

**ITU-T**

TELECOMMUNICATION  
STANDARDIZATION SECTOR  
OF ITU

**V.76**

**Corrigendum 1**  
(01/2005)

SERIES V: DATA COMMUNICATION OVER THE  
TELEPHONE NETWORK

Simultaneous transmission of data and other signals

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Generic multiplexer using V.42 LAPM-based  
procedures

**Corrigendum 1**

ITU-T Recommendation V.76 (1996) – Corrigendum 1

ITU-T V-SERIES RECOMMENDATIONS  
DATA COMMUNICATION OVER THE TELEPHONE NETWORK

General	V.1–V.9
Interfaces and voiceband modems	V.10–V.34
Wideband modems	V.35–V.39
Error control	V.40–V.49
Transmission quality and maintenance	V.50–V.59
<b>Simultaneous transmission of data and other signals</b>	<b>V.60–V.99</b>
Interworking with other networks	V.100–V.199
Interface layer specifications for data communication	V.200–V.249
Control procedures	V.250–V.299
Modems on digital circuits	V.300–V.399

*For further details, please refer to the list of ITU-T Recommendations.*

# **ITU-T Recommendation V.76**

## **Generic multiplexer using V.42 LAPM-based procedures**

### **Corrigendum 1**

#### **Summary**

This corrigendum addresses corrections and clarifications in ITU-T Rec. V.76 (1996) concerning CRC calculation when using suspend/resume, N401 timer value and reuse of DLCI values.

#### **Source**

Corrigendum 1 to ITU-T Recommendation V.76 (1996) was approved on 8 January 2005 by ITU-T Study Group 16 (2005-2008) under the ITU-T Recommendation A.8 procedure.

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## CONTENTS

	<b>Page</b>
1) Clarification of CRC calculation when using suspend/resume .....	1
2) Clarification of the N401 timer value .....	1
3) Clarification on the reuse of DLCI values .....	2



Generic multiplexer using V.42 LAPM-based procedures

Corrigendum 1

1) Clarification of CRC calculation when using suspend/resume

*Amend clause 5.1.6.1 item b) to read:*

- b) the remainder of the division (modulo 2) by the generator polynomial  $x^8 + x^2 + x + 1$ , of the product of  $x^8$  by the content of the frame existing between, but not including, the final bit of the opening flag and the first bit of the FCS, excluding bits inserted for transparency and real-time frames as defined in Annex A (including the bits of the suspend and resume flags).

*Amend clause 5.1.6.2 item b) to read:*

- b) the remainder of the division (modulo 2) by the generator polynomial  $x^{16} + x^{12} + x^5 + 1$ , of the product of  $x^{16}$  by the content of the frame existing between, but not including, the final bit of the opening flag and the first bit of the FCS, excluding bits inserted for transparency and real-time frames as defined in Annex A (including the bits of the suspend and resume flags).

*Amend clause 5.1.6.3 item b) to read:*

- b) the remainder of the division (modulo 2) by the generator polynomial  $x^{32} + x^{26} + x^{23} + x^{22} + x^{16} + x^{12} + x^{11} + x^{10} + x^8 + x^7 + x^5 + x^4 + x^2 + x + 1$ , of the product of  $x^{32}$  by the content of the frame existing between, but not including, the final bit of the opening flag and the first bit of the FCS, excluding bits inserted for transparency and real-time frames as defined in Annex A (including the bits of the suspend and resume flags).

2) Clarification of the N401 timer value

*New text is added to the end of clause 9.3 (maximum number of octets in an information field (N401)) as follows:*

N401 governs the maximum number of octets that can be carried in the information field of an I frame, an SREJ frame (m-SREJ procedure only), an XID frame, a UI frame, a UIH frame (see Appendix II), an SABME frame, a UA frame, a DISC frame, a DM frame, or a TEST frame transmitted by a data link connection entity. A default value for a DLC may be expressed as a specific value (e.g., 128) or implied by certain characteristics pertaining to the operation of the DLC (e.g., the maximum size block associated with the coder selected for an audio channel). There may also be frame-specific maxima for a DLC that may apply for certain procedures (e.g., a maximum information-field size for UI frames different than the maximum for the SABME frame). This parameter consists of two subparameters – one for each direction of transmission (i.e., a maximum information-field size in the direction from the DLC-opener to the remote station and a maximum from the remote station to the DLC-opener). Identical values need not be used for each direction. The value of N401 shall be in octets when signalled using H.245.

### 3) Clarification on the reuse of DLCI values

*Amend clause 6.1.1 as follows:*

The DLCI is used to identify an individual user information stream as well as to identify SU-to-SU connections. Multiple DLCIs shall be supported but the number is ~~implementation~~application-specific.

Selection of a ~~new~~ DLCI value shall be as follows:

- a) ~~——The the~~ initiator shall select DLCI values for new DLCs with increasing values starting from 0 DLCI values, originally chosen by the Initiator, that have been freed by either end should be reused in ascending order by Initiator rather than leaving unnecessary gaps in the numbering range.
- b) ~~——The the~~ responder shall select DLCI values for new DLCs with decreasing values starting ~~from from~~ 63 when using one-octet address fields or 8191 when using two-octet address fields. DLCI values, originally chosen by the responder, that have been freed by either end should be reused in descending order by the responder rather than leaving unnecessary gaps in the numbering range.

The role of initiator and ~~or~~ responder shall be made known to the MF by the SU. The means of doing so is beyond the scope of this Recommendation.

Use of the second address-field octet is optional. All DLC entities shall be able to receive frames with a two-octet address field. If a frame is received with an address field of a different type from the one negotiated, the receiving DLC entity shall ignore the frame.

~~Regardless of role, DLCI values freed as a result of releasing a DLC shall be reused prior to new values being allocated.~~ In case of collision (i.e., the same DLCI value being selected), the responder shall back off its attempt to establish a new DLC (i.e., it shall inform its SU of failure to establish the DLC it attempted and continue with the DLC establishment attempt by the initiator). Note that the procedures described above are intended to reduce the probability of collisions occurring.

The DLCI used on a given DLC is mapped to/from an internal “connection endpoint identifier” for communication between the MF and the SU.





## SERIES OF ITU-T RECOMMENDATIONS

Series A	Organization of the work of ITU-T
Series D	General tariff principles
Series E	Overall network operation, telephone service, service operation and human factors
Series F	Non-telephone telecommunication services
Series G	Transmission systems and media, digital systems and networks
Series H	Audiovisual and multimedia systems
Series I	Integrated services digital network
Series J	Cable networks and transmission of television, sound programme and other multimedia signals
Series K	Protection against interference
Series L	Construction, installation and protection of cables and other elements of outside plant
Series M	Telecommunication management, including TMN and network maintenance
Series N	Maintenance: international sound programme and television transmission circuits
Series O	Specifications of measuring equipment
Series P	Telephone transmission quality, telephone installations, local line networks
Series Q	Switching and signalling
Series R	Telegraph transmission
Series S	Telegraph services terminal equipment
Series T	Terminals for telematic services
Series U	Telegraph switching
<b>Series V</b>	<b>Data communication over the telephone network</b>
Series X	Data networks, open system communications and security
Series Y	Global information infrastructure, Internet protocol aspects and next-generation networks
Series Z	Languages and general software aspects for telecommunication systems