MOBILE MONEY SERVICES TESTING



Mobileum today





MOBILEUM IS AN ACTIONABLE ANALYTICS COMPANY





INDUSTRY INFLUENCE

GSMA, CFCA, RAG, PTC, BEREC, ETSI, 5G Infrastructure Association

IR.81 GRQ, VoLTE Testing Leader

FS.20 Co-authorship



MARKET RECOGNITION







ROCCO







CUSTOMERS

1,000+
In more than

180+ Countries. Over 9 in 10 telecom operators use Mobileum



INTELLECTUAL CAPITAL

307 patent applications

178 awarded



GLOBAL PRESENCE

1,800+ Global Team

HQ: Cupertino, USA

Amman, Athens, Bangalore, Braga, Bristol, Buenos Aires, Cairo, Dubai, Gurgaon, Hong Kong, Istanbul, Jakarta, Lisbon, Melbourne, Mumbai, Nuremberg, Sao Paulo, Singapore, Texas, Washington DC



PRODUCTS

roaming & core

risk management

network security

testing

b monitoring

engagement & experience

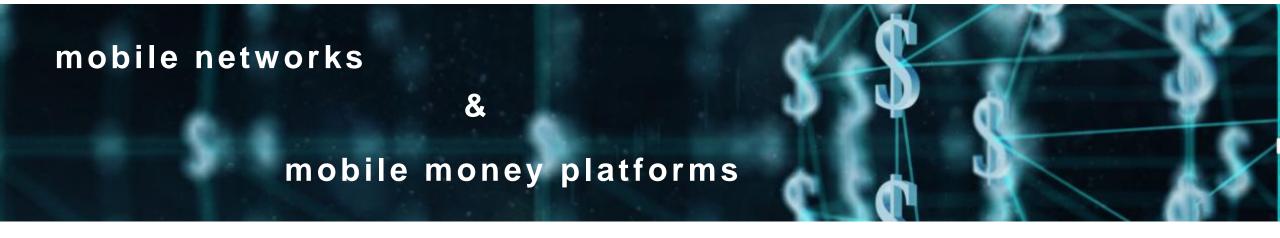
Agenda



- 1. Mobile Money QoE
- 2. Smartphone-based Testing for Mobile Money
- 3. Reports and Dashboards
- 4. Summary

Who enables Mobile Money?

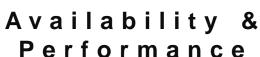




The three pillars of successful Mobile Money Services







- Available platforms & mobile network services
- Money transfer management process that generates accurate reports
- Transactions occur within acceptable time
- Network outages do not impact MoMo App



Mobile Money App Reliability

- Accurate money transfer through SIM Application
 Toolkit, App, USSD and SMS
- Money is neither lost nor duplicated
- Correct transaction fee
- Transaction details are viewed by the correct user



Business Partner Interaction

- Successful transactions between platforms and networks
- Seamless third-party integration and interaction

Why is testing of Mobile Money services needed?



Telecom Regulators Mobile operators providing MoMo Services



Need transparency about end-to-end user perception of the

quality of Mobile Money Services,

in combination with network service availability.



Satisfied End-Customer

Regulators must...



REGULATORS



- Benchmark service providers
- Set meaningful targets for service quality
- Monitor and understand Quality of Servce and Quality of Experience of mobile money transactions provided by MoMo operators

MoMo operators and providers must...



OPERATORS & SERVICE PROVIDERS



- Monitor 24/7 MoMo services availability
- Plan service provisioning to ensure regulatory compliance and consumer satisfaction
- Enhance service performance and user experience
- Allow easier onboarding of a new partner (agent, merchants, bill payment aggregators, financial service providers, utility providers, etc.)
- Trobleshoot before customers' complaints (e.g. in case that money has been deduced on A side, but not transfered to B side)
- Check the cause and impact of the network and other services against performance of MoMo transaction (if a mobile money transaction failure has been caused by network outage or not)

Our value proposition



Mobileum Mobile Money Services Active Testing Solution

Robust telco grade test solution for MoMo services

MoMo KPIs and measurements fully aligned with ITU-T QoS and QoE aspects *

24/7 automated periodic testing of mobile money transfer services

Tests across App, SIM Application Toolkit & USSD communication

Fully supports android and iOS devices

^{*}Based on the ITU-T document "Methodology for measurement of QoS KPIs for DFS"

