

Convergence of Communication and Machine Learning

Thomas Wiegand

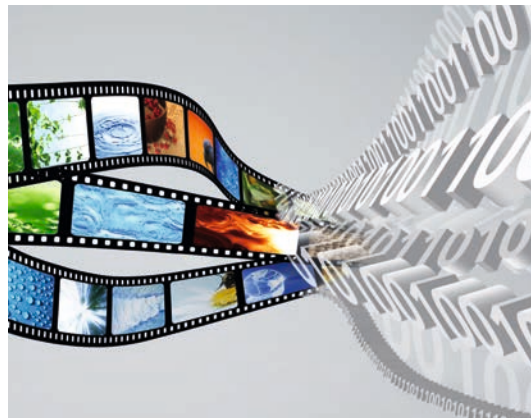


Fraunhofer Heinrich Hertz Institute

- Globally active player in digital infrastructure research
- Annual budget of 50 M€ / 450 Researchers
- Research & Development in Photonics, Video & Wireless
- Every second bit on the internet touches Video or Photonic technology invented/made by Fraunhofer HHI



$10^0 - 10^2 - 10^4$ Gbps



H.264 – H.265 – H.266



3G – 4G – 5G

Outline

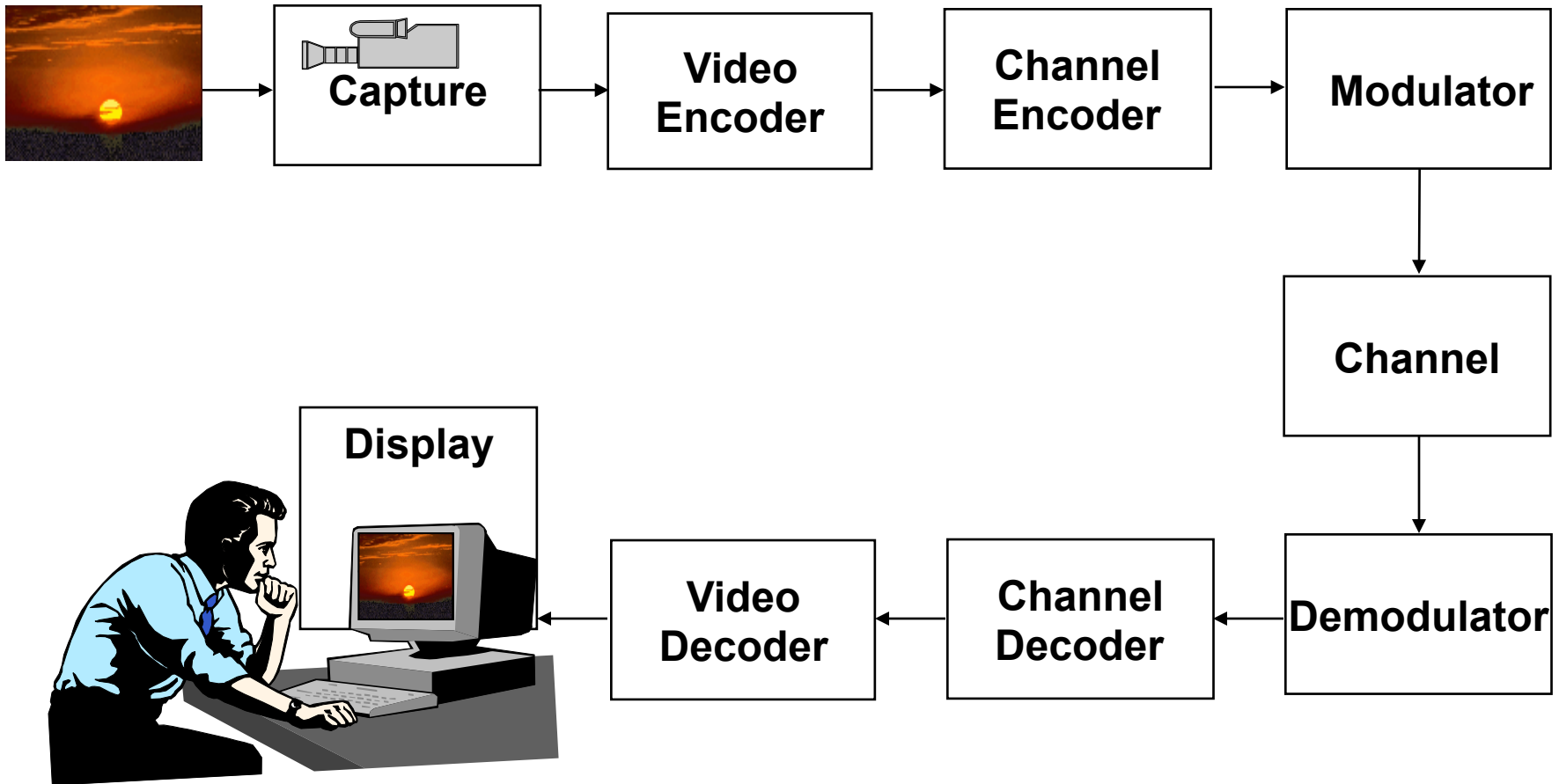
Machine Learning and

- **Video Coding Standards**
- **Data Communication**
- **Decision Making Explained**

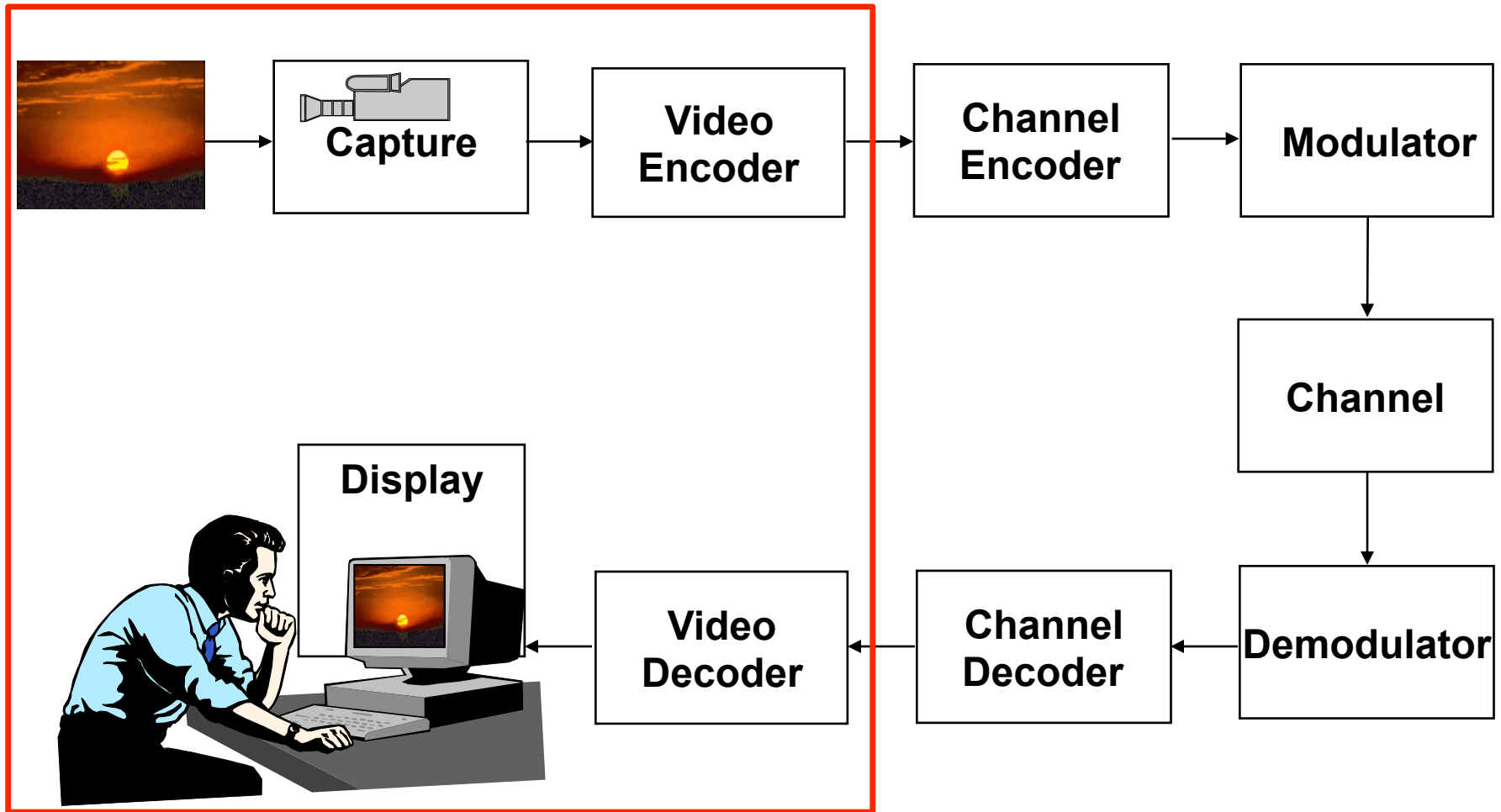
Machine Learning and Video Coding Standards



