



A Graph Convolutional Neural Network approach for throughput prediction in next-generation WLANs

ITU-ML5G-PS-013: Improving the capacity of IEEE 802.11 WLANs through Machine Learning

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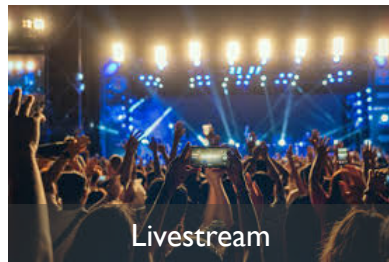
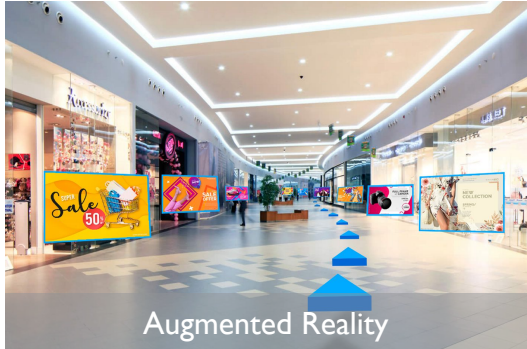
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Context

Million connected devices with higher demands in bandwidth

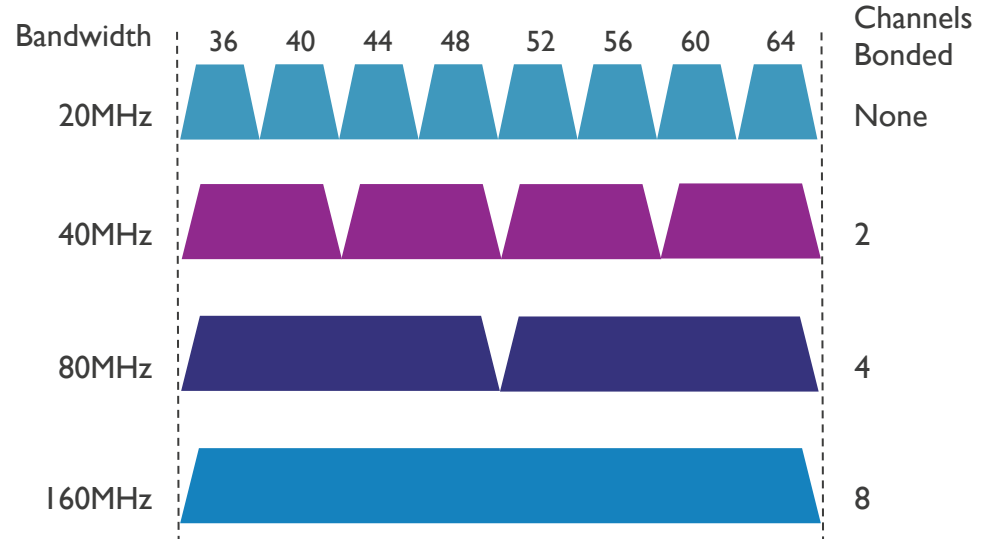


- New services are becoming a reality
 - Higher Bandwidth
 - High availability for high number of users
- Wi-Fi will remain an important technology to support such services
 - Wi-Fi hotspots will fourfold increase by 2023¹

