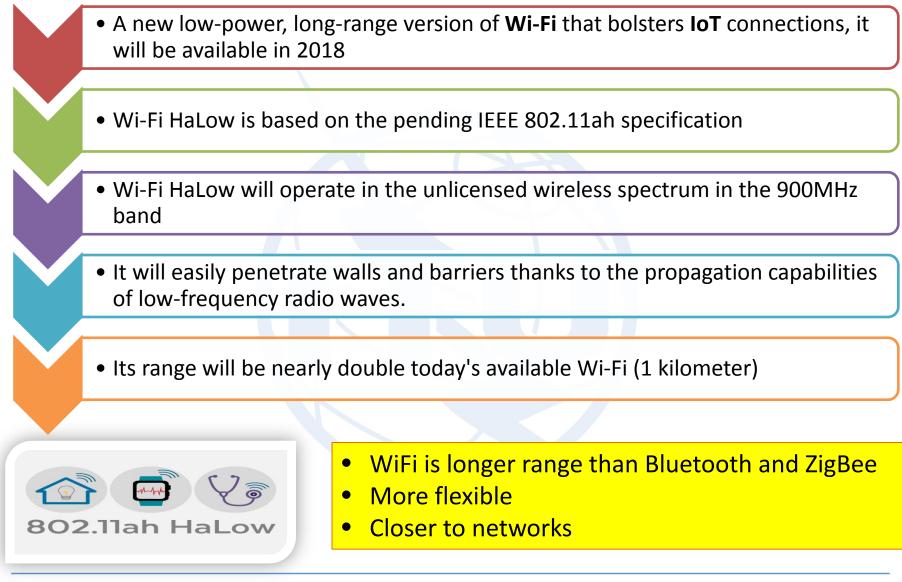


• IEEE 802.11 standard for WLANs

Standard	Frequency bands	Throughput	Range
WiFi a (802.11a)	5 GHz	54 Mbit/s	10 m
WiFi B (802.11b)	2.4 GHz	11 Mbit/s	140 m
WiFi G (802.11g)	2.4 GHz	54 Mbit/s	140 m
WiFi N (802.11n)	2.4 GHz / 5 GHz	450 Mbit/s	250 m
IEEE 802.11ah	900 MHz	8 Mbit/s	100 M



### Wi-Fi HaLow







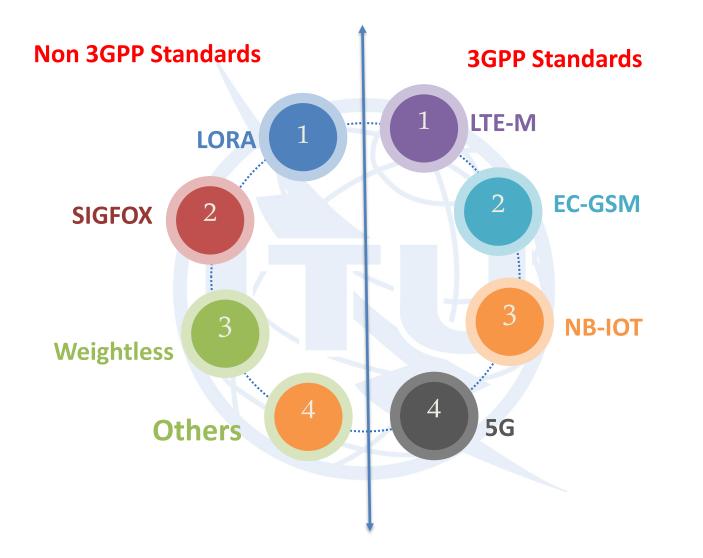


A. Fixed & Short Range

## **B. Long Range technologies**

- 1. Non 3GPP Standards (LPWAN)
- 2. 3GPP Standards







#### Wide-area M2M technologies and IoT

	Carrier frequ	iency	Technology	Channel bandwidth	Representative data rate	Link budget target or max. range
			LTE Cat. 0	20 MHz	DL: 1 Mb/s UL: 1 Mb/s	140 dB
	Linnerd cells	daa	LTE Cat. M	1.4 MHz	DL: 1 Mb/s UL: 1 Mb/s	155 dB
	Licensed cellular		NB-IoT	200 kHz	DL: 128 kb/s UL: 64 kb/s	164 dB
			EC-GSM	200 kHz	DL: 74 kb/s UL: 74 kb/s	164 dB
		2.4 GHz	Ingenu RPMA	1 MHz	UL: 624 kb/s DL: 156 kb/s	500 km line of sight
	Unlicensed	Sub-1 GHz	LoRa chirp spread spectrum	125 kHz	UL: 100 kb/s DL: 100 kb/s	15 km rural 5 km urban
		Sub-1 GHz	Weightless-N	200 Hz	UL: 100 b/s	3 km urban
		Sub-1 GHz	Sigfox	<b>160 Hz</b>	UL: 100 b/s	50 km rural 10 km urban

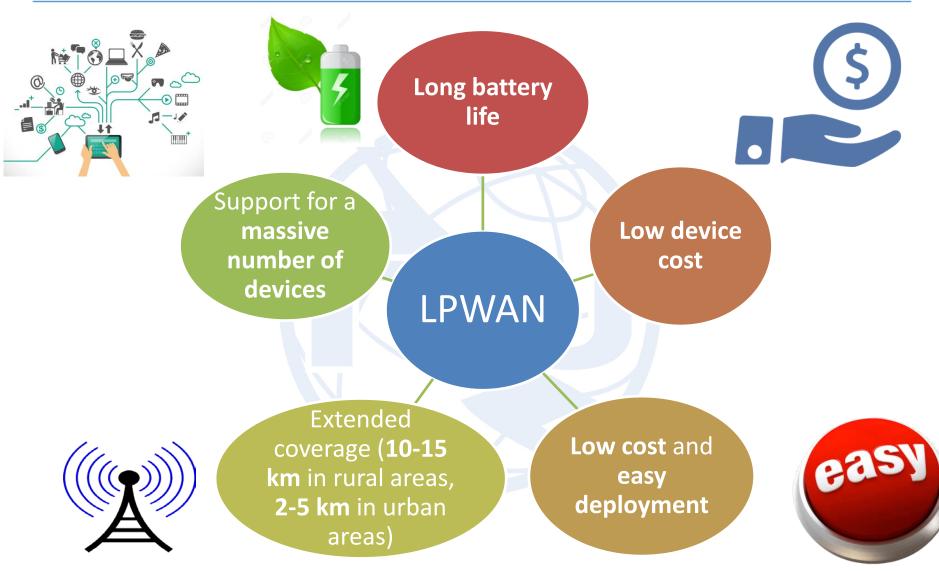
H. S. Dhillon et al., "Wide-Area Wireless Communication Challenges for the Internet of Things," IEEE Communications Magazine, February 2017

