

International Telecommunication Union

ITU-T

TELECOMMUNICATION
STANDARDIZATION SECTOR
OF ITU

X.1218

(10/2020)

SERIES X: DATA NETWORKS, OPEN SYSTEM
COMMUNICATIONS AND SECURITY

Cyberspace security – Cybersecurity

**Requirements and guidelines for dynamic
malware analysis in a sandbox environment**

Recommendation ITU-T X.1218

ITU-T



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Recommendation ITU-T X.1218

Requirements and guidelines for dynamic malware analysis in a sandbox environment

Summary

Unknown malware is commonly used in advanced attacks, in particular advanced persistent threats (APTs), to avoid being detected. For example, a targeted attack using phishing email weaponized with unknown malwares can easily achieve a successful initial compromise. Thus, for detection of advanced attacks, special attention and defence measurements should be taken to detect unknown malwares. Recommendation ITUT-T X.1218 analyses threats related to unknown malwares and specifies requirements of unknown malware detection based on dynamic behaviour analysis.

History

Edition	Recommendation	Approval	Study Group	Unique ID*
1.0	ITU-T X.1218	2020-10-29	17	11.1002/1000/14444

Keywords

APT, dynamic behaviour analysis, sandbox, unknown malware.

* To access the Recommendation, type the URL <http://handle.itu.int/> in the address field of your web browser, followed by the Recommendation's unique ID. For example, <http://handle.itu.int/11.1002/1000/11830-en>.

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The World Telecommunication Standardization Assembly (WTSA), which meets every four years, establishes the topics for study by the ITU-T study groups which, in turn, produce Recommendations on these topics.

The approval of ITU-T Recommendations is covered by the procedure laid down in WTSA Resolution 1.

In some areas of information technology which fall within ITU-T's purview, the necessary standards are prepared on a collaborative basis with ISO and IEC.

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Recommendation ITU-T X.1218

Requirements and guidelines for dynamic malware analysis in a sandbox environment

1 Scope

This Recommendation analyses threats related to unknown malwares and specifies requirements of unknown malware detection based on dynamic behaviour analysis.

This Recommendation covers:

- Analysis of threat scenarios related to unknown malwares, such as targeted/customized malwares; and
- Requirements of unknown malware detection based on dynamic behaviour analysis in a sandbox environment.

This Recommendation does not analyse the content of the detected object but only its executing related behaviours, for example calls of system level application programming interfaces (APIs), etc.

2 References

The following ITU-T Recommendations and other references contain provisions which, through reference in this text, constitute provisions of this Recommendation. At the time of publication, the editions indicated were valid. All Recommendations and other references are subject to revision; users of this Recommendation are therefore encouraged to investigate the possibility of applying the most recent edition of the Recommendations and other references listed below. A list of the currently valid ITU-T Recommendations is regularly published. The reference to a document within this Recommendation does not give it, as a stand-alone document, the status of a Recommendation.

None.

3 Definitions

3.1 Terms defined elsewhere

This Recommendation uses the following term defined elsewhere:

3.1.1 malware [b-ITU-T X.1211]: Malicious software designed specifically to damage or disrupt a system, attacking confidentiality, integrity and/or availability.

NOTE – Examples include: viruses, ransomware, spyware, adware and scareware.

3.2 Terms defined in this Recommendation

This Recommendation defines the following terms:

3.2.1 zero-day exploit: A cyber-attack that occurs on the same day a weakness is discovered in software.

3.2.2 phishing: A means by an individual or group to solicit personal information or to achieve initial intrusion by unsuspecting users employing social engineering techniques.

3.2.3 phishing emails: Phishing emails are crafted and tend to appear as sent from a legitimate organization or known individual. They attempt to entice the receiver users to click on a link that will take the user to a malicious web page or to open a malicious attachment.

3.2.4 sandbox: Sandbox is a simulated secure environment which is separated from the underlying host machine/operating system, in which programs/samples can be executed, and the dynamic process behaviours of the sample can be observed and thus the hidden malicious codes can be detected.

