Overview of NGN

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1. Overview of NGN

Definition of NGN

Next Generation Network (NGN):

a <u>packet-based</u> network able to provide telecommunication services and able to make use of <u>multiple broadband</u>, <u>QoS-enabled</u> transport technologies and in which <u>service-related functions</u> are <u>independent</u> from underlying <u>transport-related</u> <u>technologies</u>.

Rec.

ITU-T

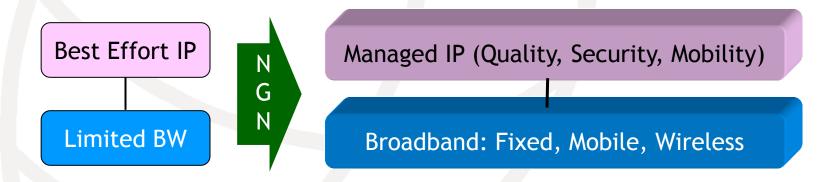
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It enables unfettered access for users to networks and to competing service providers and/or services of their choice. It supports **generalized mobility** which will allow consistent and ubiquitous provision of services to users.

Practical meaning of NGN

NGN is a Broadband Managed IP-based Network

- NGN got benefits from today's broadband capabilities; over fixed, over mobile and over wireless
- NGN has capabilities to support managed features of IP based network, especially QoS, Security and Mobility



Key Principles of NGN

- Open architecture: open to support service creation, service updating, and incorporation of service logic provision by third parties and also support "Distributed control" as well as enhanced security and protection.
- Independent provisioning: service provision process should be separated from network operation by using distributed, open control mechanism to promote competition.
- <u>Multiplicity</u>: The NGN functional architecture shall offer the configuration flexibility needed to support multiple access technologies.

Features of NGN

- Packet-based transfer;
- <u>Separation of control functions</u> among BC, call/session, and application/ service;
- Decoupling of service provision from transport;
- Support for a wide range of services based on service building blocks;
- Broadband capabilities with end-to-end QoS;
- Interworking with legacy networks via open interfaces;
- Generalized mobility;
- <u>Unfettered access by users</u> to different service providers;
- A variety of identification schemes;
- Unified service characteristics for the same service as perceived by the user;
- Converged services between fixed/mobile;
- Independence of service-related functions from underlying transport technologies;
- Support of multiple last mile technologies;
- Compliant with all regulatory requirements
 (e.g. emergency, privacy, lawful interception, etc.)

Next Generation Services

- From legacy networks
 - Services are typically "vertically integrated"
 - Services require specific infrastructure components for their delivery
- to NGN: flexible service creation and provisioning
 - Horizontal Convergence: services are no more vertically integrated
 - Network functions are componentised
 - New paradigm of standard "CAPABILITIES" as service enabling toolkit
- A new challenge for regulation
 - NGN moves the competition from lower layers to service layers

Services developments

Key objectives in NGN service developments

- Not just a new voice network
- "Service level equal or better than in circuit-switched networks"
- Services specified in terms of required "capabilities"
- Precise service definitions are not an objective like in legacy world
 - Public Interest Services are a special case

Services expected to be supported in NGN

- Multimedia services
- Data communication services
- PSTN/ISDN Simulation services
- PSTN/ISDN Emulation services
- Public Interest Services

It's a Provider decision which services will be actually deployed

Multimedia services: expansion of the service features

- Real-time Conversational Voice
- Point-to-point interactive multimedia, e.g. real-time voice/text/video
- Collaborative interactive communication, e.g. multimedia conferencing
- Push to talk over NGN
- Content delivery, e.g. Radio/Video streaming
- Broadcast services (relying on Multicast), e.g. emergency community notification
- Messaging, e.g. IM, SMS, MMS
- Location-based services, e.g. tour guide service
- Presence and general notification services
- Push-based services, e.g. MMS notification Information services
- Hosted and transit services for enterprises, e.g. IP Centrex
- 3GPP/3GPP2 OSA-based services

