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IPCablecom

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## **IPCablecom2 presence specification**

Recommendation ITU-T J.367





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### **IPCablecom2 presence specification**

#### **Summary**

Recommendation ITU-T J.367 adds the Presence functionality to the IPCablecom2 architecture. This feature enables the exchange of dynamic information about the state of a logical entity (e.g., person, device) and its availability and willingness to communicate or to share.

#### **Source**

Recommendation ITU-T J.367 was approved on 13 June 2008 by ITU-T Study Group 9 (2005-2008) under Recommendation ITU-T A.8 procedure.

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# Recommendation ITU-T J.367

## IPCablecom2 presence specification

### 1 Scope

This Recommendation adds the Presence functionality to the IPCablecom2 architecture. This enables the exchange of dynamic information about the state of a logical entity (e.g., person, device) and its availability and willingness to communicate or to share. This information can be exploited, for example, by application servers to optimize or customize services. This Recommendation describes the IPCablecom2 Presence architecture that is aligned with the OMA Presence service. This Recommendation also adopts the normative requirements from the relevant OMA specifications and identifies the exceptions where applicable (clause 7).

It is an important objective of this work that interoperability between IPCablecom 2.0 and 3GPP IMS is provided. IPCablecom 2.0 is based upon 3GPP IMS, but includes additional functionality necessary to meet the requirements of cable operators. Recognizing developing converged solutions for wireless, wireline, and cable, it is expected that further development of IPCablecom 2.0 will continue to monitor and contribute to IMS developments in 3GPP, with the aim of alignment of 3GPP IMS and IPCablecom 2.0.

NOTE – The structure and content of this Recommendation have been organized for ease of use by those familiar with the original source material; as such, the usual style of ITU-T recommendations has not been applied.

### 2 References

#### 2.1 Normative References

The following ITU-T Recommendations and other references contain provisions which, through reference in this text, constitute provisions of this Recommendation. At the time of publication, the editions indicated were valid. All Recommendations and other references are subject to revision; users of this Recommendation are therefore encouraged to investigate the possibility of applying the most recent edition of the Recommendations and other references listed below. A list of the currently valid ITU-T Recommendations is regularly published. The reference to a document within this Recommendation does not give it, as a stand-alone document, the status of a Recommendation.

[OMA TS-PRS]	OMA-TS-Presence_SIMPLE-V1_0_1-20061128-A, Presence SIMPLE Specification, November 2006, <i>Open Mobile Alliance</i> .
[OMA TS-PRSXDM]	OMA-TS-Presence_SIMPLE_XDM-V1_0_1-20061128-A, Presence XDM Specification, November 2006, <i>Open Mobile Alliance</i> .
[OMA TS-RLSXDM]	OMA-TS-Presence_SIMPLE_RLS_XDM-V1_0_1-20061128-A, Resource List Server (RLS) XDM Specification, November 2006, <i>Open Mobile Alliance</i> .
[OMA TS-SHDXDM]	OMA-TS-XDM_Shared-V1_0_1-20061128-A, Shared XDM Specification, November 2006, <i>Open Mobile Alliance</i> .
[OMA TS-XDM]	OMA-TS-XDM_Core-V1_0_1-20061128-A, XML Document Management (XDM) Specification, November 2006, <i>Open Mobile Alliance</i> .

## 2.2 Informative References

The following informative references are used in this Recommendation.

- [ACCT] Recommendation ITU-T J.363, *IPCablecom2 data collection to support accounting*.
- [ARCH-FRM-TR] Recommendation ITU-T J.360, *IPCablecom2 architecture framework*.
- [CODEC-MEDIA] Recommendation ITU-T J.361, *IPCablecom2 codec and media*.
- [ID PARTNOT] IETF draft, draft-ietf-simple-partial-notify-10, *Session Initiation Protocol (SIP) extension for Partial Notification of Presence Information*, July 2007.
- [IETF RFC 5025] IETF RFC 5025, *Presence Authorization Rules*, December 2007.
- [IETF RFC 4825] IETF RFC 4825, *The Extensible Markup Language (XML) Configuration Access Protocol (XCAP)*, May 2007.
- [OMA AD-PRS] OMA-AD-Presence\_SIMPLE-V1\_0-20061128-A, *Presence SIMPLE Architecture Document*, November 2006, *Open Mobile Alliance*.
- [OMA AD-XDM] OMA-AD-XDM-V1\_0-20060612-A, *XML Document Management Architecture*, June 2006, *Open Mobile Alliance*.
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- [OMA PRES-MO] OMA-TS-Presence\_SIMPLE\_MO-V1\_0\_1-20061128-A, *OMA Management Object for SIMPLE Presence*, November 2006, *Open Mobile Alliance*.
- [OMA XDM-MO] OMA-TS-XDM\_MO-V1\_0\_1-20061128-A, *OMA Management Object for XML Document Management*, November 2006, *Open Mobile Alliance*.
- [PKT 33.203] Recommendation ITU-T J.366.7 (2006), *IPCablecom2 IP Multimedia Subsystem (IMS): Access security for IP-Based services*.
- [PKT 33.210] Recommendation ITU-T J.366.8, *IPCablecom2 IP Multimedia Subsystem (IMS): Network domain security specification*.
- [IETF RFC 2617] IETF RFC 2617, *HTTP Authentication: Basic and Digest Access Authentication*, June 1999.
- [IETF RFC 3265] IETF RFC 3265, *Session Initiation Protocol (SIP)-Specific Event Notification*, June 2002.
- [IETF RFC 3856] IETF RFC 3856, *A Presence Event Package for the Session Initiation Protocol (SIP)*, August 2004.
- [IETF RFC 3857] IETF RFC 3857, *A Watcher Information Event Template-Package for the Session Initiation Protocol (SIP)*, August 2004.
- [IETF RFC 3863] IETF RFC 3863, *Presence Information Data Format (PIDF)*, August 2004.
- [IETF RFC 3903] IETF RFC 3903, *Session Initiation Protocol (SIP) Extension for Event State Publication*, October 2004.
- [IETF RFC 4119] IETF RFC 4119, *A Presence-based GEOPRIV Location Object Format*, December 2005.
- [IETF RFC 4480] IETF RFC 4480, *RPID: Rich Presence Extensions to the Presence Information Data Format (PIDF)*, July 2006.



- [IETF RFC 4483] IETF RFC 4483, *A Mechanism for Content Indirection in Session Initiation Protocol (SIP) Messages*, May 2006.
- [IETF RFC 4660] IETF RFC 4660, *Functional Description of Event Notification Filtering*, September 2006.
- [IETF RFC 4662] IETF RFC 4662, *A Session Initiation Protocol (SIP) Event Notification Extension for Resource Lists*, August 2006.
- [TS 22.141] 3GPP TS 22.141 V6.5.0, *Presence Service; Stage 1 (Release 6)*, December 2005.
- [TS 23.141] 3GPP TS 23.141 V6.9.0, *Presence Service; architecture and functional description (Release 6)*, December 2005.
- [TS 24.141] 3GPP TS 24.141 V6.7.0, *Presence service using the IP Multimedia (IM) Core Network (CN) subsystem; Stage 3 (Release 6)*, September 2006.
- [TS 26.141] 3GPP TS 26.141 V6.3.0, *IP Multimedia System (IMS) Messaging and Presence; Media formats and codecs (Release 6)*, March 2006.
- [TS 33.141] 3GPP TS 33.141 V6.2.0, *Presence service; Security (Release 6)*, September 2005.
- [TS 33.220] 3GPP TS 33.220 V6.13.0, *Generic Authentication Architecture (GAA); Generic bootstrapping architecture (Release 6)*, June 2007.
- [TS 33.222] 3GPP TS 33.222 V6.6.0, *Generic Authentication Architecture (GAA); Access to network application functions using Hypertext Transfer Protocol over Transport Layer Security (HTTPS)*, March 2006.

### 2.3 Reference Acquisition

- Internet Engineering Task Force (IETF), Internet: <http://www.ietf.org/>.  
NOTE – Internet-Drafts are draft documents valid for a maximum of six months and may be updated, replaced, or obsoleted by other documents at any time. The list of current Internet-Drafts can be accessed at <http://www.ietf.org/ietf/lid-abstracts.txt>.
- 3rd Generation Partnership Project (3GPP), ETSI Mobile Competence Centre, 650 route des Lucioles, 06921 Sophia-Antipolis Cedex, France, Internet: <http://www.3gpp.org/>.
- Open Mobile Alliance (OMA), OMA Office, 4275 Executive Square, Suite 240, La Jolla, CA 92037, Fax +1-858-623-0743, Internet: <http://www.openmobilealliance.com/>.

