



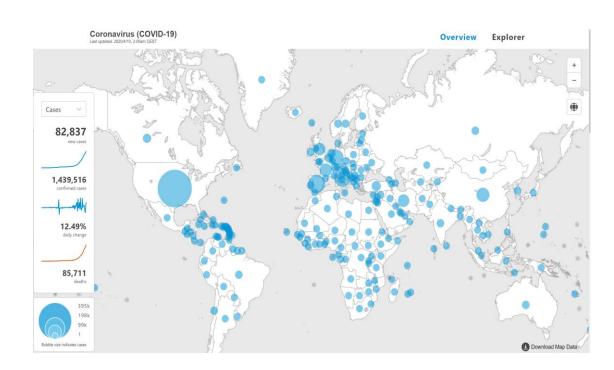


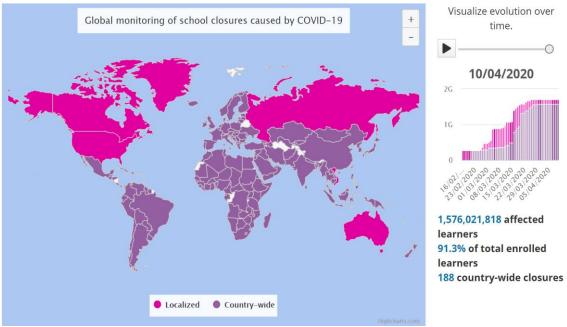
# COVID-19, a potential "once-in-a-century pathogen"

### COVID-19 Dashboard - WHO

### **COVID-19 Impact on Education-UNESCO**

as of 2:00am CEST, 10 April 2020



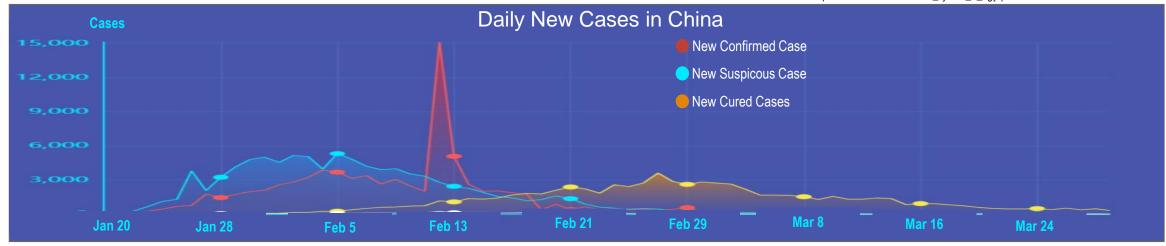




as of 10 April 2020

# COVID-19 in China





Jan 23
Wuhan City
was closed

Jan 25

All provinces getting into **primary health emergency response** 

Feb 3

**Huoshen** Mountain & **Leishen** Mountain hospital established

Feb 20

Mostly cities were closed in China

March 26

55 newly confirmed cases, of which **54 were imported cases abroad** 

### After the Great Efforts, the Difficult Time is Almost to Pass

### As of March 25, 2020

Chinese operators actively fight the pandemic Ensuring effective network operation...







# Traffic Model Summary for Network Influence...

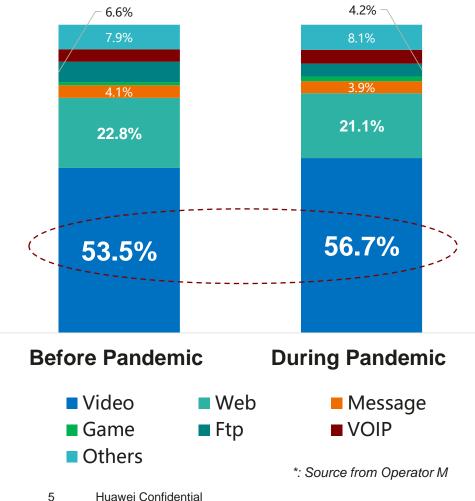


### No large-scale network congestion with impact controlled

- ➤ Model 1: **stay home** driving MBB traffic decreased up to 25%, some traffic offloaded to FBB/WIFI
- > Model 2: MBB traffic increased in countryside, voice decreased however particularly increased in indoor
- > Model 3: online education is mainly carried within province, bring traffic growth mainly to IP Metro
- ➤ Model 4: online office, especially telemeeting happened cross province, bring traffic growth to **IP Core**
- ➤ Model 5: most of newly developed home services traffic is diverted to OTT CDN network