# B. Non 3GPP Standards (LPWAN)

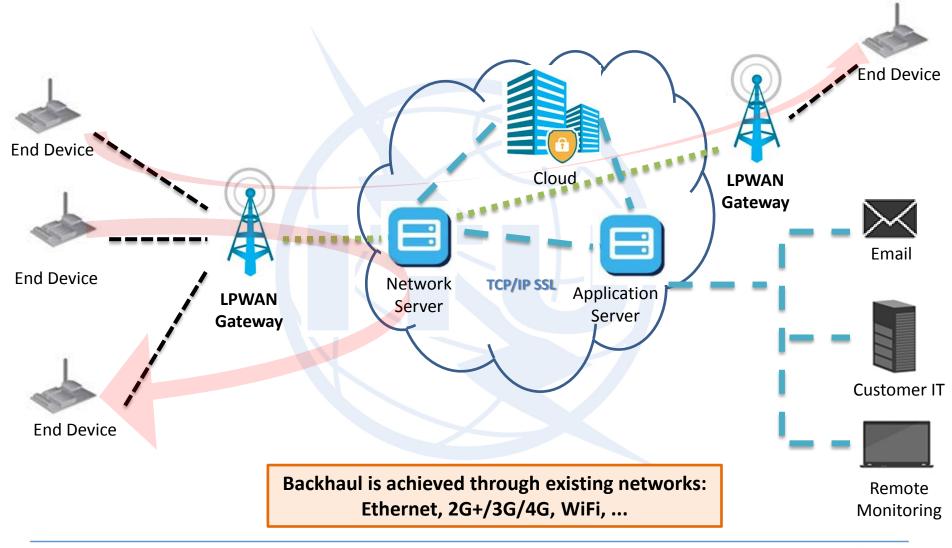
- i. LoRaWAN
- ii. Sigfox
- iii. Weightless
- iv. RPMA
- v. Others



#### **LPWAN Requirements**





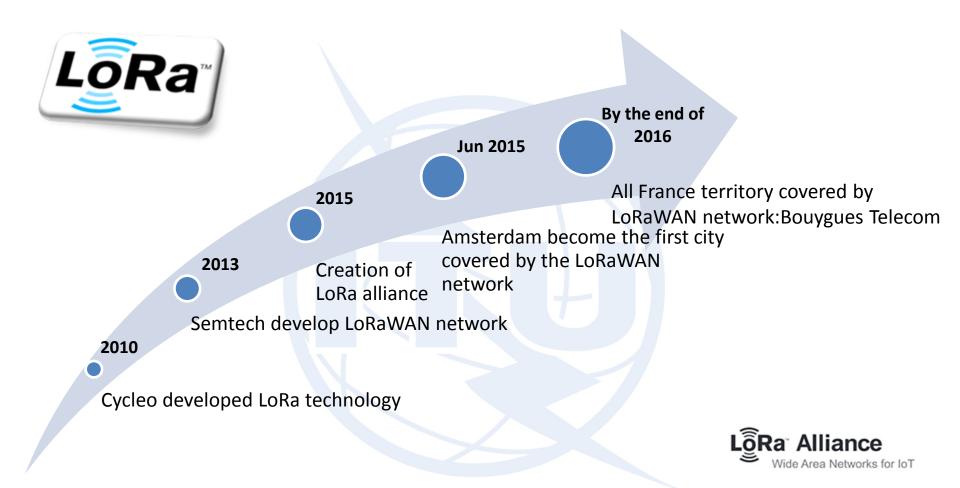




# i. LoRaWAN

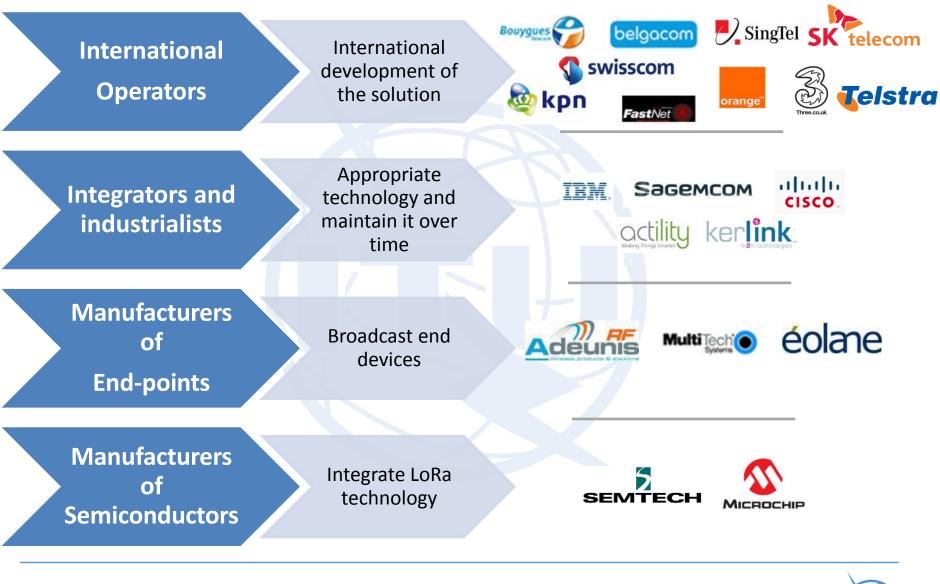


#### Roadmap





### LoRa Alliance

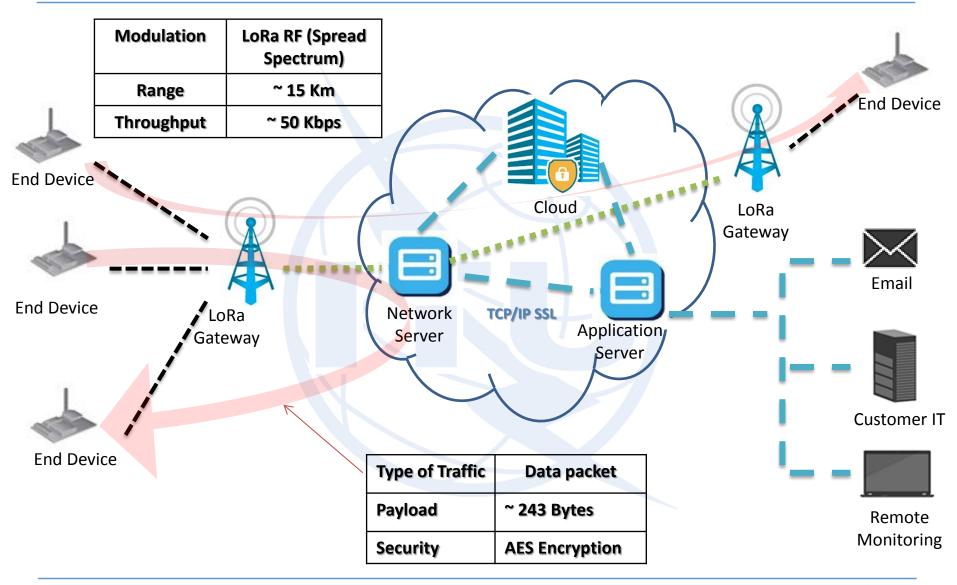




- LoRaWAN is a Low Power Wide Area Network
- LoRa modulation: a version of Chirp Spread Spectrum (CSS) with a typical channel bandwidth of 125KHz
- High Sensitivity (End Nodes: Up to -137 dBm, Gateways: up to -142 dBm)
- Long range communication (up to 15 Km)
- Strong indoor penetration: With High Spreading Factor, Up to
   20dB penetration (deep indoor)
- Occupies the entire bandwidth of the channel to broadcast a signal, making it robust to channel noise.
- Resistant to Doppler effect, multi-path and signal weakening.