3.2.5 unknown malware: Unknown malware is malware that has not been discovered yet, which means that no signatures or features exist for it in most security systems such as antivirus or antispymware software. There is always a gap period between the time a malware starts spreading across the Internet and the time its signature or feature is available. During this gap period the malware is an unknown malware.

4 Abbreviations and acronyms

This Recommendation uses the following abbreviations and acronyms:

API	Application Programming Interface
HTML	Hyper Text Markup Language
ICT	information and communication technology
IDS	Intrusion Detection System
IM	Instant Messaging
JS	JavaScript
ML	Machine Learning
PE	Portable Executable
URL	Uniform Resource Locator
VM	Virtual Machine
XML	extensible Markup Language

5 Conventions

In this Recommendation:

The keywords "**is required to**" indicate a requirement which must be strictly followed and from which no deviation is permitted, if conformance to this Recommendation is to be claimed.

The keywords "**is recommended**" indicate a requirement which is recommended but which is not absolutely required. Thus, this requirement need not be present to claim conformance.

The keywords "**is prohibited from**" indicate a requirement which must be strictly followed and from which no deviation is permitted, if conformance to this Recommendation is to be claimed.

The keywords "**can optionally**" indicate an optional requirement which is permissible, without implying any sense of being recommended. This term is not intended to imply that the vendor's implementation must provide the option, and the feature can be optionally enabled by the network operator/service provider. Rather, it means the vendor may optionally provide the feature and still claim conformance with the specification.

6 Threat scenarios

6.1 Targeted/customized malware threat

Cyber threats are evolving along with the development of information and communication technologies (ICTs), especially for example, targeted malware is growing in popularity. More and more, hackers are creating completely new malware for individual targets, using vulnerabilities and

infrastructure weaknesses of the targeted system for more effective attacks. As most of the traditional defence products are signature or feature based, there is a lack of detection capabilities for unknown threat attacks.

6.2 Phishing email threat

In order to avoid being detected by multi-level security devices (such as firewalls, intrusion detection systems (IDS), etc.) and enable the attack to directly reach the target network, attackers often prepare a malware and hide it in a file as an email attachment, or prepare a phishing uniform resource locator (URL) and then deliver the email with the attachment or the URL to targeted users, confusing and inducing the target to click to release the attack.

6.3 Instant messaging propagation threat

Attackers may send disguised malicious files (such as disguised photos, tools, orders, etc.) directly to the victim through social software such as ICQ, QQ, WeChat or other instant messaging (IM) tools to trick the victim into clicking.

6.4 Web browsing or downloading threat

Website malicious code: Attackers may build attack servers, put malwares on a server in the form of URL links or JavaScript (JS) scripts, and induce victims to download and execute by deception.

Water-hole attack: The attacker obtains the target's habit of browsing or using a network service by social engineering or other means. Then the attacker exploits these websites or servers and attaches malwares there. When the victim visits the above websites or services, he/she may be attacked.

6.5 Supply chain attack threat

By attacking some very popular or widely used version-upgrade servers of devices/systems/software/services, the attacker directly pushes the system versions or patches containing malicious code to the victim through the version-upgrade server. Manipulating common software development tools leads software developers to download the tools containing malicious code.

6.6 Ransomware threat

Ransomware is a kind of malicious software that infects computer systems, restricts access to the victim's data and requires a ransom. Because access to the computer is blocked, the victim will be forced to pay the person who developed the malicious program in order to remove the restriction. Ransomware attacks are typically carried out using a trojan that is disguised as a legitimate file that the user is tricked into downloading or opening when it arrives as an email attachment.

For example, WannaCry ransomware began affecting computers worldwide and propagated automatically between computers without user interaction. Unlike ordinary ransomware, which is spread via email attachments, computers were infected just by accessing the Internet network. WannaCry ransomware encrypts various types of files such as document files, compressed files, database files and virtual machine files.

