



ITU-T Study Group 16 – Multimedia Services, Systems and Terminals

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ITU-T Study Group 16

(www.itu.int/ITU-T/studygroups/com16)

Responsible for studies relating to:

 multimedia service definition and multimedia systems, including the associated terminals, modems, protocols and signal processing.

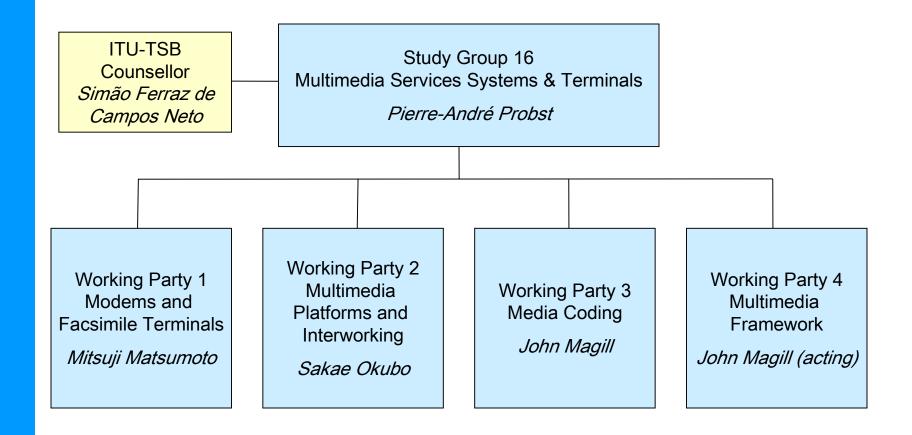
Lead Study Group on

- Multimedia Services, Systems and Terminals
- e-business and e-commerce





ITU-T Study Group 16 Structure





ITU-T Study Group 16 WPs (1)

Working Party 1/16 - Modems and facsimile terminals

H/16	Accessibility to Multimedia Systems and Services
11/16	Voiceband Modems: Specification and Performance Evaluation
12/16	DCE-DCE protocols for the PSTN and ISDN
13/16	DTE-DCE Interfaces and Protocols
14/16	Facsimile terminals

Working Party 2/16 - Multimedia platform and interworking

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D/16	Interoperability of Multimedia Systems and Services
F/16	Quality of Service (QoS) and End-to-End Performance in Multimedia Systems
G/16	Security of Multimedia Systems and Services
1/16	Multimedia Systems, Terminals and Data Conferencing
2/16	Multimedia over Packet Networks using H.323 Systems
3/16	Infrastructure and Interoperability for Multimedia over Packet Network Systems
4/16	Video and data conferencing using Internet supported services
5/16	Mobility for Multimedia Systems and Services

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ITU-T Study Group 16 WPs (2)

Working Party 3/16 - Media coding

E/16	Media coding
6/16	Advanced video coding
7/16	Wideband coding
8/16	Encoding of speech signals at bit rates around 4 kbit/s
9/16	Variable bit rate coding of speech signals
10/16	Software tools for signal processing standardization activities and maintenance of existing voice coding standards
15/16	Distributed Speech Recognition (DSR) and Distributed Speaker Verification (DSV)

Working Party 4/16 – Multimedia framework

A/16	MediaCom-2004	
B/16	Multimedia Architecture	
C/16	Multimedia applications and services	
I/16	Telecommunications for Disaster Relief	N
J/16	Multimedia framework for E-Health applications	New!





MM Service Descriptions

Integration of media components from the user's point-of-view

Service definition and requirements are available in the F-series. F.700 contains the umbrella definitions:

- Openition of several MM tasks:
 - Conferencing (multipoint, bi-directional, real-time)
 - Conversation (point-to-point, bi-directional, real-time)
 - Distribution (point-to-multipoint, unidirectional)
 - Sending (point-to-point distribution, Tx controlled, UD; info pushing)
 - Receiving (point-to-point distribution, Rx controlled, UD; inforetrieval)
 - Collecting (multipoint-to-point distrib., UD, Rx controlled; info polling)
- Media components: audio, video, text, graphics, data and still-pictures
- Quality level for media components: {-1, 0, 1, 2, 3, 4}



MM Service Descriptions (2)

F.70x: network-independent definitions

F.702 (F.MCV)-Multimedia conference services

F.703 (F.MCS)-MM conversational services

Network-specific definitions

F.731- N-ISDN MM conference services

F.732- B-ISDN MM conference services





MediaCom 2004 An ITU-T Study Group 16 Project





MediaCom 2004 Context

Created in recognition of:

- the rapid growth in digital, wireless, and IP networks;
- the convergence of technologies e.g. broadcasting, communications, information technology, etc.;
- that multimedia topics are addressed in many SDOs;
- the growth in multimedia services and applications;
- the need to study performance, interworking, interfaces etc. for user satisfaction.