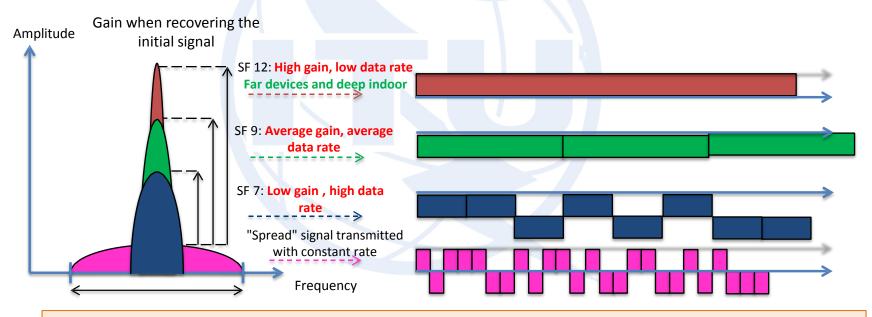
### Architecture





#### Spectrum

- Orthogonal sequences: 2 messages, transmitted by 2 different objects, arriving simultaneously on a GW without interference between them (*Code Division Multiple Access* technique: CDMA, used also in 3G).
- **Spread Spectrum**: Make the signal more robust , the more the signal is spread the more robust. Less sensitive to *interference* and *selective frequency fadings* .



Spectrum: unlicensed, i.e. the 915 MHz ISM band in the US, 868 MHz in Europe



### LoRaWAN: device classes

Classes	Description	Intended Use	Consumption	Examples of Services
A (« all »)	Listens only after end device transmission	Modules with <b>no</b> latency constraint	The most economic communication Class energetically Supported by all modules. Adapted to battery powered modules	<ul> <li>Fire Detection</li> <li>Earthquake Early Detection</li> </ul>
<b>B</b> (« <b>b</b> eacon »)	The module listens at a <b>regularly</b> <b>adjustable</b> <b>frequency</b>	Modules with <b>latency</b> constraints for the reception of messages of a few seconds	Consumption optimized. Adapted to battery powered modules	<ul><li>Smart metering</li><li>Temperature rise</li></ul>
<b>C</b> (« <b>c</b> ontinuous »)	Module <b>always</b> listening	Modules with a strong reception latency constraint (less than one second)	Adapted to <b>modules on the grid</b> or with <b>no power constraints</b>	<ul> <li>Fleet management</li> <li>Real Time Traffic Management</li> </ul>

➔ Any LoRa object can transmit and receive data



### **Current state**

Amsterdam: was the first city covered by LoRaWAN with only 10 Gateways for the whole city at

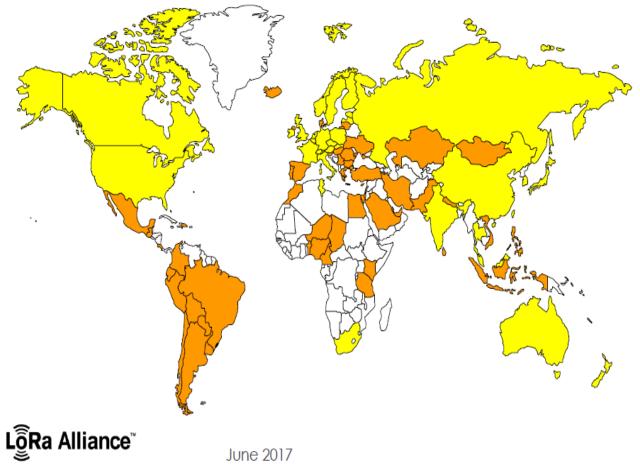
\$ 1200 per unit. Since then, several cities have followed the trend:



Since the end of 2016, France is covered by LoRa



### LoRa coverage map (June 2017)



- 42 Publicly Announced Operators
- 30 Alliance Member Operators
- 250+ on-going trials & city deployments
- 480+ members in the Alliance

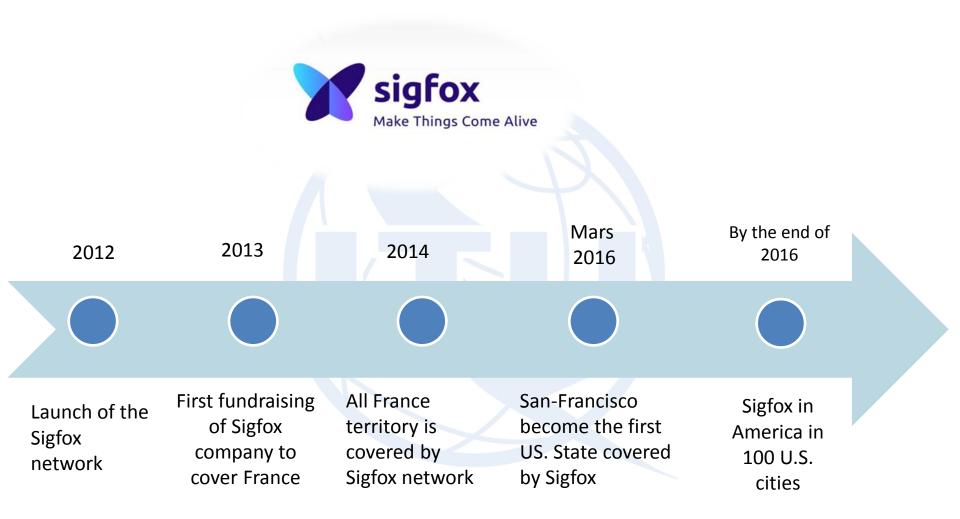
Legend: Publicly Announced Other Deployments

All information contained herein is current at time of publishing – LoRa Alliance is not responsible for the accuracy of information presented











### **Sigfox Overview**

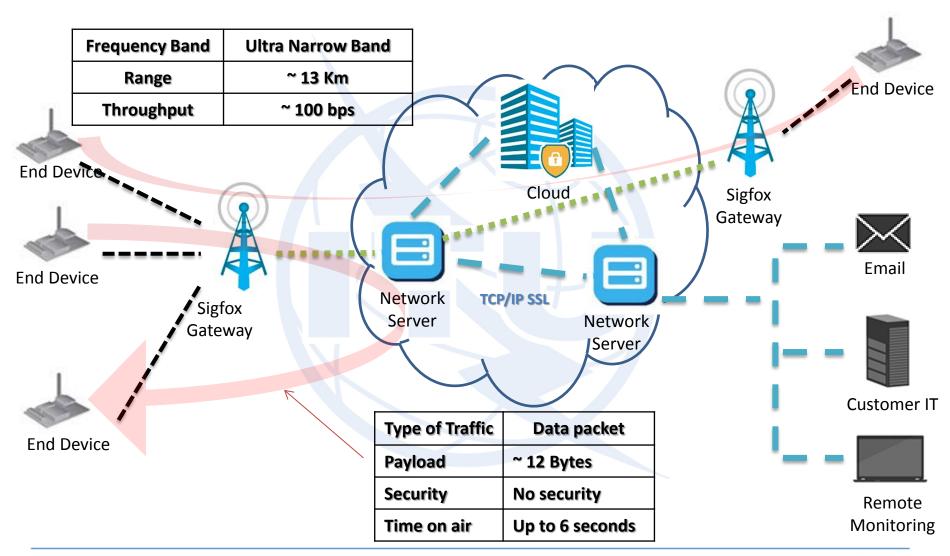
- First LPWAN Technology
- The physical layer based on an Ultra-Narrow
   band wireless modulation
- > Proprietary system
- Low throughput ( ~100 bps)
- Low power
- Extended range (up to 50 km)
- 140 messages/day/device
- Subscription-based model
- Cloud platform with Sigfox –defined API for