### 3 Terms and definitions

This Recommendation uses the following terms defined elsewhere:

**3.1 application usage:** Detailed information on the interaction of an application with the XCAP server [IETF RFC 4825].

**3.2 enabler:** A term used by OMA to mean "a technology intended for use in the development, deployment or operation of a service". Examples of OMA Enablers are Device Management, Push-to-Talk over Cellular (PoC), Presence SIMPLE, and XML Document Management (XDM).

**3.3 fetcher:** A form of Watcher that has asked the Presence Service for the Presence Information of one or more Presentities, but is not requesting a Notification from the Presence Service of (future) changes in a Presentity's Presence Information [OMA RD-PRS].

**3.4 notification:** A message sent from the Presence Service to a Subscriber when there is a change in the Presence Information of some Presentity of interest, as recorded in one or more Subscriptions [OMA RD-PRS].

- 3.5 presence information:** Dynamic set of information pertaining to a Presentity that may include Presence Information Elements such as the status, reachability, willingness, and capabilities of that Presentity [OMA RD-PRS].
- 3.6 presence information element:** A basic unit of Presence Information [OMA RD-PRS].
- 3.7 presence list:** A list of presentities that can have their individual states subscribed to with a single subscription request (e.g., a subscription list).
- 3.8 presence server:** A logical entity that receives Presence Information from a multitude of Presence Sources pertaining to the Presentities it serves and makes this information available to Watchers according to the rules associated with those Presentities [OMA RD-PRS].
- 3.9 presence service:** The capability to support management of Presence Information between Watchers and Presentities, in order to enable applications and services to make use of Presence Information [OMA RD-PRS].
- 3.10 presence source:** A logical entity that provides Presence Information pertaining to exactly one or more Presentities to the Presence Server. 3GPP Presence User Agents, Presence Network Agents, and Presence External Agents are examples of Presence Sources [OMA RD-PRS].
- 3.11 presentity:** A logical entity that has Presence Information associated with it. This Presence Information may be composed of a multitude of Presence Sources. A Presentity is most commonly a reference for a person, although it may represent a role such as "help desk" or a resource such as "conference room #27". Presentities are generally referenced by distinguished names, such as "john.smith@example.com" or by phone numbers like "+19724735455". In SIMPLE, presentities are generally referenced using a sip:, pres: or tel: URL [OMA RD-PRS].
- 3.12 subscriber:** A form of watcher that has asked the Presence service to notify it immediately of changes in the Presence Information of one or more presentities [OMA RD-PRS].
- 3.13 subscription:** The information kept by the presence service about a subscriber's request to be notified of changes in the Presence Information of one or more presentities [OMA RD-PRS].
- 3.14 watcher:** Any uniquely identifiable entity that requests Presence Information about a presentity, or watcher information about a watcher, from the Presence service. Special types of watchers are fetchers and subscribers [OMA RD-PRS].
- 3.15 watcher Information:** Information about watchers that have received or may receive Presence Information about a particular presentity within a particular recent span of time [OMA RD-PRS].

## 4 Abbreviations, acronyms and conventions

### 4.1 Abbreviations and Acronyms

This Recommendation uses the following abbreviations and acronyms:

3GPP	3rd Generation Partnership Project
3GPP2	3rd Generation Partnership Project 2
AP	Aggregation Proxy
AS	Application Server
AUID	Application Unique ID
AVP	Attribute-Value Pair
BSF	Bootstrapping Server Function
CDF	Charging Data Function

CGF	Charging Gateway Function
CSCF	Call Session Control Function
DM	Device Management
DMC	Device Management Client
DMS	Device Management Server
GAA	Generic Authentication Architecture
GBA	Generic Bootstrapping Architecture
HTTP	HyperText Transfer Protocol
IETF	Internet Engineering Task Force
IMS	IP Multimedia Subsystem
IP	Internet Protocol
MIME	Multipurpose Internet Mail Extensions
MMD	Multimedia Domain
MO	Management Object
OMA	Open Mobile Alliance
P-CSCF	Proxy Call Session Control Function
PIDF	Presence Information Data Format
PoC	Push-to-Talk over Cellular
QoS	Quality of Service
RLS	Resource List Server
SIMPLE	SIP for Instant Message and Presence Leveraging Extensions
SIP	Session Initiation Protocol
TLS	Transport Layer Security
UE	User Equipment
URI	Uniform Resource Identifier
URL	Uniform Resource Locator
VoIP	Voice over Internet Protocol
XCAP	XML Configuration Access Protocol
XDM	XML Document Management
XDMC	XML Document Management Client
XDMS	XML Document Management Server
XML	Extensible Markup Language

## 4.2 Conventions

Throughout this Recommendation, the words that are used to define the significance of particular requirements are capitalized. These words are:

"MUST"            This word means that the item is an absolute requirement of this Recommendation.

"MUST NOT"	This phrase means that the item is an absolute prohibition of this Recommendation.
"SHOULD"	This word means that there may exist valid reasons in particular circumstances to ignore this item, but the full implications should be understood and the case carefully weighed before choosing a different course.
"SHOULD NOT"	This phrase means that there may exist valid reasons in particular circumstances when the listed behaviour is acceptable or even useful, but the full implications should be understood and the case carefully weighed before implementing any behaviour described with this label.
"MAY"	This word means that this item is truly optional. One vendor may choose to include the item because a particular marketplace requires it or because it enhances the product, for example; another vendor may omit the same item.

## 5 IPCablecom2 Presence background

Presence can be thought of as dynamic information about a presentity that is made available to others. Many people have become familiar with presence through popular applications such as AOL Instant Messenger, which has a "buddy list" that allows a watcher to see who is available for messaging. Presence enables more effective communication by allowing a user to advertise his availability and willingness to communicate, and by what means.

Although presence has its roots in instant messaging, the concept of presence has broadened to encompass any information that is relevant for watchers to know and that the presentity is willing to share. This includes "context sharing", such as mood, location, and activity. Other presence states may convey information about bandwidth, device capabilities, or roaming status, which can be exploited by application servers to optimize or customize services such as gaming or Push-to-Talk over Cellular (PoC). As illustrated in the last example, watchers or presentities need not be human, but could be devices, applications, or any number of things.

Presence information can be provided by a variety of sources to form an aggregated view of the presentity's presence state. A calendar application on a PC might automatically publish that the presentity is in a meeting, a mobile device might publish the presentity's desire not to be disturbed based on real-time user input, and the network might publish a presentity's availability based on successful registration of a device. When combined together, the presentity is viewed as being "online", but in a meeting and not willing to be disturbed.

A watcher can fetch information from the presence service on a per-request basis or subscribe to receive immediate notification of future changes in the information. This means, for example, that if the user turns off his mobile device and the device deregisters with the network, then the network may publish this event and subscribed watchers would immediately receive notification that the presentity is now "offline".

Due to the personal nature of presence information, it is distributed according to policies configured by the presentity and/or service administrator, which dictate what presence information can be made available to whom. Such policies enable a presentity to provide different views of his presence state based on whether he is at work or at home, or whether a watcher is a co-worker or a family member. For example, a user may wish to appear available to family members at all times, but to co-workers only during working hours.

Presence provides the framework for exchanging information that enables more convenient communication and customization of services.

## 5.1 Relationship with Existing Presence Solutions

As one of its design goals, IPCablecom2 seeks to leverage existing industry standards and open protocols whenever possible. Specifically, IPCablecom2 is aligned with the IP Multimedia Subsystem (IMS) as defined by the 3rd Generation Partnership Project (3GPP).

3GPP includes a set of specifications ([TS 22.141], [TS 23.141], [TS 24.141], [TS 26.141], and [TS 33.141]) which define a SIP for Instant Messaging and Presence Leveraging Extensions (SIMPLE)-based presence service framework as an IMS service. However, early in 2004, 3GPP agreed to transition its Presence work item to the Open Mobile Alliance (OMA).

OMA was formed in 2002 as an industry forum aiming to consolidate, under one umbrella, all mobile service enabler specification development. OMA had begun working on its own set of specifications for a SIMPLE-based presence service. Aware that several standards committees (e.g., 3GPP, 3GPP2, and IETF) were already engaged in parallel presence-related activities, the OMA work proceeded with the following goals:

- to identify consolidated presence service requirements, which define a generalized set of presence features and capabilities that satisfy the needs of a variety of presence-enabled applications (e.g., PoC, IM, Gaming);
- to define a common framework based on SIP/SIMPLE that would be agnostic to the underlying network, in order to assure interoperability amongst presence implementations; and
- to describe the relationship of the common presence framework with existing SIP/IP core networks (e.g., 3GPP IMS and 3GPP2 MMD).