Visual Communication Systems



Visual Communication Systems



Video Coding Standards

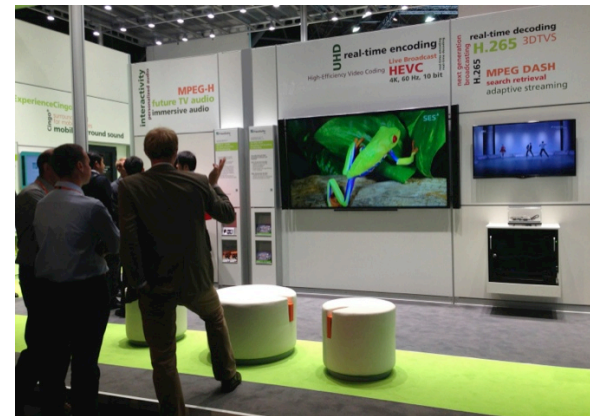


International standardization of video coding:

- Every 2nd bit on the Internet is H.264
- H.265 is starting to become relevant (12/2016: about 1 Billion devices)
- H.266 is in future planning stage

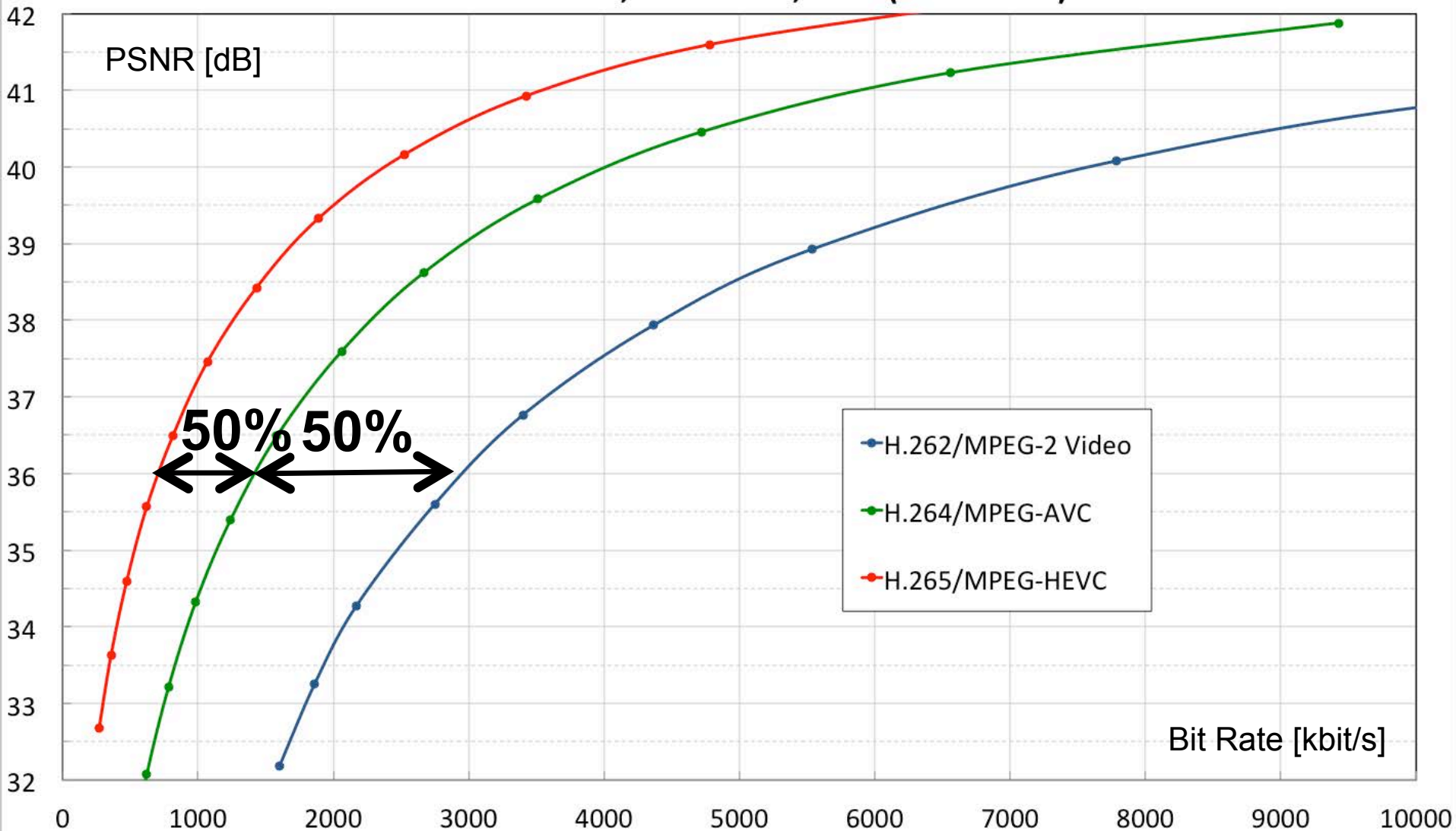
Implementations of video coding standards:

- Only decoder is specified
- Real-time video encoding is developed by manufacturers



Performance of Video Standards

Kimono, 1920x1080, 24Hz (240 frames)



Machine Learning

- Natural video



- H.265/MPEG-HEVC



- Boundary conditions

Rate $\leq R$,

Time $\leq T$, ...

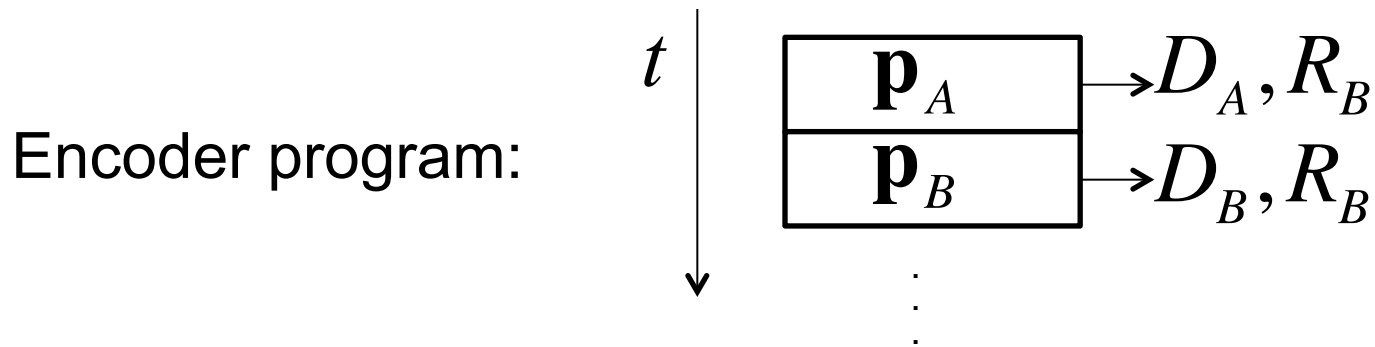
Data

Learning
Algorithm

Encoder
Algorithm

Learn to Encoder Program

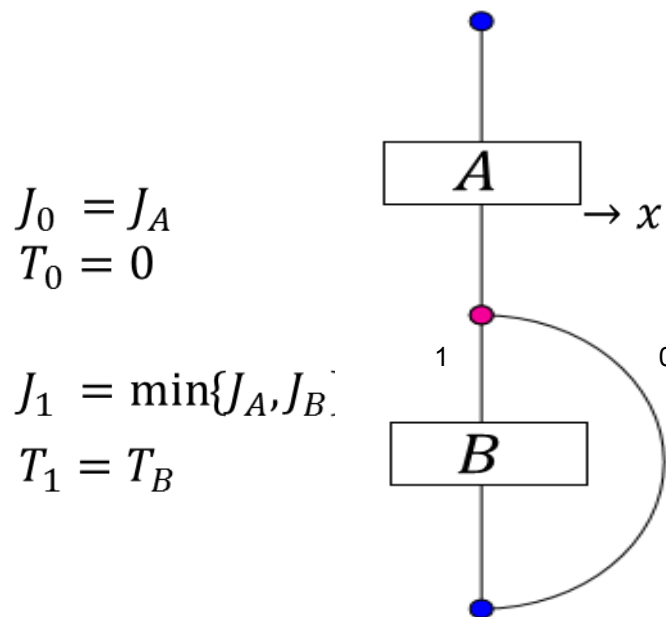
- Video encoder needs to find a good parameter vector \mathbf{p} fast (e.g. real time encoding)



- Calculating D,R values takes time
- Trade-off between rate, distortion and computational complexity

Construct a learning problem

- Continue or terminate the search for a better R,D?
- As cost, use RD-cost $J = D + \lambda R$ and time T
- Base decision on known information x (features)



- $C_k = J_k + \mu * T_k$ Cost for decision k
- $y = I\{C_1 < C_0\}$ Optimal decision
(I is indicator func.)