The backbone of Mobileum Mobile Money Active Testing Solution



Smartphone Experience Interactive Scripting Studio

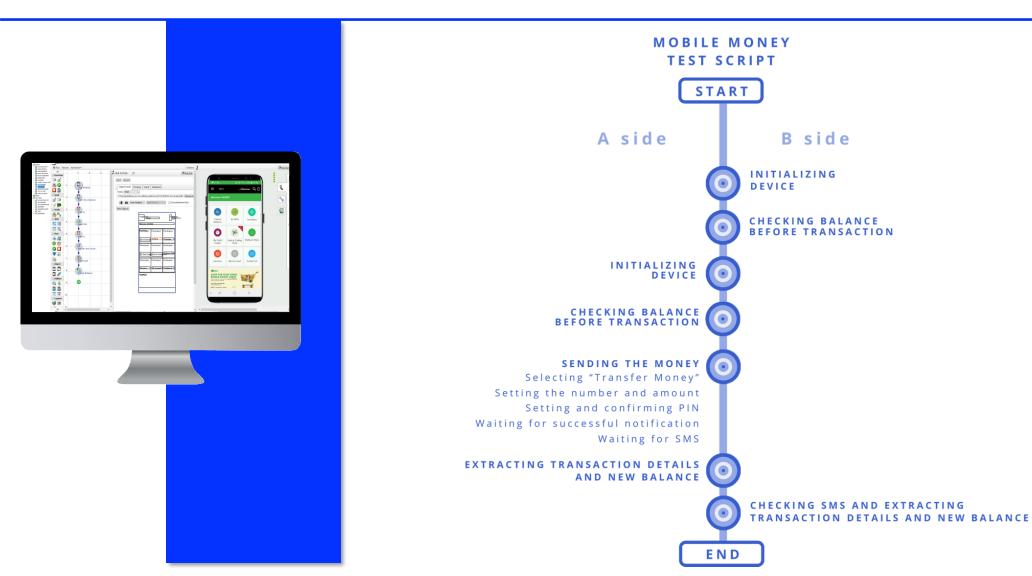




Blue LU NextGen Smartphone Based Testing Platform

An interactive scripting studio





How is Mobileum MoMo Testing Solution deployed?







- 1. Blue LU (android or iOS) is sent to the customer
- 2. Mobileum Professional Services for script customization are included (up to 5 days)
- 3. In 2 weeks Customer receives reports, dashboards and alarms
- 4. Overall project delivery is 4 weeks

The Blue LU tests:

- Any App or SIM Application Toolkit, as customer's own test flow can be created/recorded directly on the phone
- USSD services main service for the mobile money transaction on the feature phones
- Network services, such as SMS and data

MoMo test results



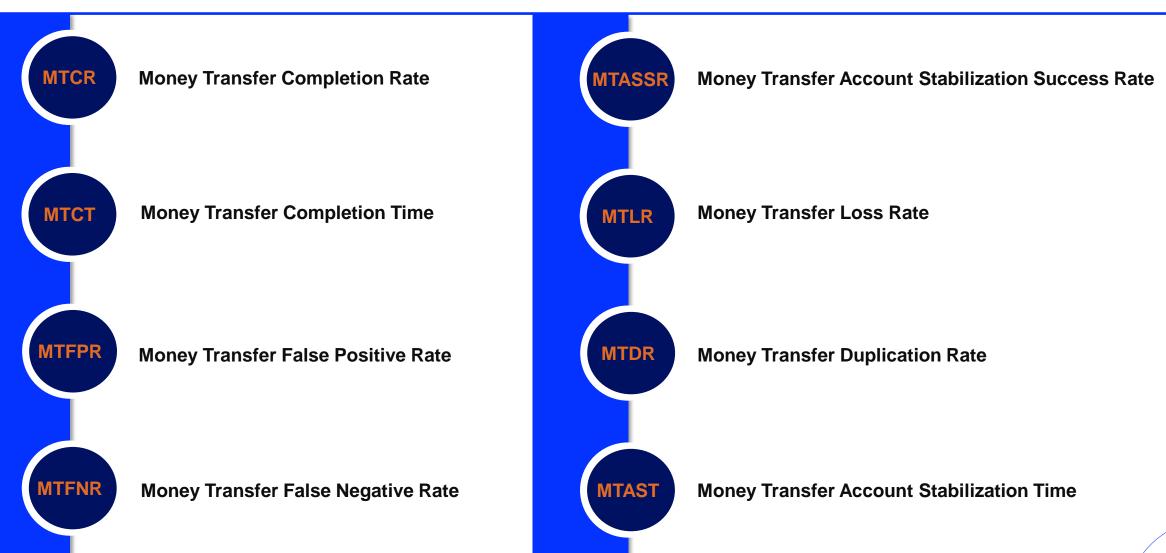


The script captures:

- A & B number
- Transaction ID
- Balance on A & B side, before and after transaction
- Transaction fee
- Sent & received money amount
- Duration between issuing balance check and receiving information
- ITU-T timers and rates (see next slide)
- Overall Money Transaction duration
- Overall Money Transaction Success Rate