Channel Bonding

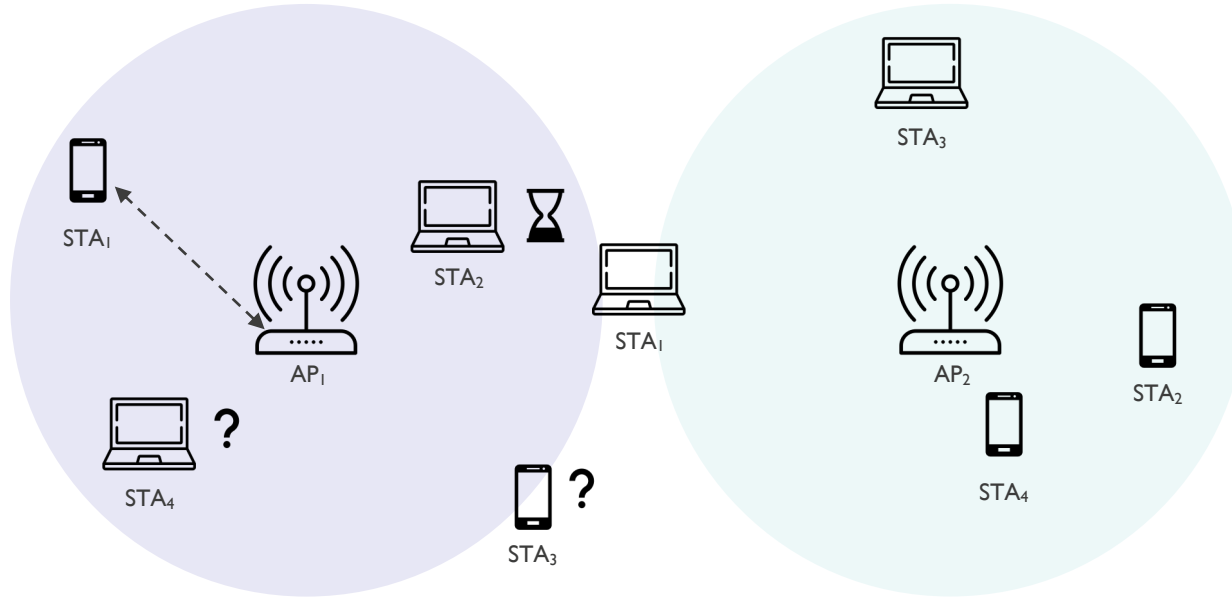
Provide a higher channel capacity

- Introduced in 802.11n² (2009).
- Two adjacent channels are bonded.
 - Recent versions (802.11ac/ax) allow more channels to be bonded.



Channel Bonding Problems

OBSS interactions



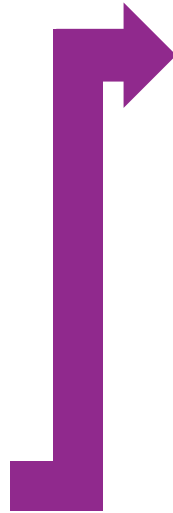
- Stochastic interactions based on the CSMA algorithm.
- Transmission over the full/sub set of channels.
- High data rate = high packet error.
- Inter STA – Inter WLAN interference.
- Hidden or exposed nodes.
- Starvation.

Previous Solutions

- Analytical models³
- Markov Chains⁴
- Simulations



- Assumptions that do not hold.
- Complexity increases with the number of devices.



- Machine Learning / Artificial Intelligence⁵
 - Reinforcement Learning to select CB Policy⁶

3. L. Deek et al, "Intelligent channel bonding in 802.11n w lans," IEEE Transactions on Mobile Computing, vol. 13, no. 6, pp. 1242–1255, 2013

4. S. Barrachina-Muñoz, F. Wilhelmi, and B. Bellalta, "Dynamic channel bonding in spatially distributed high-density w lans," IEEE Transactions on Mobile Computing, vol. 19, no. 4, pp. 821–835, 2019.

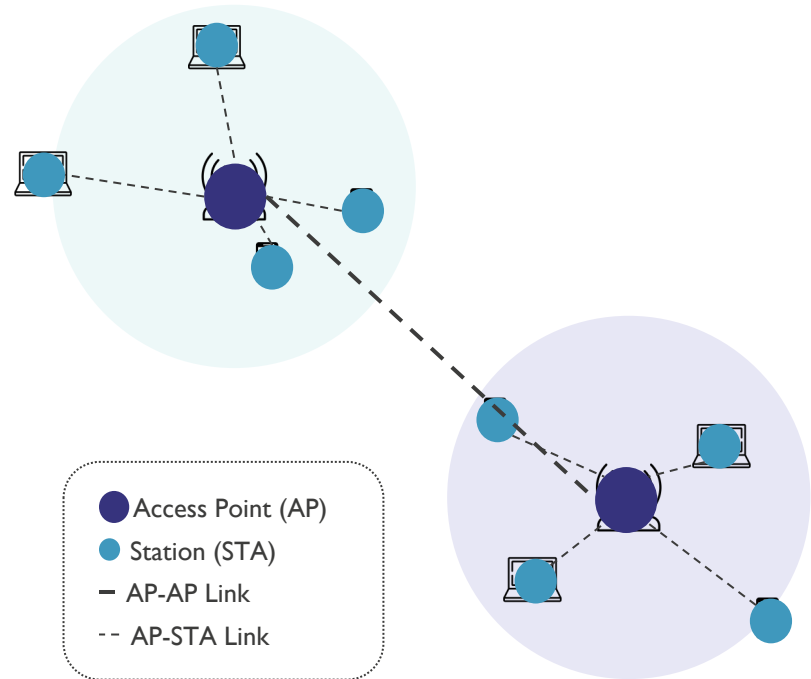
5. ITU-T Y.3170-series - Machine learning in future networks including IMT-2020: use cases," ITU-T, Specification, 2019. [Online]. Available: <https://www.itu.int/rec/T-REC-Y.Sup55-201910-I/en4>

6. Y. Luo and K.-W. Chin, "Learning to bond in dense w lans with random traffic demands," IEEE Transactions on Vehicular Technology, vol. 69, no. 10, pp. 11 868–11 879, 2020.