There are two OMA enablers which, together, specify a complete presence service using a 3GPP IMS core network. The OMA Presence SIMPLE enabler specifies the presence protocol and data formats based on SIP/SIMPLE, and the OMA XML Document Management (XDM) enabler specifies the means for accessing and managing user information (e.g., presence lists, presence authorization policy, etc.) that is stored in the network. Table 1 shows a list of OMA specifications that make up the two enablers.

**Table 1 – OMA Presence-related Documents**

Document Title	Document Description	Reference
<b>Presence SIMPLE</b>		
Presence SIMPLE Requirements	Contains use cases and requirements for the presence service.	[OMA RD-PRS]
Presence SIMPLE Architecture Document	Describes a network-agnostic model for mobile presence based on the IETF SIP, SIMPLE, and XCAP framework.	[OMA AD-PRS]
Presence SIMPLE Specification	Describes how the set of IETF specifications and OMA-specified extensions are used to create a uniform presence service, using a SIP/IP Core based on 3GPP IMS capabilities.	[OMA TS-PRS]
Presence XDM Specification	Describes the XCAP application usage for presence authorization rules.	[OMA TS-PRSXDM]
Resource List Server (RLS) XDM Specification	Describes the XCAP application usage for presence lists.	[OMA TS-RLSXDM]
<b>XML Document Management (XDM)</b>		
XML Document Management Requirements	Contains use cases and requirements for the management of user information stored in the network.	[OMA RD-XDM]

**Table 1 – OMA Presence-related Documents**

<b>Document Title</b>	<b>Document Description</b>	<b>Reference</b>
XML Document Management Architecture	Introduces the functionality and architecture of the XDM service enabler.	[OMA AD-XDM]
XML Document Management Specification	Describes the common protocols and application usages needed to provide XDM services to other enablers, using a SIP/IP Core based on 3GPP IMS capabilities.	[OMA TS-XDM]
Shared XDM Specification	Describes the XCAP application usages for URI lists and group usage lists, which may be shared by multiple service enablers.	[OMA TS-SHDXDM]

IPCCablecom2 adopts the approach of basing its Presence architecture on OMA, for reasons that include:

- improved interoperability – OMA specifies presence composition policy, and detailed semantics of the supported presence elements;
- more flexible architecture – OMA separates application data from the Presence Server by introducing the XDMS functional element; and
- future evolution – 3GPP has transferred its work item on Presence enhancements to OMA.

## **5.2 IPCCablecom2 Presence Document Organization**

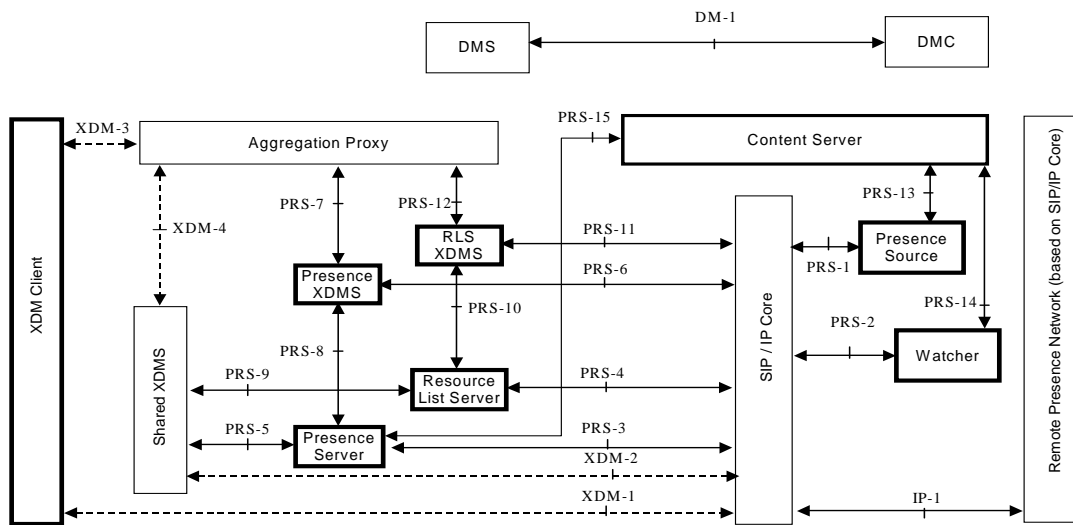
The organization of the IPCCablecom2 Presence-related documents is based upon the need to closely align with OMA

This Recommendation (Presence Specification) describes the IPCCablecom2 Presence architecture and its relationship with the OMA Presence model. An overview of the functionalities supported by the OMA Presence SIMPLE enabler and the OMA XML Document Management enabler is also provided. This Recommendation also specifies the normative requirements on the functional components for support of presence. This is done by adopting the relevant specifications from OMA and listing the differences and exceptions for the IPCCablecom2 environment.

The provisioning parameters used by Presence are described in the applicable IPCCablecom configuration Recommendations.

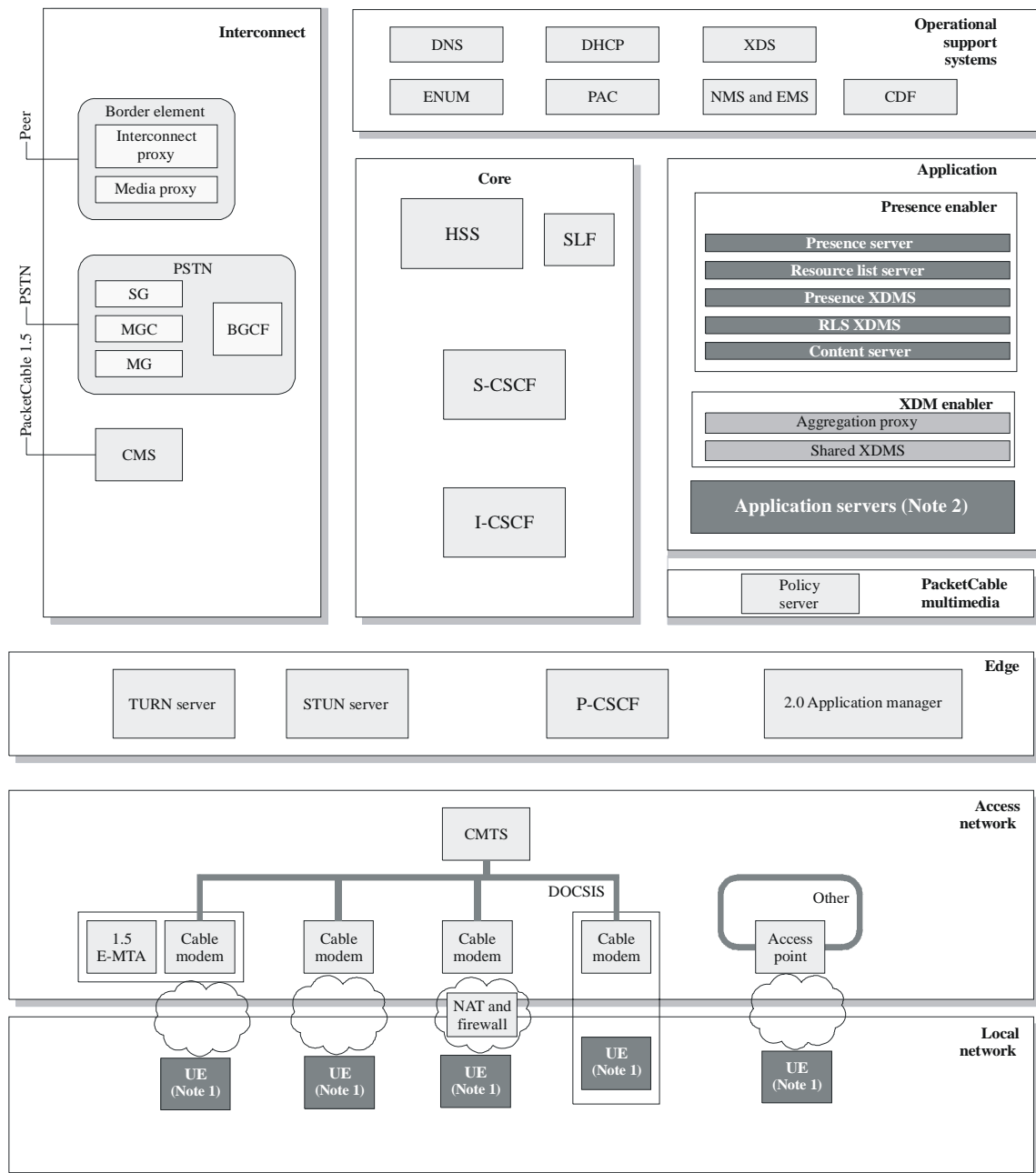
## **6 IPCCablecom2 Presence Architecture**

The IPCCablecom2 presence architecture is closely aligned with the OMA presence architecture, which in turn is based on the IETF SIMPLE framework and provides a network-agnostic model for presence services. The OMA presence architecture, as defined in [OMA AD-PRS], is shown in Figure 1.



