

**ITU-T**

TELECOMMUNICATION  
STANDARDIZATION SECTOR  
OF ITU

**G.783**

**Amendment 4**

(08/2013)

SERIES G: TRANSMISSION SYSTEMS AND MEDIA,  
DIGITAL SYSTEMS AND NETWORKS

Digital terminal equipments – Principal characteristics of  
multiplexing equipment for the synchronous digital  
hierarchy

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Characteristics of synchronous digital hierarchy  
(SDH) equipment functional blocks

**Amendment 4: Text additions to add the  
required OSM256.4/RSn\_A adaptation function  
for OSM256.4 interface support**

Recommendation ITU-T G.783 (2006) – Amendment 4

ITU-T G-SERIES RECOMMENDATIONS

**TRANSMISSION SYSTEMS AND MEDIA, DIGITAL SYSTEMS AND NETWORKS**

INTERNATIONAL TELEPHONE CONNECTIONS AND CIRCUITS	G.100–G.199
GENERAL CHARACTERISTICS COMMON TO ALL ANALOGUE CARRIER-TRANSMISSION SYSTEMS	G.200–G.299
INDIVIDUAL CHARACTERISTICS OF INTERNATIONAL CARRIER TELEPHONE SYSTEMS ON METALLIC LINES	G.300–G.399
GENERAL CHARACTERISTICS OF INTERNATIONAL CARRIER TELEPHONE SYSTEMS ON RADIO-RELAY OR SATELLITE LINKS AND INTERCONNECTION WITH METALLIC LINES	G.400–G.449
COORDINATION OF RADIOTELEPHONY AND LINE TELEPHONY	G.450–G.499
TRANSMISSION MEDIA AND OPTICAL SYSTEMS CHARACTERISTICS	G.600–G.699
DIGITAL TERMINAL EQUIPMENTS	G.700–G.799
General	G.700–G.709
Coding of voice and audio signals	G.710–G.729
Principal characteristics of primary multiplex equipment	G.730–G.739
Principal characteristics of second order multiplex equipment	G.740–G.749
Principal characteristics of higher order multiplex equipment	G.750–G.759
Principal characteristics of transcoder and digital multiplication equipment	G.760–G.769
Operations, administration and maintenance features of transmission equipment	G.770–G.779
<b>Principal characteristics of multiplexing equipment for the synchronous digital hierarchy</b>	<b>G.780–G.789</b>
Other terminal equipment	G.790–G.799
DIGITAL NETWORKS	G.800–G.899
DIGITAL SECTIONS AND DIGITAL LINE SYSTEM	G.900–G.999
MULTIMEDIA QUALITY OF SERVICE AND PERFORMANCE – GENERIC AND USER-RELATED ASPECTS	G.1000–G.1999
TRANSMISSION MEDIA CHARACTERISTICS	G.6000–G.6999
DATA OVER TRANSPORT – GENERIC ASPECTS	G.7000–G.7999
PACKET OVER TRANSPORT ASPECTS	G.8000–G.8999
ACCESS NETWORKS	G.9000–G.9999

*For further details, please refer to the list of ITU-T Recommendations.*

# Recommendation ITU-T G.783

## Characteristics of synchronous digital hierarchy (SDH) equipment functional blocks

### Amendment 4

#### Text additions to add the required OSM256.4/RSn\_A adaptation function for OSM256.4 interface support

#### Summary

Amendment 4 to Recommendation ITU-T G.783 (2006) contains text additions to add the required **OSM256.4/RSn\_A** adaptation function for OSM256.4 interface support.