6.7 Fileless malware threat

Fileless malware is a type of malicious software that uses legitimate programs to infect a computer. It is a malicious code that does not actually have a file and operates in memory by inserting malicious code into normally trusted processes to execute an attack. It does not rely on files and leaves no footprint in the infected machine. Instead, it takes advantage of existing vulnerabilities on the victim's machine.

There are many techniques that attackers might use to launch a fileless malware attack. An example scenario could be a target machine that receives malicious network packets that exploit a certain vulnerability which leads to the installation of a backdoor, and ends up residing only in the kernel memory. In this case, there is no file, nor any data written on a file.

7 Sandbox technology

Sandbox technology is used to safely execute suspicious code without risking harm to the host device or network. It can avoid system failures and keep software vulnerabilities from spreading.

Traditional security measures are reactive and based on signature detection, which works by looking for patterns identified in known instances of malware. Because only previously identified threats can be detected, sandbox is an important security equipment especially for unknown malware detection. Although the malicious codes and attacking methods are easy to change, the aggressive behaviours are relatively fixed. Therefore, dynamic behaviour analysis in a sandbox environment is an effective way to cope with unknown malwares, and there is still a need to complement these sandbox technologies with an advanced unknown malware detection.

8 General requirements and guidelines on sandbox

For dynamic malware analysis in a sandbox environment, the following requirements are needed:

8.1 Comprehensive analysis environment

The types of files commonly used by malwares in email attacks are: Office, Archive, Pdf, Exe, Binaries, XML/HTML/JS, IOS app, image, Scripts, Android apk, etc. The sandbox should support an operating system image environment that is adapted to different malware types in order to trigger the malware to start running. The sandbox should support as many file types as possible and be able to identify file types in order to select the appropriate software to run the file automatically. This software should be pre-installed in images, and different software versions are required, as many malwares are designed for the vulnerability of a particular software version. After the sandbox receives the sample, it can identify the file type by pre-parsing the file or using some static scanning tools such as YARA, and then open the correct version of software to support that file type.

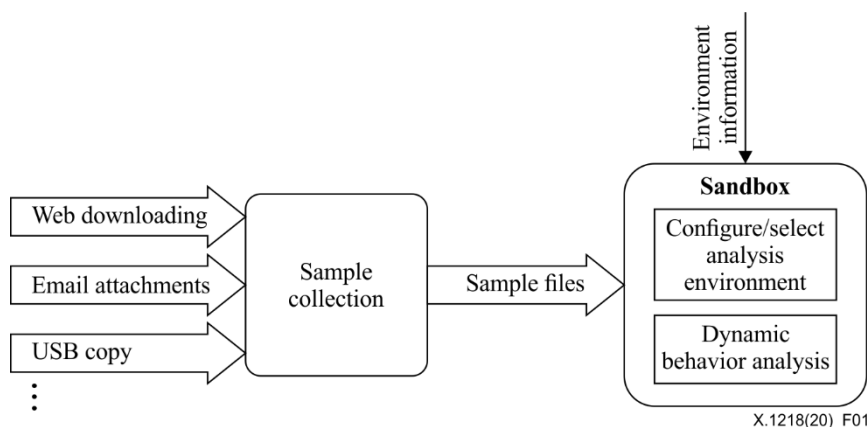


Figure 1 – Sample analysis

In order to improve the effectiveness of sample analysis, especially for targeted attack, it is necessary to collect the sample file and obtain the environment information corresponding to the sample file, then configuring or selecting a matching image environment according to the environment information, and analysing the dynamic behaviour of the sample file in the image environment as shown in Figure 1.

8.2 Identification of disguised file types

Malwares often disguise file types, for example, a PE file is disguised with an extension .abc. Sandboxes should be able to identify disguised file types and run it appropriately.