PSTN/ISDN Emulation and Simulation

In evolution path to NGN, NGN shall support:

- legacy terminal equipment (e.g. PSTN/ISDN phones)
- PSTN/ISDN-like capabilities

PSTN/ISDN Emulation

- From the end user perspective, the NGN "appears" supporting the same types of services offered by the existing PSTN/ISDN
- Legacy terminals are enabled to continue to use existing telecommunication services while connected to NGN

PSTN/ISDN Simulation

- NGN terminals in an NGN network are enabled to use PSTN/ISDNlike service capabilities
- But legacy terminals with terminal adaptations may be used too
- Implemented over IP-based control infrastructure (e.g. using SIP)

Regulatory and legal requirements: Public Interest Services

- Emergency telecommunications (including Early Warning)
 - individual-to-authority, e.g. calls to Emergency SP
 - authority-to-authority, e.g. TDR
 - Authority-to-individual, community notification services
- Support for users with disabilities
- Lawful Interception
- Service unbundling
- Number portability
- Network or Service Provider selection
- Prevention of unsolicited bulk telecommunications
- Malicious communication identification
- User identifier presentation and privacy

NGN <u>shall provide capabilities</u> for support of Public Interest Services required by regulations or laws of national or regional administrations and international treaties

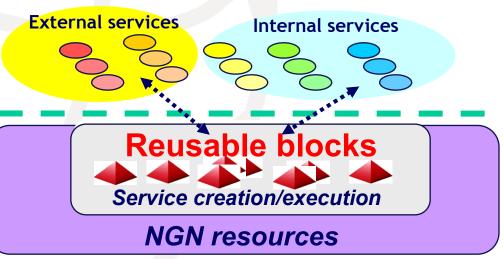
The concept of "Capabilities" as re-usable building blocks for services and applications

A reusable set of Capabilities

- Functional groups within a SP's network, reusable by other services
- Interworking of functions for service execution & management
- may be used by services within a SP's network or outside
- support of multiple and future business models
 - Third Party Access, Externalisation, underlying capabilities versus service creation/execution environment capabilities

Applications

Generic concept of ANI (Application Network Interface)



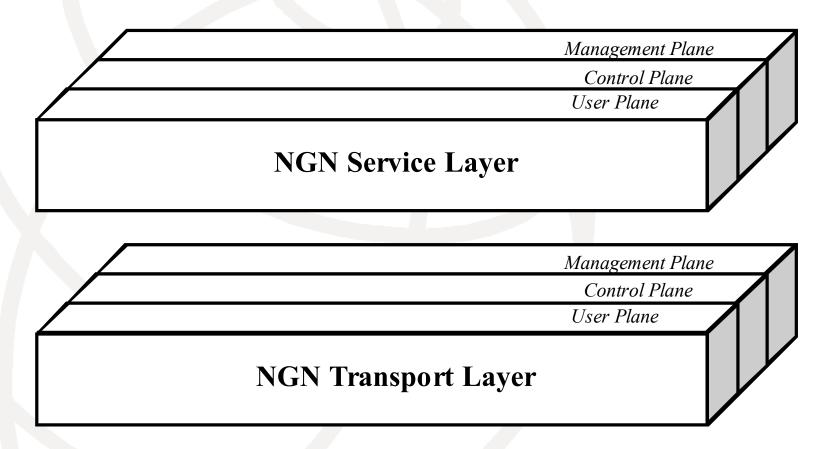
NGN Capabilities

- Transport connectivity
- Communication modes
- Media resource management
- Codecs
- Access Networks and network attachment
- User networks
- Interconnection, Interoperability and Interworking
- Routing
- QoS
- Accounting and Charging
- Numbering, naming and addressing
- Identification, authentication and authorization
- Security