**Figure 1 – OMA Presence Architecture**

Figure 2 maps the OMA Presence architecture to the IPCablecom2 architecture and highlights the Presence-related functional components within the IPCablecom2 architecture. Collectively, these components represent the extensions to the base IPCablecom2 architecture [ARCH-FRM-TR] in support of the Presence functionality. As illustrated, the Presence Server, the Resource List Server, the Presence XDMs, the RLS XDMs, the Shared XDMs and the Aggregation Proxy in the OMA Presence model are all mapped to application components. The Shared XDMs and the Aggregation Proxy are associated with the OMA XDM Enabler [OMA AD-XDM], and the rest are associated with the OMA Presence SIMPLE Enabler [OMA AD-PRS]. Furthermore, the XDMC, the Presence Source, and the Watcher in the OMA Presence model are mapped to Application Servers and UEs, typically as embedded elements.



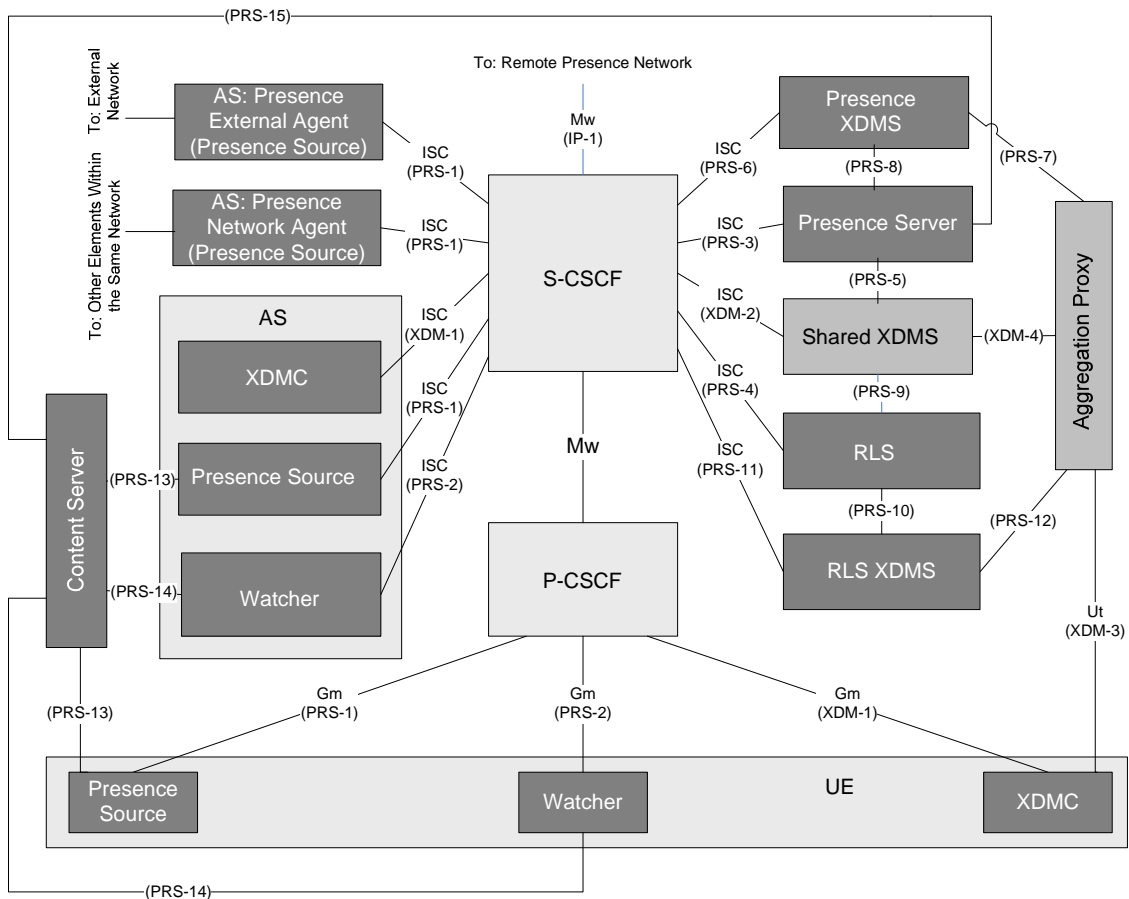
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NOTE 1 – The UE may support any combined functionality of presence source, watcher and XDMC.  
 NOTE 2 – The AS may support any combined functionality of presence source, watcher and XDMC.

**Figure 2 – IPCablecom2 Presence Architecture: Functional Components**

Providing another view of the IPCablecom2 Presence architecture, Figure 3 shows the reference points related to the Presence functional components in Figure 2, with each reference point being marked according to their dual-roles within the OMA Presence application architecture and the IPCablecom2 network architecture. A detailed description of these reference points is in clause 6.2.





**Figure 3 – IP-Cablecom2 Presence Architecture: Reference Points**

As shown in Figure 3, there is no one-to-one mapping between the OMA reference points and the IP-Cablecom2 reference points. For instance, the ISC reference point in IP-Cablecom2 is mapped from multiple OMA reference points (XDM-1, XDM-2, PRS-1, PRS-2, PRS-3, PRS-4, PRS-6 and PRS-11). On the other hand, each of the OMA reference points XDM-1, PRS-1 and PRS-2 is mapped to two different reference points in IP-Cablecom2, depending on whether the associated OMA functionality resides in a UE or an AS. Furthermore, some OMA reference points (XDM-4, PRS-5, PRS-7, PRS-8, PRS-9, PRS-10, PRS-12, PRS-13, PRS-14 and PRS-15) do not correspond to any reference points in the base IP-Cablecom2 architecture [ARCH-FRM-TR]; they are adopted by the IP-Cablecom2 Presence architecture.

## 6.1 Presence Functional Components

### 6.1.1 Presence Server

The Presence Server is responsible for managing presence information on behalf of a presentity. The Presence Server performs the following functions:

- receives and manages presence information that is published by the Presence Source;
- aggregates presence information received for a particular presentity from multiple Presence Sources, and composes the information into a single presence document;
- allows watchers to fetch or subscribe to the presence information of a presentity (i.e., acts as presence agent);
- provides a configurable filtering function that is used to limit the information that is sent to a watcher;

- generates partial notifications to watchers that have indicated the capability to process them;
- allows watchers to fetch or subscribe to watcher information;
- enforces presence authorization rules;
- fetches XML documents (i.e., presence authorization rules and URI lists) stored in the Presence XDMS and Shared XDMS; and
- subscribes to the SIP event package for modifications to XML documents stored in the Presence XDMS and Shared XDMS.

In the IPCablecom2 Presence architecture, the user's presence authorization rules are managed by the Presence XDMS (clause 6.1.5).

### **6.1.2 Presence Source**

A Presence Source provides Presence information to the Presence Server. A Presence Source may be located in the UE or in the network. Presence information for a single presentity may come from multiple Presence Sources.

The Presence Source performs the following functions:

- collects presence information associated with a presentity;
- assembles the presence information into a suitable format;
- publishes it to the Presence Server; and
- identifies itself uniquely among other Presence Sources of the same presentity when publishing presence information.

It should be noted that the 3GPP and IETF specifications use different terms for this entity, as detailed below. To avoid confusion, OMA has adopted the term Presence Source [OMA RD-PRS] to cover any entity that collects and sends presence information on behalf of the presentity. IPCablecom2 adopts the OMA terminology for the Presence Source.

3GPP distinguishes three types of Presence Sources [TS 23.141]:

- The Presence User Agent (PUA) collects and sends user-related presence information to the Presence Server on behalf of the presentity. The PUA can be located in either the terminal or network. A 3GPP PUA also manages subscription authorization policy.
- The Presence Network Agent (PNA) collects and sends network-related presence information to the Presence Server on behalf of the presentity. The PNA is located in the network.
- The Presence External Agent (PEA) supplies presence information from external networks, and is responsible for handling the interworking and security issues involved with interfacing to external networks. Examples of presence information that the PEA may provide include third-party services (e.g., calendar applications) and non SIMPLE-based presence services.

The IETF defines only one type of Presence Source, which it also calls a Presence User Agent [IETF RFC 3856], but defines it differently than 3GPP.

### **6.1.3 Watcher**

A Watcher requests information from the Presence Server. The Watcher performs the following functions:

- fetches or subscribes to presence information about a presentity or list of presentities; and
- fetches or subscribes to watcher information.