- Collect data $(x, J_A, J_B, T_B)_{m=0..M-1}$ from the encoder

- construct a **supervised learning problem**,
i.e. find a function predicting y from x .

$$\hat{y} = f(x)$$

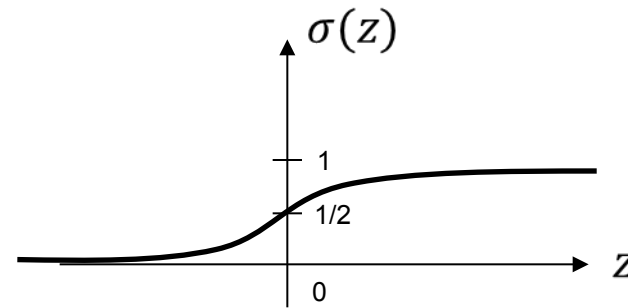
slide 11

Binary classification

- The target is $y \in \{0,1\}$, we have a **binary classification** problem
- Use logistic regression to find f .
- As hypothesis, logistic regression uses a linear combination of features $\theta^T x$, surrounded by the non-linear **logistic function** σ :

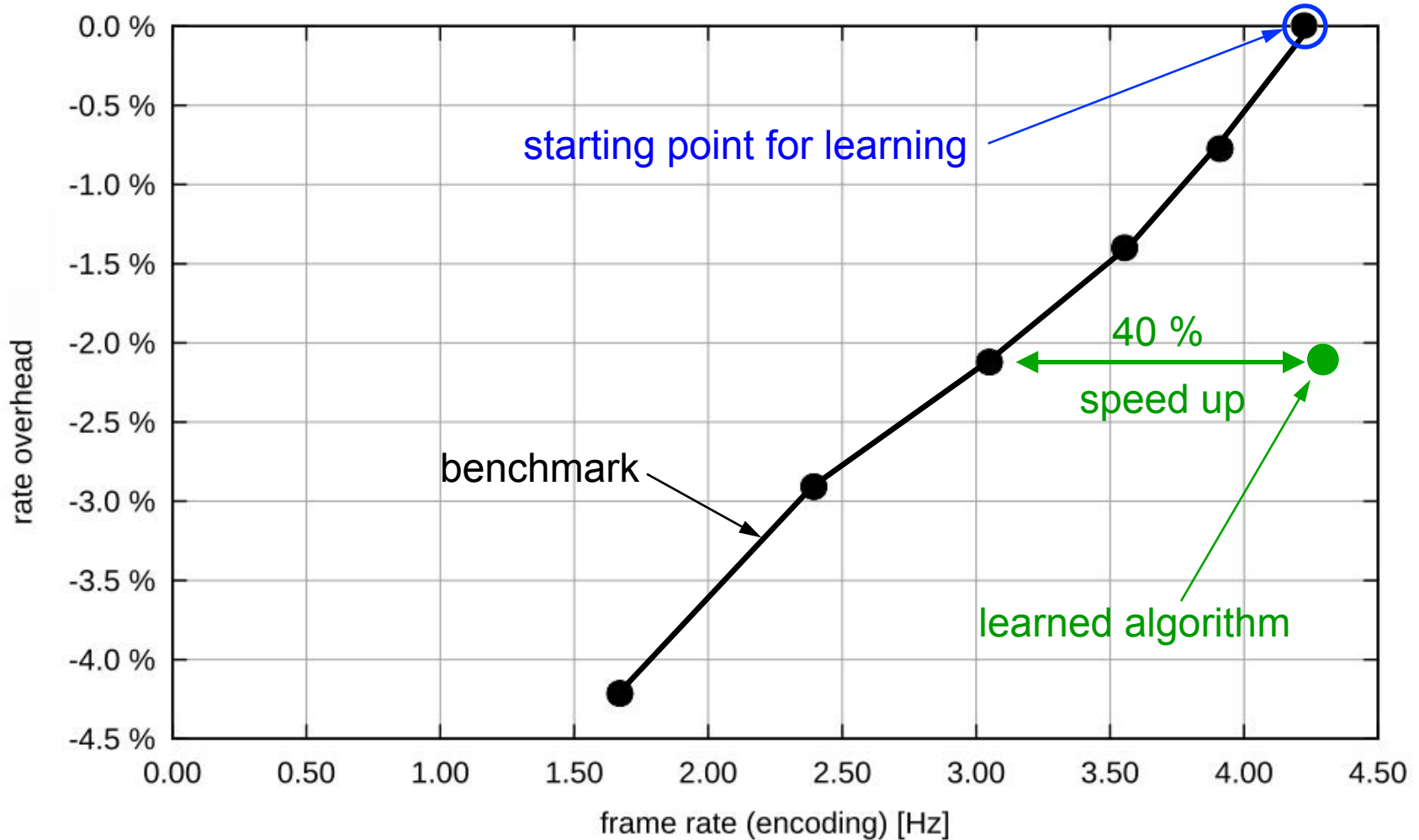
$$\sigma(z) = \frac{1}{1 + e^{-z}}$$

$$f_{\theta}(x) = \sigma(\theta^T x)$$



- The hypothesis is continuous: $f_{\theta}(x) \in [0,1]$
- **Interpretation:** $f_{\theta}(x)$ is an estimate of the probability that $y = 1$.
 $f_{\theta}(x) = P(y = 1|x; \theta)$

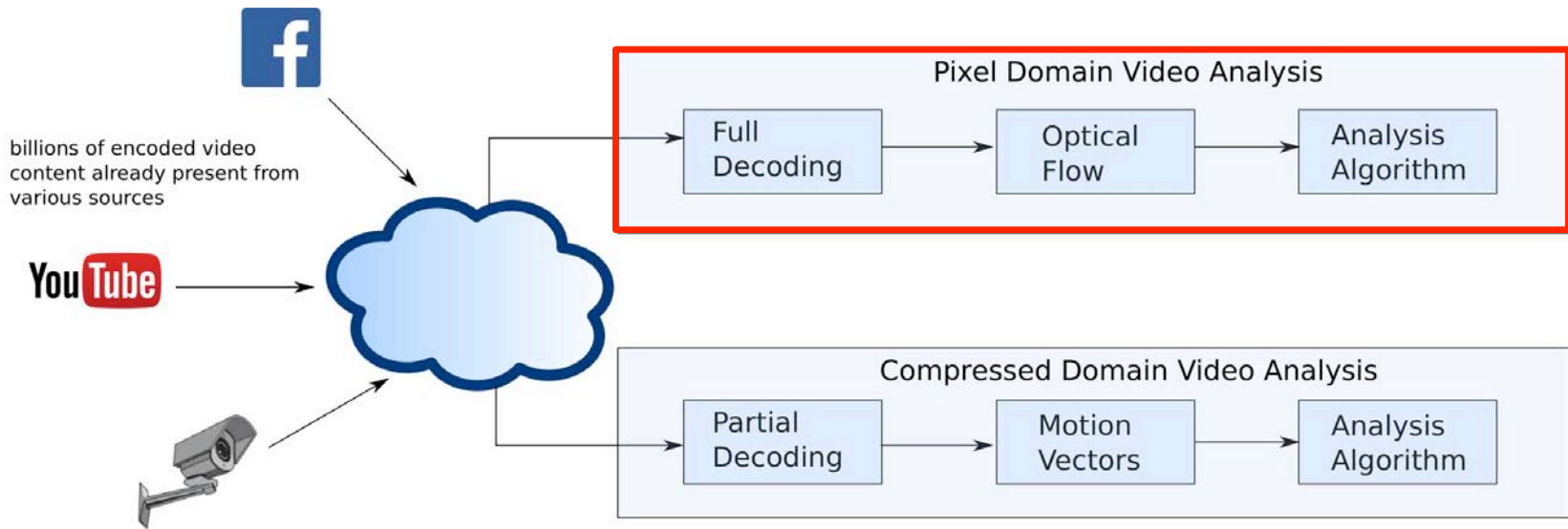
First Results: Fraunhofer HHI H.265 Encoder



Compressed-Domain Video Analysis



Compressed Domain Video Analysis



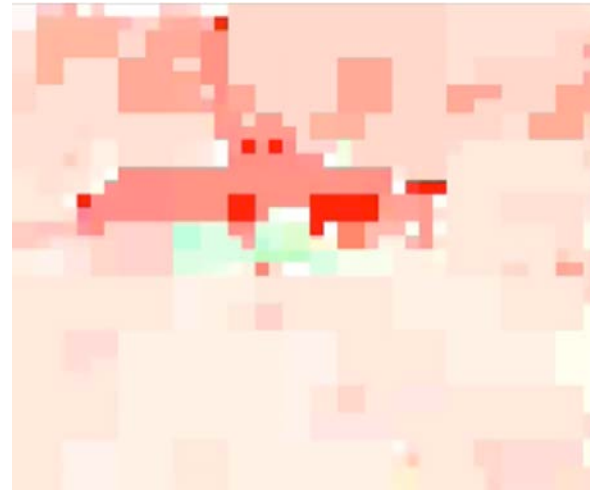
Conventional video analysis in **pixel-domain**:
Full decoding + processing on pixel levels

High complexity and storage requirements: a bottleneck for real-time analysis of multiple video streams

Billions of videos already stored in **compressed** form !

Compressed Domain Object Tracking

- Spatio-temporal Markov Random Field (ST-MRF) model the evolution of the MV field [Khatoonabadi14]
- In compressed domain – Motion Vectors available



→ Motion vectors may be ambiguous.