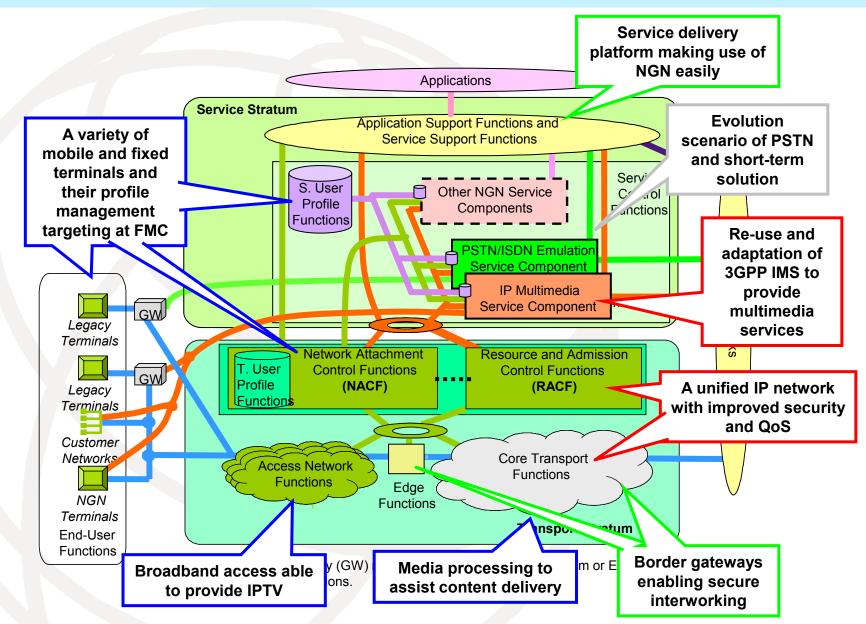
- Mobility management
- OAM
- Survivability
- Management
- Open Service Environment
- Profile management
- Policy management
- Service enablers
- PSTN/ISDN emulation and simulation
- Public Interest Services support
- Critical infrastructure protection
- Non disclosure of info across NNI
- Inter-provider exchange of userrelated information

NGN Basic Reference Model

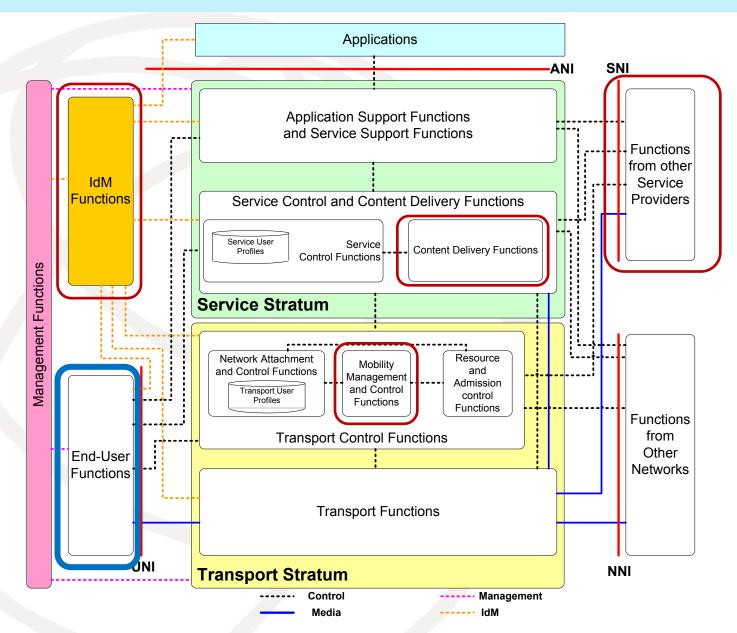
- Separation Transport (Access and Core) from Services
- But keeping 3 Planes for basic function: User, Control and Management