#### History

Edition	Recommendation	Approval	Study Group	Unique ID <sup>1</sup>
1.0	ITU-T G.783	1990-12-14	XV	<a href="http://handle.itu.int/11.1002/1000/979-en">11.1002/1000/979-en</a>
2.0	ITU-T G.783	1994-01-20	15	<a href="http://handle.itu.int/11.1002/1000/980-en">11.1002/1000/980-en</a>
3.0	ITU-T G.783	1997-04-08	15	<a href="http://handle.itu.int/11.1002/1000/4022-en">11.1002/1000/4022-en</a>
4.0	ITU-T G.783	2000-10-06	15	<a href="http://handle.itu.int/11.1002/1000/5175-en">11.1002/1000/5175-en</a>
4.1	ITU-T G.783 (2000) Cor. 1	2001-03-15	15	<a href="http://handle.itu.int/11.1002/1000/5438-en">11.1002/1000/5438-en</a>
4.2	ITU-T G.783 (2000) Amd. 1	2002-06-13	15	<a href="http://handle.itu.int/11.1002/1000/6056-en">11.1002/1000/6056-en</a>
4.3	ITU-T G.783 (2000) Cor. 2	2003-03-16	15	<a href="http://handle.itu.int/11.1002/1000/6266-en">11.1002/1000/6266-en</a>
5.0	ITU-T G.783	2004-02-06	15	<a href="http://handle.itu.int/11.1002/1000/7061-en">11.1002/1000/7061-en</a>
5.1	ITU-T G.783 (2004) Cor. 1	2004-06-13	15	<a href="http://handle.itu.int/11.1002/1000/7328-en">11.1002/1000/7328-en</a>
5.2	ITU-T G.783 (2004) Amd. 1	2005-07-14	15	<a href="http://handle.itu.int/11.1002/1000/8540-en">11.1002/1000/8540-en</a>
6.0	ITU-T G.783	2006-03-29	15	<a href="http://handle.itu.int/11.1002/1000/8759-en">11.1002/1000/8759-en</a>
6.1	ITU-T G.783 (2006) Amd. 1	2008-05-22	15	<a href="http://handle.itu.int/11.1002/1000/9371-en">11.1002/1000/9371-en</a>
6.2	ITU-T G.783 (2006) Amd. 2	2010-03-09	15	<a href="http://handle.itu.int/11.1002/1000/10400-en">11.1002/1000/10400-en</a>
6.3	ITU-T G.783 (2006) Amd. 3	2012-02-13	15	<a href="http://handle.itu.int/11.1002/1000/11486-en">11.1002/1000/11486-en</a>
6.4	ITU-T G.783 (2006) Amd. 4	2013-08-29	15	<a href="http://handle.itu.int/11.1002/1000/11983-en">11.1002/1000/11983-en</a>

<sup>1</sup> To access the Recommendation, type into the address line on the web browser the URL <http://handle.itu.int/> followed by the unique ID, for example <http://handle.itu.int/11.1002/1000/11830-en>.

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## Table of Contents

	<b>Page</b>
1) Scope .....	1
2) References.....	1
3) Abbreviations and acronyms .....	1
4) Text modifications in clause 9.2.3.2.....	1
5) New clause 9.3.3 and subclauses.....	3
6) Text modification in clause 10.2.1.1 .....	6



# Recommendation ITU-T G.783

## Characteristics of synchronous digital hierarchy (SDH) equipment functional blocks

### Amendment 4

#### Text additions to add the required OSM256.4/RSn\_A adaptation function for OSM256.4 interface support

##### 1) Scope

Amendment 4 contains modified text to be added to complete this Recommendation in respect of STM256 multi-lane distribution interfaces.

##### 2) References

Add the following reference to clause 2:

[ITU-T G.959.1] Recommendation ITU-T G.959.1 (2012), *Optical transport network physical layer interfaces*.

##### 3) Abbreviations and acronyms

Add the following abbreviation to clause 4:

CID Consecutive Identical Digit

##### 4) Text modifications in clause 9.2.3.2

a) Modify Table 9c in clause 9.2.3.2 and add the text concerning the clock generator process, as shown below:

**Table 9c – OSM256.4\_TT\_Sk inputs and outputs**

Input(s)	Output(s)
OSM256.4_TCP OSM256.4_CI	<b>OSM256.4_AP:</b> OSM256.4_AI_D <u>OSM256.4_AI_CK</u> OSM256.4_AI_TSF OSM256.4_TT_Sk_MP OSM256.4_TT_Sk_MI_cLOS OSM256.4_TT_Sk_MI_cLOL

Clock generator: The process shall generate the OSM256.4 AP clock from the incoming lane clock. One of the four recovered STL clocks signals can be selected and output as a single clock towards the OSM256.4 AP.

b) Modify Figure 9f (as shown in red) in clause 9.2.3.2 to include the recovered clock as part of the STM256.4\_AP access point signals.