→ Use hybrid approach with inclusion of I Frames

Compressed Domain Object Tracking

Hall Monitor

Motion vectors
(HEVC)

Optical flow
[Brox04]



Coastguard

Motion vectors
(HEVC)

Optical flow
[Brox04]



Tracking accuracy (%):

		MV	MV+I	OF
Coastguard	Precision	55.9	63.2	61.8
	Recall	90.9	89.6	94.1
	F-Measure	68.6	73.3	73.3
Hall Monitor	Precision	69.6	77.9	79.1
	Recall	79.4	72.6	85.6
	F-Measure	74.0	74.9	81.2

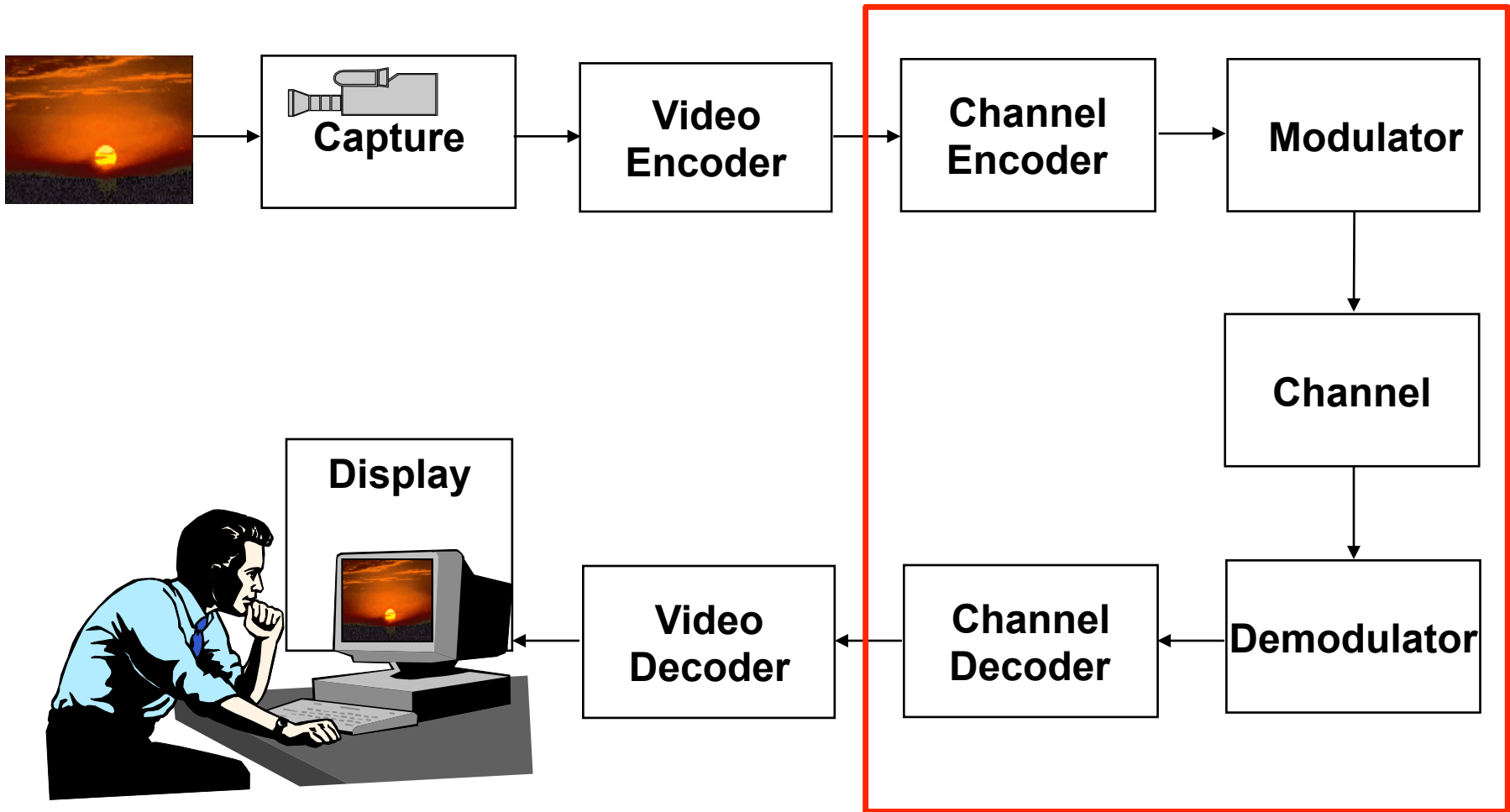
- Higher tracking performance with OF input
- MVs only show performance degradation
- MVs + I comparable performance

(TP) true positives
(FP) false positives
(FN) false negatives

Machine Learning and Data Communication



Visual Communication Systems

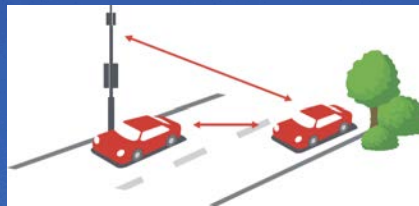


The Next Generation: 5G Network

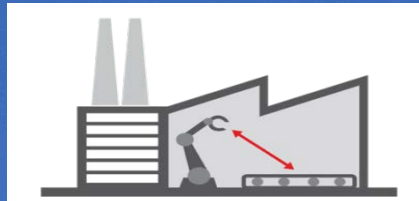
5G Berlin



Mobile High Speed Internet



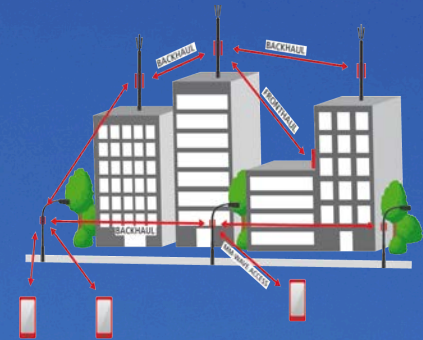
Car2Car & Car2X Communications



Industrial Wireless

Requirements

- 1000 x throughput
- 100 x devices
- 10 x battery life
- 1 ms latency

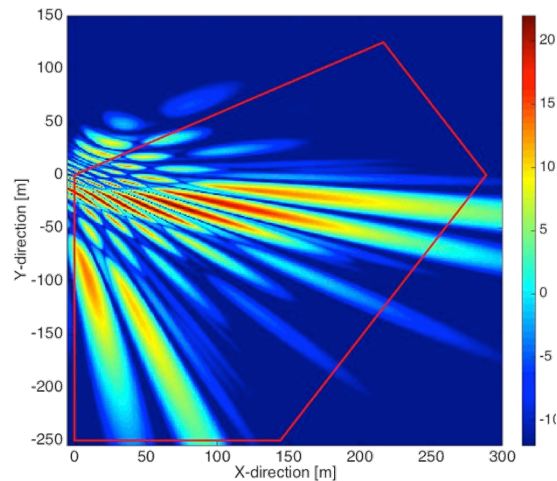


Technology

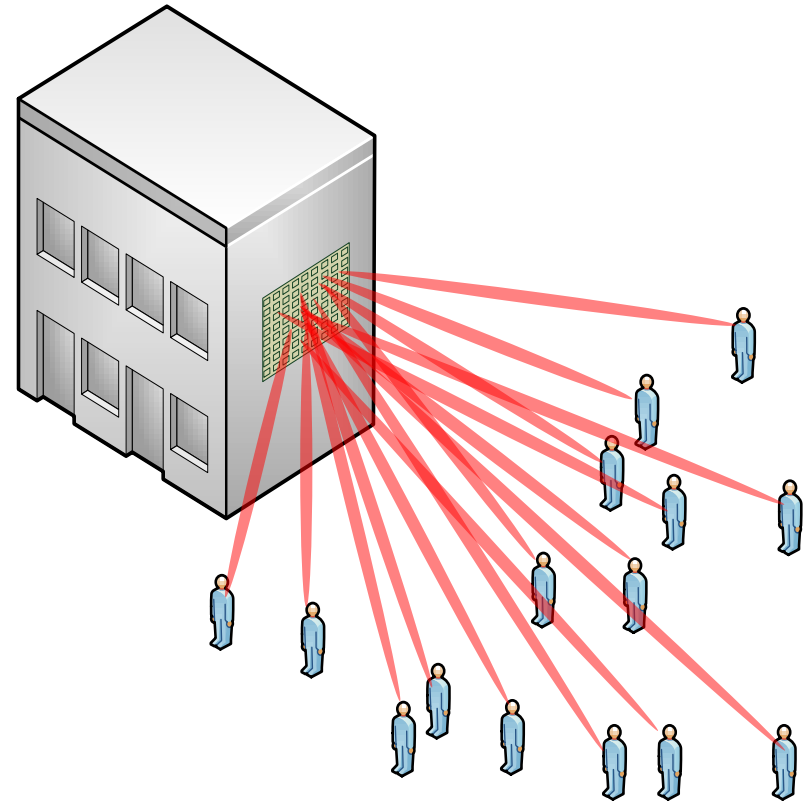
- DSL boxes and street lights become senders
- Optical fiber