server access

Roaming capability

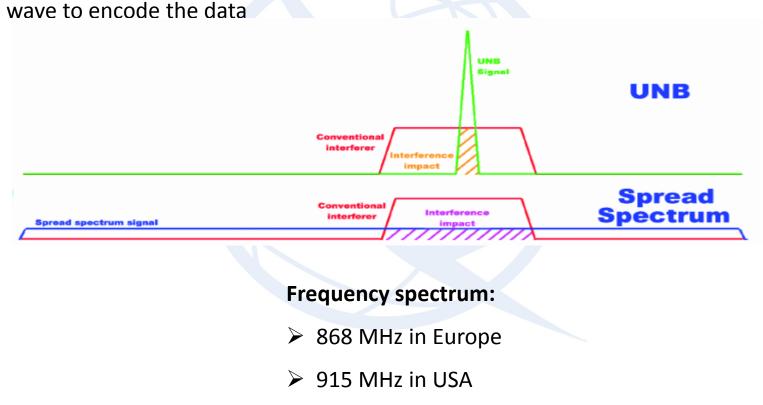








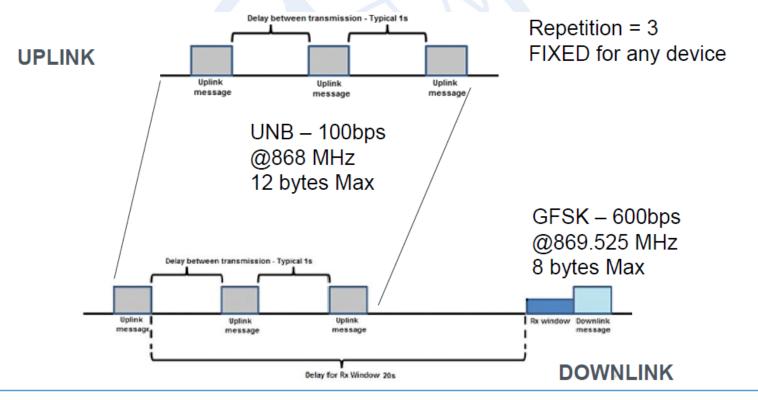
- > Narrowband technology
- Standard radio transmission method: binary phase-shift keying (BPSK)
- Takes very narrow parts of spectrum and changes the phase of the carrier radio





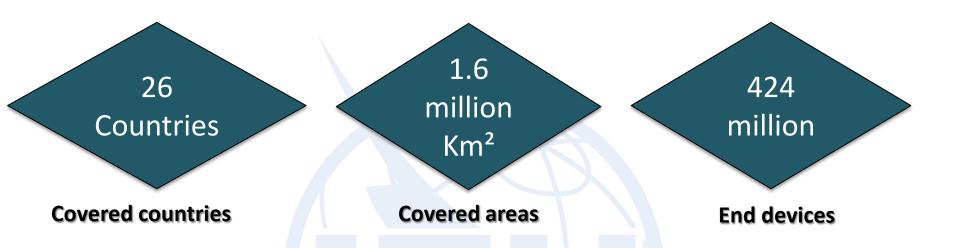
### **Sigfox transmission**

- Starts by an **UL transmission**
- Each message is transmitted 3 times
- A **DL message** can be sent (option)
- Maximum payload of **UL messages** = 12 data bytes
- Maximum payload of **DL messages** = 8 bytes





### **Current state**



SIGFOX LPWAN deployed in France, Spain, Portugal, Netherlands, Luxembourg, and Ireland, Germany, UK, Belgium, Denmark, Czech Republic, Italy, Mauritius Island, Australia, New Zealand, Oman, Brazil, Finland, Malta, Mexico, Singapore and U.S.

### Sigfox company objectives:

- ✓ Cover **China** in 2017
- ✓ 60 countries covered by the end of 2018





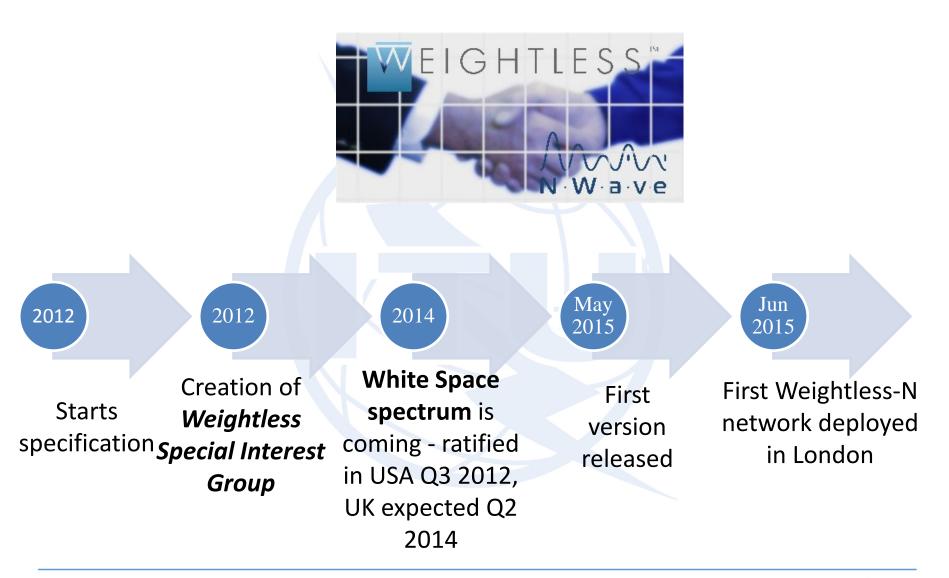
# iii. Weightless



- Low cost technology to be readily integrated into machines
- Operates in an unlicensed environment where the interference caused by others cannot be predicted and must be avoided or overcome.
- Ability to operate effectively in unlicensed spectrum and is optimized for M2M.
- Ability to handle large numbers of terminals efficiently.