MediaCom 2004: Objectives

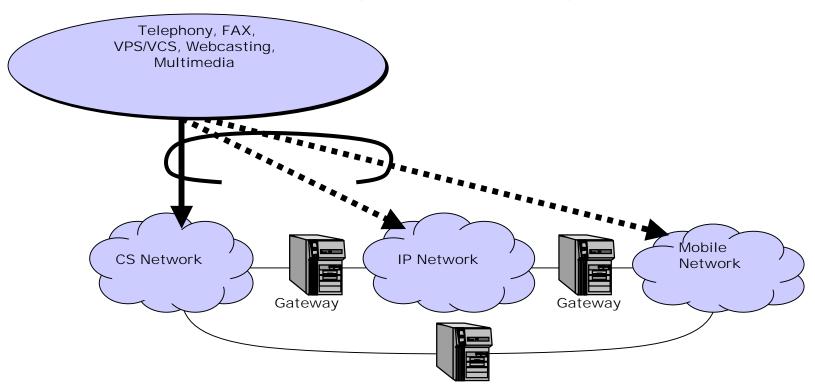
The objective of the MediaCom2004 Project in SG 16 is to create a framework for the harmonized and coordinated development of multimedia communication standardization for use across all ITU-T and ITU-R Study Groups, and in close cooperation with other regional and international SDOs and industry forums.





MediaCom 2004: Goal

One of the main goals of the MediaCom2004
Project is to reduce need for higher layer
Gateway functionality







MediaCom2004 - Timelines

- Scope and plan drafted 1999/2000; approved at WTSA 2000
- Recent workshops
 - IP Networking/MediaCom 2004 (Geneva, April 2001)
 - MM in the 21st Century (Brazil, June 2001)
 - MM Convergence (Geneva, March 2002)
 - Security (Seoul/Korea, May 2002)
 - IP/Optical (Chitose, July 2002)
 - Satellites in IP & Multimedia (December 2002)
- o Steering Committee meetings:
 - 23 April 2001
 - 14 March 2002
- o Project updating:
 - SG16 meeting, Brazil, May 2001
 - SG16 meeting, Geneva, February & October 2002
- o Next review:
 - Other ITU-T Workshops (Emergency Telecoms, E-health)
 - Next SG 16 meetings





MediaCom 2004 Interactions

Seeking to work with:

- Other ITU-T Study Groups
- ITU-R Study Groups
- o IETF
- o ISO/IEC
- Regional bodies, e.g. ETSI
- Industry & other bodies as required





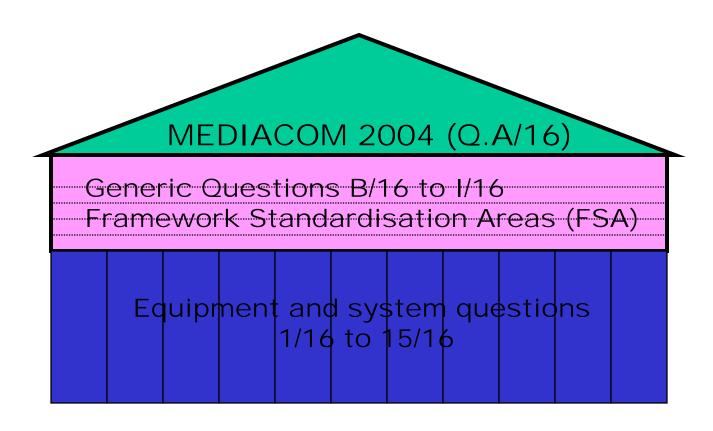
MediaCom2004 Work Strategy

- Seven Framework Study Areas (FSA)
 - (A/16) Project MediaCom 2004
 - (B/16) MM Architecture
 - (C/16) MM Applications and Services
 - (D/16) Interoperability of MM Systems and Services
 - (E/16) Media Coding
 - (F/16) QoS & E-to-E performance in MM Systems
 - (G/16) Security of MM Systems and Services
 - (H/16) Accessibility (total comm. concept)
 - (I/16) Telecommunications for disaster relief
- MediaCom 2004 Steering Committee
- Aligned 'Questions' in Study Group 16
- Database of multimedia related standards