#### **6.1.4 Resource List Server (RLS)**

The RLS accepts and manages subscriptions to presence lists, which enable a Watcher to request the presence information of multiple presentities using a single transaction. The RLS performs the following functions:

- accepts subscriptions to presence lists;
- authorizes the watcher's usage of the presence list;
- creates and manages back-end subscriptions to all presentities in the presence list, on behalf of the watcher;
- sends notifications to the watcher, based on information received from the back-end subscriptions;
- applies aggregation and rate control mechanisms to the notifications, as appropriate;
- fetches XML documents (i.e., presence lists and URI lists) stored in the RLS XDMS and Shared XDMS; and
- subscribes to the SIP event package for modifications to XML documents stored in the RLS XDMS and Shared XDMS.

The RLS has many similar functions as the Presence Server and, in a physical implementation, may in fact be collocated. However, one important architectural distinction is that a subscription request to a presence list is routed to the RLS of the watcher, while a subscription request to a presentity is sent to the Presence Server of the presentity.

#### **6.1.5 XML Document Management Server (XDMS)**

The XDMS performs the following functions:

- manages documents reused by multiple services (i.e., Shared XDMS), or documents that are service-specific (i.e., Presence XDMS and RLS XDMS);
- provides storage of the XML documents managed by it; and
- accepts subscriptions for modifications to XML documents managed by it, and acts as notifier when modifications are made.

In the IPCablecom2 Presence architecture, the user's Presence Lists are managed by the RLS XDMS. Documents representing user's Presence Authorization Rules are stored in the Presence XDMS.

The Shared XDMS manages URI lists, which is a convenient way to group URIs that can then be referenced by documents stored in other, service-specific XDMS (e.g., Presence XDMS, RLS XDMS, etc.). This enables multiple services to reuse a common list.

As an example, the presence user can create and store a list in the Shared XDMS, where the example list is given the identity sip:friends@example.com. The user might then reuse the list as follows:

- to create a presence list that references sip:friends@example.com as the list of presentities; and
- to create a presence authorization policy that references sip:friends@example.com as the accept list (i.e., those who are automatically authorized to subscribe to the users full presence information).

The XDMS includes XCAP Server and SIP Notifier [IETF RFC 3265] functionality.

### **6.1.6 XML Document Management Client (XDMC)**

The XML Document Management Client (XDMC) performs the following functions:

- manages XML documents (e.g., presence authorization rules, presence lists, and URI lists) stored in various XDMS; and
- subscribes to the SIP event package for modifications to XML documents stored in the various XDMS.

The XDMC can be implemented in both UE and application servers (e.g., Presence Server and RLS). It includes XCAP Client and SIP User Agent functionality.

### **6.1.7 Aggregation Proxy**

The Aggregation Proxy is essentially an HTTP proxy that hides the XDMS configuration from the XDMC. The XDMC targets all XDM requests to the Aggregation Proxy, which then routes the request to the appropriate XDMS based on the Application Unique ID (AUID) contained in the request.

### **6.1.8 Content Server**

The Content Server manages presence-related MIME objects. It allows the Presence Source and the Presence Server to store MIME objects, and the Watcher and the Presence Server to retrieve these stored objects as required for content indirection [IETF RFC 4483].

## **6.2 Presence Reference Points**

Each reference point in Figure 3 plays a specific role in the OMA Presence model [OMA AD-PRS], and at the same time can be mapped to its corresponding reference point in the IP-Cablecom2 architecture [ARCH-FRM-TR], as described below.

### **6.2.1 PRS-1: Presence Source – SIP Core Network**

The PRS-1 reference point supports the communications between the Presence Source and the SIP Core Network. In particular, it enables the Presence Source to push presence status information to the Presence Server via the SIP Core Network, using the SIP PUBLISH mechanism (clause 6.3.2.1).

If the Presence Source resides in a UE, the PRS-1 reference point is mapped to the Gm reference point in the IP-Cablecom2 architecture; otherwise, if the Presence Source resides in an AS, the PRS-1 reference point is mapped to the ISC reference point in the IP-Cablecom2 architecture.

### **6.2.2 PRS-2: Watcher – SIP Core Network**

The PRS-2 reference point supports the communications between the Watcher and the SIP Core Network. It enables the Watcher to subscribe to the presence events using the SIP SUBSCRIBE message (clause 6.3.1.1) and receive the corresponding SIP NOTIFY messages (clause 6.3.1.2) from the Presence Server or RLS, via the SIP Core Network.

If the Watcher resides in a UE, the PRS-2 reference point is mapped to the Gm reference point in the IP-Cablecom2 architecture; otherwise, if the Watcher resides in an AS, the PRS-2 reference point is mapped to the ISC reference point in the IP-Cablecom2 architecture.

### **6.2.3 PRS-3: Presence Server – SIP Core Network**

The PRS-3 reference point supports the communications between the Presence Server and the SIP Core Network. It enables the SUBSCRIBE and NOTIFY messages between the Presence Server and the Watcher via the SIP Core Network. It also enables the PUBLISH messages from the Presence Source to the Presence Server via the SIP Core Network. In addition, this reference point allows the Presence Server to subscribe to the changes of the XML documents stored on any XDMS.

The PRS-3 reference point is mapped to the ISC reference point in the IPCablecom2 architecture.

#### **6.2.4 PRS-4: Resource List Server – SIP Core Network**

The PRS-4 reference point supports the communications between the RLS and the SIP Core Network. It enables the SUBSCRIBE and NOTIFY messages between the RLS and the SIP Core Network in support of presence list subscriptions, and between the RLS and the SIP Core Network in support of the RLS's gathering of presence information concerning any presentity in a presence list.

The PRS-4 reference point is mapped to the ISC reference point in the IPCablecom2 architecture.

#### **6.2.5 PRS-5: Presence Server – Shared XDMS**

The PRS-5 reference point supports the communications between the Presence Server and the Shared XDMS. It allows the Presence Server to retrieve URI Lists from the Shared XDMS.

The PRS-5 reference point as defined in the OMA Presence architecture is adopted by the IPCablecom2 Presence architecture.

#### **6.2.6 PRS-6: Presence XDMS – SIP Core Network**

The PRS-6 reference point supports the communications between the Presence XDMS and the SIP Core Network. It enables the SUBSCRIBE and NOTIFY messages between the Presence XDMS and the SIP Core Network in support of the subscription to and notification of any modification to the presence-specific XML documents stored in the Presence XDMS.

The PRS-6 reference point is mapped to the ISC reference point in the IPCablecom2 architecture.

#### **6.2.7 PRS-7: Presence XDMS – Aggregation Proxy**

The PRS-7 reference point supports the communications between the Presence XDMS and the Aggregation Proxy. It supports the management (e.g., creation, modification, retrieval, deletion) of the XML documents stored in the Presence XDMS.

The PRS-7 reference point as defined in the OMA Presence architecture is adopted by the IPCablecom2 Presence architecture.

#### **6.2.8 PRS-8: Presence Server – Presence XDMS**

The PRS-8 reference point supports the communications between the Presence Server and the Presence XDMS. It allows the Presence Server to manage (e.g., create, modify, retrieve, delete) the XML documents stored in the Presence XDMS.

The PRS-8 reference point as defined in the OMA Presence architecture is adopted by the IPCablecom2 Presence architecture.

#### **6.2.9 PRS-9: Resource List Server – Shared XDMS**

The PRS-9 reference point supports the communications between the RLS and the Shared XDMS. It allows the RLS to retrieve URI Lists from the Shared XDMS.

The PRS-9 reference point as defined in the OMA Presence architecture is adopted by the IPCablecom2 Presence architecture.

#### **6.2.10 PRS-10: Resource List Server – RLS XDMS**

The PRS-10 reference point supports the communications between the RLS and the RLS XDMS. It allows the RLS to manage (e.g., create, modify, retrieve, delete) the XML documents stored in the RLS XDMS.

The PRS-10 reference point as defined in the OMA Presence architecture is adopted by the IPCablecom2 Presence architecture.

### **6.2.11 PRS-11: RLS XDMS – SIP Core Network**

The PRS-11 reference point supports the communications between the RLS XDMS and the SIP Core Network. It enables the SUBSCRIBE and NOTIFY messages between the RLS XDMS and the SIP Core Network in support of the subscription to and notification of any modification to the resource-list-specific XML documents stored in the RLS XDMS.

The PRS-11 reference point is mapped to the ISC reference point in the IPCablecom2 architecture.

### **6.2.12 PRS-12: RLS XDMS – Aggregation Proxy**

The PRS-12 reference point supports the communications between the RLS XDMS and the Aggregation Proxy. It supports the management (e.g., creation, modification, retrieval, deletion) of the XML documents stored in the RLS XDMS.

The PRS-12 reference point as defined in the OMA Presence architecture is adopted by the IPCablecom2 Presence architecture.