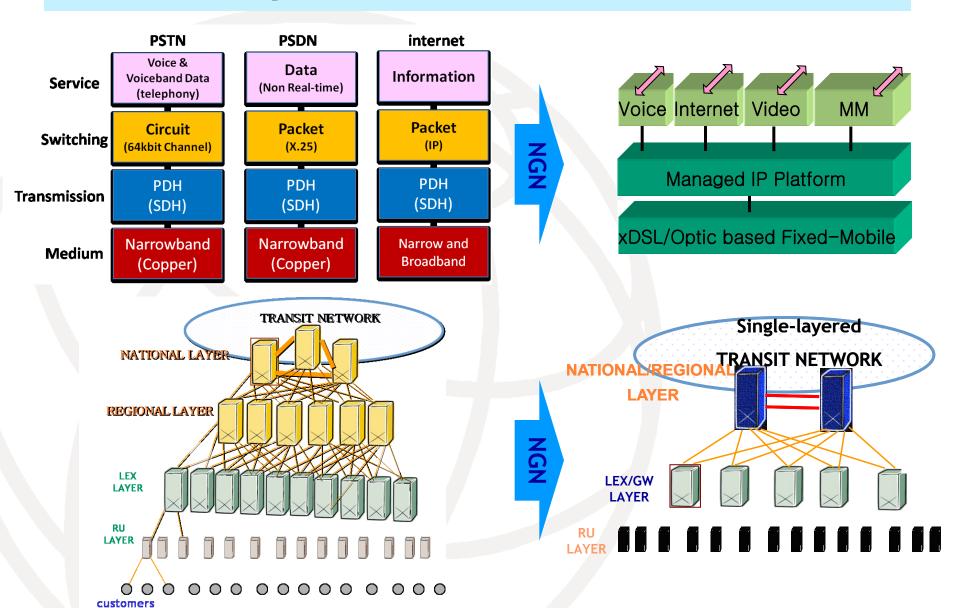
Key Features of NGN Functions



Overall NGN Architecture



Impacts of NGN Architecture



LAYER

4. QoS, Security and Mobility

Objectives of QoS and Security

QoS objectives

- End-to-end QoS environment for the services offered to end users via QoS coordination across the transport stratum
- NGN will provide an initial set of requirements, architectures, mechanisms and guidelines to enable end-to-end QoS
- Focus on Resource and Admission Control, including coordination between access and core, as well as between core and other NGN

Security objectives

- NGN identified Security Requirements specification based on the application of <u>ITU-T X.805 to NGN</u>
- Addressing the following security dimensions: <u>Access Control</u>, <u>Authentication</u>, Non-repudiation, Data Confidentiality, Communication Security, Data Integrity, Availability and Privacy.
- Addressing the incremental security features required for secure interconnection with other NGN or existing networks

Objectives of Mobility Management

Mobility objectives

- Mobile users requirements
 - Seamless and transparent mechanisms for roaming between network operators and continual access to tailored services from a variety of environments while using a variety of terminals with varying capabilities
- No major new interfaces for mobility are proposed
 - Existing interfaces will be used, as well as existing signalling capabilities for all types of mobility as currently defined
 - <u>Personal mobility</u> will exist where users can register themselves to the services (existing interfaces with terminals and networks)
 - <u>Terminal Mobility</u> will exist within and among networks where terminals can register to the network
- o <u>Nomadism</u> (mobility without maintaining service continuity)
 - It shall be supported between networks and within a network
 - This does not exclude support for mobility with service continuity

Enabling for Convergences

Future should direct to the Convergence

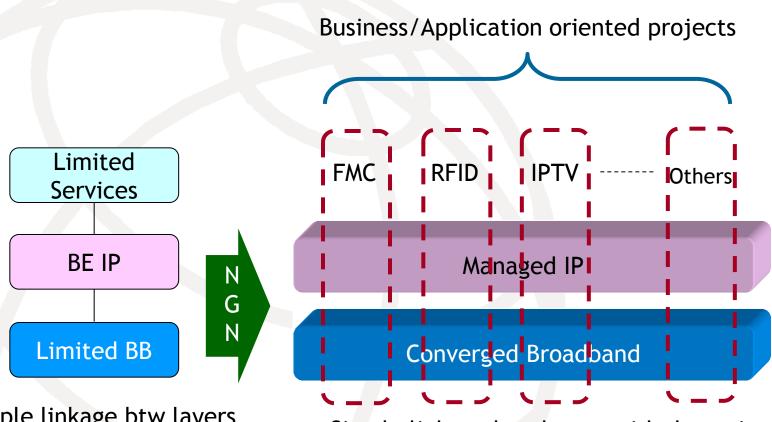
- Vision: Any Time, Any Where, Any Services and Any Devices
- FMC and IPTV should be the instantiation
- Any information/services over any transport infrastructures: VoDSL, TVoMobile, etc.