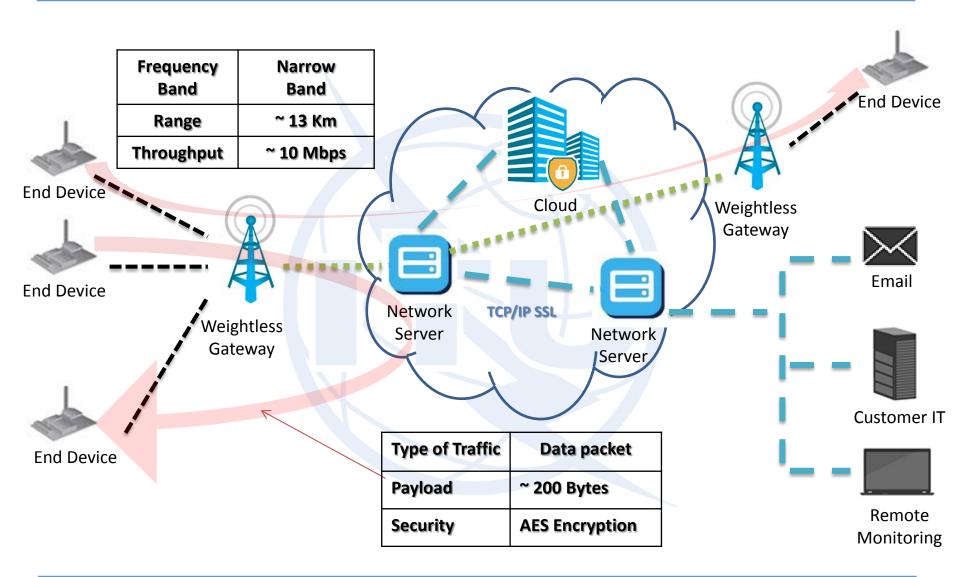








### Architecture





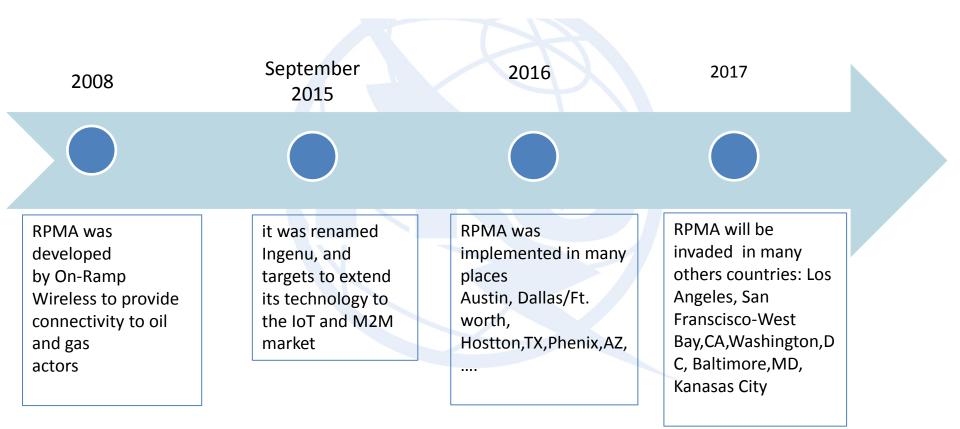
	Weightless-N	Weightless-P	Weightless-W
Communication	1-way	2-ways	2-ways
Range	5Km+	2Km+	5Km+
Battery life	10 years	3-8 years	3-5 years
Terminal cost	Very low	Low	Low-medium
Network cost	Very low	Medium	Medium
Data Rate	Up to 10 Mbps	Up to 100 Kbps Up to 200 Kb	













### **INGENU RPMA overview**

Random Phase Multiple Access (RPMA)
 technology is a low-power, wide-area
 channel access method used exclusively
 for machine-to-machine (M2M)
 communication

- RPMA uses the popular 2.4 GHz band
- Offer extreme coverage
- High capacity
- Allow handover (channel change)
- Excellent link capacity



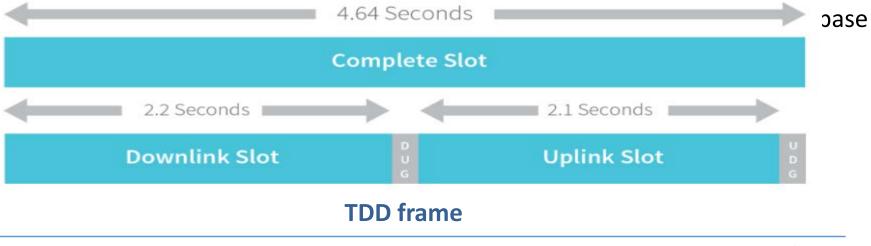


□ RPMA is a Direct Sequence Spread Spectrum (DSSS) using:

- Convolutional channel coding, gold codes for spreading
- ✤1 MHz bandwidth

Using TDD frame with power control:

- **Closed Loop Power Control:** the access point/base station measures the uplink received power and periodically sends a one bit indication for the endpoint to turn up transmit power (1) or turn down power (0).
- **Open Loop Power Control:** the endpoint measures the downlink received power and uses that to determine the uplink transmit





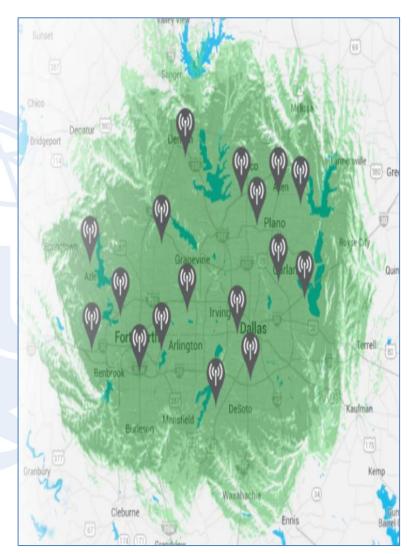
# **INGENU RPMA architecture**

Frequency Band     2.4 GHZ       Range     ~ 13 Km       Throughput     ~ 30 Mbps	
Throughput ~ 30 Mhps	
Access Point Access Point Backhaul (Ethernet, 3G, WiFi, ) Retwork Server Network Server Cloud	Email Eustomer IT
End Device Type of Traffic Data packet	
Payload ~ 16 Bytes (one end point) ~ 1600 Bytes (for	Remote Monitoring
Security AES Encryption	0



# **RPMA's current and future presence**

- Heavy presence in Texas, with networks in Dallas, Austin, San Antonio, Houston, and large white space areas.
- Ingenu offer the connectivity to more 50% of the Texas state population.
- Three densely populated Texas markets are served by only 27 RPMA access points
- RPMA currently provides more than
   100,000 square miles of wireless coverage
   for a host of IoT applications.
- Ingenu will be expanding its coverage to dozens of cities in the next few years.





# **RPMA's current and future presence**

Currently live	Coverage Rollout	Coverage ROLLOUT	Coverage planned	
	Q3	Q4 2016	2017	
<ul> <li>Austin,TX</li> <li>Dallas/Ft.worth, TX</li> <li>Hostton,TX</li> <li>Phenix,AZ</li> <li>Riverside,CA</li> <li>San Antonio,TX</li> <li>San Diego,CA</li> </ul>	<ul> <li>Columbus, OH</li> <li>Indianapolis,IN</li> </ul>	<ul> <li>Atlanta,GA</li> <li>Jacksonville,FL</li> <li>Miami,FL</li> <li>Oriando,FL</li> <li>Oriando,FL</li> <li>New Orleans,LA</li> <li>Charlotte,NC</li> <li>Albuquerque</li> <li>Memphis,TN</li> <li>Nashville,TN EL paso,TX</li> <li>Salt Lake City,UT</li> <li>Richmound,</li> <li>Virginia beach,VA</li> </ul>	<ul> <li>Los Angeles,CA</li> <li>San Franscisco- West Bay,CA</li> <li>Washington,DC</li> <li>Baltimore,MD</li> <li>Kanasas City</li> <li>Greeensboro,NC</li> <li>Las Vegas,NV</li> <li>Oklahorma City, OK</li> <li>And many more cities</li> </ul>	