### **6.2.13 PRS-13: Presence Source – Content Server**

The PRS-13 reference point supports the communications between the Presence Source and the Content Server. It allows the Presence Source to store MIME objects related to presence publication in the Content Server. It is the Presence Source's responsibility to correlate the presence publication with the MIME objects it has previously stored in the Content Server.

The PRS-13 reference point as defined in the OMA Presence architecture is adopted by the IPCablecom2 Presence architecture.

### **6.2.14 PRS-14: Watcher – Content Server**

The PRS-14 reference point supports the communications between the Watcher and the Content Server. It allows the Watcher to retrieve MIME objects related to presence notification from the Content Server.

The PRS-14 reference point as defined in the OMA Presence architecture is adopted by the IPCablecom2 Presence architecture.

### **6.2.15 PRS-15: Presence Server – Content Server**

The PRS-15 reference point supports the communications between the Presence Server and the Content Server. It allows the Presence Server to store and retrieve MIME objects related to presence publication and notification.

The PRS-15 reference point as defined in the OMA Presence architecture is adopted by the IPCablecom2 Presence architecture.

### **6.2.16 XDM-1: XDM Client – SIP Core Network**

The XDM-1 reference point supports the communications between the XDMS and the SIP Core Network. It enables the SUBSCRIBE and NOTIFY messages between the XDMS and the SIP Core Network in support of the subscription to and notification of any modification to the XML documents stored in the XDMS.

If the XDMS resides in a UE, the XDM-1 reference point is mapped to the Gm reference point in the IPCablecom2 architecture; otherwise, if the XDMS resides in an AS, the XDM-1 reference point is mapped to the ISC reference point in the IPCablecom2 architecture.

### **6.2.17 XDM-2: Shared XDMS – SIP Core Network**

The XDM-2 reference point supports the communications between the Shared XDMS and the SIP Core Network. It enables the SUBSCRIBE and NOTIFY messages between the Shared XDMS and the SIP Core Network in support of the subscription to and notification of any modification to the XML documents stored in the Shared XDMS.

The XDM-2 reference point is mapped to the ISC reference point in the IPCablecom2 architecture.

### **6.2.18 XDM-3: XDM Client – Aggregation Proxy**

The XDM-3 reference point supports the communications between the XDMC and the Aggregation Proxy. It supports the mutual authentication between the XDMC and the Aggregation Proxy, and allows the XDMC to manage (e.g., create, modify, retrieve, delete) the XML documents stored in the XDMS.

With the XDMC residing in a UE, the XDM-3 reference point is mapped to the Ut reference point in the IPCablecom2 architecture.

### **6.2.19 XDM-4: Shared XDMS – Aggregation Proxy**

The XDM-4 reference point supports the communications between the Shared XDMS and the Aggregation Proxy. It supports the management (e.g., create, modify, retrieve, delete) of the XML documents stored in the Shared XDMS.

The XDM-4 reference point as defined in the OMA Presence architecture is adopted by the IPCablecom2 Presence architecture.

### **6.2.20 IP-1: SIP/IP Core network – Remote Presence Network (based on a SIP/IP Core)**

The IP-1 reference point supports the communications between the SIP/IP Core network and a Remote Presence Network based on a SIP/IP Core network.

The IP-1 reference point is mapped to the Mw reference point in the IPCablecom2 architecture.

## **6.3 Presence Protocols and Data Formats**

This clause provides an overview of the SIP/SIMPLE presence protocol, and the various data formats used.

### **6.3.1 Event Notification**

A generic framework for SIP-based event notification, using the SUBSCRIBE and NOTIFY methods, is described in [IETF RFC 3265]. The framework needs to be extended by an event package that describes the semantics and behaviour associated with a particular event type, such as presence. The event package for presence is described in [IETF RFC 3856], which essentially defines the usage of SIP as a presence protocol.

The general concept is that a watcher subscribes to the presence state of a presentity, and then receives notifications about the current presence state as well as updates about state changes.

#### **6.3.1.1 SIP SUBSCRIBE method**

A watcher requests the presence state of a presentity by sending a SUBSCRIBE message and specifying the 'presence' token in the Event header. The Request-URI of the message is used for routing to the appropriate Presence Server, as well as for identifying the presentity whose presence state is desired. The watcher can specify the desired duration of the subscription using the Expires header.

The Presence Server must authorize the subscription request (clause 6.3.5.1). If the subscription request is successful, the watcher receives a 200-class response that includes the actual duration of the subscription in the Expires header.

A 200-class response is always followed by an immediate notification (clause 6.3.1.2). Therefore, a SUBSCRIBE with an Expires value of 0 constitutes a "fetch" of current presence state, while an Expires value greater than 0 constitutes both a request for current presence state and future updates.

Because subscriptions expire, they must be refreshed by new SUBSCRIBE requests from the watcher, which can be sent at any time before the subscription expires. To unsubscribe or terminate the subscription, the watcher sends a SUBSCRIBE refresh with an Expires value of 0.

The body of the SUBSCRIBE message can either be empty, or can include a filter to request that notifications be triggered only by certain presence events and/or contain only certain data (clause 6.3.6.1).

### **6.3.1.2 SIP NOTIFY method**

The Presence Server communicates the current presence information and subscription state to the watcher by sending a NOTIFY message. The NOTIFY conveys the following information:

- *Subscription state*: The subscription state is indicated by the Subscription-State header, and has one of three possible values:
  - Active: indicates that the subscription has been accepted and authorized.
  - Pending: indicates that the subscription has been accepted, but may or may not have been authorized.
  - Terminated: indicates that the subscription is not active.
- *Presence state*: The current state of presence information is conveyed by a presence document (clause 6.3.3) carried in the NOTIFY body. The presence document contains whatever presence information the watcher is authorized to receive according to the presentity's content policy (clause 6.3.5.2).

For Active or Pending subscriptions, a NOTIFY can be sent at any time, but is typically sent whenever subscribed information changes or the subscription state changes. However, the exact timing of NOTIFY messages may be impacted by local policy (e.g., throttling).

### **6.3.2 Publishing Presence Information**

A general framework for SIP-based publication of event state, using the PUBLISH method, is described in [IETF RFC 3903]. The RFC also describes the specific usage of the framework for publication of presence state.

The concept is that a presence source publishes presence state to the network for storage and distribution. The presence source is then responsible for modifying the published presence state (i.e., when there are changes), and for periodically refreshing the presence state.

#### **6.3.2.1 SIP PUBLISH method**

A Presence Source publishes some or all of the presence state of a presentity by sending a PUBLISH message that carries a presence document in the message body (clause 6.3.3) and specifies the 'presence' token in the Event header. The addressing of a PUBLISH is identical to that of a SUBSCRIBE, i.e., the Request-URI of the message is used for routing to the appropriate Presence Server, as well as for identifying the presentity whose presence state is being published. The Presence Source can specify a suggested lifetime of the published presence state using the Expires header.

For each successful PUBLISH, the Presence Source receives a 200-class response, which must include the actual lifetime of the publication in the Expires header. Because publications expire, they must be refreshed by new PUBLISH requests from the Presence Source.



A Presence Source can send PUBLISH requests at any time (e.g., whenever presence state changes), subject to throttling constraints that may be locally configured or provisioned by the service provider.

### 6.3.3 Presence Information Data Format (PIDF)

For the presence event package, the base data format of a presence information document is defined in [IETF RFC 3863], and is called the Presence Information Data Format (PIDF). The PIDF defines the minimal set of information in a presence document and provides an extensibility framework for defining additional information.

The presence document carries presence tuples, which are the basic units of presence information. PIDF defines a basic set of presence information elements and specifies an extensibility framework based on XML namespaces. This allows applications to define their own presence elements in order to provide richer and more meaningful information about a presentity, while avoiding element naming conflicts by associating the extensions with a globally unique namespace URI. There are several IETF specifications that define PIDF extensions (e.g., [IETF RFC 4480] and [IETF RFC 4119]).

Below is a sampling of presence information elements that are added via PIDF extensions:

- <activity> describes the current activity of the presentity, such as "on-the-phone", "holiday", "steering", or "sleeping".
- <contact-type> describes the type of the tuple, such as "device", "service", or "presentity".
- <placetype> describes the type of place the presentity is located, such as "home", "office", or "mall".
- <privacy> indicates whether third parties are likely to see or hear communications.
- <icon> provides a URI pointing to an image that can be used to represent the tuple or presentity on a graphical user interface.
- <location-info> and <method> provide location information and the method used to obtain it (i.e., "GPS").

### 6.3.4 Watcher Information

In the context of a presence service, watcher information refers to the dynamically changing set of watchers that are subscribed to a particular presentity, and the state of the subscriptions.

A watcher information event template-package is defined in [IETF RFC 3857]. An event template-package is a special type of event package that is always associated with some other event package, such as presence.