Convergence classifies into following:

- Internal Convergences (within a industry): FMC,
 IPTV and others
- External Convergences: between/among different industries, e.g., Telematics/ITS, USN, e-Health, Networked Robotics and others

5. Impacts of NGN

Enabling for Convergences

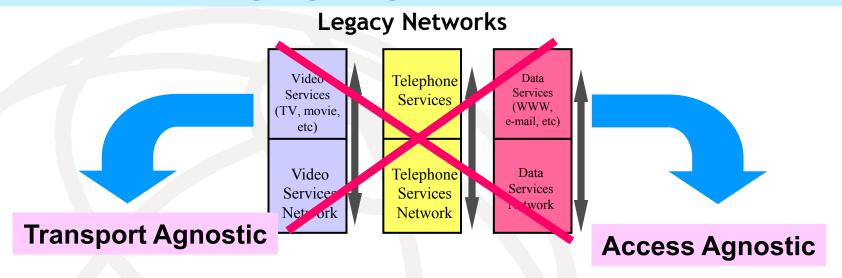


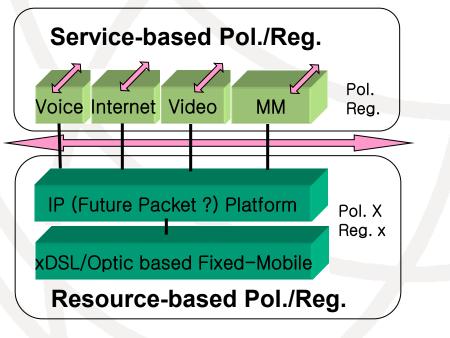
- Simple linkage btw layers
- Simple business relationships
- Simple players

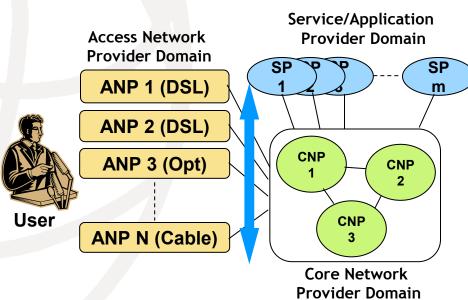
- Simple linkage btw layers with dynamics
- Diverse and Flexible business relationships
- Diverse business models and players