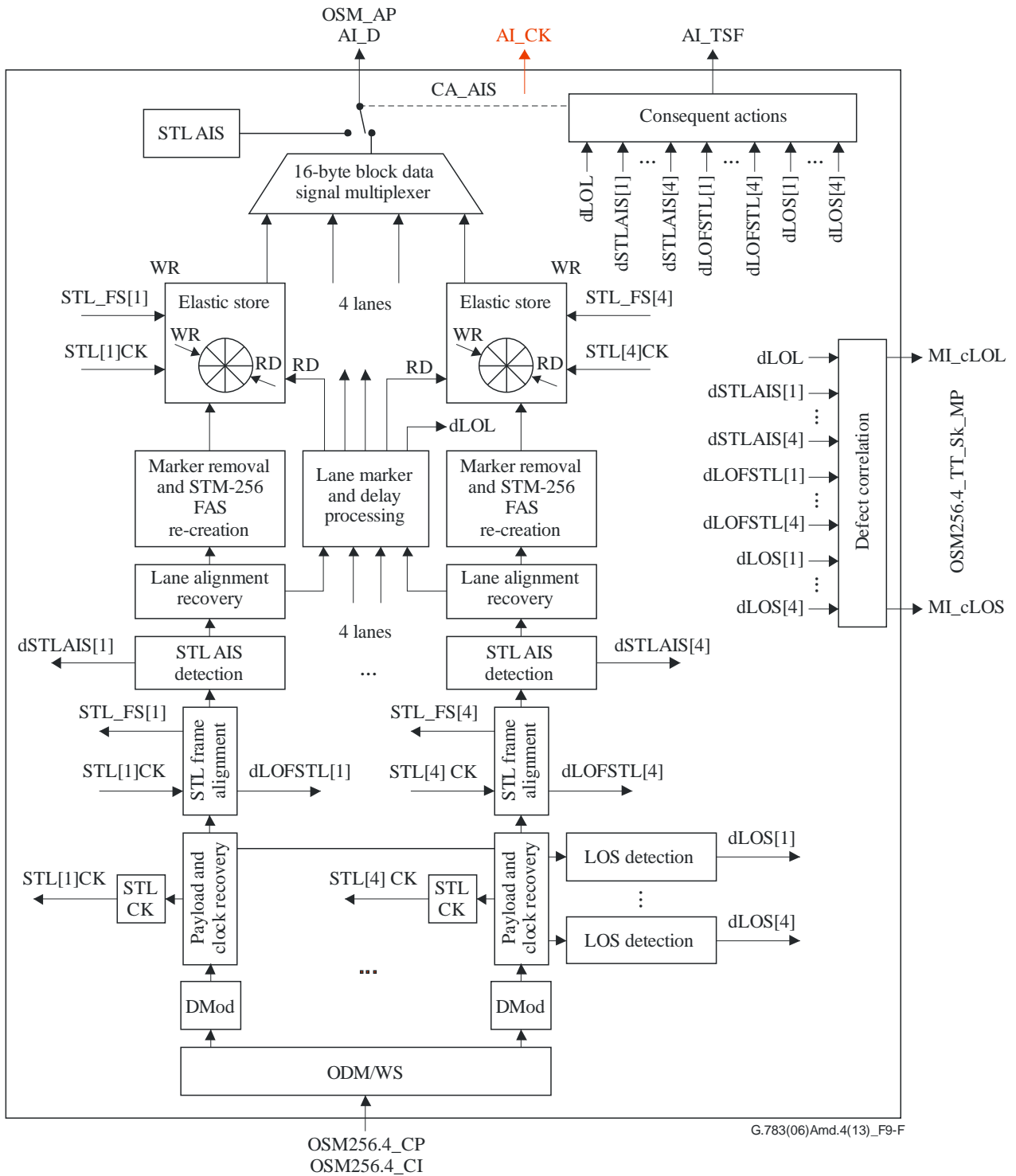


Figure 9f – OSM256.4\_TT\_Sk processes



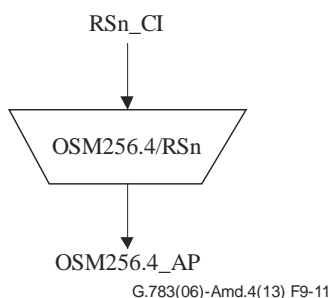
5) **New clause 9.3.3 and subclauses**

Add the following new clauses containing additional new adaptations for multi-lane distribution:

**9.3.3 STM- 256 multi-lane optical section to regenerator section adaptation  
OSM256.4/RSn\_A**

**9.3.3.1 STM-256 optical section to regenerator section adaptation source  
OSM256.4/RSn\_A\_So**

**Symbol**



**Figure 9-11 – OSM256.4/RSn\_A\_So symbol**

**Interfaces**

**Table 9-11 – OSM256.4/RSn\_A\_So input and output signals**

Input	Output
RSn_CI_Data RSn_CI_Clock RSn_CI_FS	<b>OSM256.4_AP</b> OSM256.4_AI_Data OSM256.4_AI_CK OSM256.4_AI_FS

**Processes**

This function provides line coding for STM-N signals according to [ITU-T G.959.1].

This function limits the output jitter on the clock information in the OSM256.4\_AI\_Data signal as given in Tables 9-6 and 9-7, scaled as described below when measured over a 60-second interval.

*Jitter generation for SDH regenerator:* An SDH regenerator, shall, on its STM-N output, not generate jitter in excess of the values in Tables 9-6 and 9-7 for the serial STM256 structure. The frequencies of the related jitter limit values of the optical per lane signals are scaled down by the factor of 4 with respect to the STM256 values given in Tables 9-6 and 9-7.

Note that frequency downscaling leads to the fact that the UIp-p amplitude is also scaled up by the factor of 4 in terms of nanoseconds.

On this basis, a deployed regenerator shall not generate jitter on its OSM256.4 output in excess of those values, with the down-scaled frequencies and up-scaled amplitude as given above, in nanoseconds.

**Defects**

None.

**Consequent actions**

None.

### Defect correlations

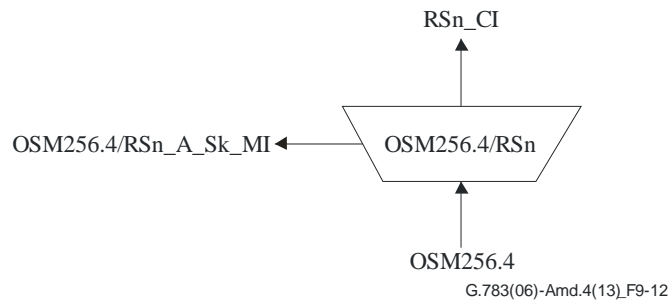
None.

### Performance monitoring

None.

### 9.3.3.2 STM-N optical section to regenerator section adaptation sink OSM256.4/RSn\_A\_Sk

#### Symbol



**Figure 9-12 – OSM256.4/RSn\_A\_Sk symbol**

#### Interfaces

**Table 9-12 – OSM256.4/RSn\_A\_Sk input and output signals**

Inputs	Outputs
OSM256.4_AI_Data OSM256.4_AI_CK OSM256.4_AI_TSF	RSn_CI_Data RSn_CI_Clock RSn_CI_FS RSn_CI_SSF OSM256.4/RSn_A_Sk_MI_cLOF OSM256.4/RSn_A_Sk_MI_pOFS

#### Processes

The OSM256.4\_AI\_Data signal, with its contained timing, is received by the OSM256.4\_AP from the OSM256.4\_TT\_Sk function. The OSM256.4/RSn function processes this signal to form data and associated timing at the RSn\_CP. The function also recovers frame alignment and identifies the frame start positions in the data of the RSn\_CP. The framed STM-256 data and timing are presented at the RSn\_CP.

*Regeneration:* The function shall operate with a maximum BER of  $10^{-12}$  when any combination of the following signal conditions exists at the input:

- an input optical power level within the range specified in [ITU-T G.959.1];
- jitter modulation applied to the input signal as specified in [ITU-T G.825];
- the input signal bit rate has a value in the range  $256 \times 155\,520 \text{ kbit/s} \pm 20 \text{ ppm}$ .

NOTE – The frequency and jitter/wander tolerance might be further constrained by the requirements of the client layers.