Proposed Solution: Graph Neural Networks – GNN⁷

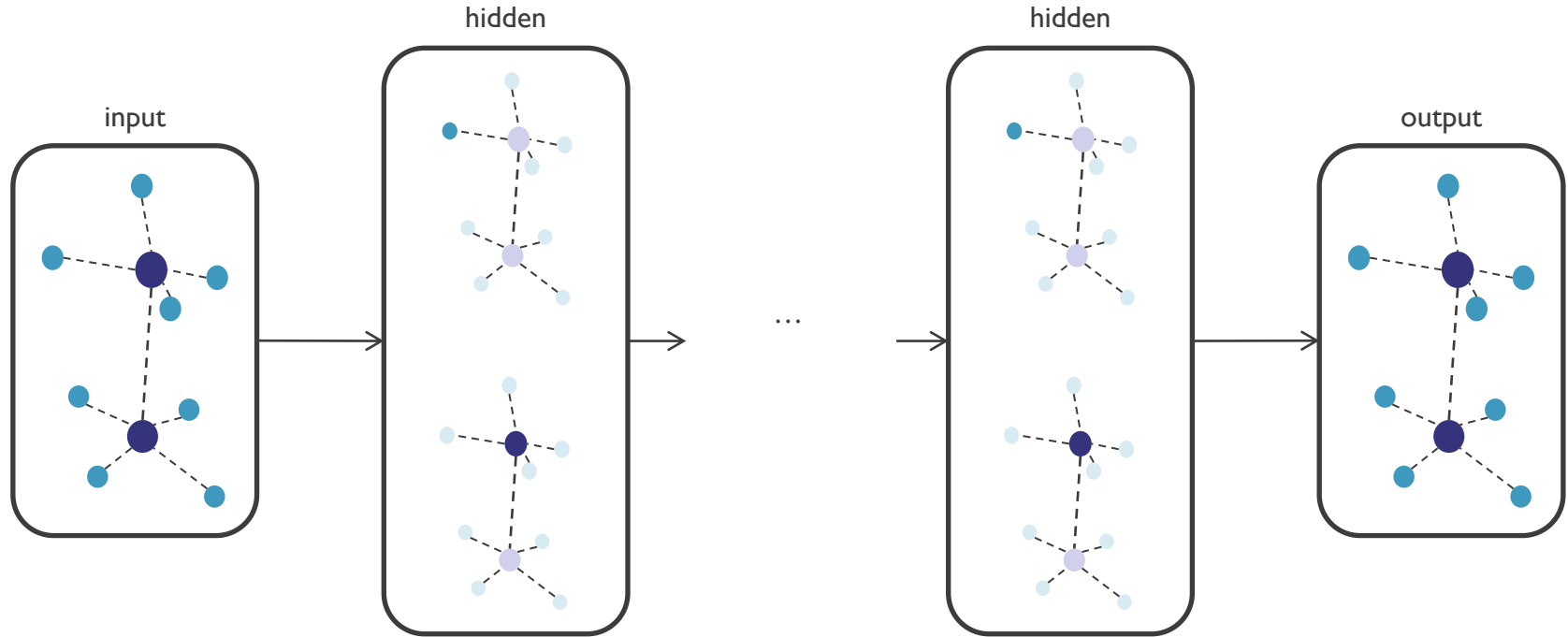
DL do not exploit graph-like structured data

- A graph is 2-tuple $G=(V, E)$ where V are the nodes and E are the links.
- Each node has its own set of features.
 - Node type
 - SINR
 - Channels used
 - Airtime
- Each link has its own set of features
 - Distance
 - RSSI
 - Interference