5. Impacts of NGN

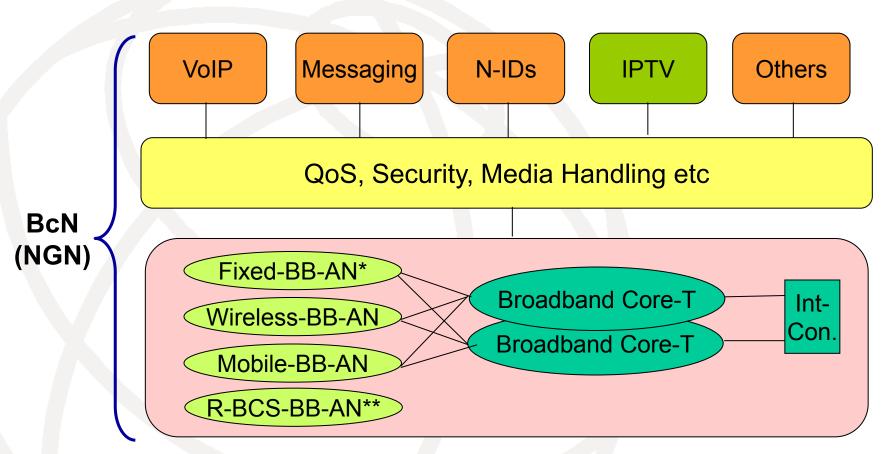
NGN: Changing Regulation Frameworks





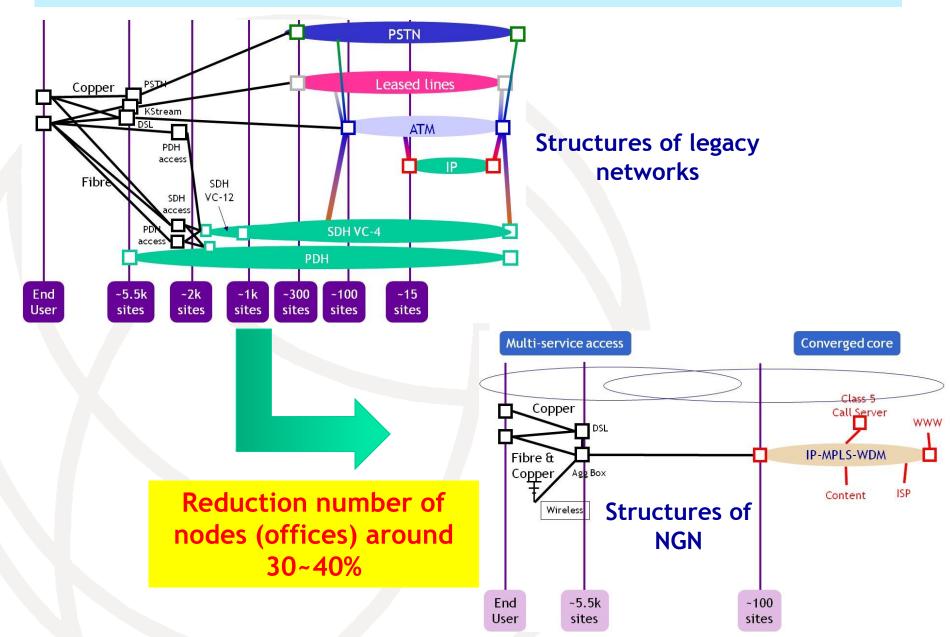


Broadband Convergence Networks

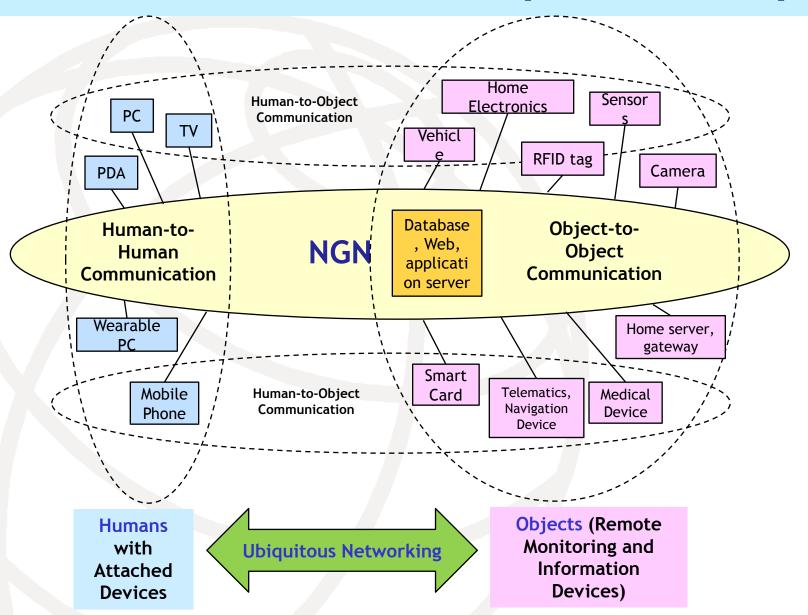


- * Include cable based Broadband Access Network technology
- ** means radio based broadcasting trasport capabilities include satellite means

21CN - simplified UK network



Future use of NGN for OtO (inc. IoT/M2M)



Thank you for your attention !!!