# Video based Service Now is Main application @ Network

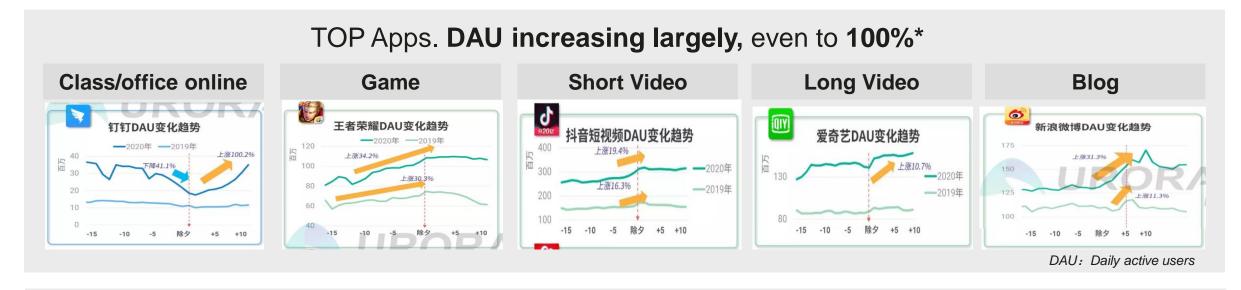


- Home value-added services increased rapidly
- Proportion of video increased by 3.2pct
- Video-based applications became mainstream, such as online education / videoconferencing...
  - Driving demand for network infrastructure and server expansion



# Service Applications Trend @2020

# During the Epidemic, Spurt of Growth @ Online Applications



### Offline > Online, bring the total use time of Internet applications increased by 26%\*





# As a Result, Shocked Business Data in Pandemic...

Online Education as "NECESSITY"



Max. new daily register: 1,500,000
Total users reach 100M in one month





### Video & Games become "FAVORITE"

Online movie: <Lost in Russia>

Total clicks:  $\sim 600,000,000$ 

All audience:  $\sim 18,000,000,000$ .



Peak daily sales: ~ \$300,000,000

Online hospital become "No.2 BATTLEFIELD"



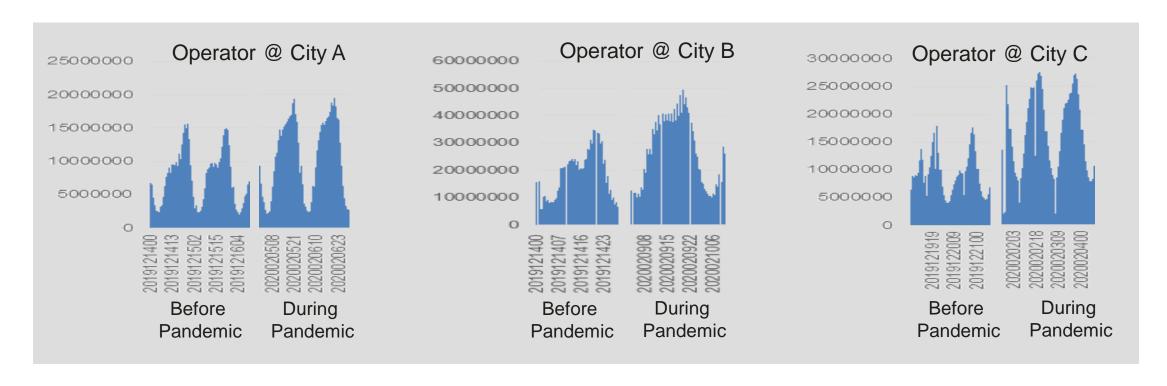
Online inquiry patients reach 2,800,000

Over 100 tickets by 1 doctor average

\*: Source from internet



# Online Education in Daytime is the Big Thing During Pandemic



- Access network OLT traffic surged, in generally reaching 37%, and some increased by 50-100%
- Traffic increased rapidly during the day, reaching the peak compare with that in the night before the pandemic.