8.3 Isolation from the outside

No matter what kind of virtualization technology is used, software/hardware simulation technology or other sandbox technology, sandboxes should be isolated from the external system to avoid attacks from outside and prevent the impact from the detected samples in the sandbox.

8.4 Resistance to evasion

If a sandbox does not perform monitoring in a stealthy way, there is a good chance malware will recognize it is under surveillance and alter its behaviour to "play nice". In this case the malware could show non-suspicious behaviour or just stop running.

Malware creators have become quite knowledgeable about sandboxing software and have developed sophisticated ways to detect the simulated environment and to evade detection. One example is the stalling technique, which executes "useless" computations to give the appearance of normal activity until the sandbox times out. Once the sandbox times out it unleashes the malicious code onto the system. The sandbox could support system acceleration to prevent malware from evading detection through silence. For sandboxes in virtual machine (VM) form, one can start the time-varying mode of the VM, and obtain the record log of the tested sample in the time-varying mode of the VM, then analyse whether there is malicious behaviour in the record log under this mode. If there is malicious behaviour in the record log, the latent behaviour type in time dimension of the tested sample will be determined according to the type of the time-varying mode.

8.5 Separate Internet access

The sandbox system could be able to connect to the outside network through a separate network channel to prevent malicious samples from requesting through network connection as a decision switch for the next malicious steps or for downloading other malware.

8.6 Scalability of analysis and management

In addition to focusing on the detection capabilities of the sandbox system, the scalability of the system should also be taken seriously. The products should be able to handle high volumes of traffic and analyse objects/files.

9 Further requirements and guidelines on dynamic behaviour analysis

9.1 High level of visibility into malware behaviour

When monitoring the behaviour of a file, almost all sandboxes look at the system call interface or the Windows API. System calls are functions that the operating system exposes to user mode processes, so that they can interact with their environment (e.g., read files, send packets over the network, read a registry entry on Windows, etc.). System calls and Windows API function calls need to be monitored but this is only one piece of the puzzle. A sandbox that only monitors system calls is blind to everything that happens in between. Thus, a sandbox should support the capture of various behavioural granularities, including call detection of system level APIs and machine level privileged instructions.

9.2 Behaviour granularity capture and analyse

Malicious behaviour of malwares can be triggered in different ways, not only by API calling, but also by system interruption or specific machine instructions. Dynamic analysis sandbox should be able to

capture the above granularity behaviours, i.e., API calls, assembly language calls to system interrupts, machine-specific instructions.

Malwares may execute by special jump, call or return instructions, so they can be identified by counting the number and order of instructions executed. Thus, statistical analysis of machine instructions and identification of abnormal sequences are examples that can be used for further analysis.

9.3 Record of API calls

The API calls and input parameters, execution results and execution time of API of a sample should be recorded. The recorded API name, input parameters, execution results and execution time, execution order and number of times can be used to judge whether the file is malicious or not and determine the malicious behaviours of the checked sample.

9.4 Action abstraction

Actions should be abstracted from original API records rather than just taking raw logs. Examples of actions includes adding start-up entries by creating/modifying registries, creating and writing portable executable (PE) files to create other malicious files, downloading other attack files through the Internet, etc.

9.5 Ability to decompress compressed files

An attacker usually uses compressed malicious files and then transmits them to the victim. Thus, analysis of compressed files should be supported. First, the vulnerability of the decompression software (such as CVE-2018-20250) should be analysed, and then every decompressed file should be analysed.

9.6 Analysis of derivative files

It should be possible to analyse files released or further downloaded through the network from the original detected sample. If a new file is started by the current process as another process or opened or loaded by the current process, the new process or loading process should also be recorded. If the new file is not eventually executed by the current process, a separate analysis project for the new file is then needed.

9.7 Threat determination

The sandbox should be able to define threat types and levels either based on rule matching or by other means such as through machine learning (ML).

Bibliography

- [b-ITU-T X.1211] Recommendation ITU-T X.1211 (2014), *Techniques for preventing web-based attacks*.

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