The ITU-T Mobile Money recommended KPIs for active testing





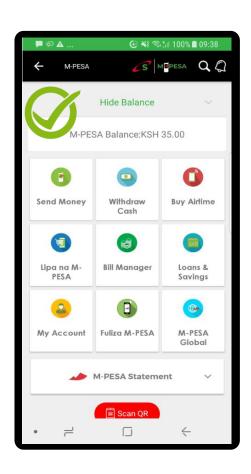


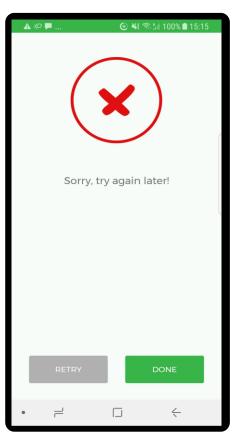




Findings







- Money Transfer Account Stabilization Success Rate is a very important KPI because it verifies all information, whether the balance was correctly depleted on A side, and correctly transferred to B side based on summary SMSs
- Money Transfer takes shorter time using App in comparison with using STK
- It takes approximately same time to receive confirmation SMS for both App and STK money transactions
- Screen shots are provided as result files

Mobileum's Mobile Money testing solution in short



Summary

- It is a full testing suite for testing and monitoring Mobile Money and Mobile Network services
- It identifies and locates problems precisely
- It checks the success rate and completion time of money transfers

THANK YOU





Back up

Description of the ITU-T KPIs



MTCR

Money Transfer Completion Rate:

Percentage of successful committed transaction against attempted transactions.



Money Transfer Completion Time:

Time to complete a money transfer.

The time between selecting "Transfer Money" and the primary success indicator (the summarizing SMS are not considered).



Money Transfer False Positive Rate:

Rate that a transfer completion was successful, but balance unchanged on A and B side.



Money Transfer False Negative Rate:

Rate that a money transfer is reported as unsuccessful but in fact has taken place (i.e. money has been transferred).



Money Transfer Account Stabilization Success Rate:

Rate that a DFS transfer leads to a consistent account on both sides when all information is considered (i.e. primary status information on the A side, and summary information on A and B side).



Money Transfer Loss Rate:

have been received.

Rate that a money transfer ends in a loss, i.e. money is deducted on the A side but not credited on the B side.



Money Transfer Duplication Rate:

Rate that a money transfer is credited to the B side but is not deducted from the A side account.



Money Transfer Account Stabilization Time:

Time after triggering the DFS money transfer until all status and account information are correct and consistent.

First trigger point: Enter PIN and confirm.

Stop time: when the last of the A and B side summary messages

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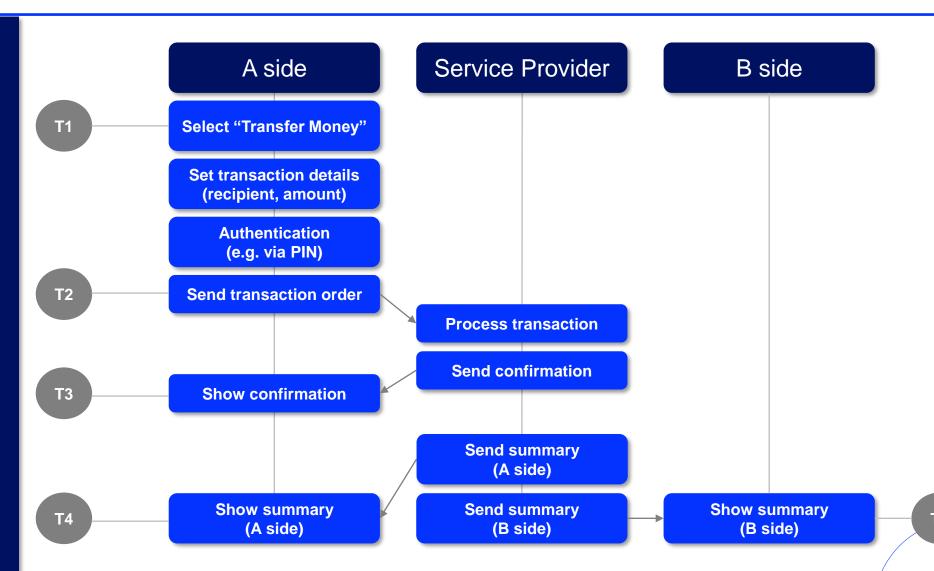
Definition of the main timers



Money Transfer Completion Time MTCT = T3 - T1

Money Transfer Account
Stabilization Time

MTAST = max (T4, T5) - T2



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QoS	Quality of Service	MTCR	Money Transfer Completion Rate
QoE	Quality of Experience	MTCT	Money Transfer Completion Time
DFS	Digital Financial Services	MTFPR	Money Transfer False Positive Rate
KPI	Key Performance Indicator	MTFNR	Money Transfer False Negative Rate
SMS	Short Message Service (also used for a single text message transmitted by SMS)	MTFNRR	Money Transfer Failed Transaction Resolution Rate
PIN	Personal Identification Number	MTASSR	Money Transfer Account Stabilization Success Rate
МоМо	Mobile Money	MTAST	Money Transfer Account Stabilization Time
STK	SIM Toolkit	MTLR	Money Transfer Loss Rate
Арр	Mobile Application	MTDR	Money Transfer Duplication Rate
ITU	The International Telecommunication Union		
FIGI	the Financial Inclusion Global Initiative		
USSD	Unstructured Supplementary Service Data		