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MediaCom 2004 Framework in SG16







MediaCom 2004 Steering Committee (SC)

- High level committee: role of the SC is to address coordination issues at high level and determine issues to be coordinated by the relevant technical groups.
- A tool to help coordination across all SDOs working on MM communication standards
- Address multilateral issues
- Co-operation through discussion to provide customer oriented solution
- Members: SGs ITU-T, SGs ITU-R, IETF, MPEG, ETSI, W3C,





MediaCom 2004 – Continued activities

- o Permanent review of the project (see SG16 page at itu.int/ITU-T/studygroups/com16)
- Coordination is in general performed at working level
- Workshops represent an excellent opportunity to improve the communications among the different entities involved in the development of MM standards





Working Party 1 Modems and Facsimile Terminals





Status report of SG 16 activities: Modems and Facsimile (1)

- o Accessibility (Q H/16):
 - Text telephony (Rec V.18): extension to include text telephony for mobile users
 - Text telephony over IP
- o PCM Modems (Q 11/16):
 - New Rec V.150.1 (ex V.MoIP): procedures for the end-toend connection of V-series DCEs over IP-networks





Working Party 2 Multimedia Terminals and Systems





Status report of SG 16 activities: WP2 (1)

- Interoperability of MM systems and services (Q D/16):
 - Roadmap for interoperability studies
- o QoS and E-to-E performance in MM-Systems (Q F/16):
 - QoS Architecture (H.qos.arch)
 - MM QoS service classification (H.mmclass)
 - Call processing performance in MM systems (H.mmcp)
 - Controlling service priority (H.priority)
- Security of MM systems and services (Q G/16):
 - Hybrid security profile to Rec H.235 on Security and Encryption
 - Mobile security (Rec H.510)
 - Security for Emergency Telecommunications and Disaster Relief (ETS)





Status report of SG 16 activities: WP2 (2)

- o MM-Systems, terminals and data conferencing (Q 1/16):
 - Revision to Recs T.120, H.222.0, H.320, H.324
- o MM over packet based networks (H.323 systems) (Q 2/16):
 - Further development of H.323 (QoS, Internet protocols, modem relay)
 - Further development to H.460 (use of generic extensive framework)





Status report of SG 16 activities: WP2 (3)

- Infrastructure and interoperability for MM over packet based networks (Q 3/16):
 - Media gateway decomposition Rec. H.248.1: packages add new functionality
- o Video and data conf. using IP-supported services (Q 4/16):
 - Integration of video and data, interoperability
- o Mobility (Q 5/16):
 - H.5xx series
 - Mobility protocols and procedures
 - Terminal mobility





Working Party 3 Media Coding





Status report of SG 16 activities: Media coding

o Media coding (Q E/16):

- Media coding involves four aspects: Audio, Video, Still-image
 & possibly other media coding (eg character coding)
- Umbrella question for Media Coding coordination
- Completion of JPEG T.800, T.801, T.803, T.804 (future work done in ISO/IEC JPEG)

o Advanced video coding (Q 6/16):

- New generation of video coding standards for all applications (Joint Video Team SG16/MPEG)
 - → ITU-T H.264 | MPEG4 Part 10 (Advanced Video Coding)





Status report of SG 16 activities: WP3 JVT-Project (1)

- New ITU-T Q.6/SG16 (VCEG Video Coding Experts Group) standardization activity for video compression
- August 1999: 1st test model (TML-1)
- December 2001: Formation of the Joint Video Team (JVT) between VCEG and MPEG to finalize H.264 as a joint project: JVT Coding (similar to MPEG-2/H.262)
- February 2002: WD-2 (11 th test model: TML-11)
- Approved in May 2004: significant impact in the industry www.itu.int/rec/recommendation.asp?type=folders&lang =e&parent=T-REC-H.264
- Huge line-up of implementors; compliant videoconferencing products in the market 3Q 2003; adoption by DVB for carriage over MPEG2; under consideration by DVD Forum as an evolution to MPEG2



Status report of SG 16 activities: WP3 JVT-Project (2)

