







United Nations Educational, Scientific and Cultural Organization

ICT skills for the future: Instruments and data

Silvia Montoya, Director
UNESCO Institute for Statistics









Outline







Global Framework for Reference on Digital Literacy Skills



Methodology



Proposed Competence areas and competences



- Mapping digital literacy assessment tools
 - Process and classifications
 - Methodological challenges
 - **Existing instruments**
 - Recommendations











Two indicators for same targets



SDG Target 4.4:

By 2030, substantially increase the number of youth and adults who have relevant skills, including technical and vocational skills, for employment, decent jobs and entrepreneurship

Global Indicator - Indicator 4.4.1:

Proportion of youth/adults with information and communications technology (ICT) skills, by type of skill

► Not a learning outcome indicator: indirect (but correlated with measures of skills)

Thematic Indicator - Indicator 4.4.2:

Percentage of youth and adults who have achieved at least a minimum level of proficiency in digital literacy skills

► Learning outcome indicator: direct





The set of skills in the Global Indicator are self reported

Potential **self-reporting bias**

- → threatens the validity of the data through
 - misunderstanding
 - social desirability bias

But has as advantage

• cost efficient

Figure 5.1 Skills to be measured to assess ICT skills



Copying or moving a file or folder



Using copy and paste tools to duplicate or move information within a document



Sending e-mails with attached files (e.g. document, picture, video)

- Using basic arithmetic formulae in a spreadsheet
- Connecting and installing new devices (e.g. modern, carnera, printer)
- Finding, downloading, installing and configuring software
- Creating electronic presentations with presentation software (including text, images, sound, video or charts)
- Transferring files between a computer and other devices
- Writing a computer program using a specialised programming language

Source: UNESCO Institute for Statistics (UIS).





Globalthematic indicator relationship

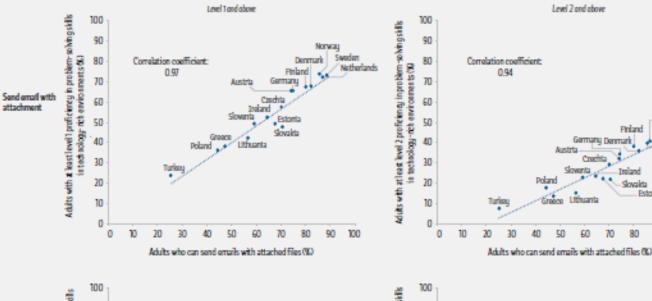
FIGURE 12.3:

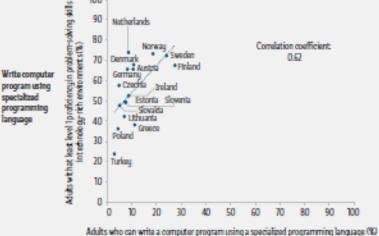
spectalized

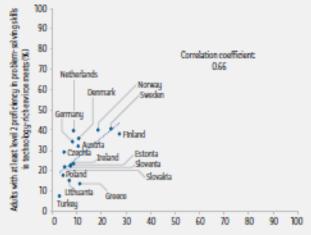
Not all types of indirectly assessed ICT skills accurately predict the population's directly assessed problem-solving proficiency in technology-rich environments

Correlation between two indirectly assessed ICT skills and two directly assessed proficiency levels of problem-solving skills in technology-rich environments, selected countries, 2011-2015

Proficiency in problem-solving skills in technology-rich environments







Norway

-Sweden

Adults who can write a computer program using a specialized programming language (90)



Indicator 4.4.2:

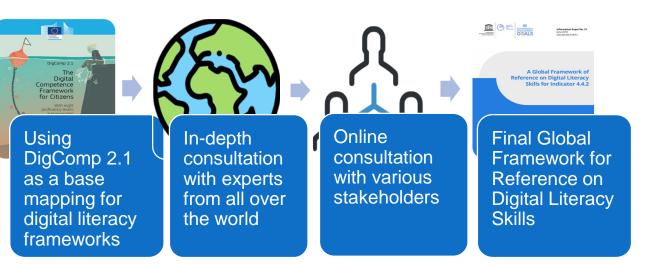
Percentage of youth and adults who have achieved at least a minimum level of proficiency in

digital literacy skills



What is a globally agreed definition of ICT and digital literacy skills?

- Outcome indicator
- Global Competency Framework of Reference on digital literacy skills
- Measurement strategy by Task Force chair
- Mapping of existing assessments on the Global Framework for Digital Literacy Skills







Example: Pathways mapping for agriculture







Trading using mobile phone

Using smartphone to cut out middlemen

A data-driven irrigation system using Internet-of-things



Proposed Competence Areas and Competences

Process

- a. Based on the EU DigiComp
- b. Review of 43 digital literacy frameworks; focus on:
 - 7 national frameworks with clear competencies
 - 3 popular enterprise frameworks
- c. Consultations

Key recommendations

Add competences 0 and 6

- 0. Hardware and software operations
- 1. Information and data literacy
- 2. Communication and collaboration
- 3. Digital content creation
- 4. Safety
- 5. Problem solving
- 6. Career-related competences





Proposed Competence Areas and Competences

- 0. Hardware and software operations
- 1. Information and data literacy
- 2. Communication and collaboration
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- 0.1 Physical operations of digital technologies
- 0.2 Identifying data, information and digital content to operate digital technologies
- 1.1 Browsing, searching and filtering data, information and digital content
- 1.2 Evaluating data, information and digital content
- 1.3 Managing data, information and digital content



An outline of the study....

- Mapping digital literacy assessment to the Global Framework for Reference
- Evaluate assessments that cover a large part of the framework
- Recommend next steps on assessment tools suitable for indicator 4.4.2



Process

- a. Review of prior mapping exercises
- Analysis

Different classifications of assessments

- By purpose: research, credentials, statistics
- By focus: technical skills (e.g. ICDL), information literacy (e.g. ICILS), digital competence (e.g. PIAAC)
- Delivery: self-report, self-assess on scale, test; if so by item: multiple choice, interactive, authentic





Methodological challenges in the assessment of digital literacy



Psychometrics:

- Multidimensional Item Response Theory
- Monotonicity; instrument does not make knowledgeable persons take the test.
- Local independence; performance in one item does not affect performance in another.



Validity:

- Degree to which results can be interpreted and used.
- Internal validity: methodological correctness/coherence of a research instrument.
- External validity: re-usability through relevance to a wider audience.





Existing instruments for assessing digital literacy

- Performance assessment, where individuals are monitored by human observer or software while being engaged in solving authentic, real-life problems by using common software tools (e.g. browser, word processor, spreadsheet)
- Knowledge-based assessment, where individuals are responding to carefully designed test items that measure both declarative and procedural knowledge
- Self-assessment, where individuals are asked to evaluate their knowledge and skills with questionnaires that might range from structured scales to free-form reflection.

Best matches to the Global Framework:

- ✓ DigComp in Estonia; test grades 9/12
- ✓ PIX in France; advanced platform and item design
- ✓ Digital Competence Wheel in Denmark; most competence areas, attractive visual feedback
- ✓ MDS in Netherlands/UK; reliable, valid, and effective



Recommendations



- Self-report; response on 3-5 point scale; short test duration; automatic assessment for all items
- Piloting; with 1000+ respondents; 3 languages; different countries
- Knowledge-based; test extension for selected competency areas to enhance validity
- Software architecture; similar to Pix
- Extensions; for e-portfolios, microcredentials







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Thank you!

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