Wireless Fiber and Location Sensing

- 3D beamforming with MIMO Antennas



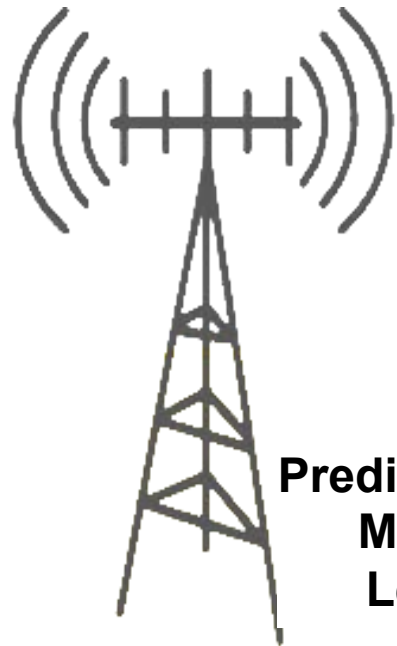
- Location of users via sensors



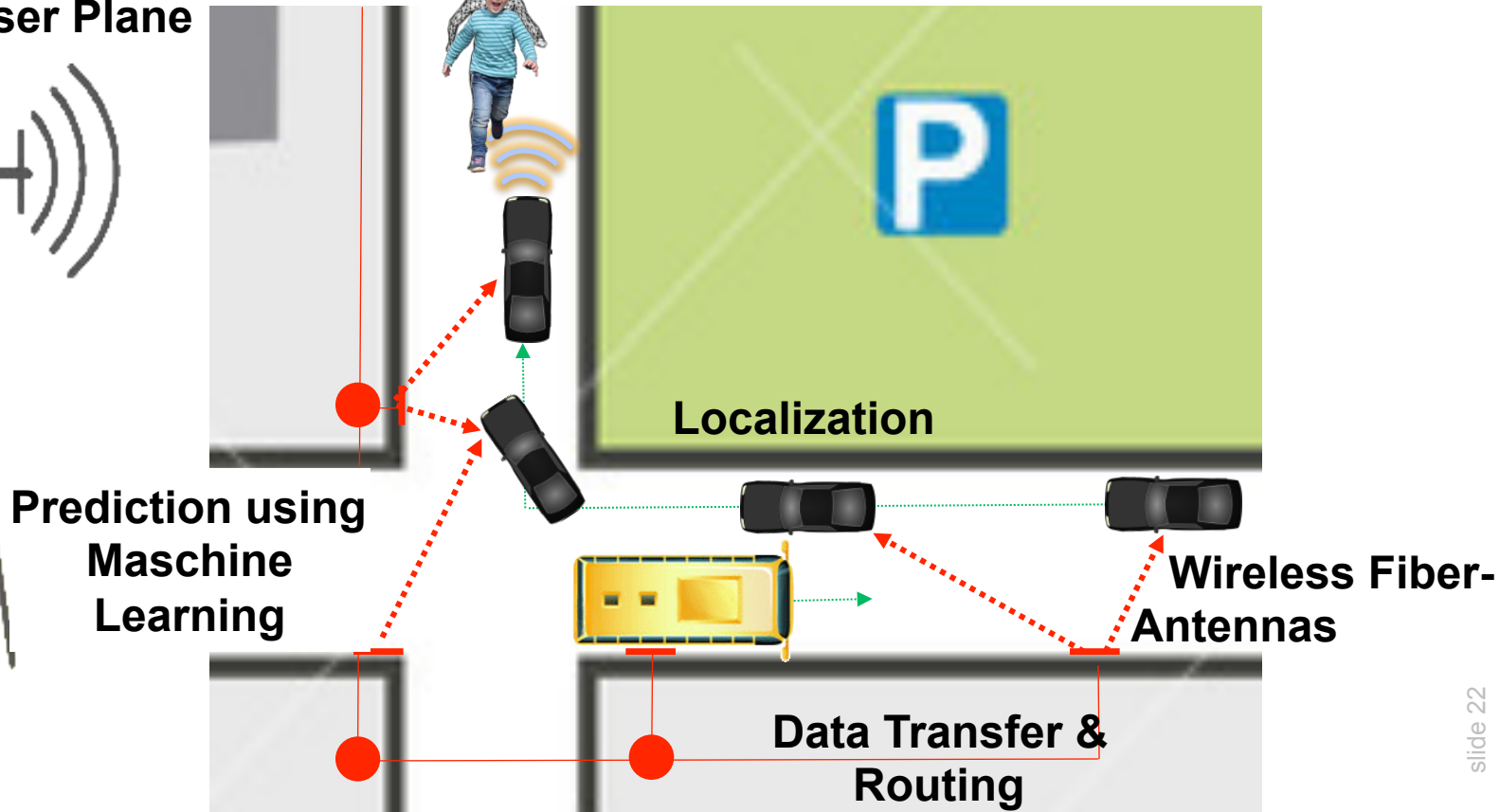
Future Mobile Digital Infrastructure

Example: Networked Autonomous Driving

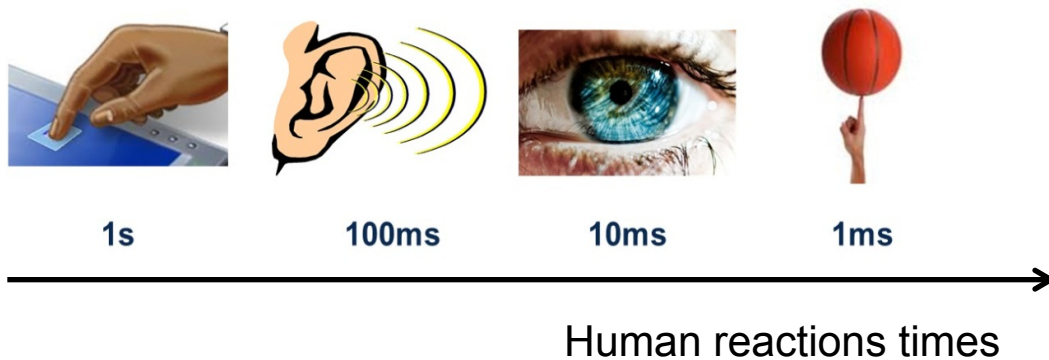
Split:
Control & User Plane



Safety, Security and Trust



The Tactile Internet



source: ITU TechWatch Report: The Tactile Internet



source: <https://netzoekonom.de>

- Very low end-to-end latencies (1ms)
- Ultra high reliability
- Can be realised as part of WiFi, 5G or fixed networks

Collaborative Driving



Source: ITU TechWatch Report: The Tactile Internet

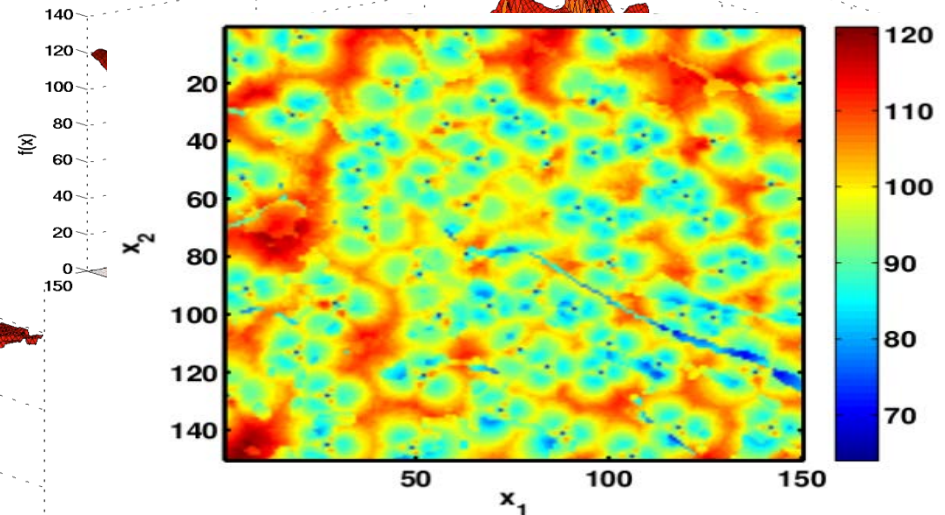
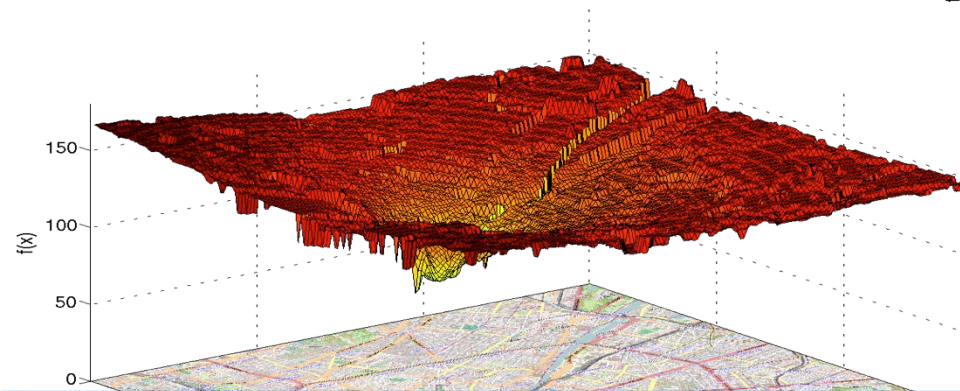
Driver assistance with AR of potentially dangerous objects and situations

Cognitive Network Management

- Develop awareness at the node level (e.g. nodal knowledge about network state) through cognition, real-time (machine) learning and stochastic control amidst network uncertainties
- Bring the awareness into the self-management loop to enable autonomic network operation via distributed adaptive (multi-objective) optimization and in-network processing
- Enhance network reliability and robustness by coping with resource and objective conflicts
- Counterfeit malicious and abnormal behavior through distributed fault diagnosis and network response mechanisms towards nullifying the malignant effects in the network

Learning of Radio Maps

- Radio map: **unknown** function $f(x)$ that relates a geographic location x to a radio system parameter (e.g. path-loss)
- Path-loss map for one base station
- Path-loss map where each location is related only to the base station with lowest path-loss
- 2D view:

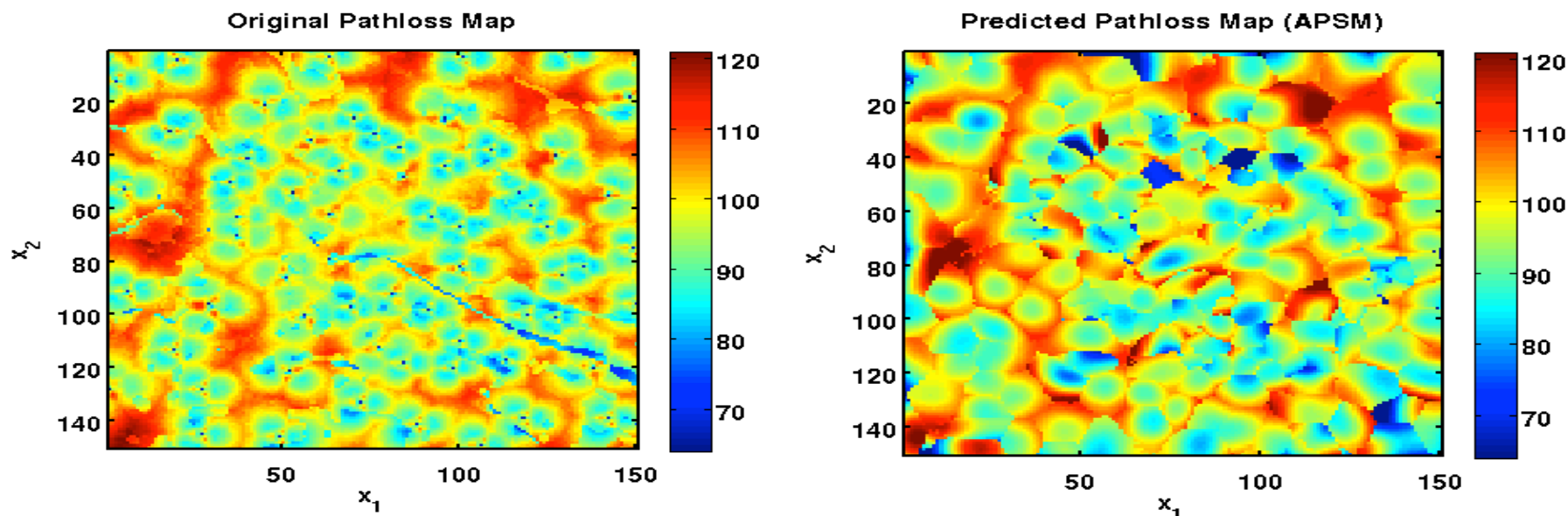


Goal: Online reconstruction and prediction of radio maps from user measurements

Example: Path-loss Map Reconstruction

Berlin path-loss data (real measurement data):

- Size of area: 150x150 pixels, each pixel is an area of size 50x50 meters
- 187 base stations (BS)
- For each BS, there is path-loss data from the BS to each pixel
- Cells are defined by assigning each pixel to a BS with lowest path-loss



M. Kasparick et al., "Kernel-Based Adaptive Online Reconstruction of Coverage Maps With Side Information," in *IEEE Transactions on Vehicular Technology*, vol. 65, no. 7, pp. 5461-5473, July 2016

Interpretable Machine Learning



Classification using Machine Learning

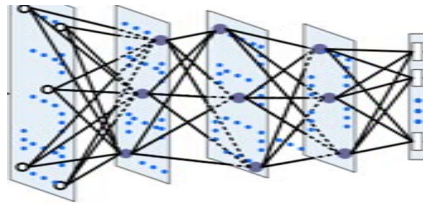
Big Data



14.2 Million images, 22.000 classes

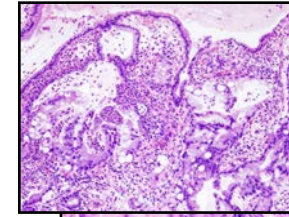
+

Machine Learning

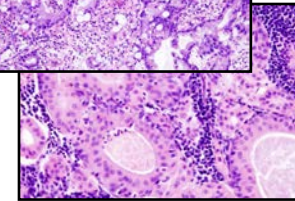


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Automatic Annotation

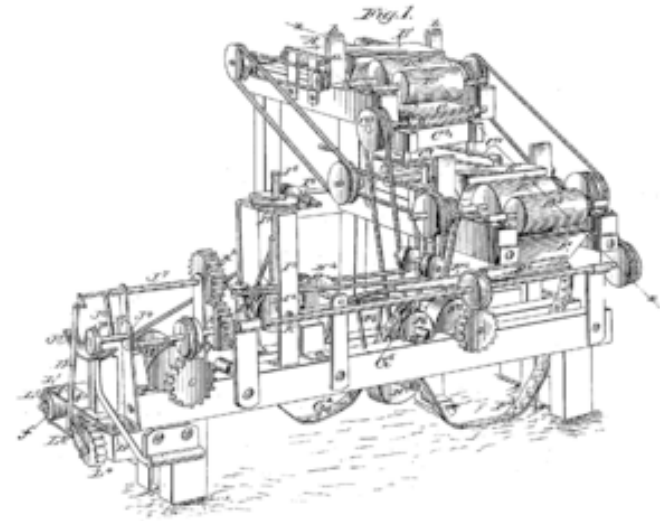


“no cancer”

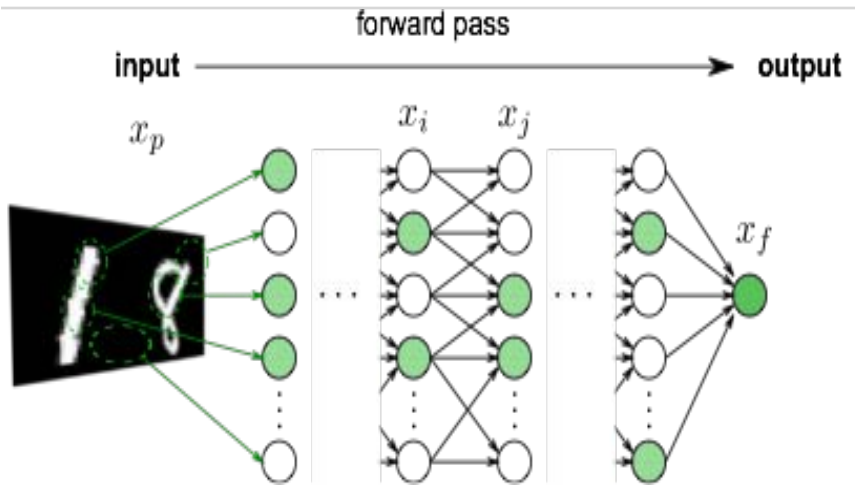


“cancer”

Do we trust the machine ???

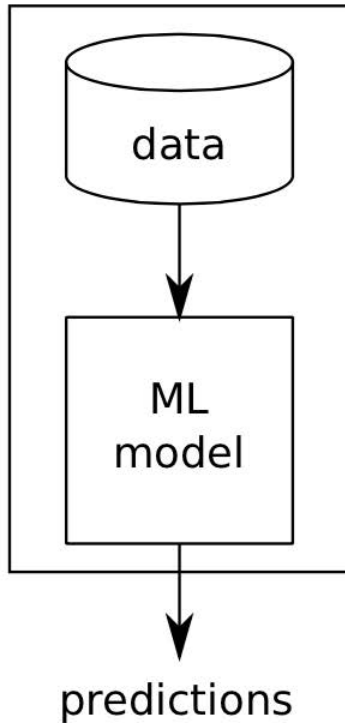


Revert the Deep Neural Network

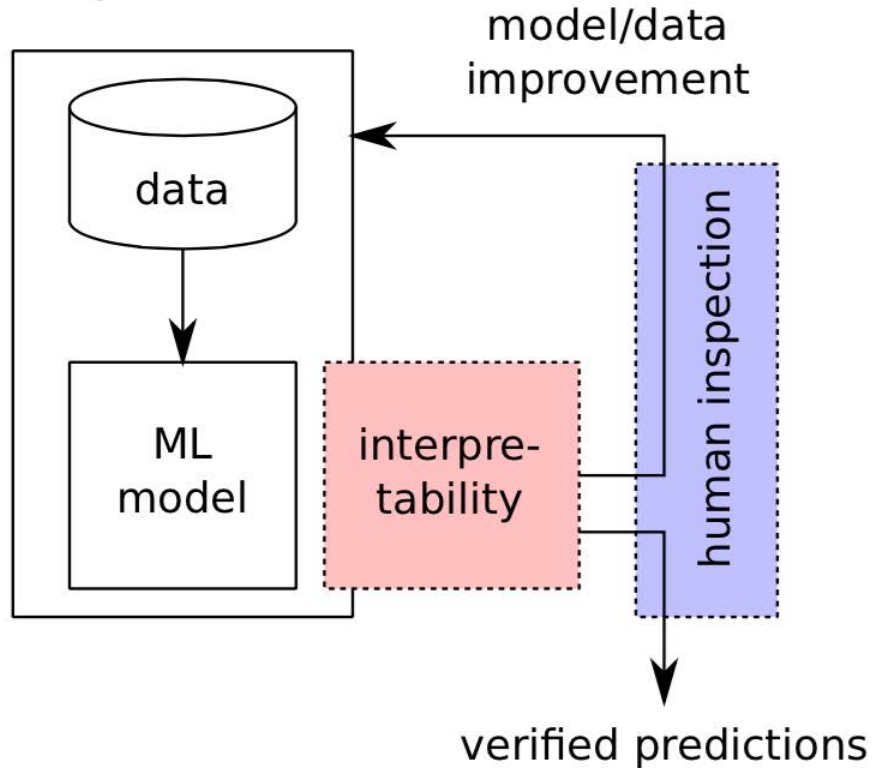


Interpretability of Machine Learning

Standard ML



Interpretable ML



Interpretability is first step towards making sure (i.e. verifying) that ML algorithms do the right thing !