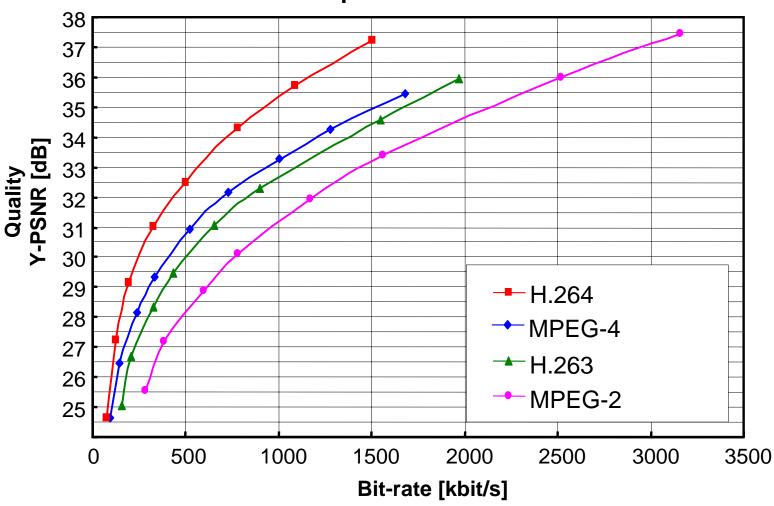
- Simple syntax specification
 - Targeting simple and clean solutions
 - Avoiding any excessive quantity of optional features or profile configurations
- Improved Coding Efficiency
 - Average bit rate reduction of 50% given fixed fidelity compared to any other standard
- Improved Network Friendliness
 - Issues examined in H.263 and MPEG-4 are further improved
 - Major targets are mobile networks and Internet





Status report of SG 16 activities: WP3 H.264 Compression Performance

Tempete CIF 30Hz







Status report of SG 16 activities: WP3 audio coding

- o Wideband coding (Q 7/16):
 - wideband speech coding at around 16 kbit/s
- o 4 kbit/s speech coding (Q 8/16):
 - procedure to continue under discussion
- o Variable bitrate coding of speech signals (Q 9/16):
 - work plan under discussion
 - applications: 3G, VoIP, PSTN, PCME, DCME,....
- o Software tools (Q 10/16):
 - maintenance existing coding standards
 - extension of the ITU-T SW tool library





Working Party 4 Multimedia framework





Status report of SG 16 activities: MM Framework

- o Telecommunications for Disaster Relief (Q.I/16):
 - Support for emergency communications in disaster recovery operations
 - TDR trends: CS→IP, Telephony→MM, National→Global
 - Q.I/16 endorsed by TSAG (SG2/SG16 responsibility?)
 - Workshop in Geneva, 17-19 February 2003 (see http://www.itu.int/ITU-T/worksem/ets)
 - Creation of a Partnership Coordination Panel for TDR with SDOs, Intergovernmental organizations and NGOs
- o Focus Group on FS-VDSL:
 - Transfer of Full Service VDSL Forum activities to a Focus Group of SG 16 in accordance with Rec A.7
 - Adopted a technical specification for FS-VDSL
 - Technical Specification "upgrade": 2 Recommendations consented and one Supplement approved in May 2003





Focus Group on Full-Service VDSL

- New working strategy to cooperate with Fora/Consortia & complement the work of ITU-T Study Groups
- A.7: establishment of an arms-length organization of ITU-T
- Aim: enable Triple Play using VDSL
- o Five-part specification:
 - Part 1: Operator requirements
 - Part 2: System Architecture
 - Part 3: Customer Premises Equipment
 - Part 4: PHY for Interoperable VDSL Systems
 - Part 5: OAM & P aspects for FS-VDSL Services
- Parts 2+3 & 5 were transformed into Recs (H.610 & H.611)
 Part 1 became Supplement 3 to H-Series
- o See www.itu.int/ITU-T/studygroups/com16
- The experience proved to be an efficient way to work together





Conclusions – MediaCom 2004

- Coordination and harmonisation for development of standards supporting converging services, IT/Telecommunications & Broadcasting is under way and urgently needed
- MEDIACOM 2004 of SG16 is the umbrella for this activity in the field of services and applications
- In SG 16, work is progressing in services, emergency telecoms, telematic terminals, modems, MM Terminals (including IP telephony), and media coding
- Exploring new innovative ways to work and increase the value to the membership
- The workshops represent an excellent opportunity to better understand the MM work and to coordinate the work among the different players.