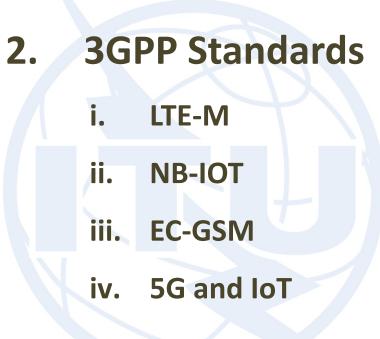


A. Fixed & Short Range

# **B. Long Range technologies**

- 1. Non 3GPP Standards (LPWAN)
- 2. 3GPP Standards











# Technology

• Evolution of LTE optimized for IoT

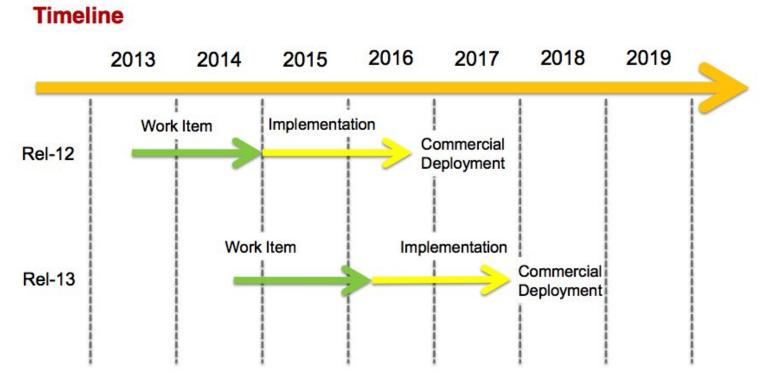


- A GLOBAL INITIATIVE
- Low power consumption and extended autonomy
- Easy deployment
- Interoperability with LTE networks
- Low overall **cost**
- Excellent coverage: up to **11 Km**
- Maximum throughput: ≤ **1 Mbps**





# Roadmap



- First released in Rel.1in 2 Q4 2014
- Optimization in Rel.13
- Specifications completed in Q1 2016
- Available in 2017 (?)

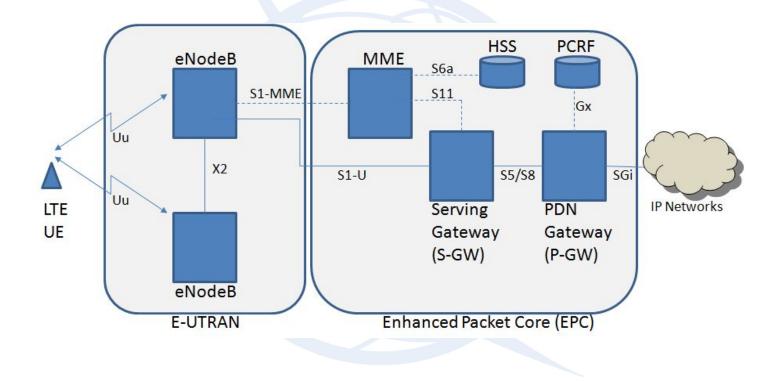


# LTE to LTE-M

	3GPP Releases	8 (Cat.4)	8 (Cat. 1)	12 (Cat.0) LTE-M	13 (Cat. 1,4 MHz) LTE-M	
	Downlink peak rate (Mbps)	150	10	1	1	
	Uplink peak rate (Mbps)	50	5	1	1	
	Number of antennas (MIMO)	2	2	1	1	
	Duplex Mode	Full	Full	Half	Half	
	UE receive bandwidth (MHz)	20	20	20	1.4	
	UE Transmit power (dBm)	23	23	23	20	
Release 12 Release 13			se 13			
•	<ul> <li>New category of UE ("Cat-0"): lower complexity</li> </ul>		Reduced receive bandwidth to 1.4 MHz			
а	and low cost devices		Lower device power class of 20 dBm			
Half duplex FDD operation allowed		• 15dB additional link budget: <b>better coverage</b>				
•	Single receiver		• More <b>energy efficient</b> because of its extended			
•	<ul> <li>Lower data rate requirement (Max: 1 Mbps)</li> </ul>		discontir	discontinuous repetition cycle (eDRX)		

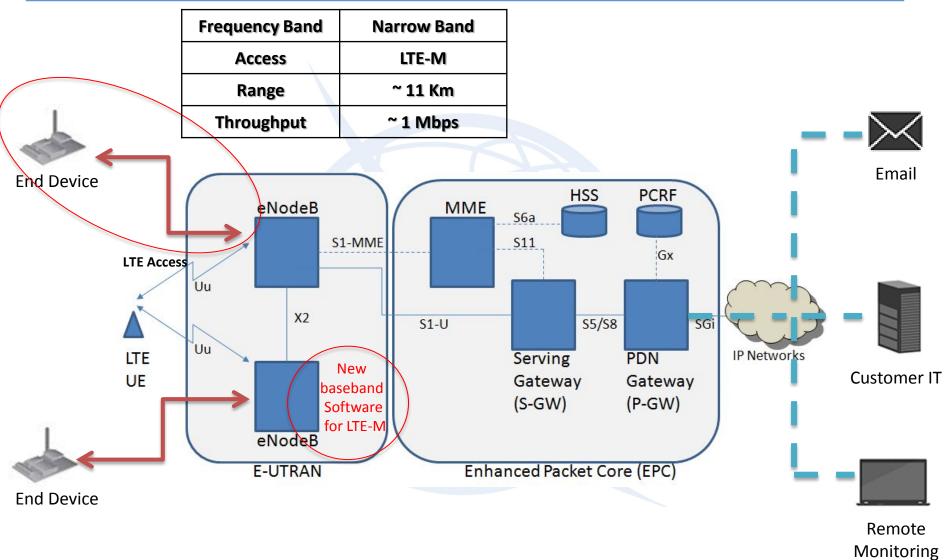


# Present LTE Architecture





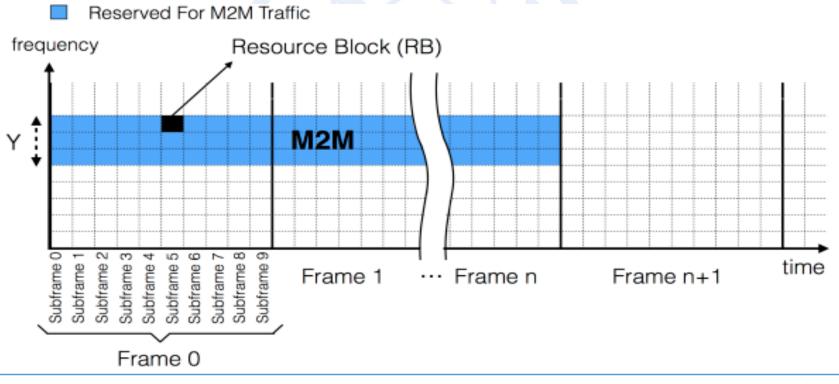
#### Architecture





#### Spectrum and access

- Licensed Spectrum
- Bandwidth: 700-900 MHz for LTE
- Some resource blocks allocated for IoT on LTE bands