# Challenges of Teaching and Learning during Education Disruption of COVID-19

### Connection

- Lack or insufficient of Internet connection in developing countries
- Same as rural area in developed countries

### **Platform**

- How to select the right learning platform
- inter-operate of various online learning platform

### **Course Resources**

- Public course resource might not directly meet your need
- Lack of localized course resources

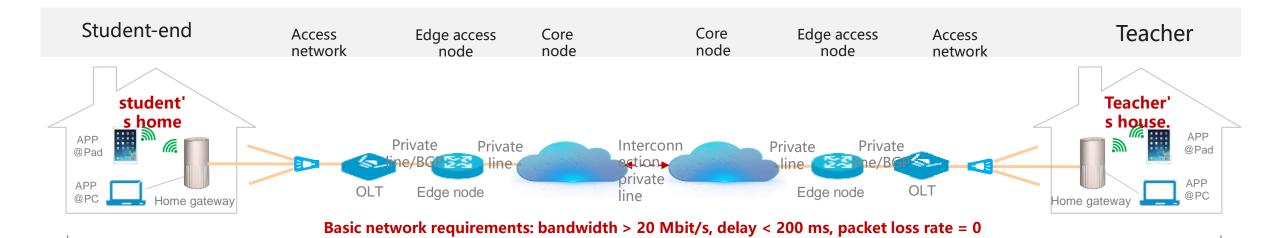
### **Capacity Building**

- Change the way of teaching
- Knowledge of ICT AI, bigdata, Cloud...





# Home Network is the Main Access Point



# Platform problem: insufficient server capacity

**Online Education Blowout Development** 



Alibaba DingTalk: 50 million students attend classes.

钉钉

Continuously expands 100,000 ECSs.

🍁 腾讯课堂

Tencent Class: 128-fold increase in the number of learners

More than 100,000 cloud hosts can be expanded within 8 days.

# Access network problems: congestion + low (uplink) rate During the epidemic, the OLT traffic in cities increases by 30% to 70%.

(Source: Huawei iLab)

# Home network problems: poor Wi-Fi experience Strong Wi-Fi interference Coverage FILLULAR-Z SPEEDTEST DOWNLOAD 23.0 Mbps Percenta Ge: 90%

# Release of Online Education Packages from Operator





200M e-learning Broadband

- 200Mbps uplink
- > 200Mbps downlink
- Online education accelerates

- Customized home education gateway to ensure user experience of online education;
- Built-in AI chip, millisecond-level service identification, guaranteeing zero network stall;
- Introduced a new service for learning broadband packages to meet the live broadcast + two-way interactive uplink and downlink broadband experience



# Learning Never Stops: Learn-Practice-Examination

**Learning at Home** 

**>>** 

**Practice at Home** 

>>

**il**learningX

**Examination Anywhere** 

### **Learning Online**

### **Practice Online**

### **Exam Online**

Test Exam

Attempts: Everyweek 0/100 attempts Started Cric. 2020 (IB 04 0825





https://www.xiaoqiqiao.com





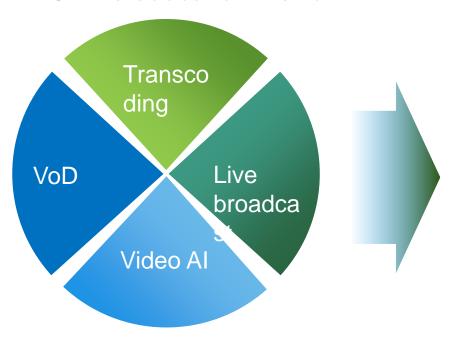
Duration: 90 Minutes

Examinade: 20200303103720

Deadline: 2020 (6.31 (862)