To ensure adequate immunity against the presence of consecutive identical digits (CID) in the STM-N signal, the function shall comply with the specification in clause 15.1.4.

The function shall process the signal so that in the absence of input jitter, the intrinsic jitter at the STM-N output interface (in a regenerative repeater) shall not exceed the values specified in clause 15.1.2. For the multi-lane case, the frequencies of the related jitter limit values of the optical per lane signals are scaled down by the factor of 4 in respect to the STM256 values. The frequency downscaling leads to the fact that the absolute UIp-p amplitude is also scaled up by the factor of 4 in terms of nanoseconds.

The function shall process the signal so that the jitter transfer (measured between an STM-N input and STM-N output in a regenerative repeater) shall be as specified in clause 15.1.3.

For the multi-lane case, the frequencies of the related jitter limit values of the optical per lane signals are scaled down by the factor of 4 in respect to the STM256 values. The frequency downscaling leads to the fact that the UIp-p amplitude is also scaled up by the factor of 4 in terms of nanoseconds.

The frame alignment process is described in clause 8.2.1.

### **Defects**

dLOF: see clause 6.2.5.1.

### **Consequent actions**

The function shall perform the following consequent actions:

aAIS ← dLOF or AI\_TSF

aSSF ← dLOF or AI\_TSF

On declaration of an aAIS, the function shall output an all-ONEs (AIS) signal – complying to the frequency limits for this interface – within 250 μs; on clearing of aAIS, the function shall output normal data within 250 μs.

### **Defect correlations**

The function shall perform the following defect correlations to determine the most probable fault cause. This fault cause shall be reported to the SEMF.

cLOF ← dLOF and (not AI\_TSF)

### **Performance monitoring**

The function shall perform the following performance monitoring primitives processing:

Any second with at least one OOF event shall be reported as a pOFS (optional in [ITU-T G.784]).

**6) Text modification in clause 10.2.1.1**

Modify clause 10.2.1.1, adding the text indicated below to Table 10-1 and by adding the additional paragraph to the "Processes" section of the clause, as shown below:

**Table 10-1 – RSn\_TT\_So function inputs and outputs**

Inputs	Outputs
RSn_AI_Data RSn_AI_Clock RSn_AI_FrameStart RSn_TT_So_MI_TxTI	RSn_CI_Data RSn_CI_Clock <u>RSn_CI_Fs (Note)</u>
NOTE – The RSn_CI_Fs (RSn frame start signal) is optional for support of OSM256.4 interfaces for frame start forwarding to the OSM256.4 TT_So and not a generic requirement.	

**Processes**

Data at the RSn\_AP is an STM-N signal as defined in [ITU-T G.707] having a valid multiplex section overhead (MSOH) and E1, D1-D3, F1 and NU bytes. However, the bytes A1, A2, B1, and J0 are indeterminate in this signal. A1, A2, B1, and J0 bytes are set in accordance with [ITU-T G.707] as part of the RSn\_TT function to give a fully formatted STM-N data and associated timing at the RSn\_CP. After these bytes have been set, the RSn\_TT function scrambles the STM-N signal before it is presented to the RSn\_CP. Scrambling is performed according to clause 8.1.1 and [ITU-T G.707].

**A1, A2:** Frame alignment bytes A1 and A2 are generated and inserted in the first row of the RSOH according to [ITU-T G.707].

**J0:** Regenerator Section trace information (RSn\_TT\_So\_MI\_TxTI) derived from reference point RSn\_TT\_MP is placed in J0 byte position. The RS trace format is described in [ITU-T G.707].

**B1:** The error monitoring byte B1 is allocated in the STM-N for a regenerator section bit error monitoring function. This function shall be a bit interleaved parity 8 (BIP-8) code using even parity as defined in [ITU-T G.707]. The BIP-8 is computed over all bits of the previous STM-N frame at the RSn\_CP after scrambling. The result is placed in byte B1 position of the RSOH before scrambling.

**FS forwarding:** For the RSn\_TT\_So with n=256 towards OSM256.4 interfaces, this is an optional process supporting the forwarding of the frame start to the OSM256.4/RSn A So to be made available at the OSM256.4 TT\_So.



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