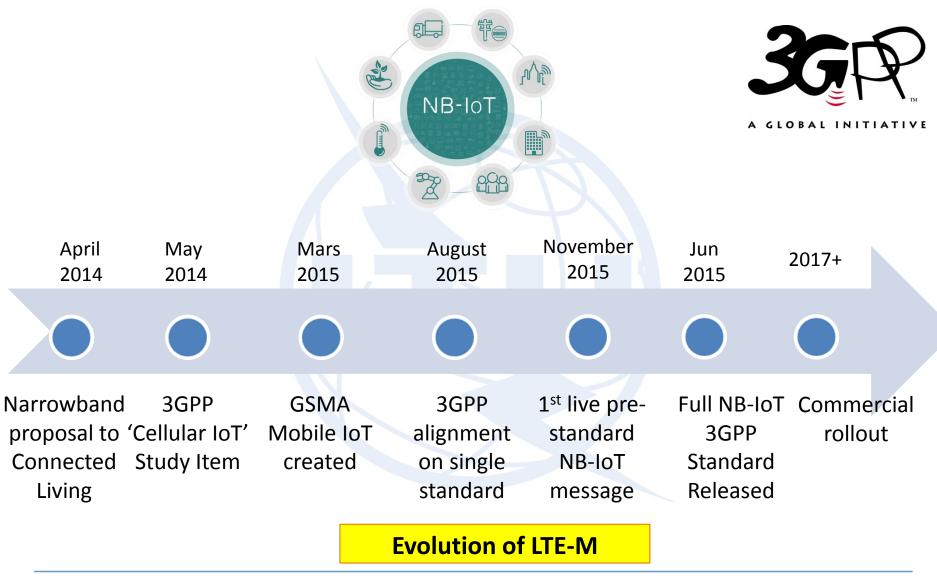




# ii. NB-IOT



#### **Current state**





#### **Overview**



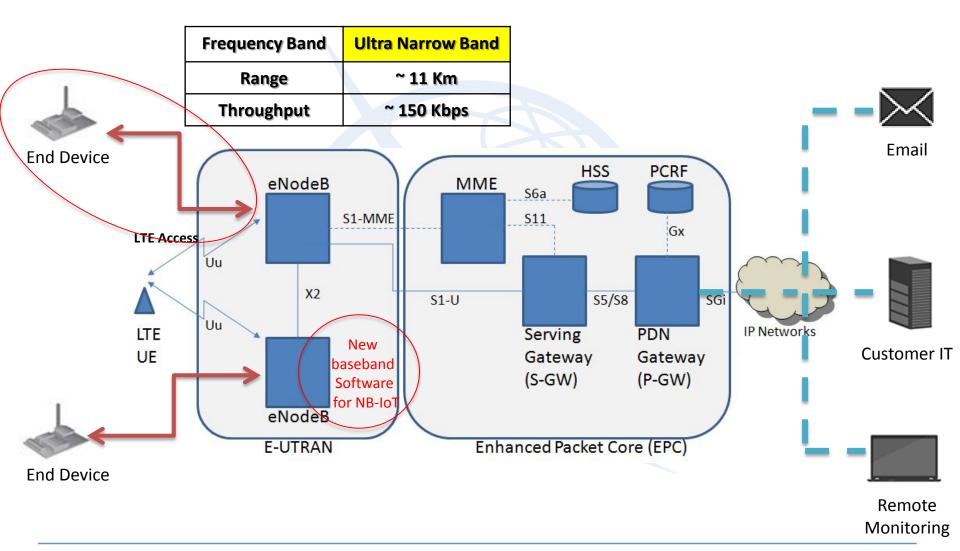
GLOBAL INITIATIVE

- Narrowband radio interface
- Part of RAN Rel. 13
- Standardization started in Q4 2015 and specifications completed Q2 2016
- Improvements over LTE-M
- Reduced device **bandwidth of 200 kHz** in downlink and uplink
- Reduced throughput based on single PRB operation
- Provide LTE coverage improvement corresponding to 20 dB.





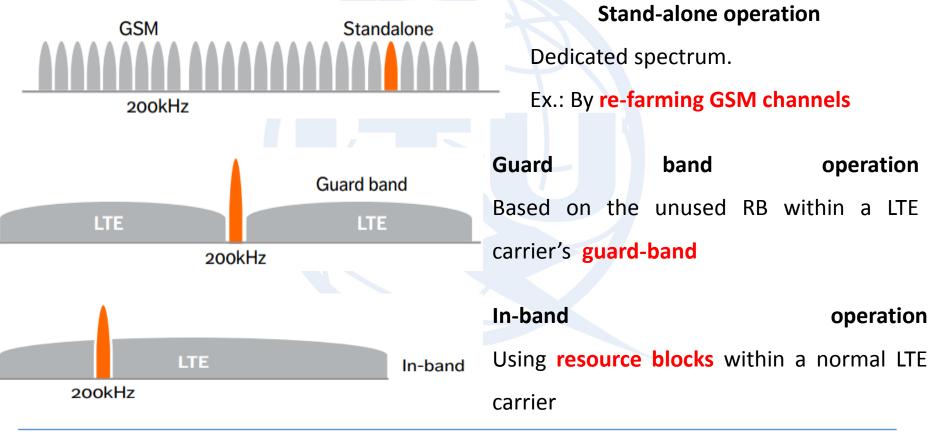
#### Architecture





#### Spectrum and access

- Designed with a number of deployment options for **GSM**, **WCDMA** or **LTE** spectrum to achieve spectrum efficiency.
- Use licensed spectrum.





#### **LTE-M to NB-IoT**

3GPP Release	12 (Cat.0) LTE-M	13(Cat. 1,4 MHz) LTE-M	13(Cat. 200 KHz) NB-IoT	
Downlink peak rate	1 Mbps	1 Mbps	200 kbps	
Uplink peak rate	1 Mbps	1 Mbps	144 kbps	
Number of antennas	1	1	1	
Duplex Mode	Half	Half	Half	
UE receive bandwidth	20 MHz	1.4 MHz	200 kHz	
UE Transmit power (dBm)	23	20	23	

- **Reduced throughput** based on single PRB operation
- Enables lower processing and less memory on the modules
- 20dB additional link budget **→ better area coverage**



## iii. EC-GSM



#### Roadmap

WI Completed R12 мтс WI Completion R13 eMTC WI Approved WI Approval WI Completion (Move to RAN) Convergence R13 NB-CIoT SI Start SI Closed (Clean-slate track) NB-M2M Proposals NB-OFDM SI Start WI Completion VVI Approved (GSM\_track) R13 EC-GSM ? NB-LTE First outline concept May 2014 Dec 2015 Mars 2016 Sep 2015 Aug 2015

2020: 15% connections excluding cellular IoT will still be on 2G in Europe and 5% in the US (*GSMA predictions*). GPRS is responsible for most of today's M2M communications



EC-GSM-IoT Objectives: Adapt and leverage existing 2G infrastructure to provide

efficient and reliable IoT connectivity over an extended GSM Coverage

Long battery life: ~10 years of operation with 5 Wh battery (depending on

traffic pattern and coverage extension)

- Low device cost compared to GPRS/GSM device
- Variable data rates:
  - GMSK: ~350bps to 70kbps depending on coverage extension
  - 8PSK: up to 240 kbps
- Support for massive number of devices: ~50.000 devices per cell
- Improved security adapted to IoT constraint.
- Leverage on the GSM/GPRS maturity to allow fast time to market and low cost



#### Deployment

- To be deployed in existing GSM spectrum without any impact on network planning.
- > EC-GSM-IoT and legacy GSM/GPRS traffic are dynamically multiplexed.
- Reuse existing GSM/GPRS base stations thanks to software upgrade.

#### **Main PHY features**:

- New "EC" logical channels designed for extended coverage
- Repetitions to provide necessary robustness to support up to 164 dB MCL
- Fully compatible with existing GSM hardware design (Base station and UE)
- ➢ IoT and regular mobile traffic are share GSM time slot.