# Audio+Video+ Al Are Key Requirements of Online Education

### Online education Platform



Audio and video technologies

Mobile learning





MOOC Classroom

Concurrent learning





Interactive live broadcast



# Online Education Service Reference Architecture



### Teacher

### School

### Terminal





**Tablet** 









**Platform** 

### **Online education**



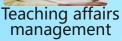


teaching platform











Portal platform



Course management

**Cloud Service** 

Video service





Video on Demand



Live video

### Public cloud laaS&PaaS







Cloud storage



Cloud distribution



ΑI



# Online learning and home office services are booming, bringing opportunities for home broadband.

### **Online Education Agent**

The Ministry of **Education suspended** classes and kept studying.

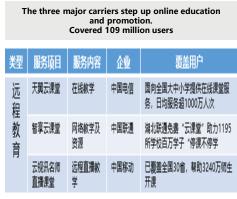
22 online platforms and **24.000** courses

### Tencent class

The number of online learners increases by 128 times.

### Scale in 2020

300 million, 433 billion (iiMedia)



### **Educational institutions** Offline Classes Go Online **Delivering courses free of** charge, greatly reducing customer acquisition costs Daily APP activity is 20 times higher than that before the

epidemic.



### **Operator**

### **China Telecom**

### **Cloud Live Classroom**

### 319 schools with a total of 1.01 million students

• The e-surfing ultra-HD "cloud class" covers 101 schools, covering 66,000 students and a total learning duration of 107,000 hours.

### **China Unicom**

**Wo Learning Launches Free Public Service** 

### **Cover 47 million users**

10 million free quality courses, which users in Hubei additional free open site 1146, 3531 hours of courses.

### **China Mobile**

Online distance education, covering person-times

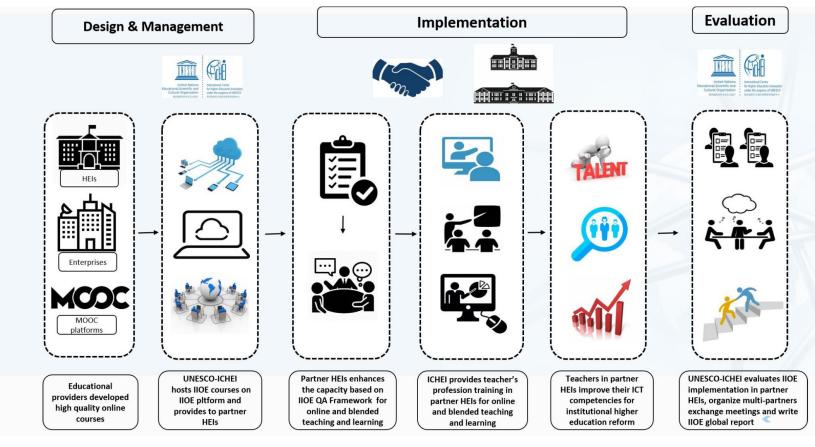
### 60.7 million; duration: 48.01 million minutes

 A total of 16.938 schools and education boards were served. with a cumulative total of 104,700 classes



# Partner to UNESCO ICHEI: International Institute of Online Education (IIOE) Platform





https://iioe.ichei.org/



# KSF to Online Education for Educators and Students

### **Online Education Program**

### **Learning Never Stops**



- Open online courses
- Support with connectivity and platform
- Enabling cloud-based experiments

### **Learning Resources**



- Collaboratively build local course resources
- Awards for best practice

### **Capacity Build**



- Online ICT training for educators
- Webinars to share online learning experience

- Online education summit with partners
- Collaboration with partners