Idea for Interpretable Machine Learning

W. Samek, K.-R. Müller et al.:
general method to explain **individual**
classification decisions.

Main idea: $\sum_p r_p = f(x)$

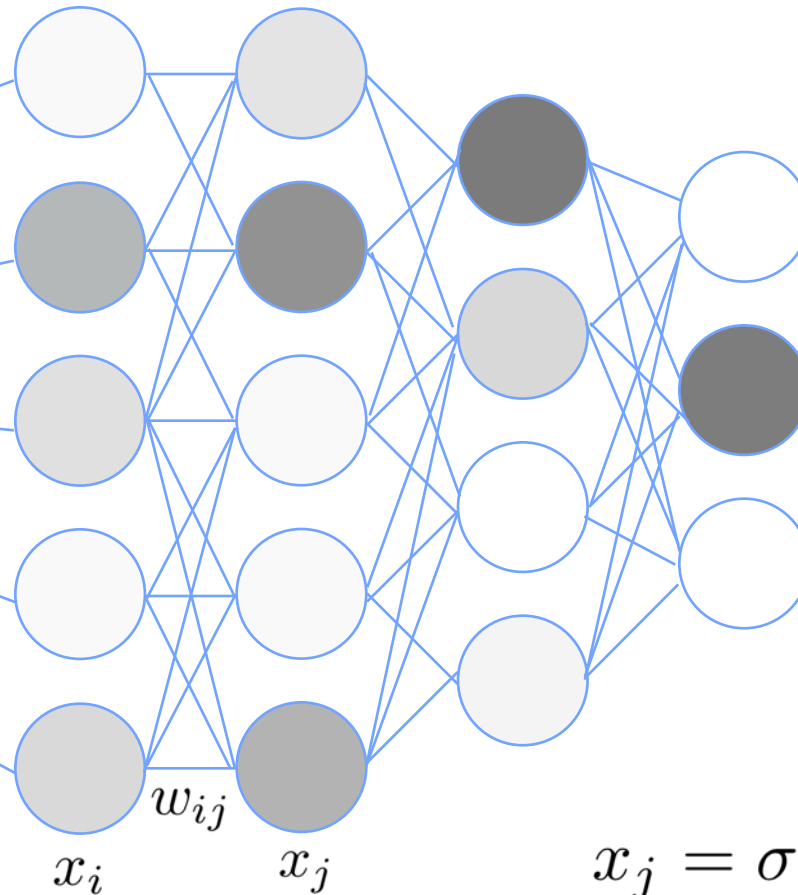
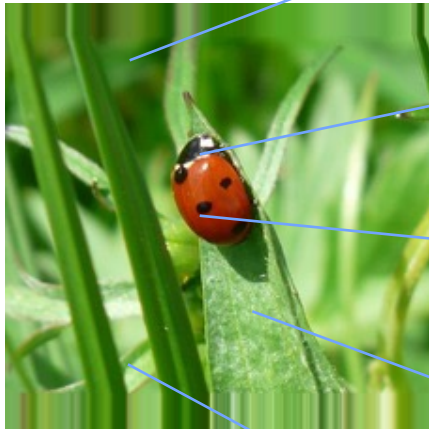


“ladybug”

Bach et al., PLOS ONE, 2015
Lapuschkin et al., CVPR, 2016
Samek et al., TNNLS, 2016

....