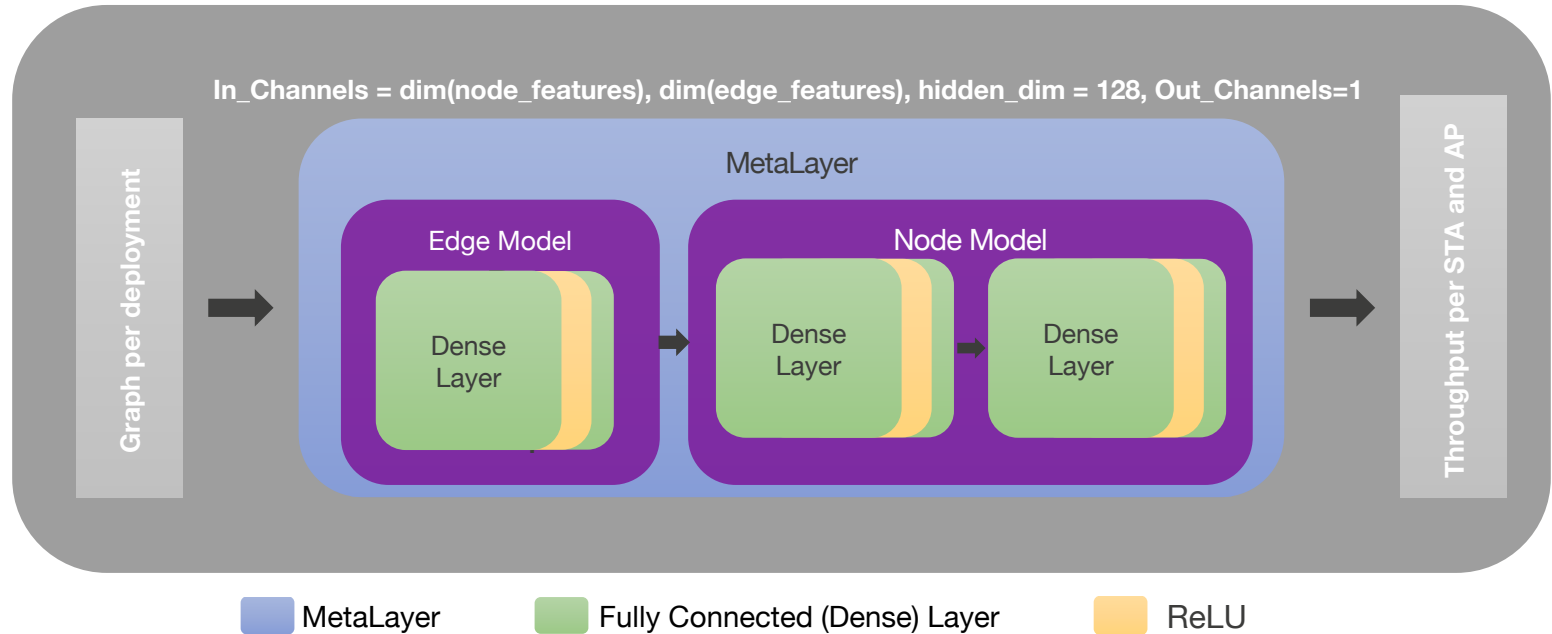
Graph processing

Follows a traditional multilayer approach of (Deep) Neural Networks



Model - MetaNet

Each layer is designed to find patterns in the graph-like structured data⁸

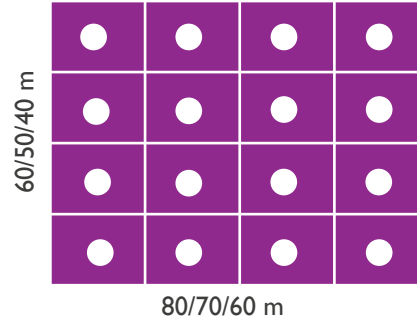


Training Dataset

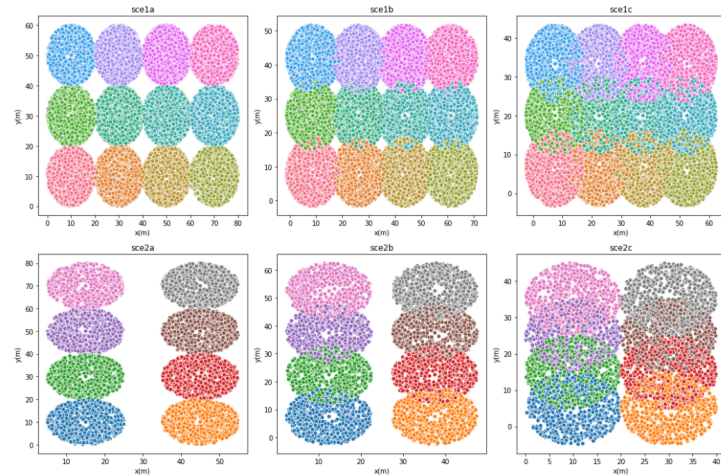
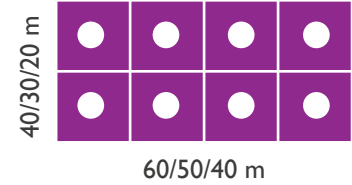
Characteristics

- Two scenarios with modifications on user density per m^2
- 3 map sizes per scenario.
- 100 deployments per scenario.
- Each scenario introduce more interference than the other.
- Different channel configurations.
- 80% Training – 480 Graphs.
- 20% Validation – 120 Graphs.