A user requests the watcher information of a particular presentity (usually himself) by sending a SUBSCRIBE message, and specifying the 'presence.wininfo' token in the Event header. The NOTIFY body then contains a watcher information document.

The primary motivation for subscribing to watcher information is to support Reactive Authorization (clause 6.3.5.1). For example, a user can subscribe to his own watcher information so that he is alerted when an authorization decision is required.

### 6.3.5 Presence Authorization Rules

Presence authorization rules control how the Presence Server is to disseminate a presentity's presence information. There are at least two parts to the presence authorization rules:

- Subscription authorization rules
- Presence content rules

The presence authorization rules can be defined by the presentity, and are represented by an XML document stored in the Presence XDMS. The structure of the XML document is specified by [IETF RFC 5025] and extended by [OMA TS-PR SXDM]. Each rule in a presence authorization document expresses a set of conditions which, if met, result in a set of permissions being granted.

It should be noted that presentity's policies can be overridden by local administrator, service provider, and/or implementation policies. Also, any watcher preferences (e.g., notification filtering) are applied after all other relevant policies.

#### **6.3.5.1 Subscription Authorization Rules**

Subscription authorization rules are applied by the Presence Server to a subscription request once the subscriber has been authenticated. It determines which watchers are authorized to receive the presentity's presence information and which are not.

There are two types of subscription authorization:

- *Proactive*: describes a policy where the presentity has preconfigured which watchers are authorized to receive its presence information so that the authorization decision can be performed automatically by the Presence Server.
- *Reactive*: describes a policy where the Presence Server interactively queries the presentity for authorization of a subscription request.

Both types of authorization can be supported by allowing the presentity to conceptually configure the following rules:

- *Allow*: Identifies the watchers for whom authorization is automatically successful. This results in a 200 OK response.
- *Block*: Identifies the watchers for whom authorization automatically fails, and is typically the default. This results in a 403 Forbidden response.
- *Confirm*: Identifies the watchers for whom authorization is pending user input. This results in a 202 Accepted response. In this case, the user has presumably subscribed to watcher information (clause 6.3.4) and will be informed about the subscription request.

#### **6.3.5.2 Presence Content Rules**

Presence content rules determine what presence information an authorized watcher is allowed to receive, or in other words, the content of the NOTIFY body sent to the watcher. The policy defines a set of rules for how presence information elements should be transformed for particular watchers.

An example of content policy is polite blocking, which is a method of rejecting a subscription request without revealing to the watcher that its request was rejected. This is accomplished by generating a 200 OK response authorizing the subscription request, but transforming the contents of the presence document sent to the watcher, such that it does not reveal the presentities "true" presence information (for example, it always indicates that the presentity is unavailable).

#### **6.3.6 Performance Enhancements**

As stated above, the Presence Server may send a NOTIFY at any time, and the NOTIFY includes the complete state that the watcher is authorized to receive. In order to conserve bandwidth and minimize the impact to mobile battery life, it is desirable to limit the size and frequency of NOTIFY messages sent to a watcher.

##### **6.3.6.1 Presence Lists**

A presence list is a list of presentities that can have their individual states subscribed to with a single SUBSCRIBE request. An event notification extension for subscriptions to presence lists is defined in [IETF RFC 4662]. The watcher subscribes to a presence list in the same way it

subscribes to an individual presentity (clause 6.3.1.1). The RLS accepts subscriptions to presence lists and acts as notifier for the list.

The resource list mechanism reduces the presence messaging traffic for subscribing to multiple presentities, since:

- Only one initial SUBSCRIBE message is needed for the entire list.
- Only one SUBSCRIBE message is needed to refresh the subscription.
- Notifications can be aggregated by the RLS, reducing the number of NOTIFY messages.

#### **6.3.6.2 Event Notification Filtering**

Event notification filtering, described in [IETF RFC 4660], is a mechanism for the watcher to control the content and frequency of NOTIFY messages sent to it.

The watcher can describe its preferences for NOTIFY content and triggering by creating a filter and including it in the body of the SUBSCRIBE request.

It should be noted that the filter expresses the watcher's preference only. It is up to the Presence Server to determine whether to honour the filter.

#### **6.3.6.3 Partial Notifications**

Partial notifications, described in [ID PARTNOT], is a mechanism for sending only those parts of the presence information that have changed since the last notification sent to the watcher rather than the full presence state.

When the Presence Server receives the subscription request and determines to use partial notifications, then the first NOTIFY message contains a full presence document, but subsequent NOTIFY messages contain a presence document that includes only the subset of presence tuples that have changed. When the watcher receives a partial notification, it updates its locally cached copy of the full presence document accordingly.

#### **6.3.6.4 Content Indirection**

Content indirection, described in [IETF RFC 4483], is useful for handling of large MIME objects. Rather than including the MIME object directly in the body of a SIP request (e.g., PUBLISH or NOTIFY), it can be referred to indirectly using a URI.

In the OMA Presence architecture, the MIME object can be stored in the Content Server.

### **6.4 XDM Protocols**

XDM requires a common protocol for accessing and manipulating the XML documents stored in the various XDMSs. The protocol defined for this purpose is the XML Configuration Access Protocol (XCAP), which is described in [IETF RFC 4825].

XCAP maps XML document sub-trees and element attributes to HTTP URIs, so that these components can be directly accessed by HTTP. This mapping allows an XCAP client to use HTTP commands to directly manipulate elements and attributes within an XML document.

Enablers (such as Presence) and applications that make use of XCAP define an application usage, which defines what the enabler or application needs to do in order to be used with XCAP. This includes defining: an application unique ID (AUID), an XML schema and semantics for the data, naming conventions, data interdependencies (for server computed data), and authorization policies.

The use of XCAP within the IPCablecom2 Presence architecture is specified in [OMA TS-PRSXDM] and is based on the specification of the generic XDM framework provided in [OMA TS-XDM]. The requirements from both these OMA specifications are adopted by the IPCablecom2 Presence architecture with a few minor exceptions noted elsewhere in this Recommendation.

The XDMC and XDMS in the IPCablecom2 Presence architecture contain all the functionality of an XCAP Client and XCAP Server, respectively.

## 6.5 Client Provisioning and Management

OMA defines the required parameters that are subject to real-time provisioning that are needed by the OMA Presence service. These parameters are represented by OMA using an OMA DM Management Object (MO). The OMA Presence architecture notes that OMA DM can be used to configure Presence entities. However, there is no interface defined between an OMA DM client and a Presence entity; the two can be viewed as independent. The use of DMS (Device Management Server) and DMC (Device Management Client) is shown in Figure 1.

Details with regard to the representation of the OMA identified provisioned items and how they are maintained are within the applicable IPCablecom configuration Recommendations.

## 6.6 Accounting

Accounting of Presence services uses the Event Based charging model described in [ACCT], which is based on the 3GPP IMS charging specifications. Charging Events related to presence can be generated by IPCablecom2 Core Network elements (CSCFs) and/or by the Presence Application Server. Presence-based Charging Events are identified by the SIP-Method and Event DIAMETER AVPs, which identify the SIP Method associated with the Charging Event (e.g., PUBLISH) and the event package associated with the SIP Method (e.g., Message Waiting Indication) respectively. These Charging Events are forwarded to the Offline Charging entity (CDF/CGF). The events which may trigger Presence charging are described in [TS 23.141].

## 6.7 Security

Procedures for XDMC authentication over the XDM-3 reference point are defined in [OMA TS-XDM]. The Aggregation Proxy (AP) authenticates XCAP requests received from an XDMC, and performs identity assertion prior to forwarding to the appropriate XDMS. The Aggregation Proxy behaves as an Authentication Proxy as described in [TS 33.141]. [TS 33.141] allows for two methods of authentication. The default method is HTTP Digest, as defined in [IETF RFC 2617]. [TS 33.141] also allows the use of the Generic Authentication Architecture (GAA) [TS 33.222]. GAA makes use of bootstrapped credentials using the Generic Bootstrapping Architecture (GBA) [TS 33.220]. Bootstrapped credentials are obtained from a GBA run between the UE and the Bootstrapping Server Function (BSF). Reference points and components of GAA can be found in [TS 33.222]. The Presence Server, RLS, and various XDMS authenticate SIP requests.

TLS provides confidentiality and integrity for the XDM-3 reference point between the XDMC and the AP. Communications between the AP and the Application Servers on the Zb reference point can be protected using TLS or IPsec, as described in [PKT 33.210]. Procedures for securing the Gm reference point between the UE and the P-CSCF are described in [PKT 33.203].