Classification



cat

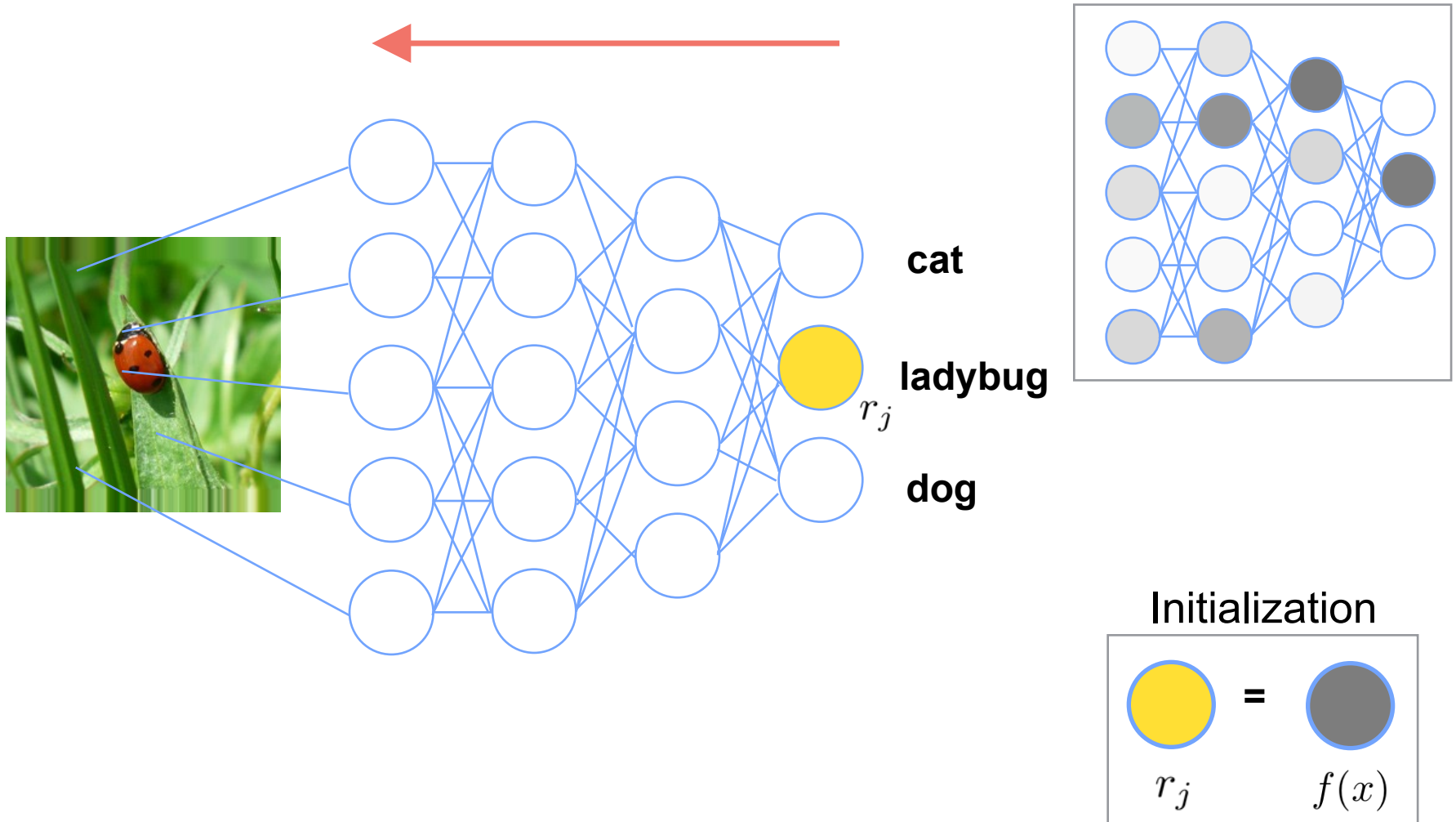
ladybug

dog

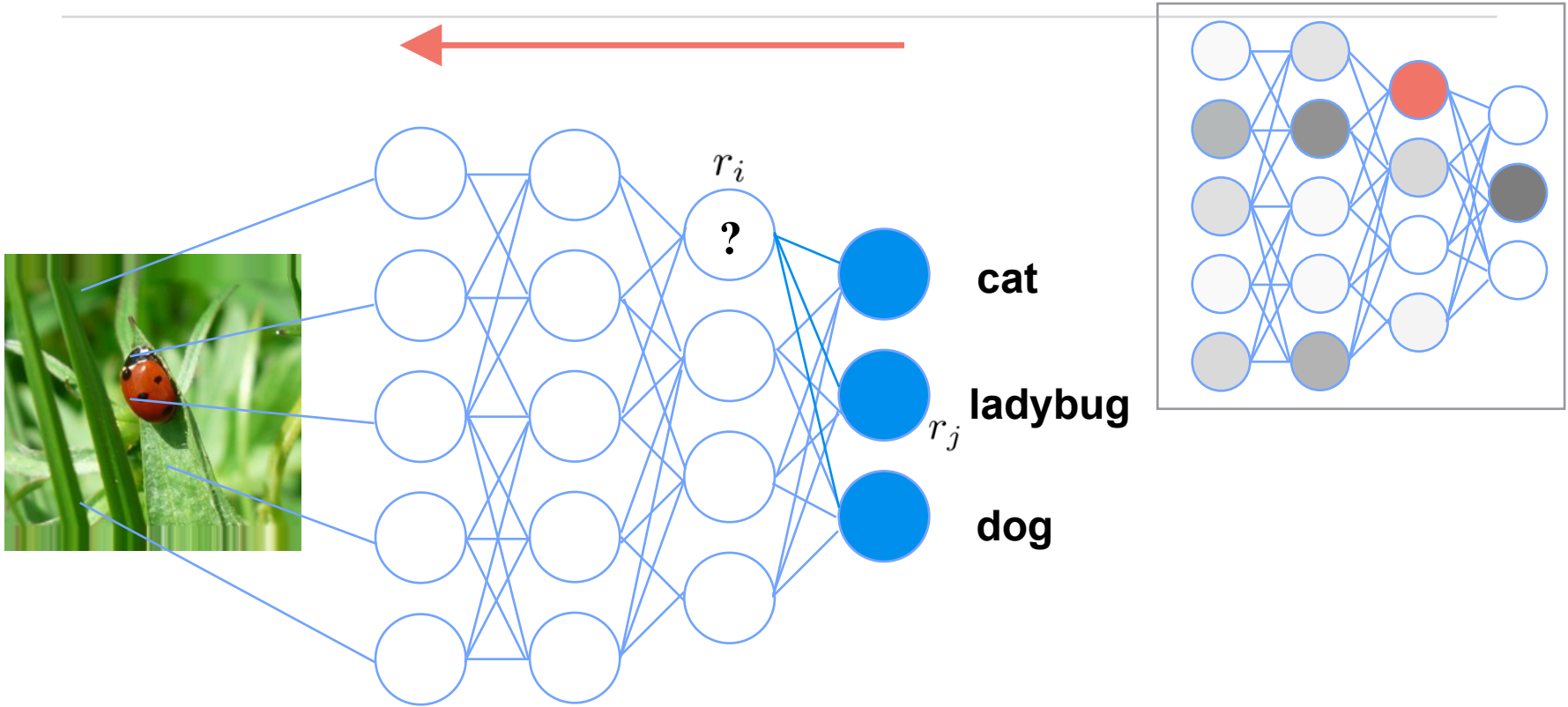
$$x_j = \sigma\left(\sum_i x_i w_{ij} + b_j\right)$$

5/11

Explanation



Relevance Propagation



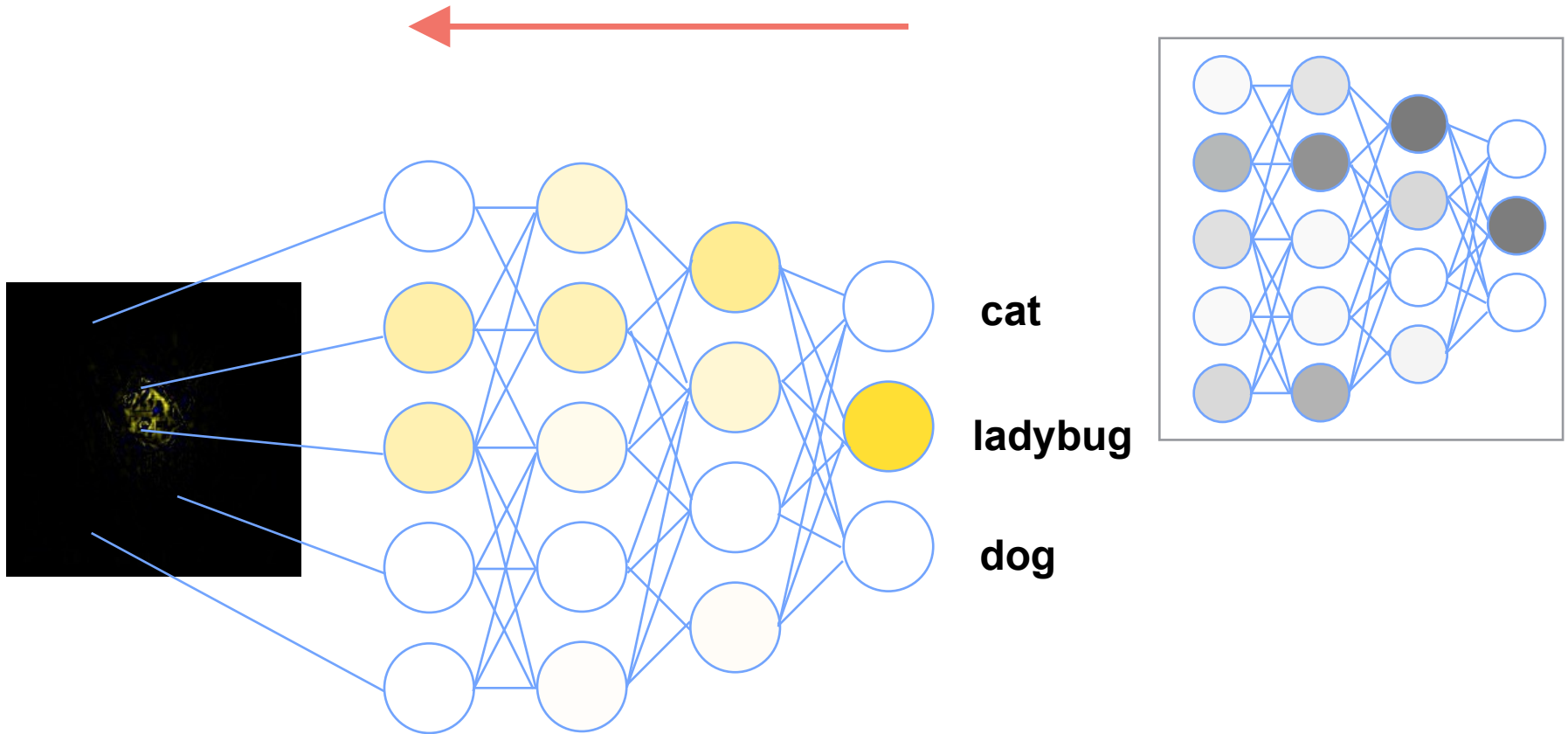
Theoretical interpretation (Deep) Taylor Decomposition

(Montavon et al., arXiv 2015)

$$r_i = x_i \sum_j \frac{w_{ij} r_j}{\sum_i x_i w_{ij}} = x_i C_i$$

Relevance of upper layers is redistributed to lower layers proportionally (depending on activations & weights).

Relevance Conservation Property



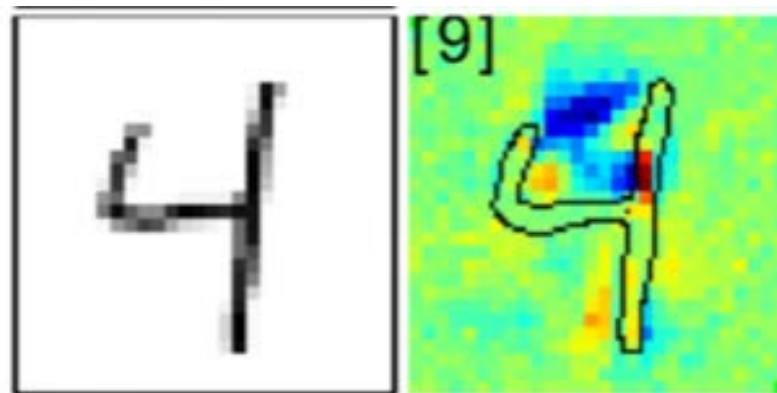
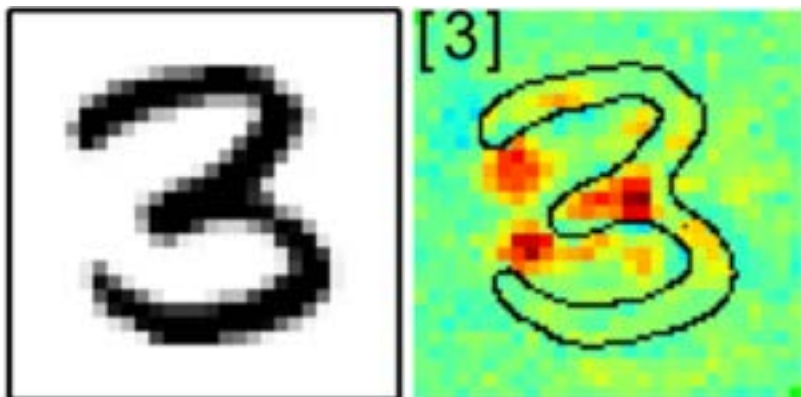
Relevance Conservation Property

$$\sum_p r_p = \dots = \sum_i r_i = \sum_j r_j = \dots = f(x)$$

ML Decomposition Examples

what speaks for / against
classification as “3”

what speaks for / against
classification as “9”



[*number*]: explanation target class

red color: evidence for prediction

blue color: evidence against prediction

(Bach et al., PLOS ONE 2015)

**ML Decomposition distinguishes between
positive and negative evidence**

Summary: Machine Learning and Communication are converging

- **Video Coding Standards and Machine Learning:**
 - H.264 → H.265 → H.266
 - Improve Video Encoding using ML
- **Data Communication and Machine Learning:**
 - Next Generation 5G: High bitrates, low latencies (Tactile Internet), Sensors
 - Machine Learning necessary for efficient communication
- **Interpretable Machine Learning:**
 - Decomposition explains classification results
 - Explanation required for Decision Making!

Acknowledgement & Support

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