#### **Coverage Extension:** 4 different coverage class

	Channels	CC1	CC2	CC3	CC4
DL	MCL(dB)	149	157	161	164
	EC-CCCH	1	8	16	32
	EC-PACCH	1	4	8	16
	EC-PDTCH	1	4	8	16
UL	MCL(dB)	152	157	161	164
	EC-CCCH	1	4	16	48
	EC-PACCH	1	4	8	16
	EC-PDTCH	1	4	8	16

Beacon and Synchronization channel don't use coverage class

- EC-BCCH: always repeated 16 times
- EC-SCH: always repeated 28 times

- Mapped on TS 1

• FCCH: legacy FCCH is used.

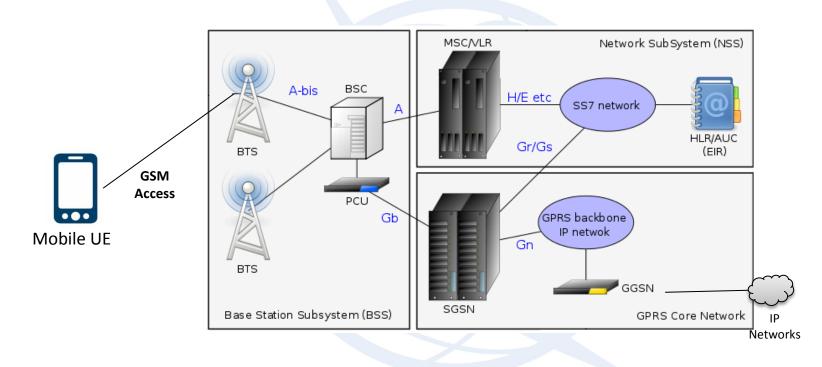


#### **Other features:**

- Support of SMS and Data, but no voice
- Extended DRX (up to ~52min) [GSM DRX ~11 min]
- Optimized system information (i.e. no inter-RAT support)
- Relaxed idle mode behavior (e.g. reduced monitoring of neighbor cells)
- 2G security enhancements (integrity protection, mutual authentication, mandate stronger ciphering algorithms)
- > NAS timer extensions to cater for very low data rate in extended coverage
- Storing and usage of coverage level in SGSN to avoid unnecessary repetitions over the air
- Optional mobility between GSM and EC-GSM



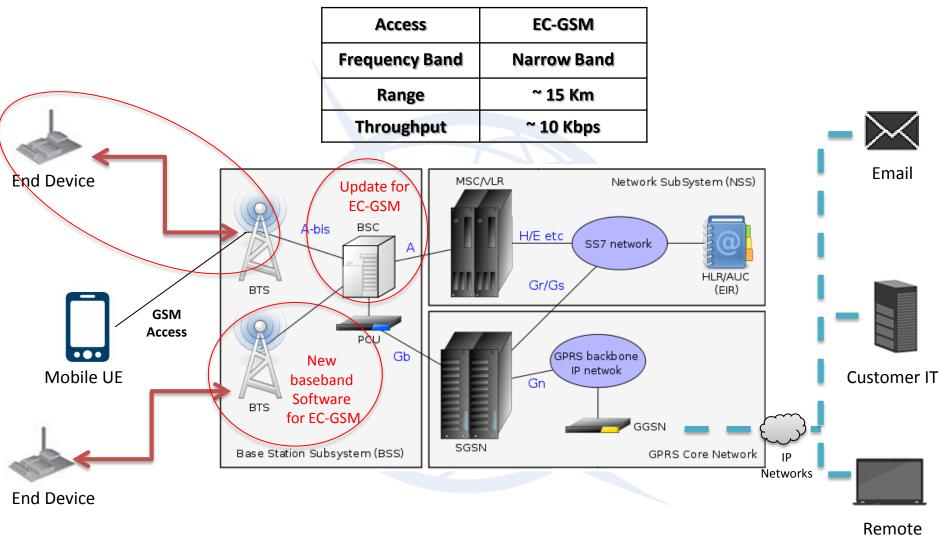
#### **Actual GSM/GPRS Architecture**



2G-based NB-IoT networks should come at the end of 2017, with LTE following around 12 months later



#### Architecture



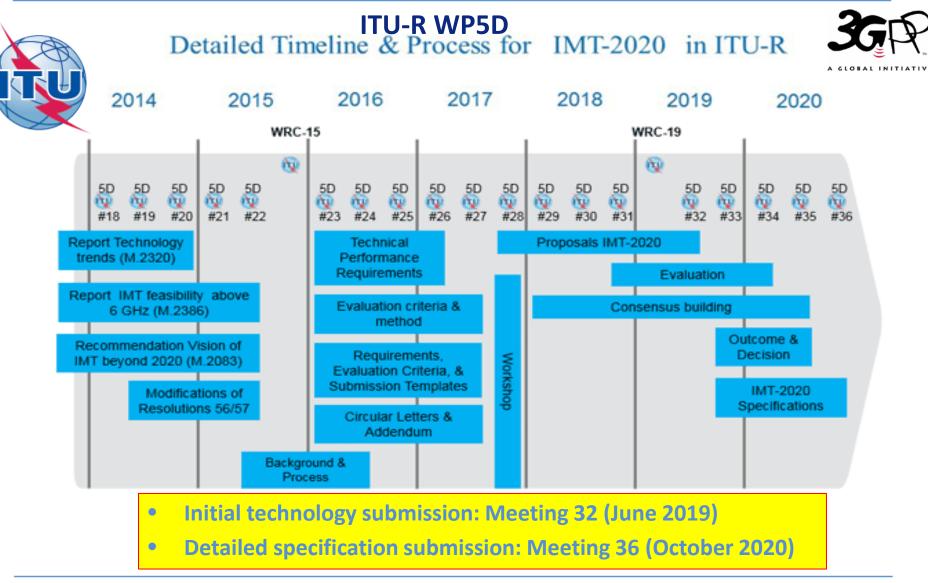
Monitoring



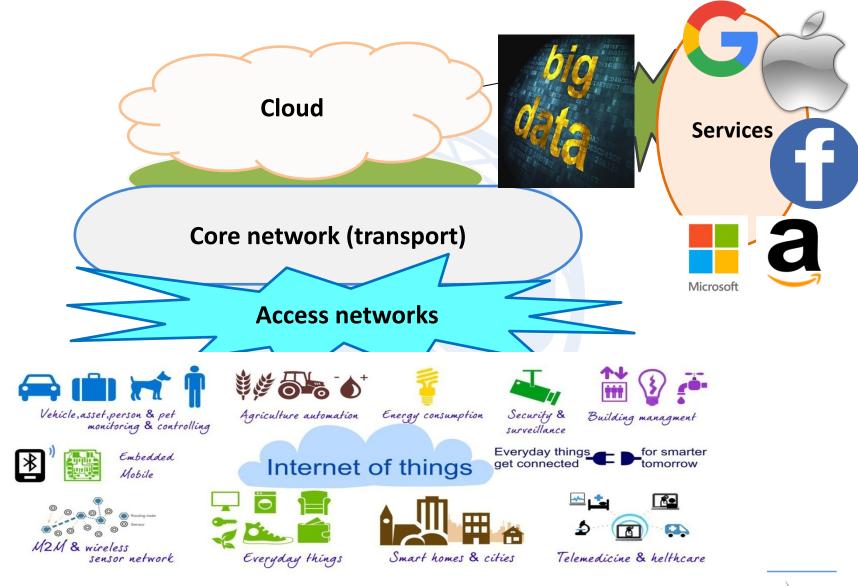
### iv. 5G and IoT



#### Roadmap









# **Thank You**