Scenario 1: 12APs 10-20 STAs



Scenario 2: 8APs 5-10 STAs



Test Dataset

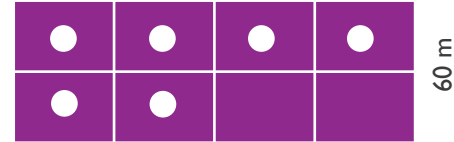
Characteristics

- Four testing scenarios.
- Different spatial distribution than training.
- 50 random deployments per scenario.

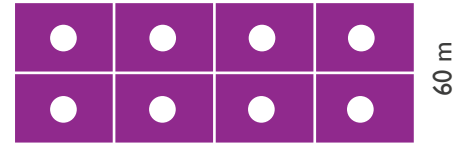
Scenario 1: 4APs



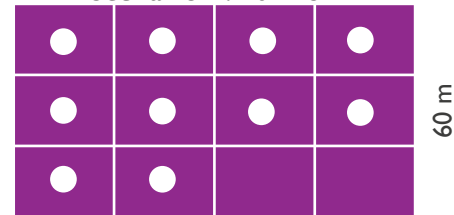
Scenario 2: 6APs



Scenario 3: 8APs



Scenario 4: 10APs



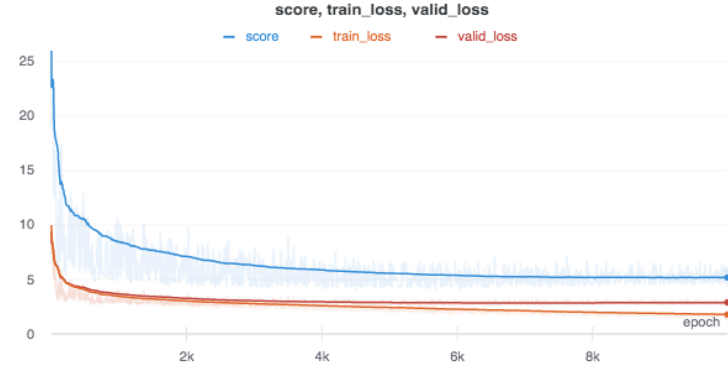
80 m

Results

Training

- Training
 - Masked Loss
 - Training loss is designed to learn the STAs' throughput.
 - Throughput AP is computed from predicted STAs throughput.
 - Adam optimizer
 - 10000 epochs
 - 3h of training time.

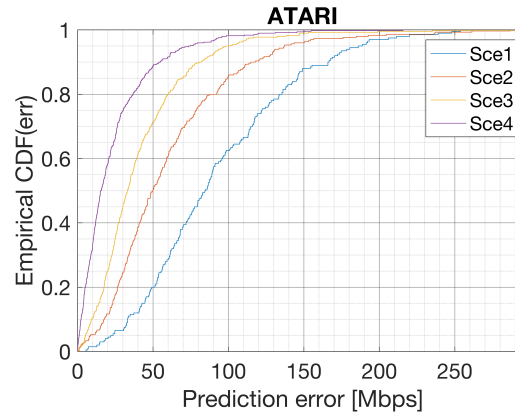
Metric	Loss Value
Train loss (RMSE)	2.057
Validation loss (RMSE)	2.652
Masked Loss (score)	4.197



Results

Testing

- Model is overfitting.
 - Novel architecture for this type of problem.
 - The more similar the test scenario to train scenario, the better the prediction.
 - The amount of data needed to train is big.
- Techniques to avoid overfitting
 - Perform data augmentation.
 - Add regularizers, e.g., dropout.



Scenario	RMSE*
1	26.97
2	18.94
3	12.76
4	8.73

*Over all devices

Improvements

- Change MetaLayers by Graph Convolutional Layers.
- Implemented a Feed Forward model and a Convolutional model as baseline.
- Next Publication.

Scenario	GCN	FNN	CNN
1	9.384	16.250	16.403
2	8.247	15.562	15.456
3	6.822	11.774	11.485
4	6.481	12.025	11.565

*RMSE over all devices



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