## 6.8 Codec

The IPCablecom2 Codec Specification [CODEC-MEDIA] describes audio and video codecs that are optional for use by IPCablecom2 applications. The IPCablecom2 Presence specification does not call out the support of codecs. However, the Presence-enabled applications should refer to [CODEC-MEDIA] to define their individual audio and video codec requirements.

## 7 IPCablecom2 Presence Requirements

The following exceptions apply to all the OMA specifications that are adopted by IPCablecom2 from the Presence Enabler and the XDM Enabler in the following subclauses.

- 3GPP2 specifications and references are not applicable.

- The following 3GPP Presence specifications and references are out of scope for the current version of the IPCablecom2 Presence specification: [TS 22.141], [TS 23.141], and [TS 24.141].
- IPCablecom2 IMS delta specifications supersede the corresponding 3GPP specifications where applicable. This includes nested references.
- Where there is mention of a SIP/IP core network corresponding with 3GPP IMS, 3GPP IMS is replaced by IPCablecom2.
- OMA Device Management enabler specifications and references are superseded by applicable IPCablecom configuration Recommendations.
- Appendices listing Static Conformance Requirements do not create any new normative requirements beyond what is present in the specification text, so they are considered informative for IPCablecom2.
- The exceptions noted in this clause and the subclauses also apply to nested references.

## **7.1 OMA Presence Enabler**

The subclauses adopt the individual specifications of the OMA Presence Enabler, indicating the applicable exceptions.

### **7.1.1 OMA Presence SIMPLE Specification**

The normative requirements specified in [OMA TS-PRS] MUST be met, with the exceptions noted here and in clause 7:

- Normative requirements that map OMA Presence reference points to 3GPP Presence reference points (Pep, Pex, Pen, Pw and Pwp) are out of scope for the current version of the IPCablecom2 Presence specification. These reference points are used by 3GPP Presence for the sole purpose of differentiating the context of the presence source and/or the watcher.
- Appendix B is superseded by applicable IPCablecom configuration specifications.
- Where use is made of 'OTA Provisioning' or 'OTA Provisioning or local configuration', it is replaced by applicable IPCablecom configuration Recommendations.

### **7.1.2 OMA Presence SIMPLE XDM Specification**

The normative requirements specified in [OMA TS-PRSXDM] MUST be met, with the exceptions noted in clause 7.

### **7.1.3 OMA Presence SIMPLE RLS XDM Specification**

The normative requirements specified in [OMA TS-RLSXDM] MUST be met, with the exceptions noted here and in clause 7:

- Reference to [OMA PRES-MO] is superseded by applicable IPCablecom Recommendations.

## **7.2 OMA XDM Enabler**

The subclauses adopt the individual specifications of the OMA XDM Enabler, indicating the applicable exceptions.

### **7.2.1 OMA XDM Core Specification**

The normative requirements specified in [OMA TS-XDM] MUST be met, with the exceptions noted here and in clause 7:

- Appendix C is superseded by applicable IPCablecom Recommendations.
- Reference to [OMA XDM-MO] is superseded by applicable IPCablecom Recommendations.

### **7.2.2 OMA XDM Shared Specification**

The normative requirements specified in [OMA TS-SHDXDM] MUST be met, with the exceptions noted in clause 7.

## **7.3 Provisioning and Management**

The OMA specifications [OMA PRES-MO] and [OMA XDM-MO] define the OMA DM management objects for the Presence and XDM enablers. For IPCablecom2, these are superseded by applicable IPCablecom Recommendations.

## Appendix I

### Informative Call Flow

(This appendix does not form an integral part of this Recommendation)

This appendix contains an informative call flow (see Figure I.1) illustrating a presence subscription request by a watcher and subsequent publishing of presence information by a presentity.

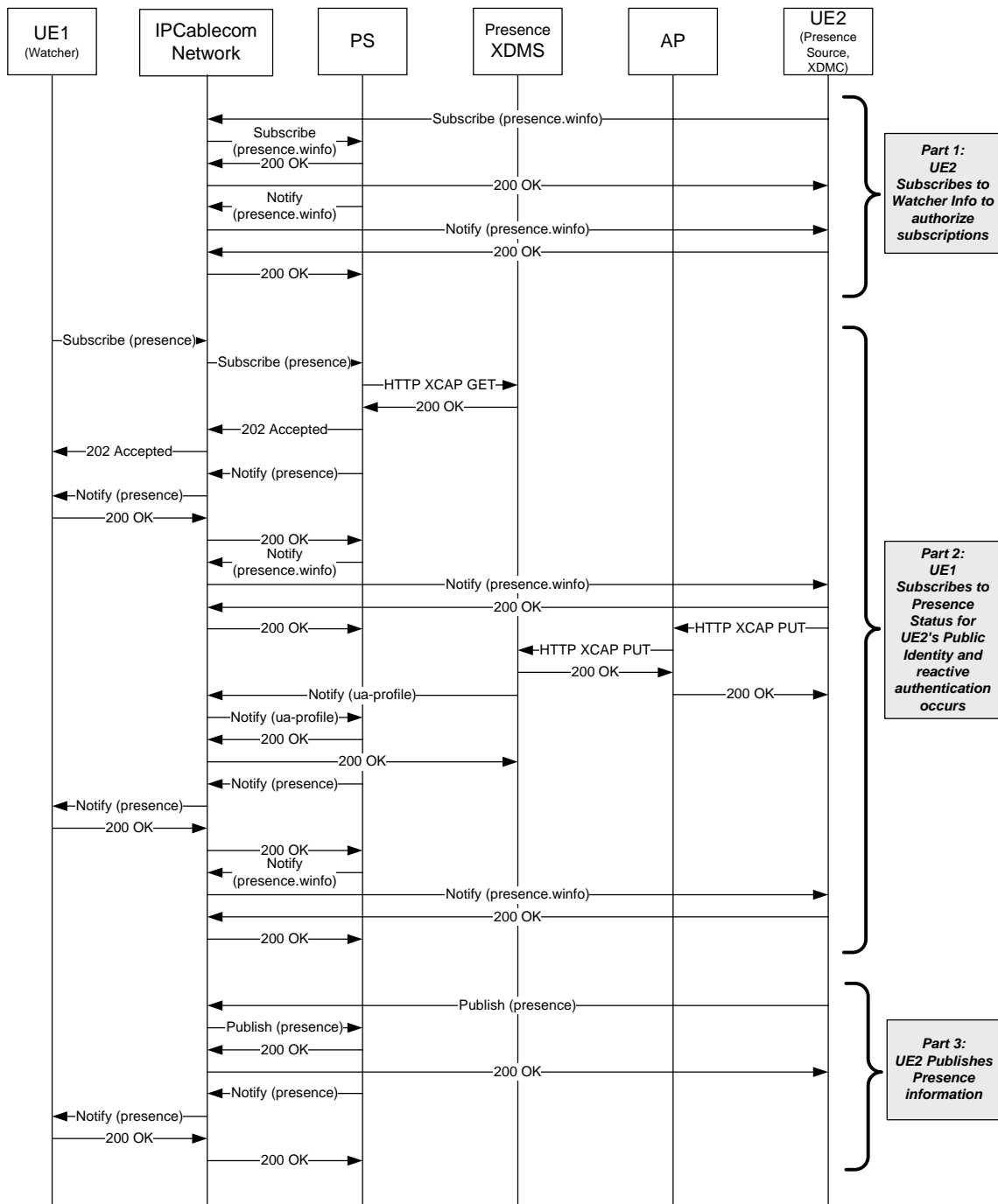
Part 1: The presentity (UE2) subscribes to watcher information, to be notified of presence subscription requests for the presentity. The Presence Server authorizes the subscription (based on policy that a presentity is allowed to subscribe to its own watcher information) and sends a notification with current subscription information.

Part 2: At some later point the watcher (UE1) subscribes to presence for a presentity (UE2)

- The Presence Server obtains the presence authorization rules for the presentity, from the Presence XDMS. In this example, the rules indicate that the watcher's subscription request is to be confirmed with the presentity, and local policy for confirmation is "reactive authorization". The Presence Server sends a notification to UE2 indicating that a presence subscription has been attempted by the watcher. The subscription is placed into a "pending" state.
- UE2 receives the notification that there is a pending subscription and authorizes the request, and in this example the subscription is allowed. UE2 updates the authorization rules on the Presence XDMS (via the Aggregation Proxy) to indicate that the subscription is allowed from the watcher. (Details of authentication of UE2 for this operation are not shown in this example).
- The Presence Server receives a notification of the change in the presence authorization rules. (In this example, the Presence Server is assumed to have previously subscribed to changes in the presence authorization rules.) The "pending" subscription is placed into an "accepted" state.

Part 3: At some later point the presentity (UE2) publishes presence information.

- The Presence Server sends a notification to the watcher (UE1).



**Figure I.1 – Informative call flow illustrating a presence subscription**







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